[0004a] In another implementation, a tangible computer readable storage medium having computer-executable instructions stored thereon for providing a collaborative conferencing capability to a remotely accessed application in a tiered remote access framework comprising an application tier, a server tier and a client tier, the tiered remote access framework being configured to communicate first information regarding the remotely-accessed application between client computing devices accessing the remotely-accessed application within a state model that is used to display the remotely-accessed application at the client computing devices, that, when executed by a computing device, cause the computing device to: provide a server remote access application in the server tier, the server remote application being capable of modifying the state model; provide a conferencing manager application to the server tier, the conferencing manager application being capable of receiving shared media that is accessible to at least one of the client computing devices from a client media sharing application; and modify the state model to further include the shared media such that the shared media is provided in at least one of the client computing devices.

[0004b] In another implementation, a tangible computer readable storage medium for providing a collaborative conferencing capability in a tiered remote access framework comprising a server tier and a client tier, the tiered remote access framework communicating information regarding shared media between client computing devices accessing the shared media within a state model that is used to display the shared media at the client computing devices, that, when executed by a computing device, cause the computing device to: provide a server remote access application in the server tier, the server remote application being capable of modifying the state model; provide a conferencing manager application to the server tier, the conferencing manager application being capable of receiving shared media that is accessible to at least one of the client computing devices from a client media sharing application; and modify the state model to further include the shared media such that the shared media is provided in at least one of the client computing devices.