

FIG. 1

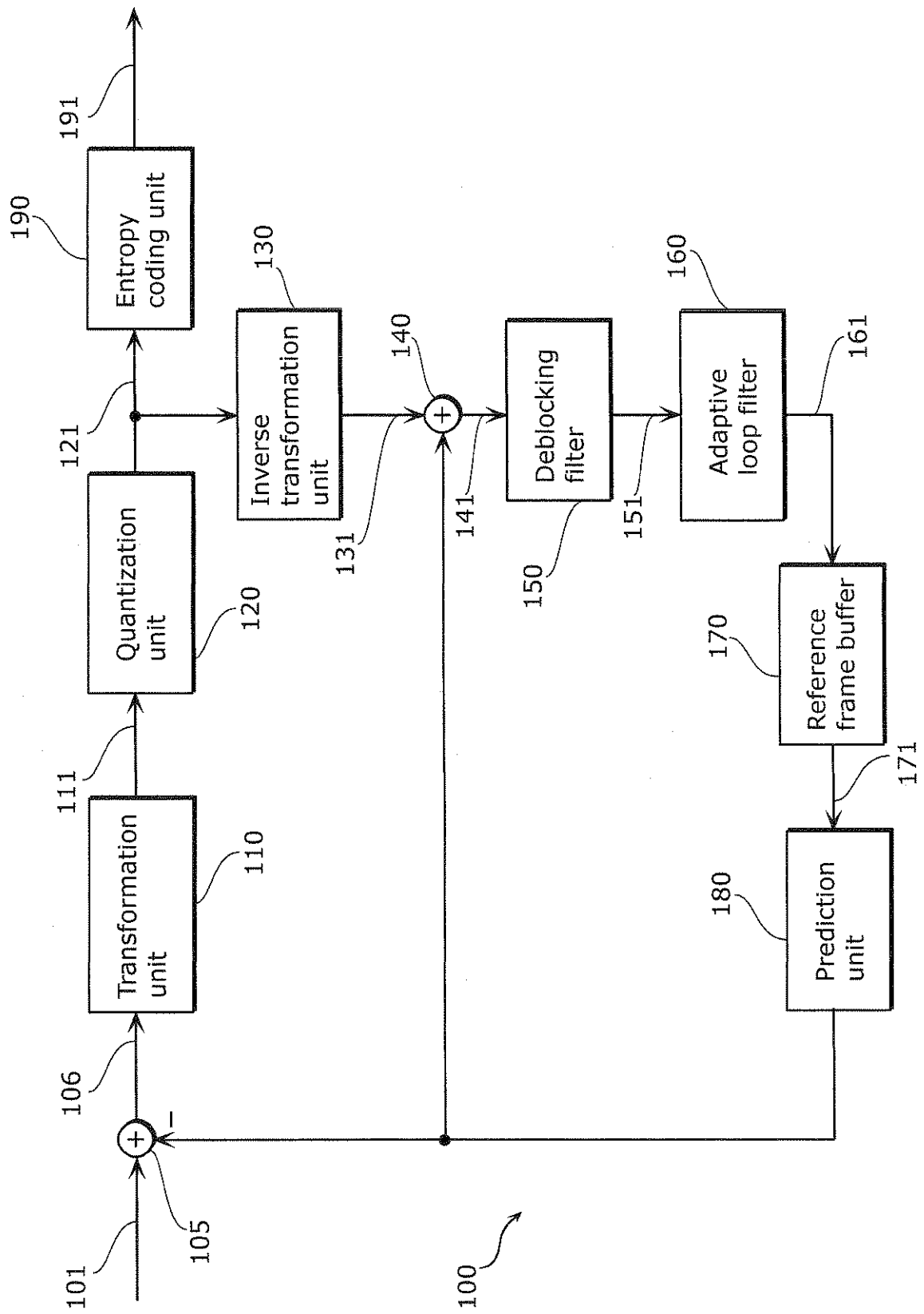


FIG. 2

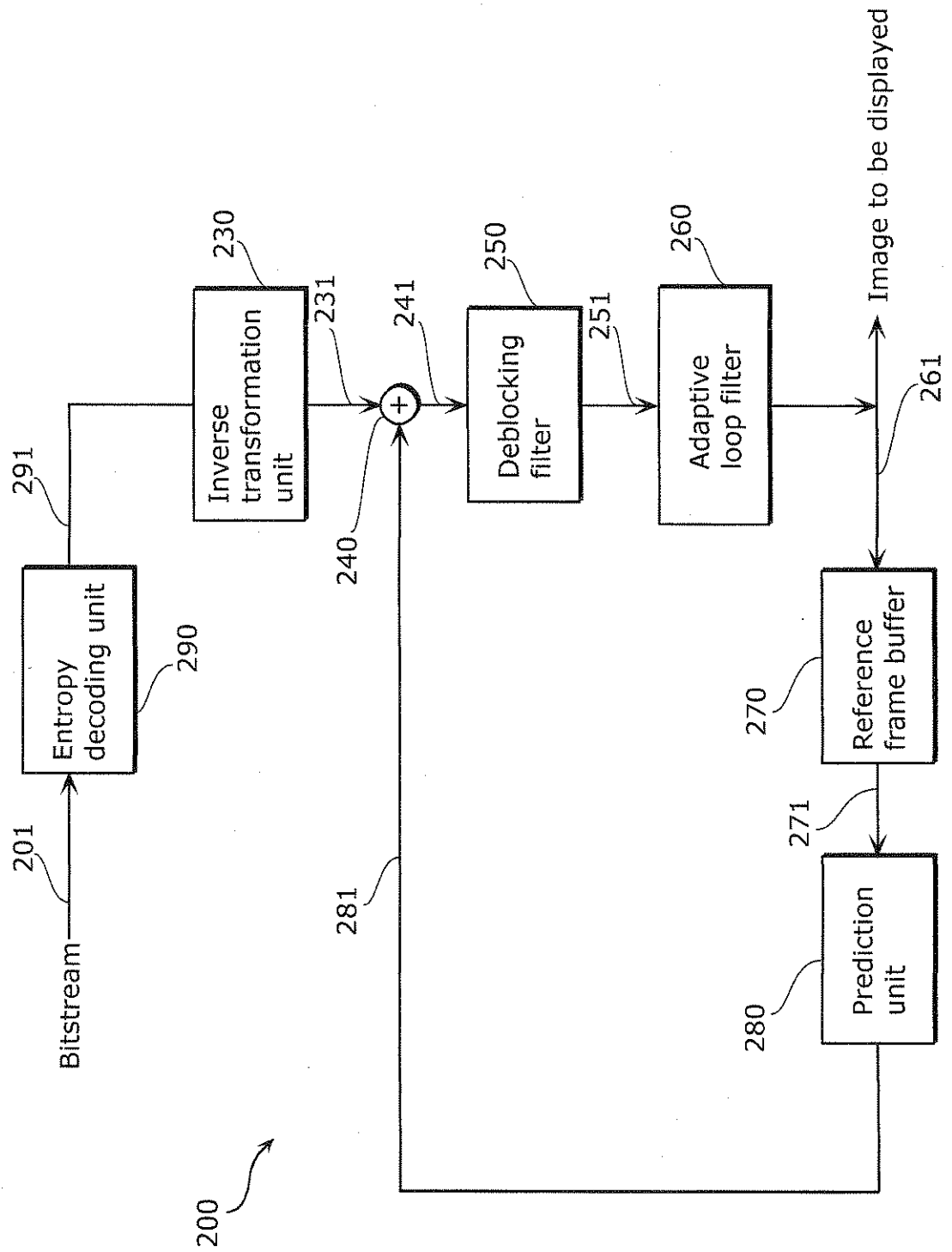


FIG. 3A

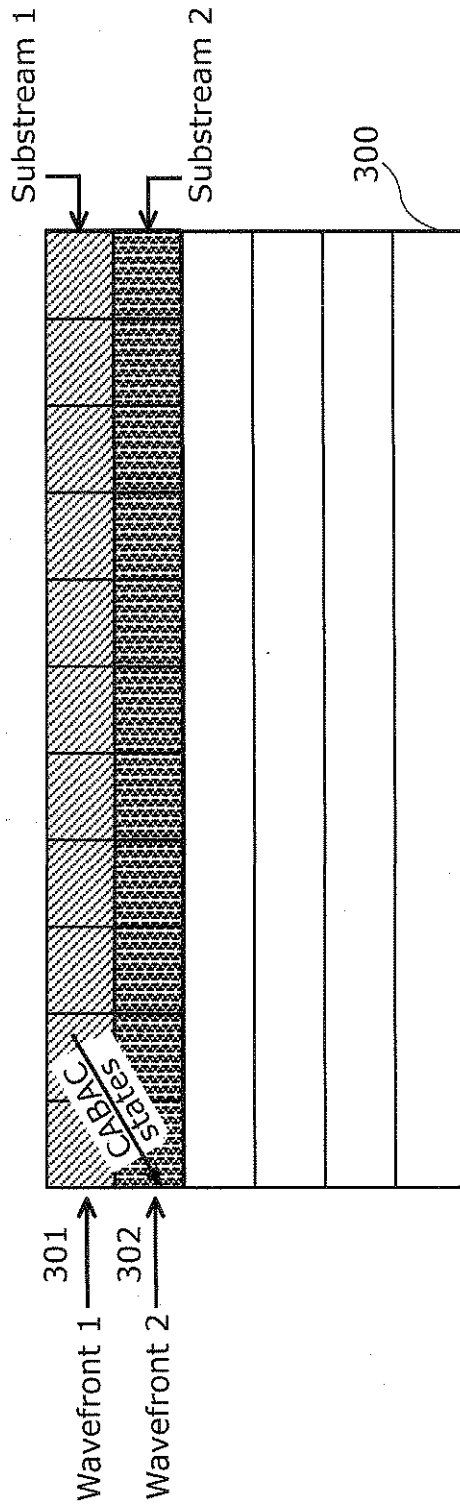


FIG. 3B

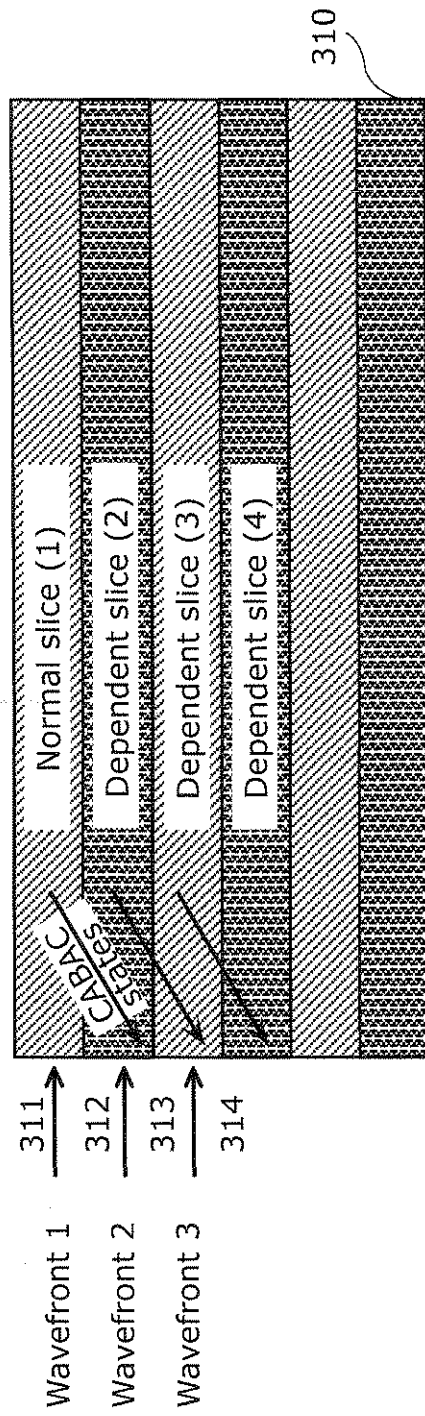


FIG. 4A

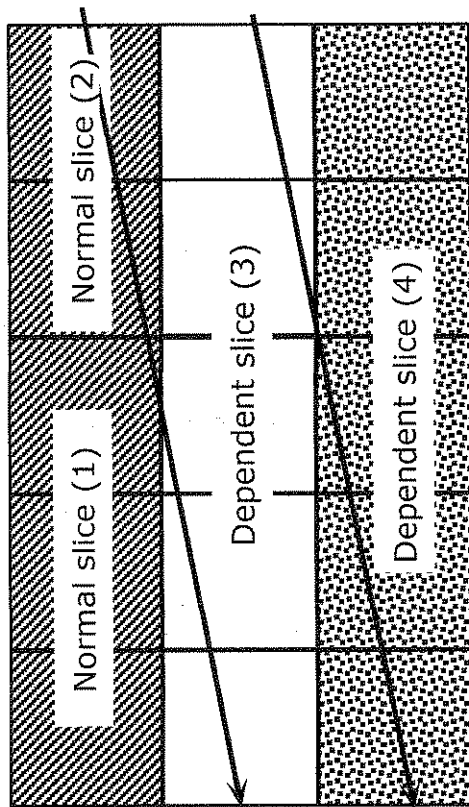


FIG. 4B

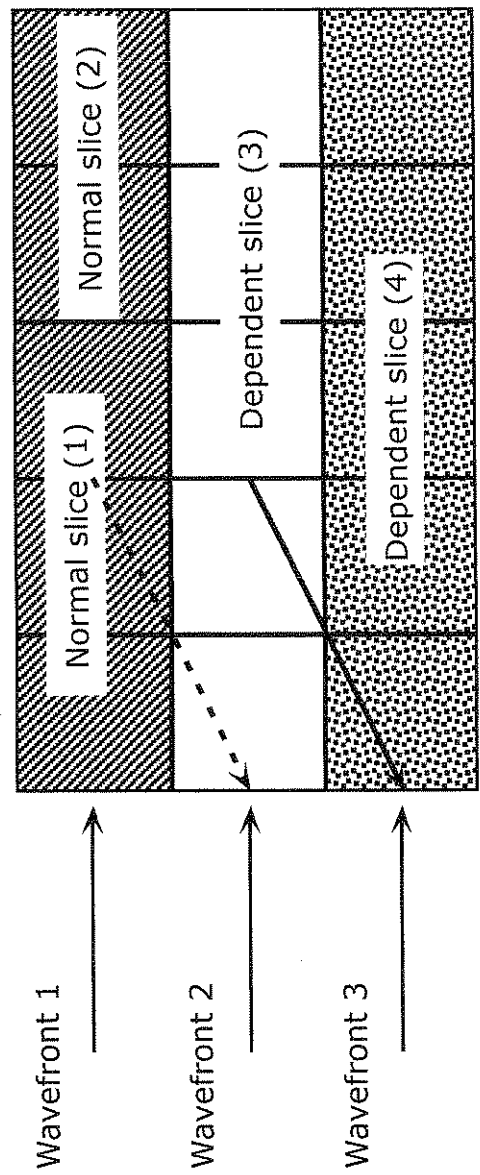


FIG. 5

320	slice_header(){		Descriptor
	first_slice_in_pic_flag		u(1)
	if(RapPicFlag)		
	no_output_of_prior_pics_flag		u(1)
	pic_parameter_set_id		ue(v)
	if(!first_slice_in_pic_flag)		
	slice_address		u(v)
	if(dependent_slice_enabled_flag && !first_slice_in_pic_flag)		
	dependent_slice_flag		u(1)
Dependent slice flag	if(dependent_slice_flag==0){ slice header info }		
	if(tiles_or_entropy_coding_sync_idc == 1 tiles_or_entropy_coding_sync_idc == 2){		
	num_entry_point_offsets		ue(v)
	if(num_entry_point_offsets > 0){		
	offset_len_minus1		ue(v)
	for(i = 0; i < num_entry_point_offsets; i++)		
	entry_point_offset [i]		u(v)
	}		
	}		
	}		

321

FIG. 6

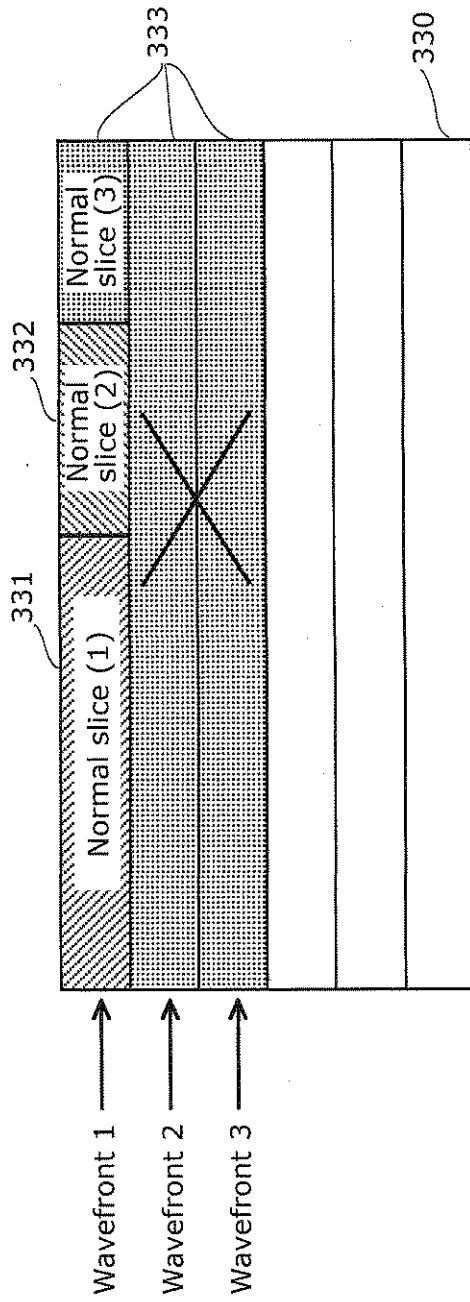


FIG. 7

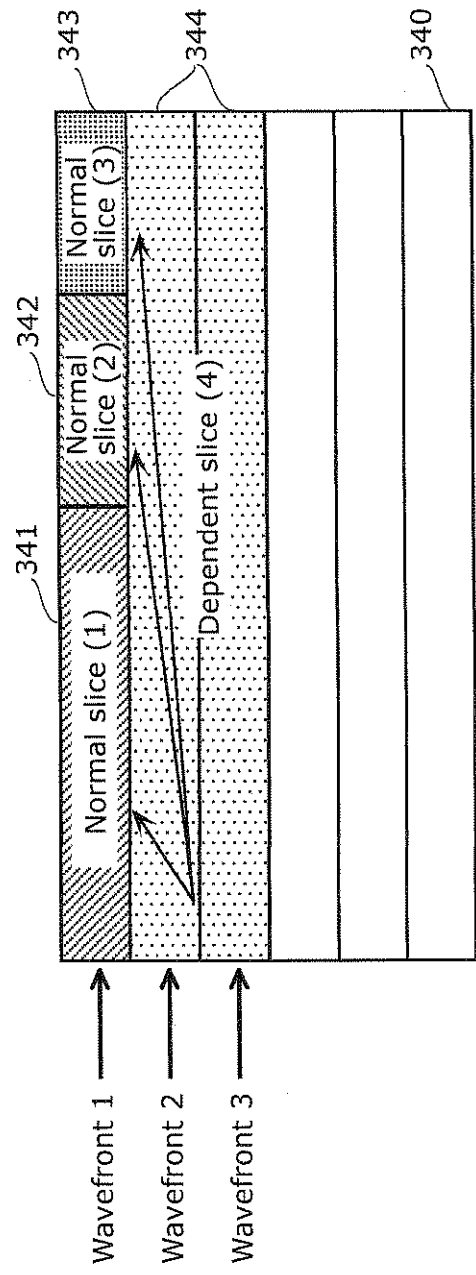


FIG. 8

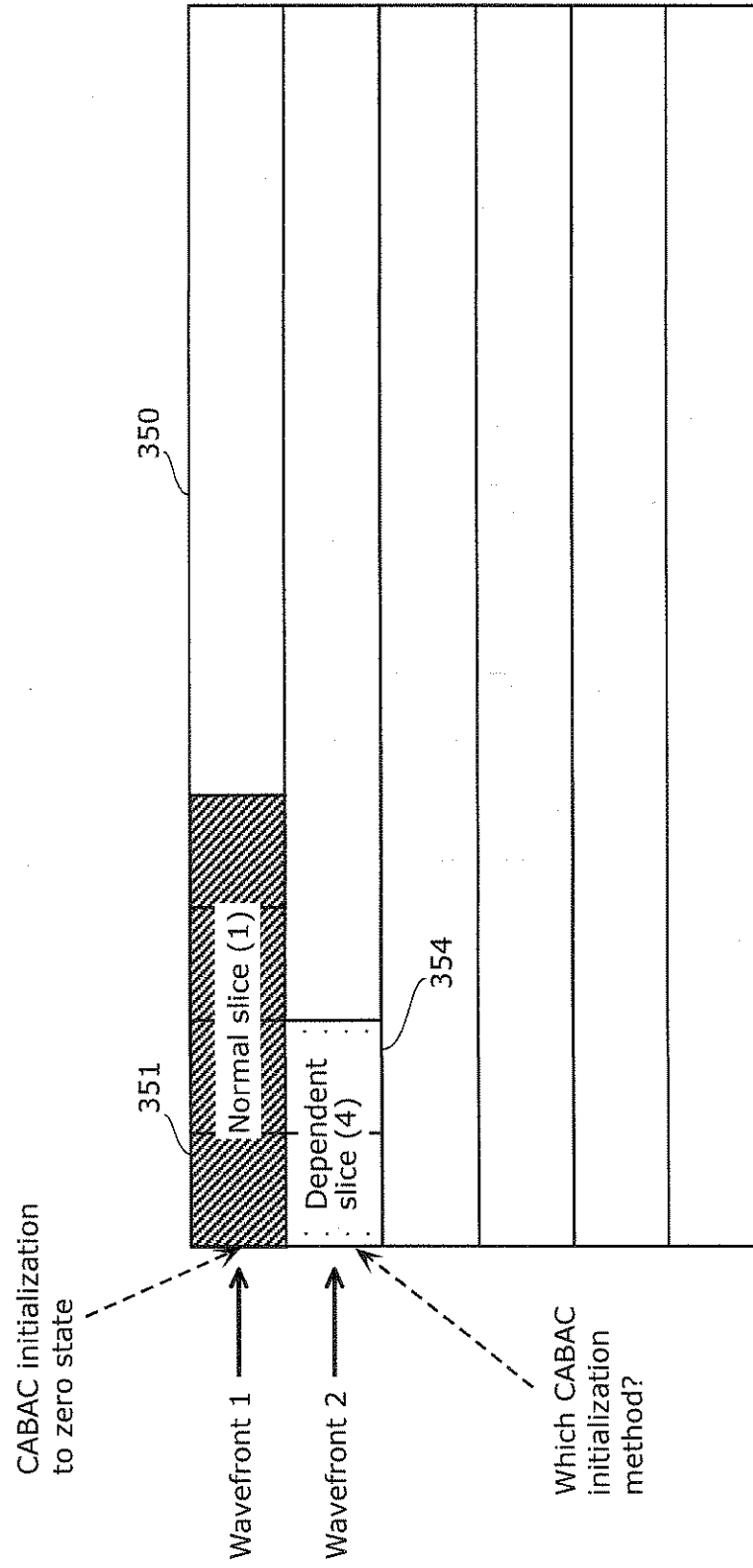


FIG. 9

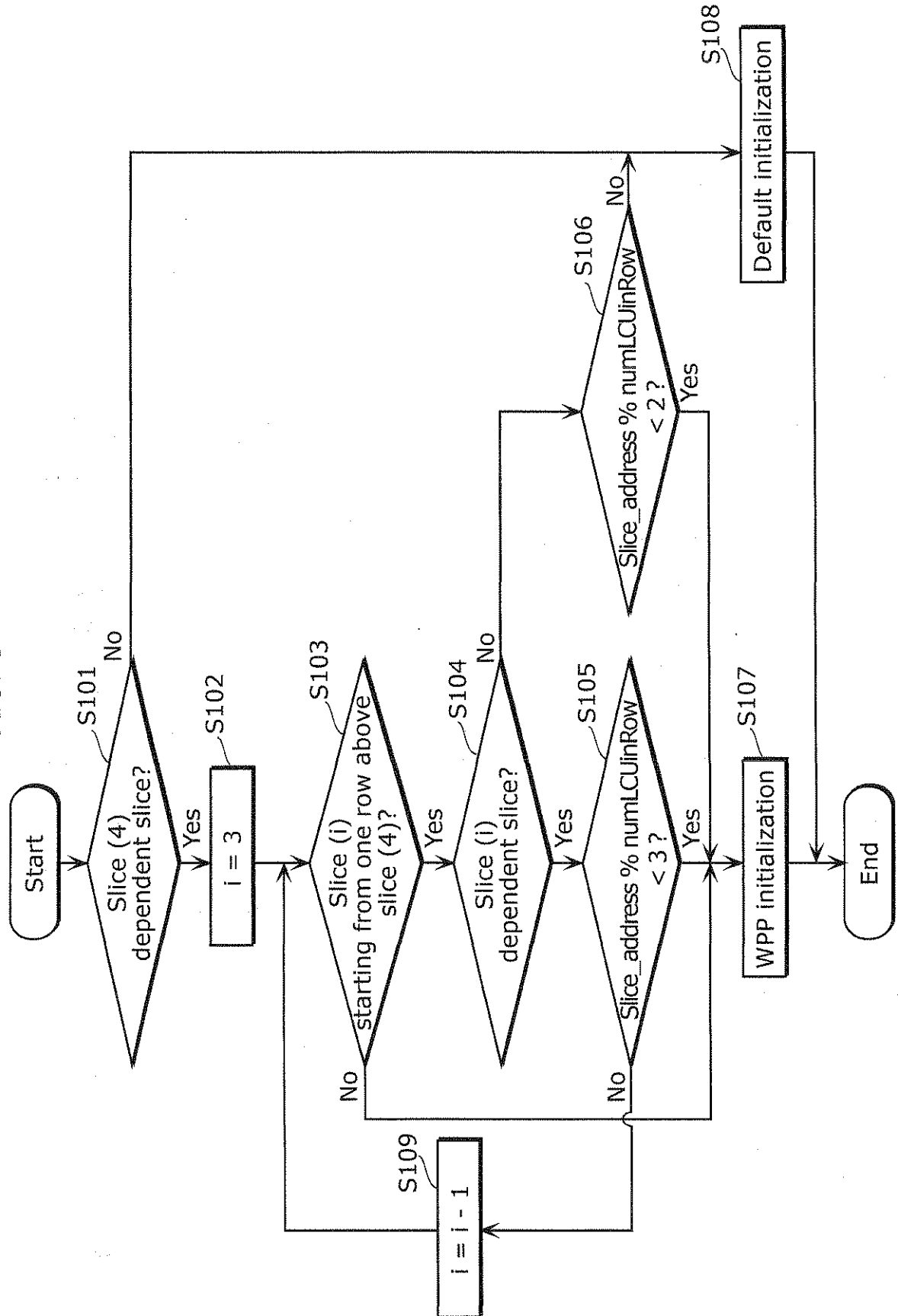


FIG. 10

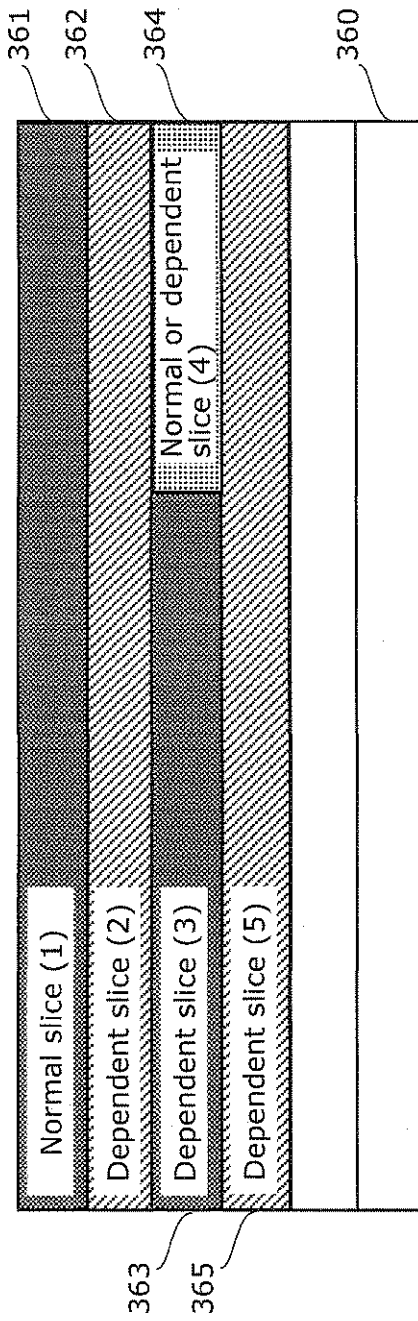


FIG. 11

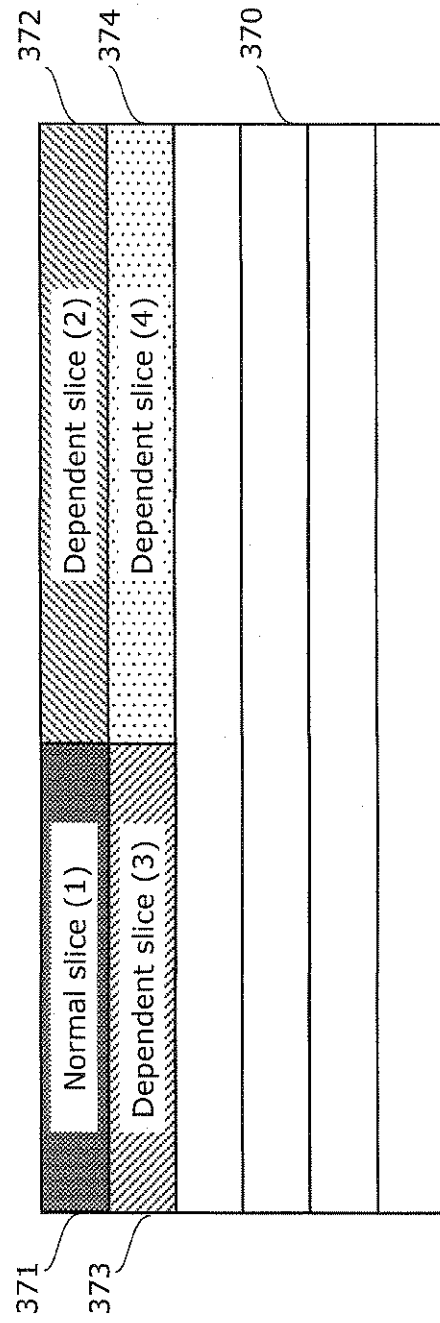


FIG. 12

Slice_header(){		Descriptor
first_slice_in_pic_flag = 0		u(1)
Pic_parameter_set_id		ue(v)
if(!first_slice_in_pic_flag)		
slice_address		u(v)
if(dependent_slice_enabled_flag && !first_slice_in_pic_flag)		
dependent_slice_flag		u(1)
if(dependent_slice_flag == 1 && entropy_coding_sync_enabled_flag == 1 && slice_address % PicWidthInCtbsY == 0)		
entropy_default_initialization_flag		u(1)
if(dependent_slice_flag ==) ({ slice header info }		
if(tiles_or_entropy_coding_sync_idc == 1 tiles_or_entropy_coding_sync_idc == 2) {		
num_entry_point_offsets		ue(v)
if(num_entry_point_offsets > 0) {		
offset_len_minus1		ue(v)
for(i = 0; i < num_entry_point_offsets; i++)		
entry_point_offset[i]		u(v)
}		
}		

381

380

FIG. 13

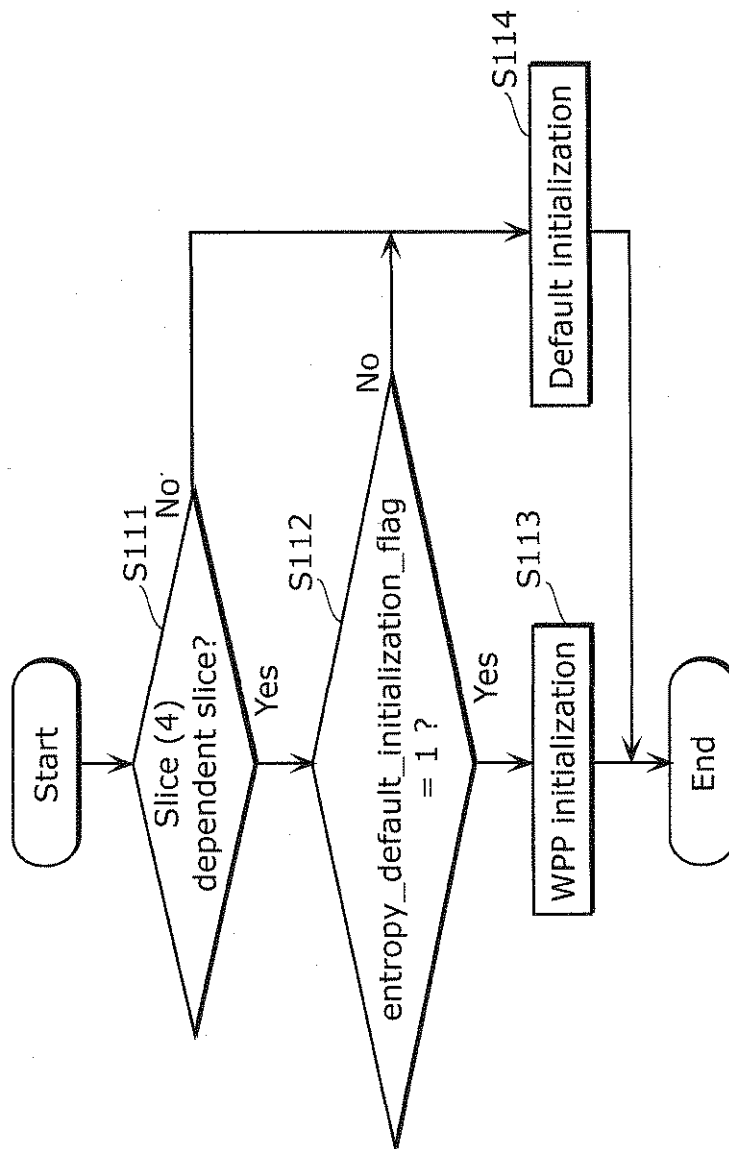


FIG. 14

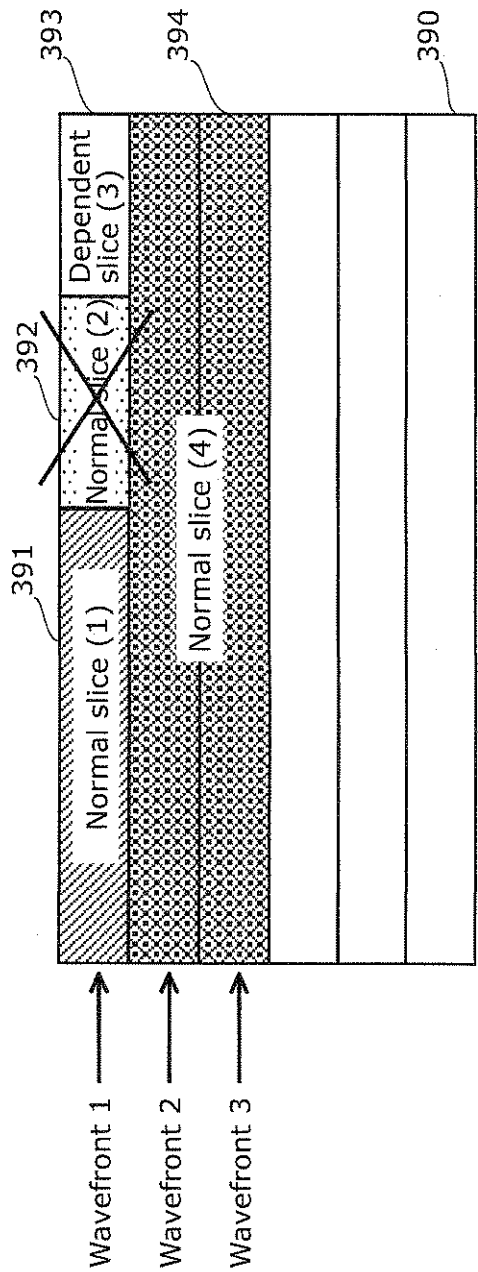


FIG. 15

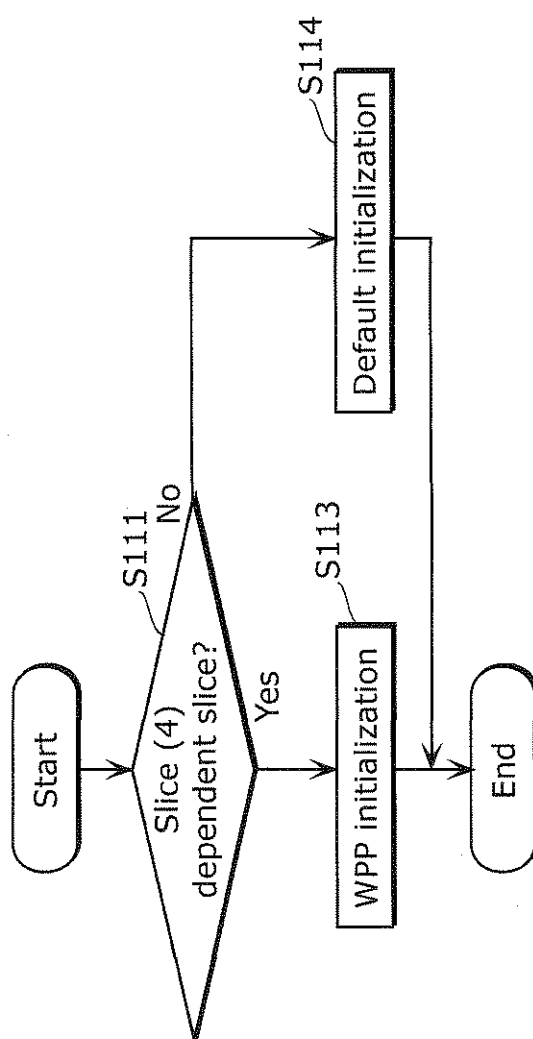


FIG. 16

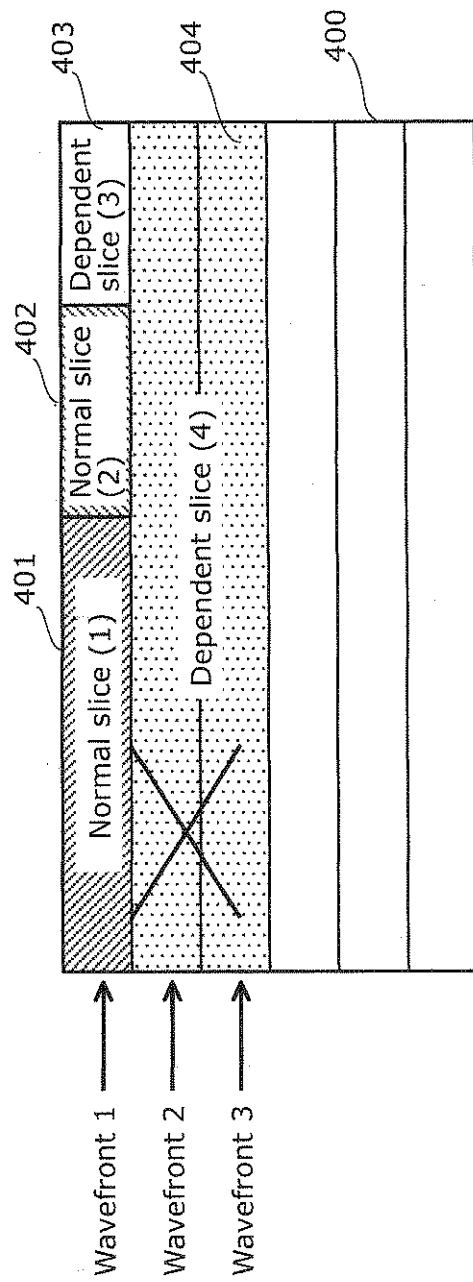


FIG. 17

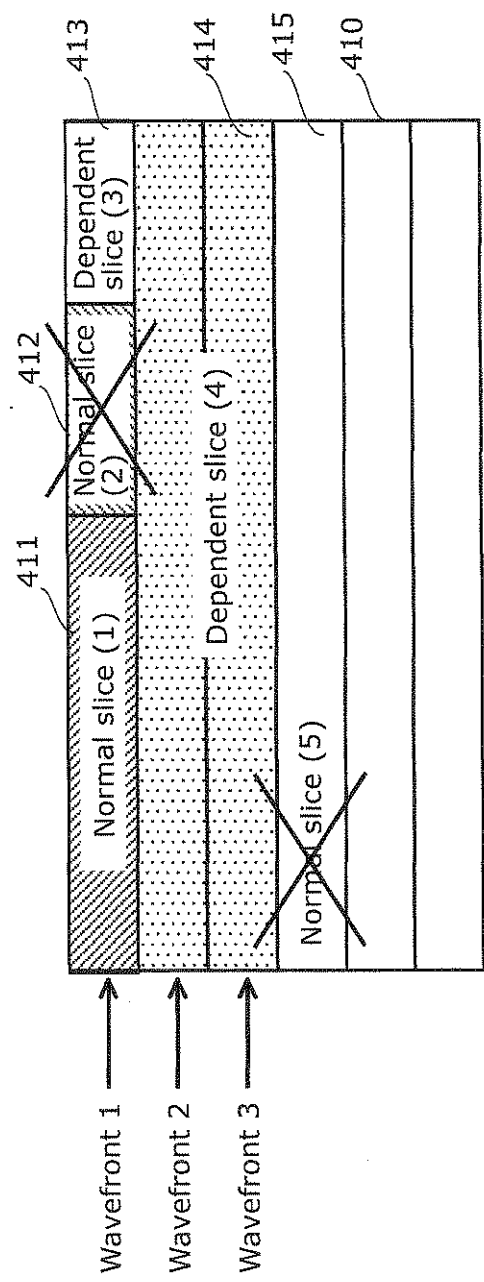


FIG. 18

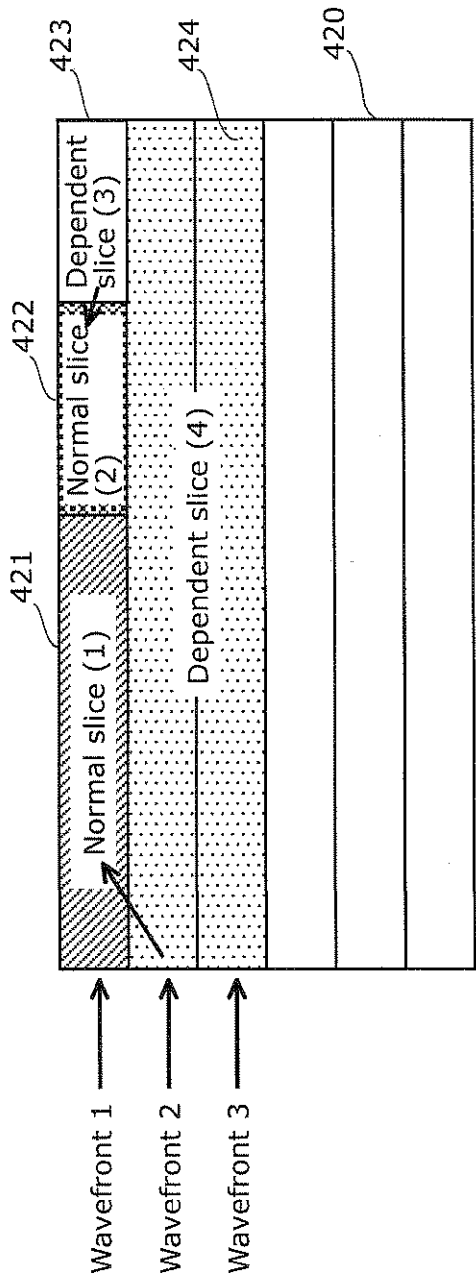


FIG. 19

	Descriptor
slice_header(){	
first_slice_in_pic_flag	u(1)
if(RapPicFlag)	
no_output_of_prior_pics_flag	u(1)
pic_parameter_set_id	ue(v)
if(!first_slice_in_pic_flag)	
slice_address	u(v)
if(dependent_slice_enabled_flag && !first_slice_in_pic_flag)	
dependent_slice_flag	u(1)
if(dependent_slice_flag==0){ slice header info }	
if(tiles_or_entropy_coding_sync_idc == 1 tiles_or_entropy_coding_sync_idc == 2){	
num_entry_point_offsets	ue(v)
if(num_entry_point_offsets > 0){	
offset_len_minus1	ue(v)
for(i = 0; i < num_entry_point_offsets; i++)	
entry_point_offset[i]	u(v)
}	
}	

Dependent slice flag →

FIG. 20

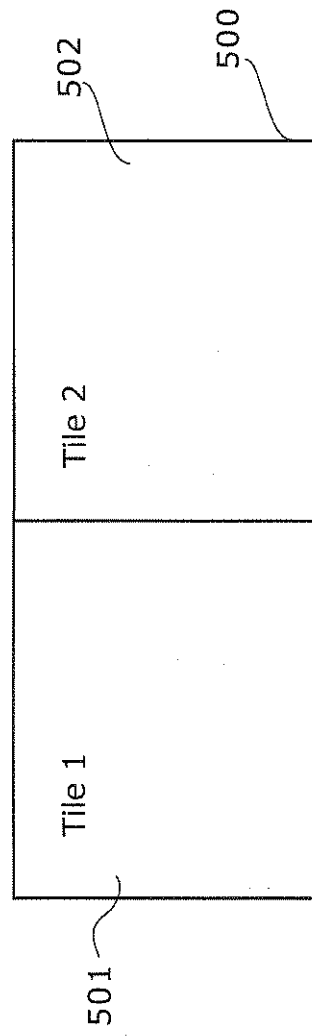


FIG. 21A

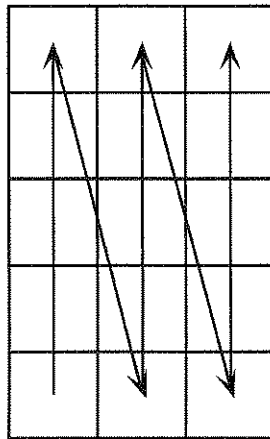


FIG. 21B

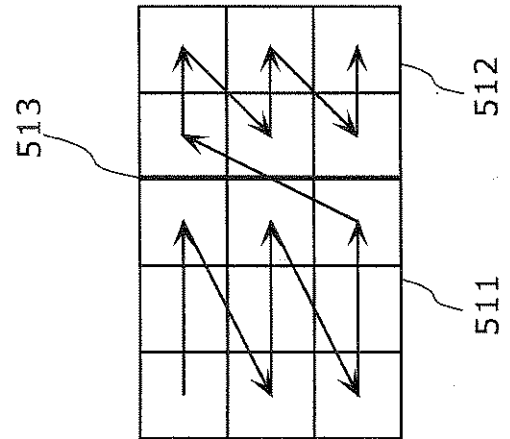


FIG. 22A

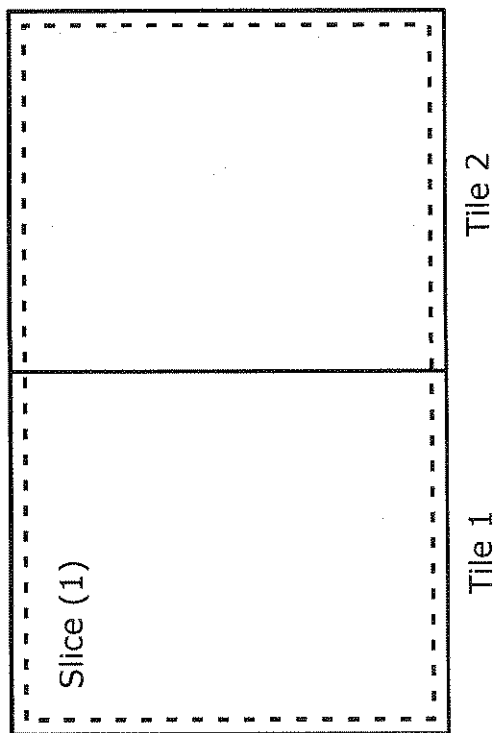


FIG. 22B

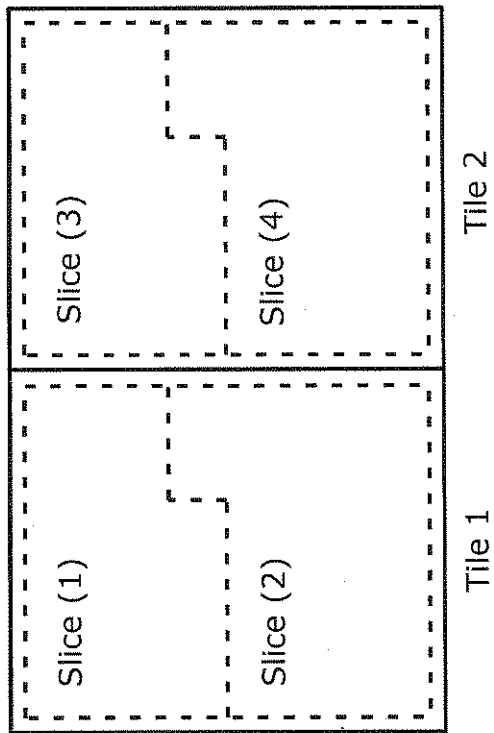


FIG. 22C

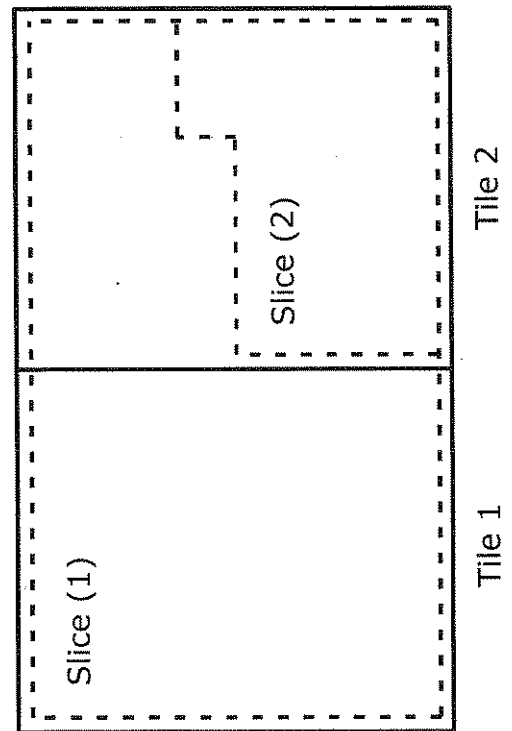


FIG. 23

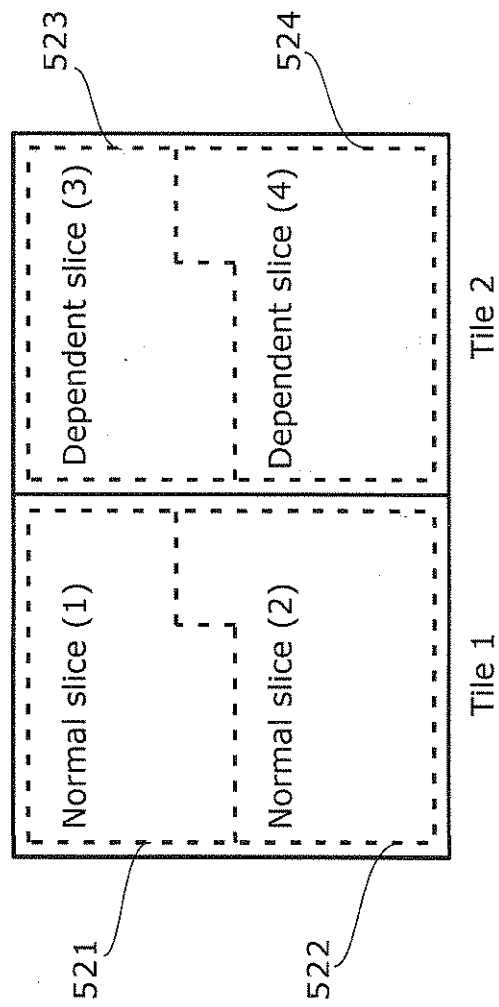


FIG. 24

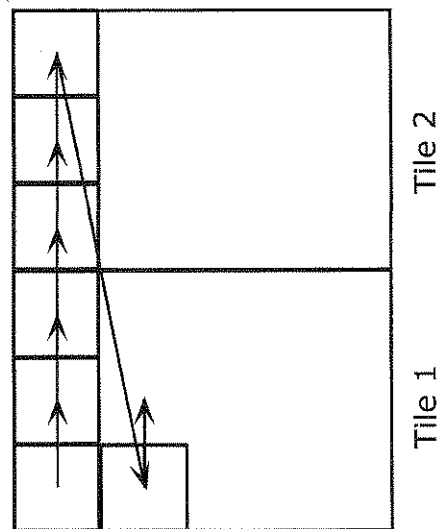


FIG. 25A

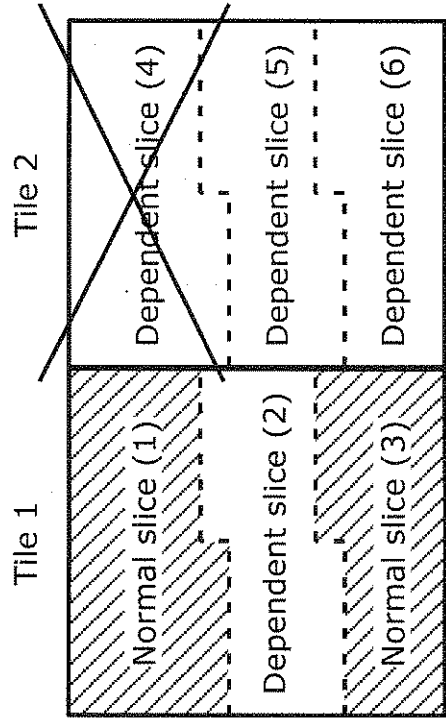


FIG. 25B

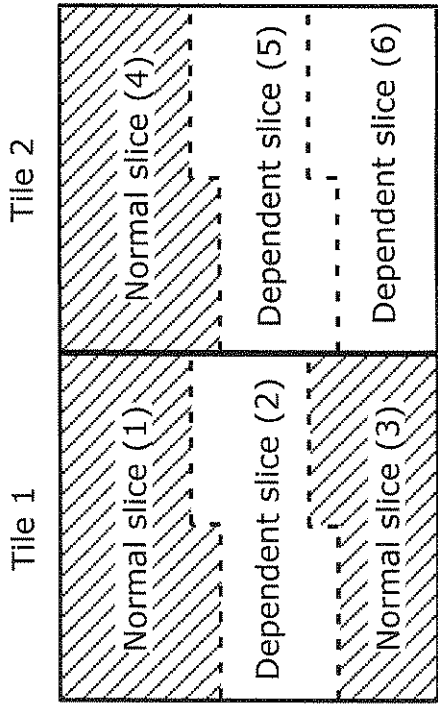


FIG. 25C

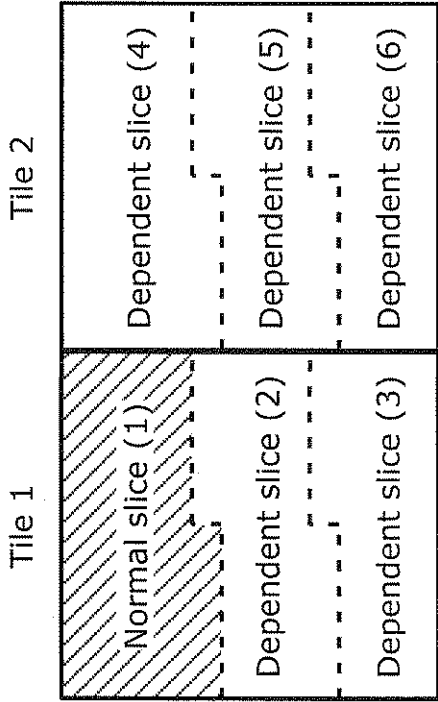


FIG. 26A

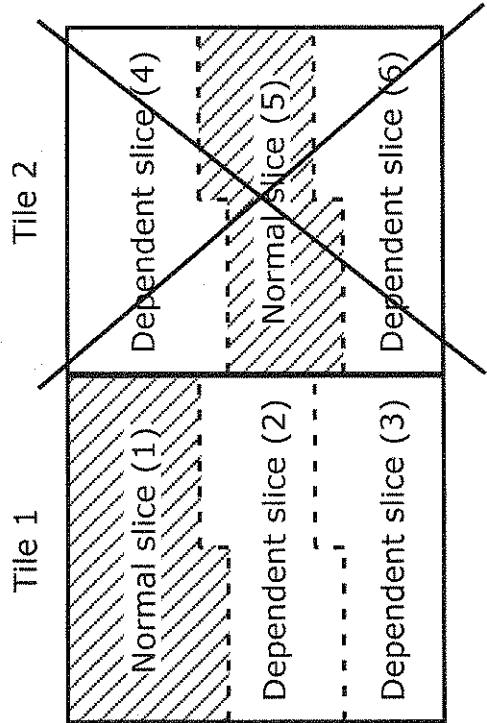


FIG. 26B

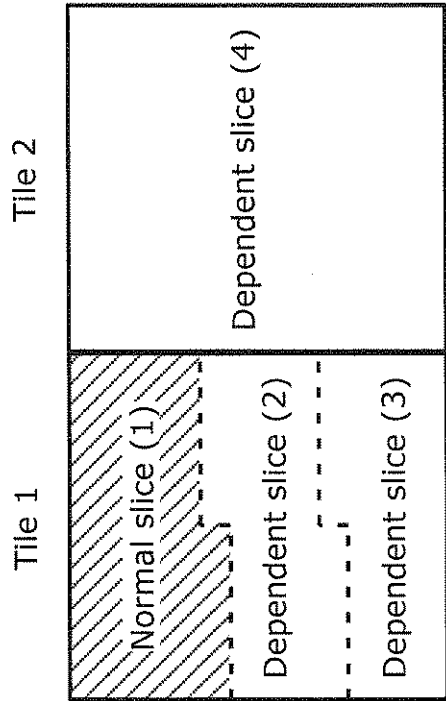


FIG. 27A

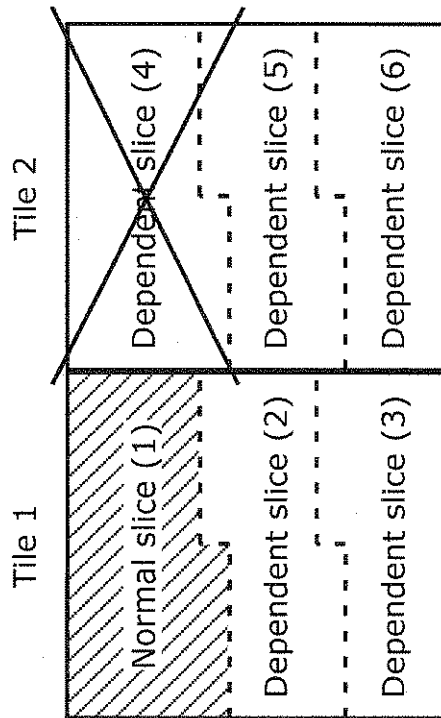


FIG. 27B

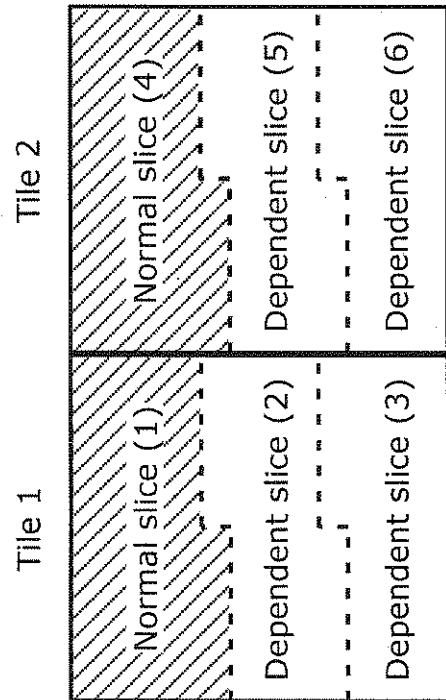


FIG. 28

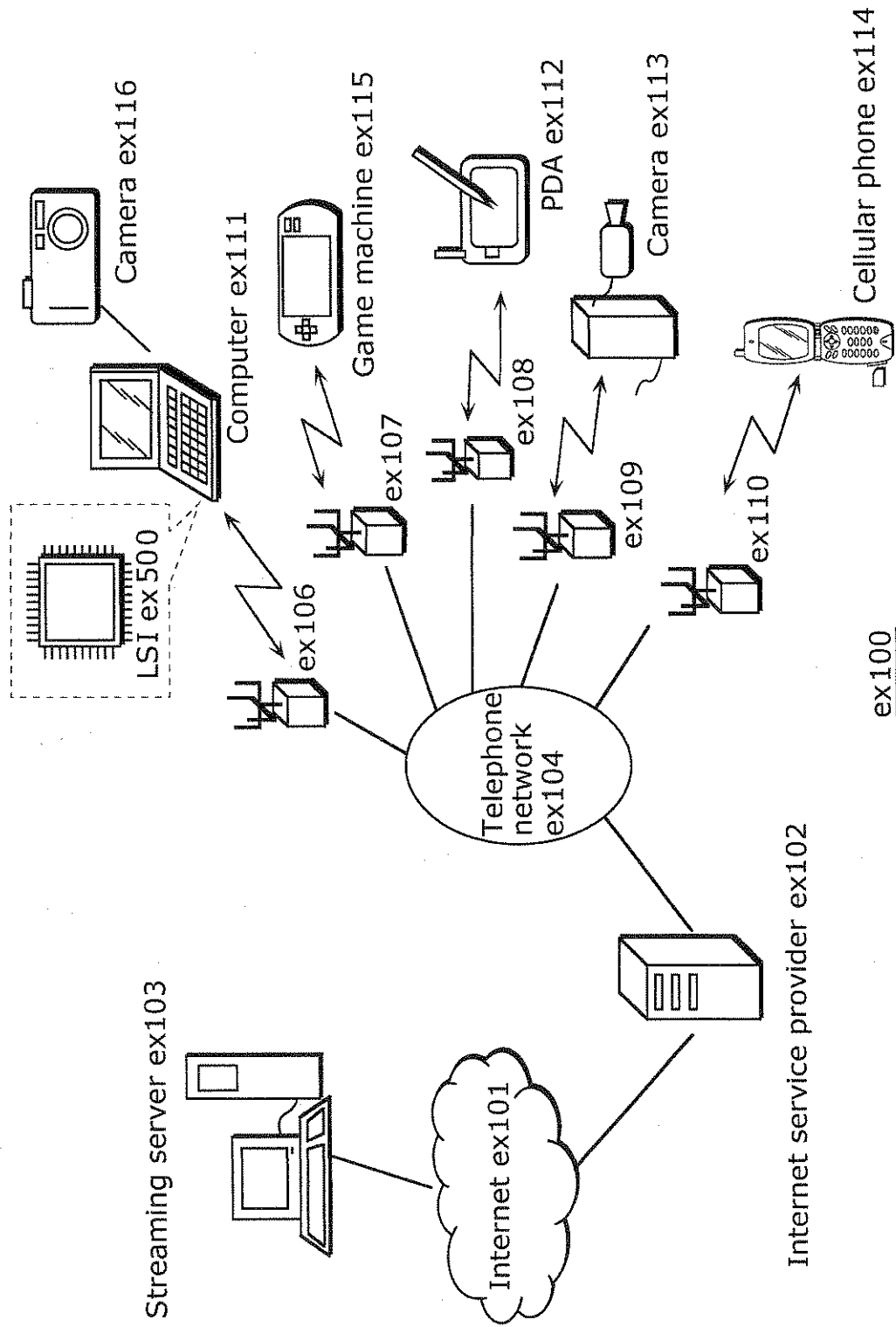


FIG. 29

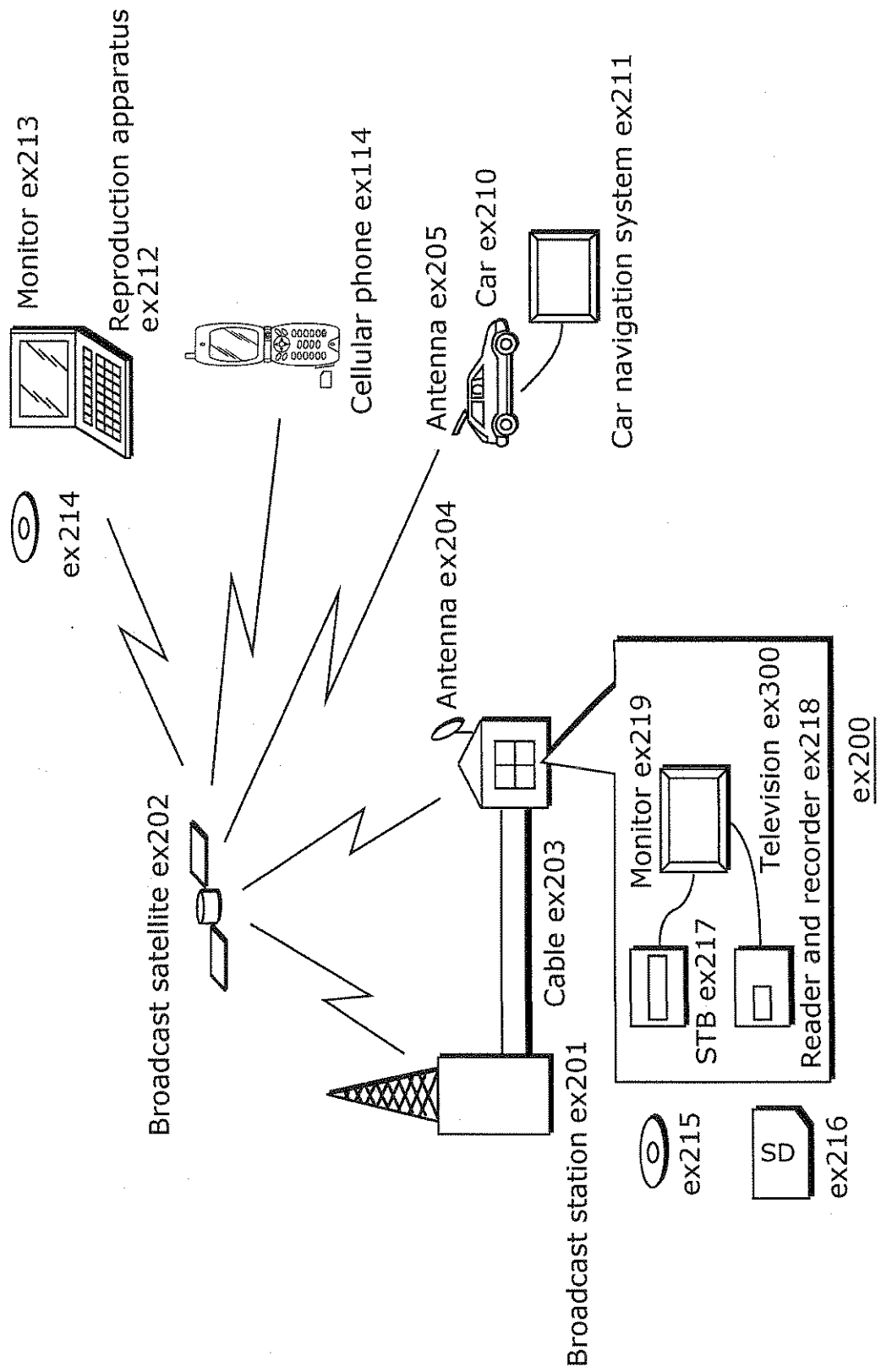


FIG. 30

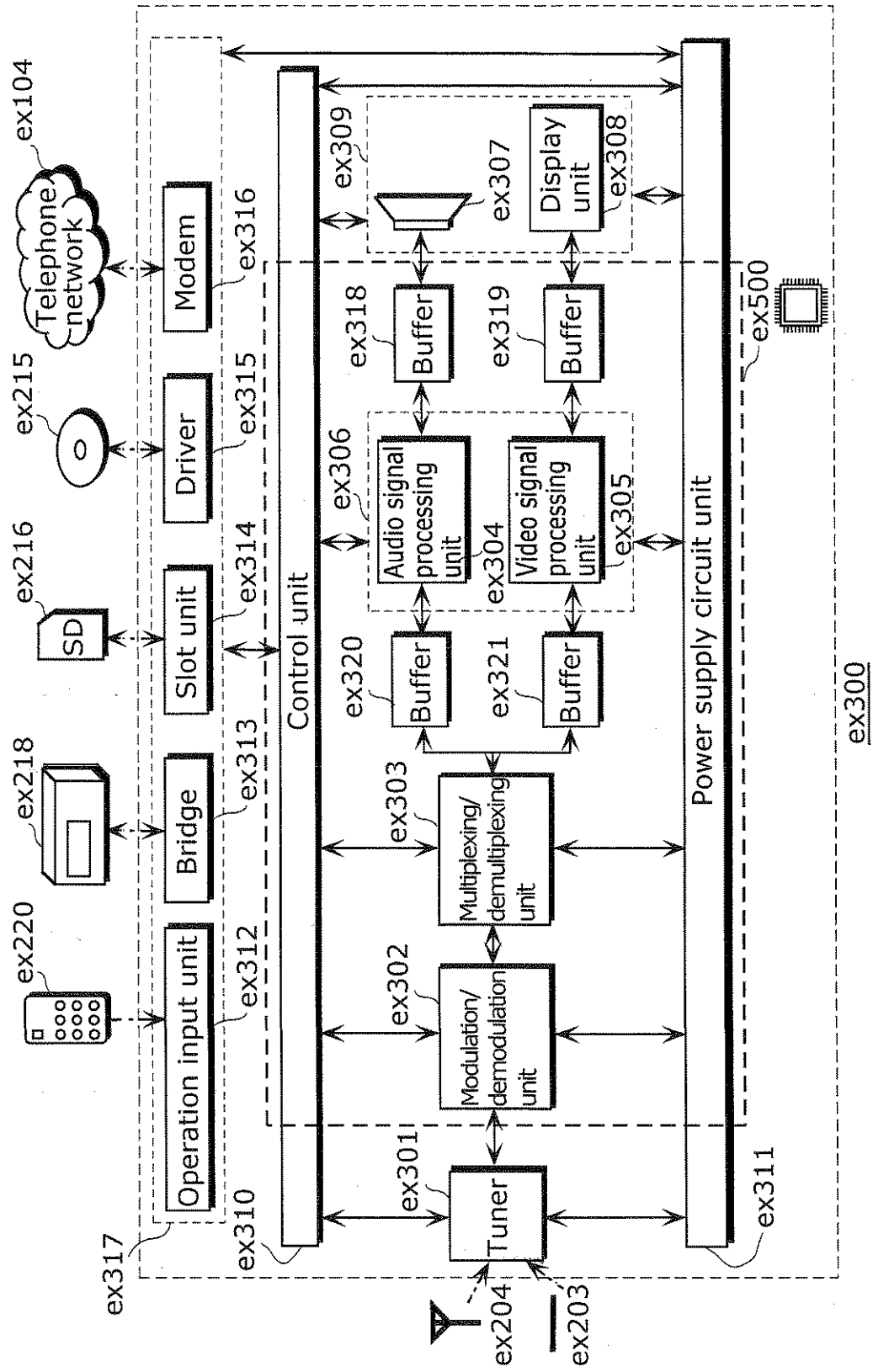


FIG. 31

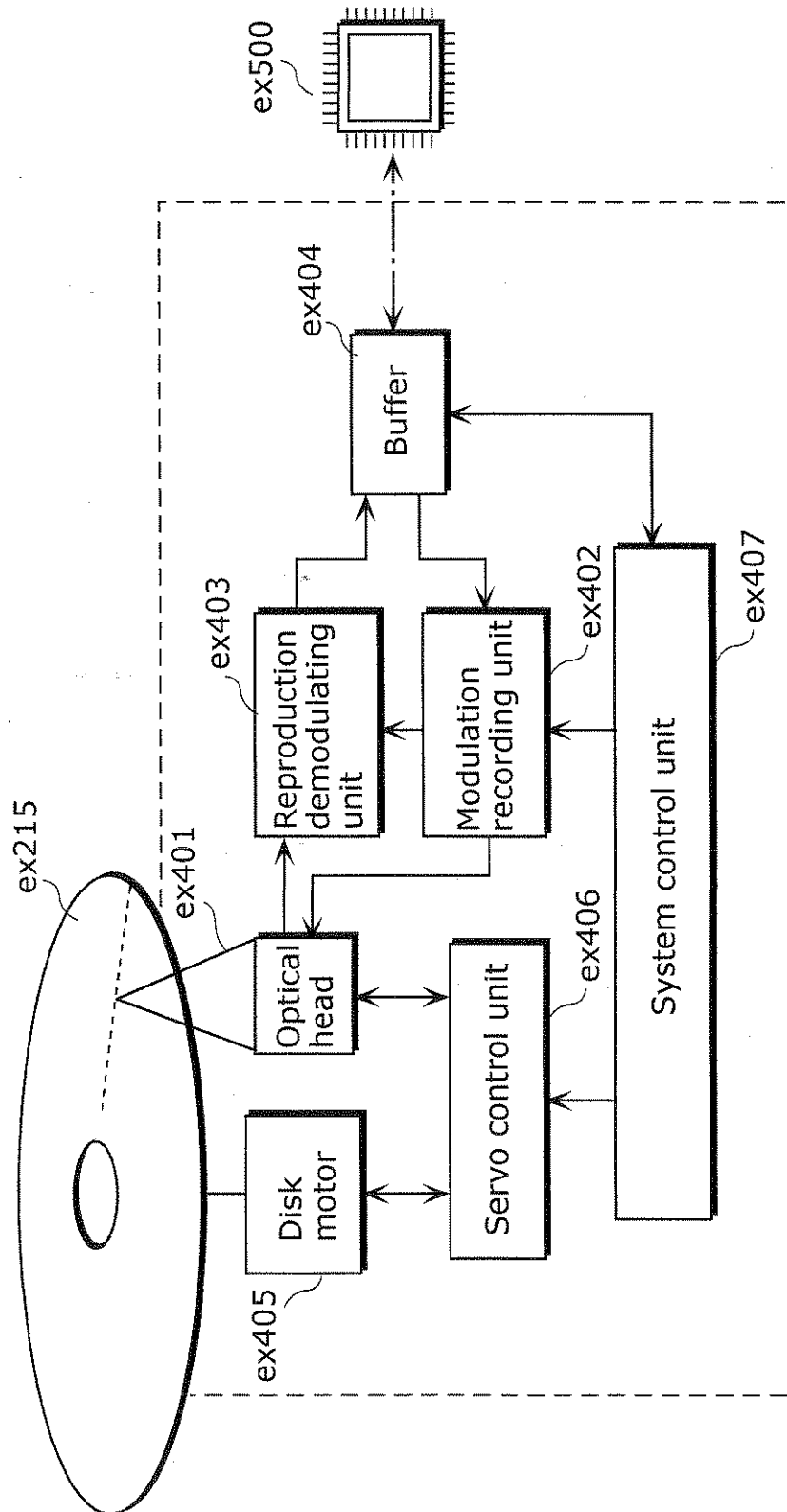
ex400

FIG. 32

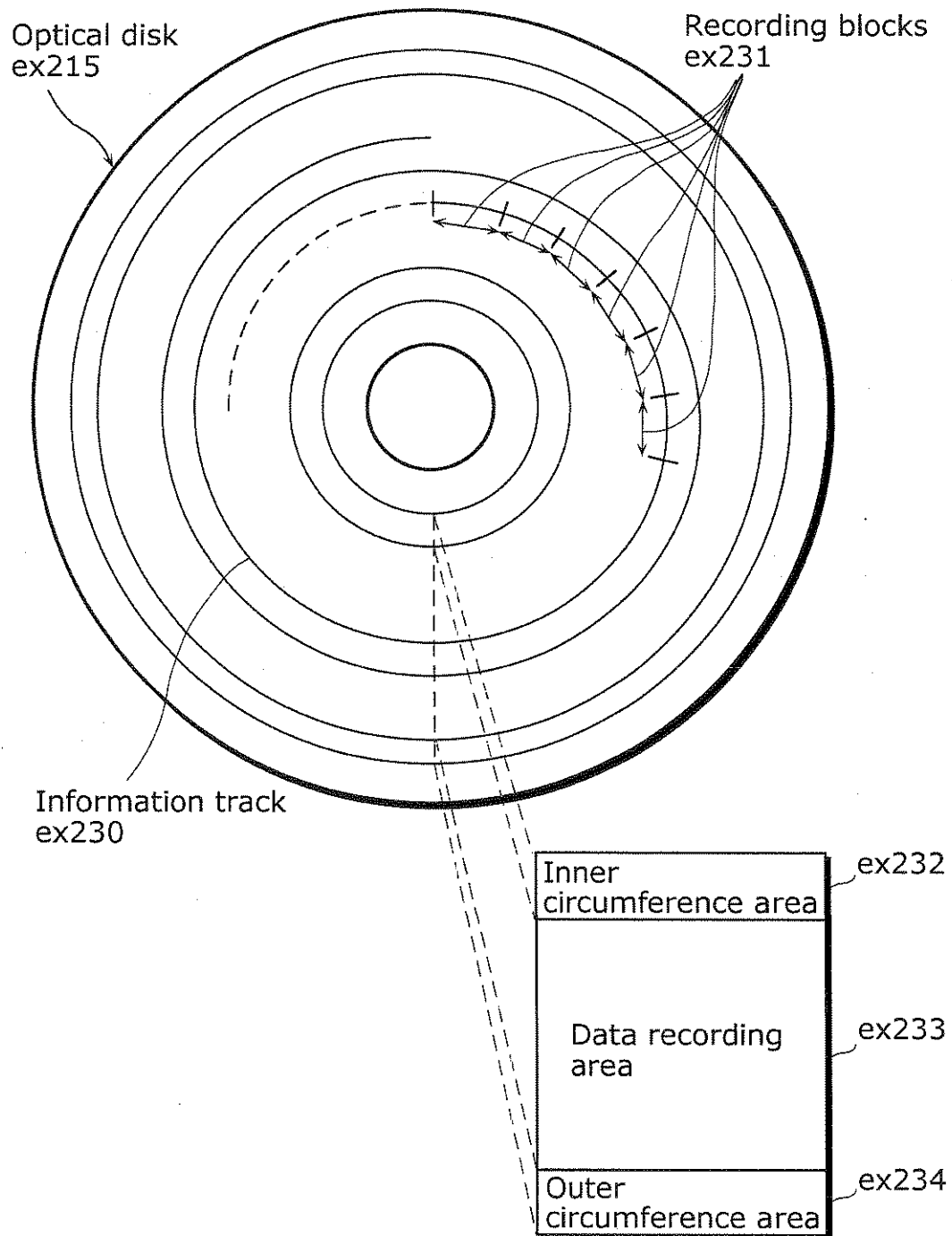


FIG. 33A

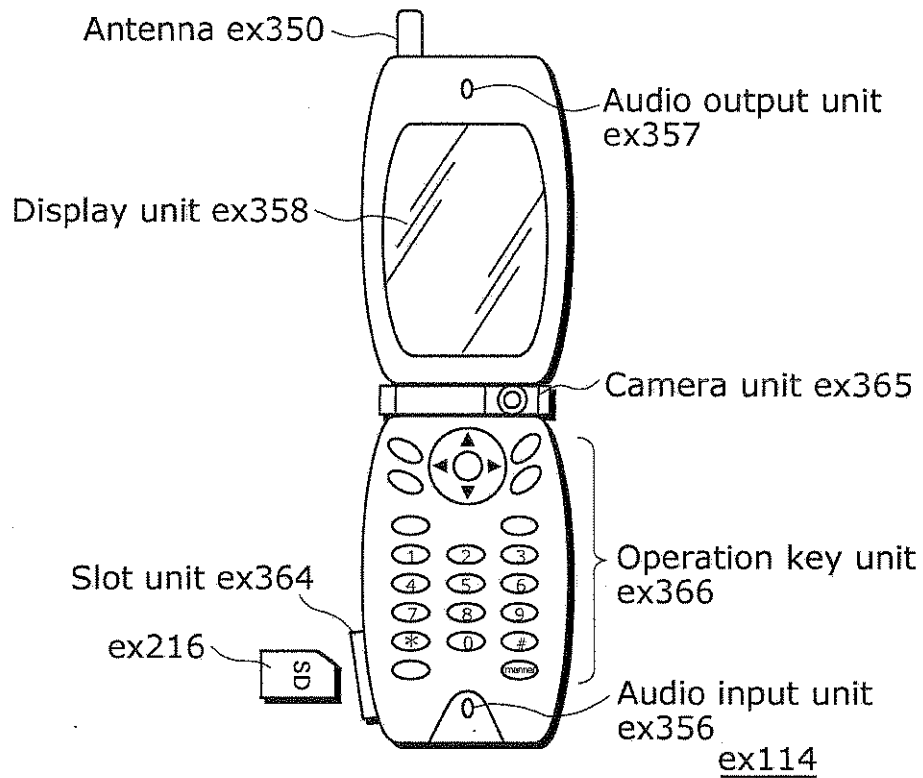


FIG. 33B

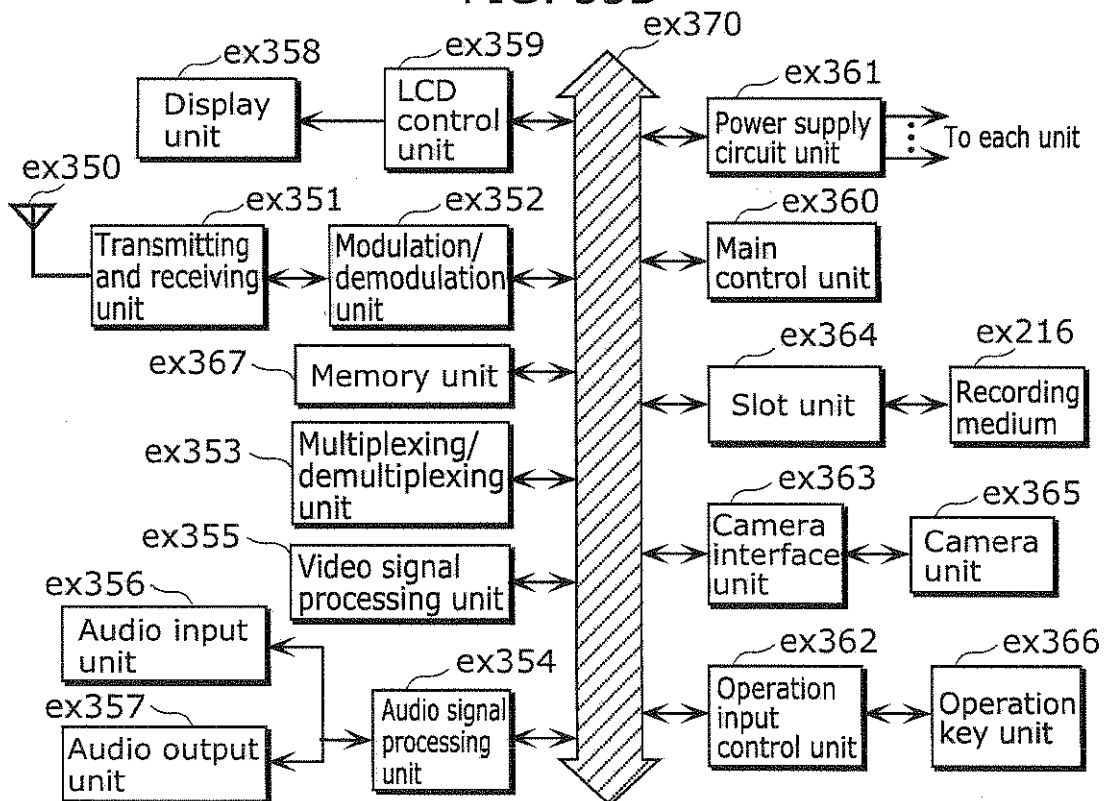


FIG. 34

Video stream (PID=0x1011, Primary video)
Audio stream (PID=0x1100)
Audio stream (PID=0x1101)
Presentation graphics stream (PID=0x1200)
Presentation graphics stream (PID=0x1201)
Interactive graphics stream (PID=0x1400)
Video stream (PID=0x1B00, Secondary video)
Video stream (PID=0x1B01, Secondary video)

FIG. 35

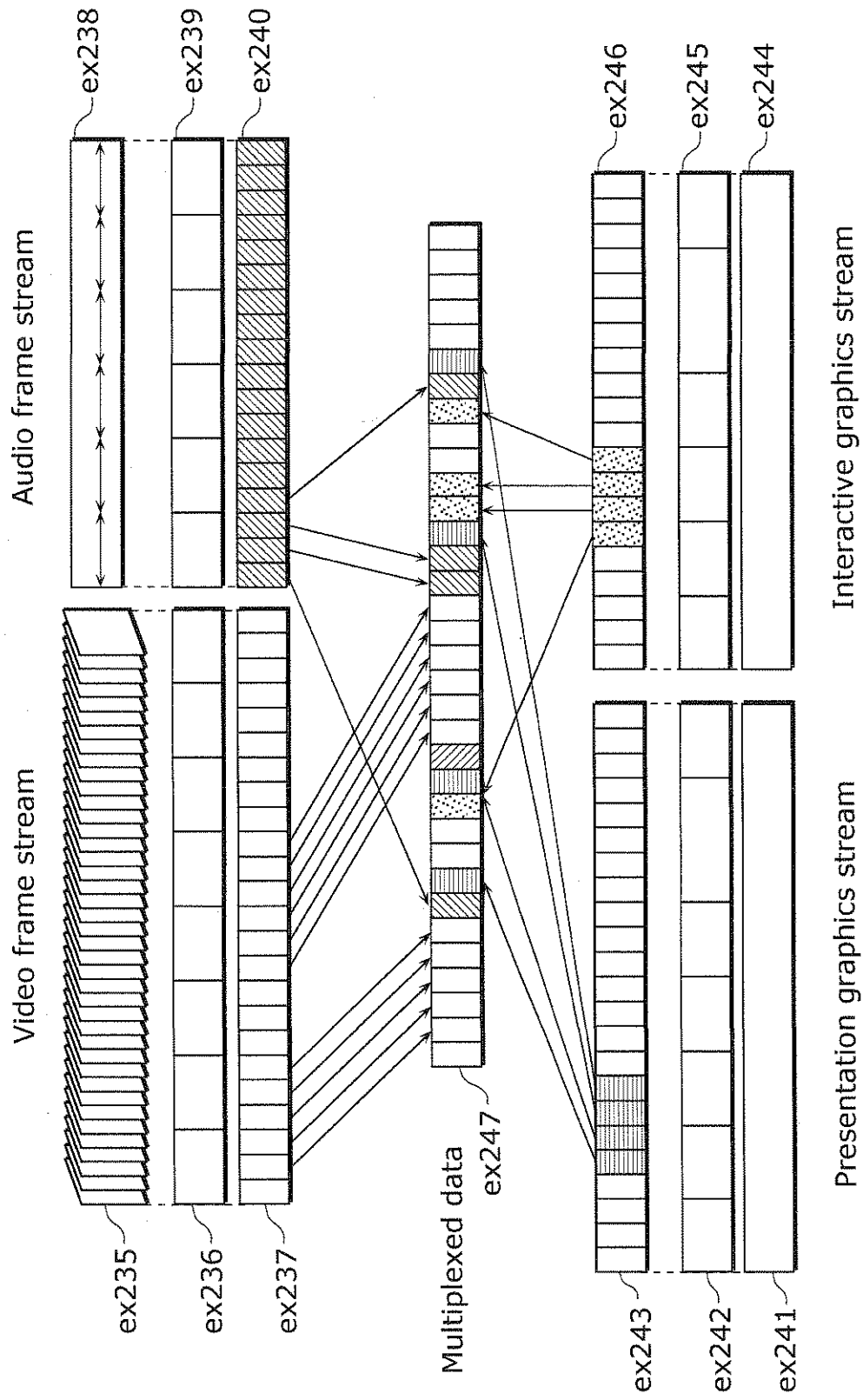


FIG. 36

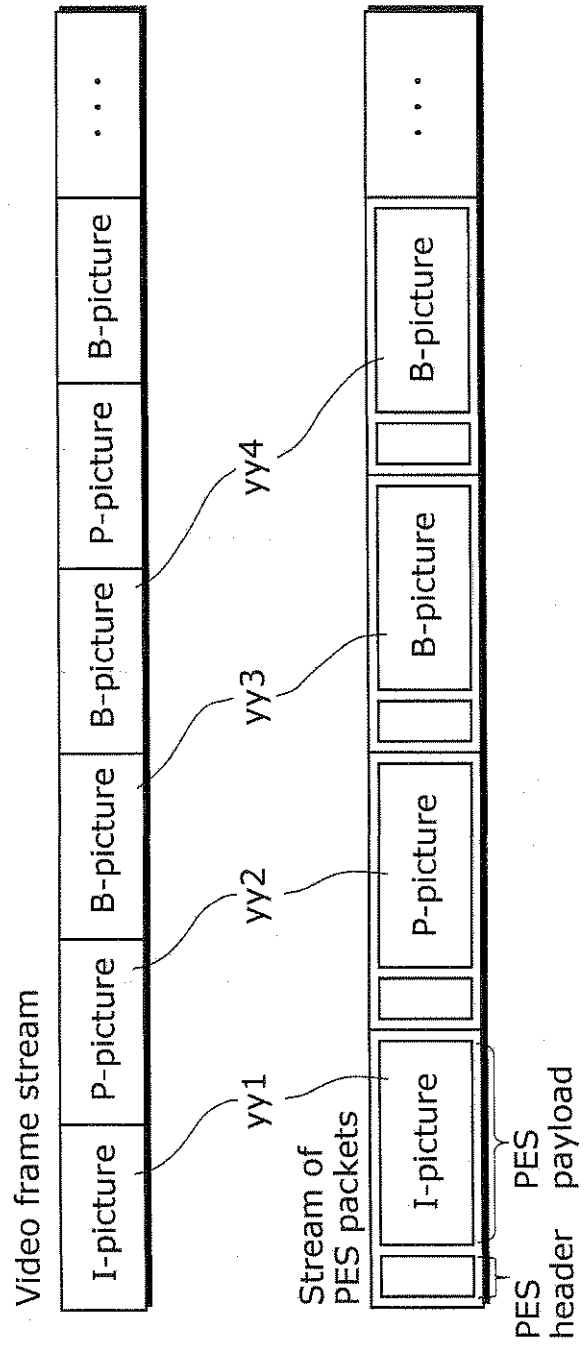


FIG. 37

Stream of TS packets

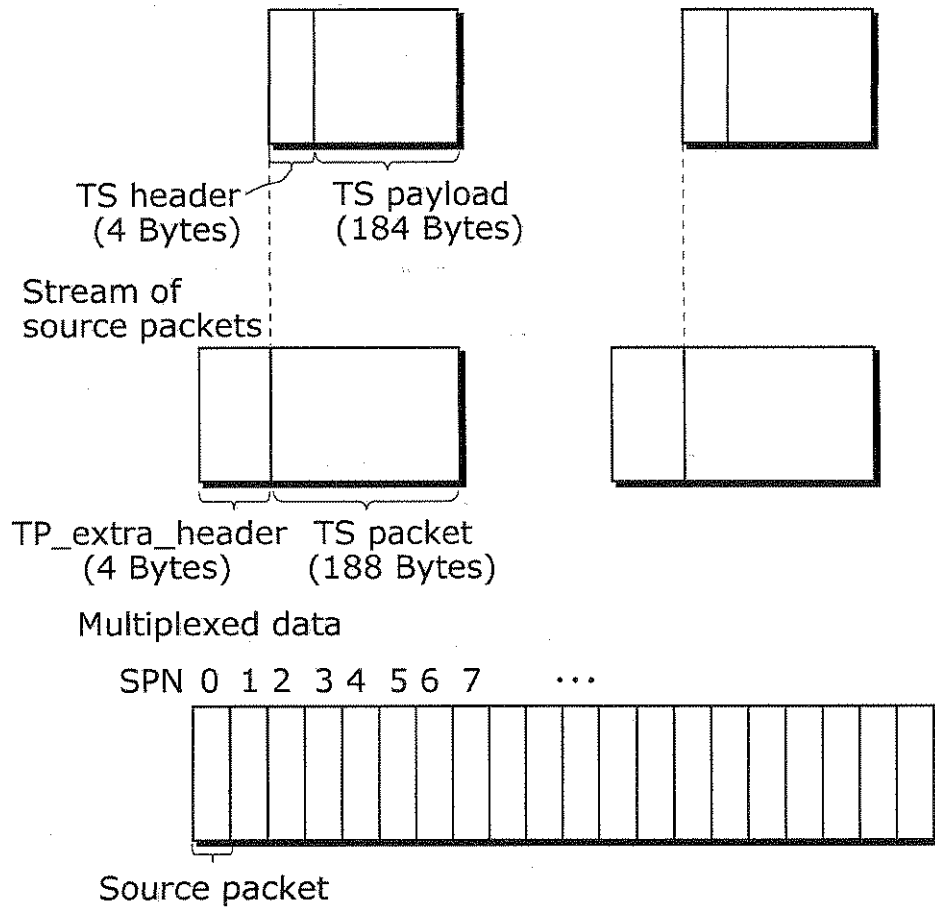


FIG. 38

Data structure of PMT

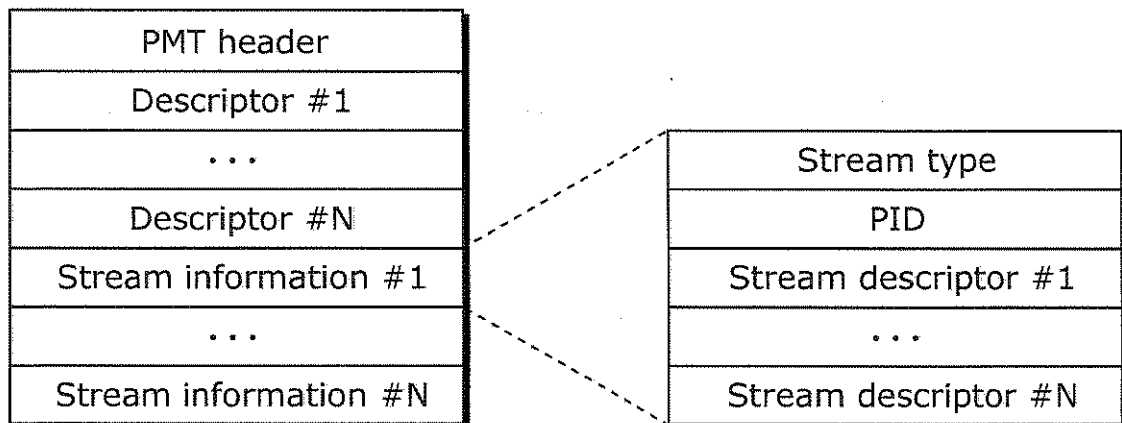


FIG. 39

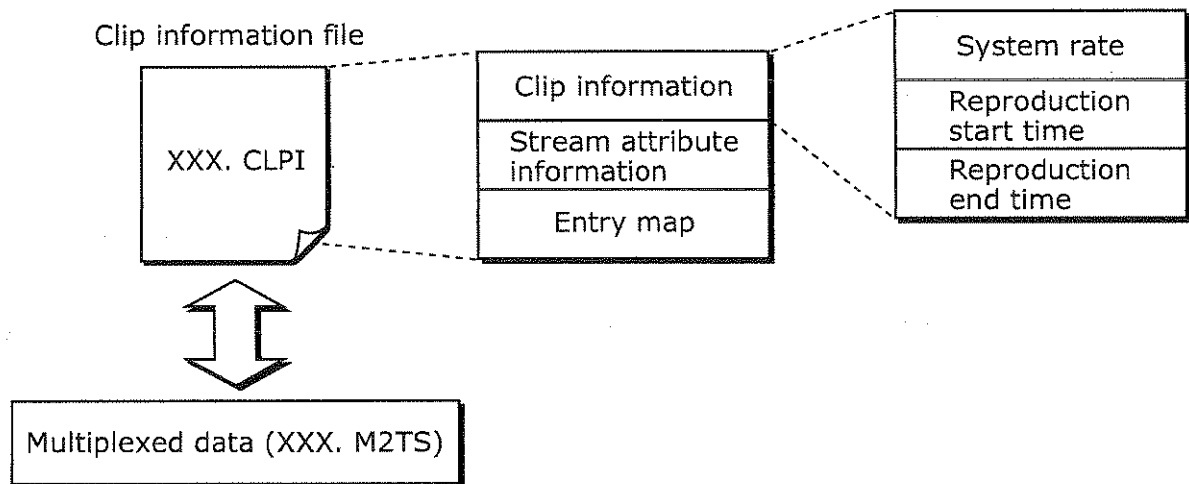


FIG. 40

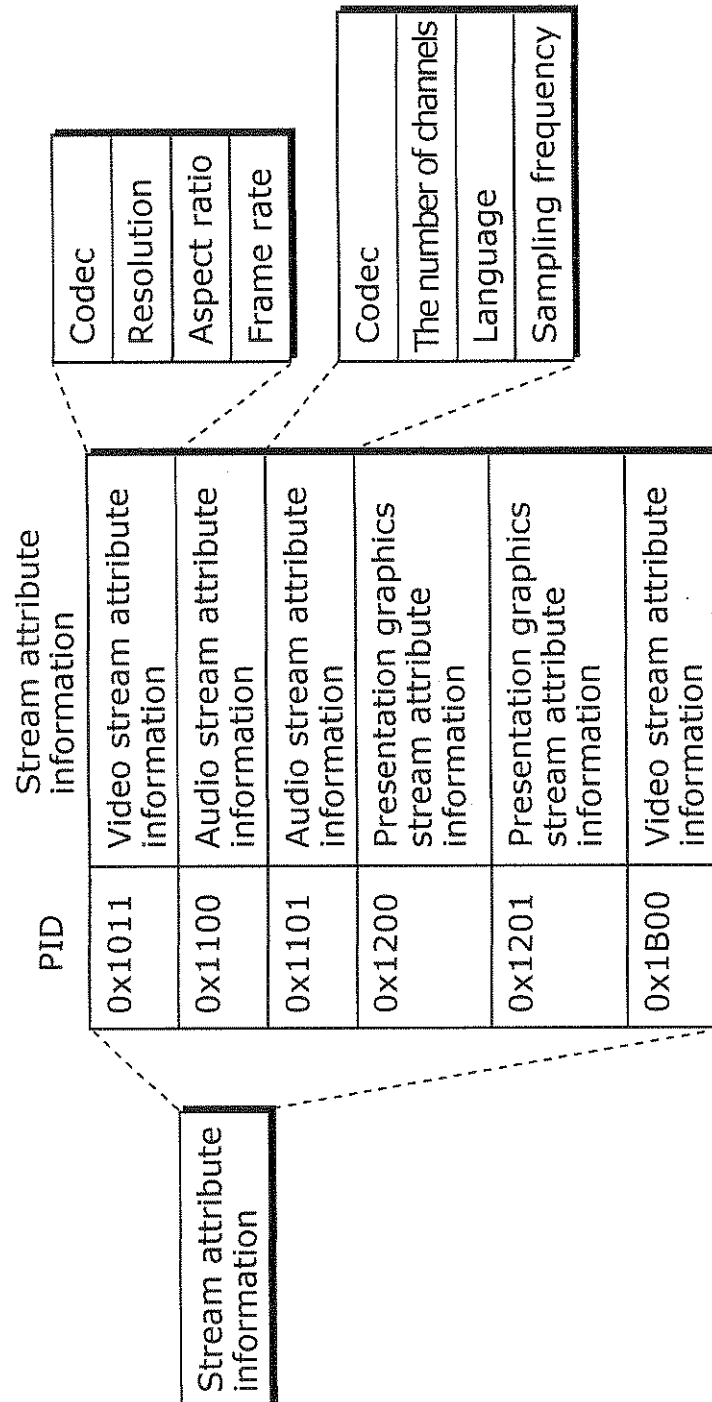


FIG. 41

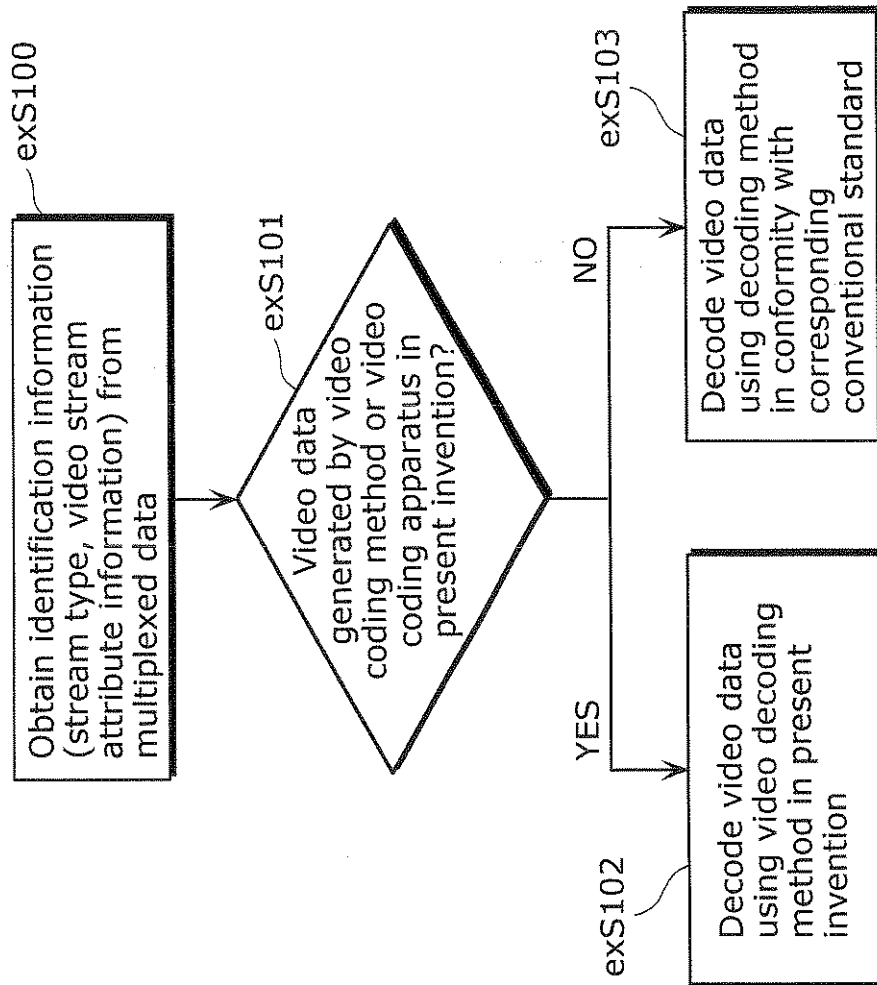


FIG. 42

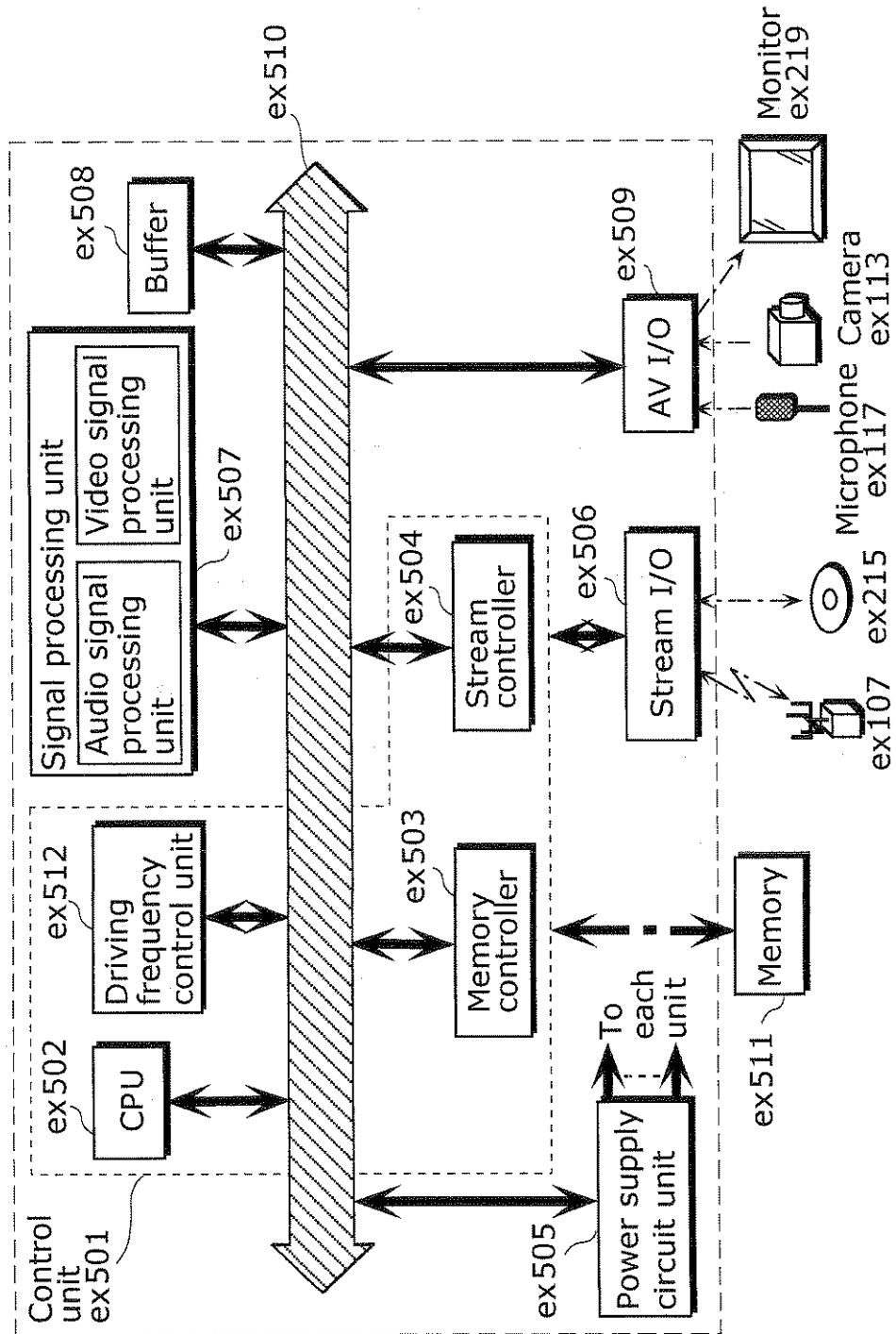


FIG. 43

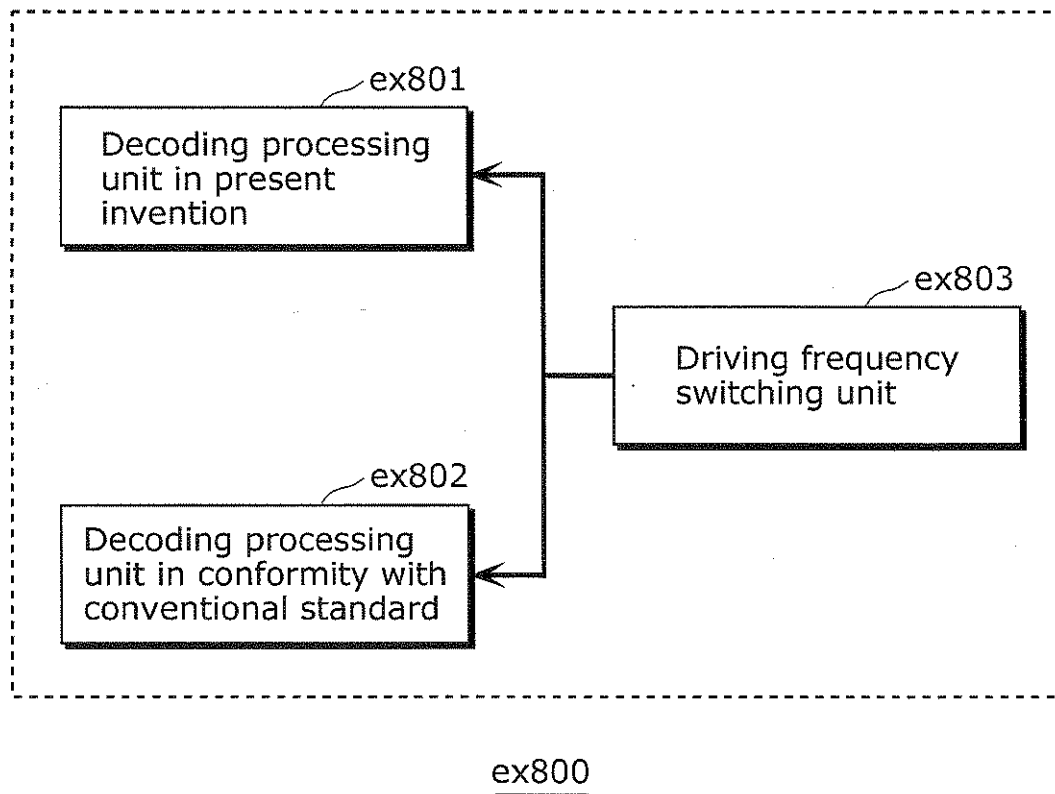


FIG. 44

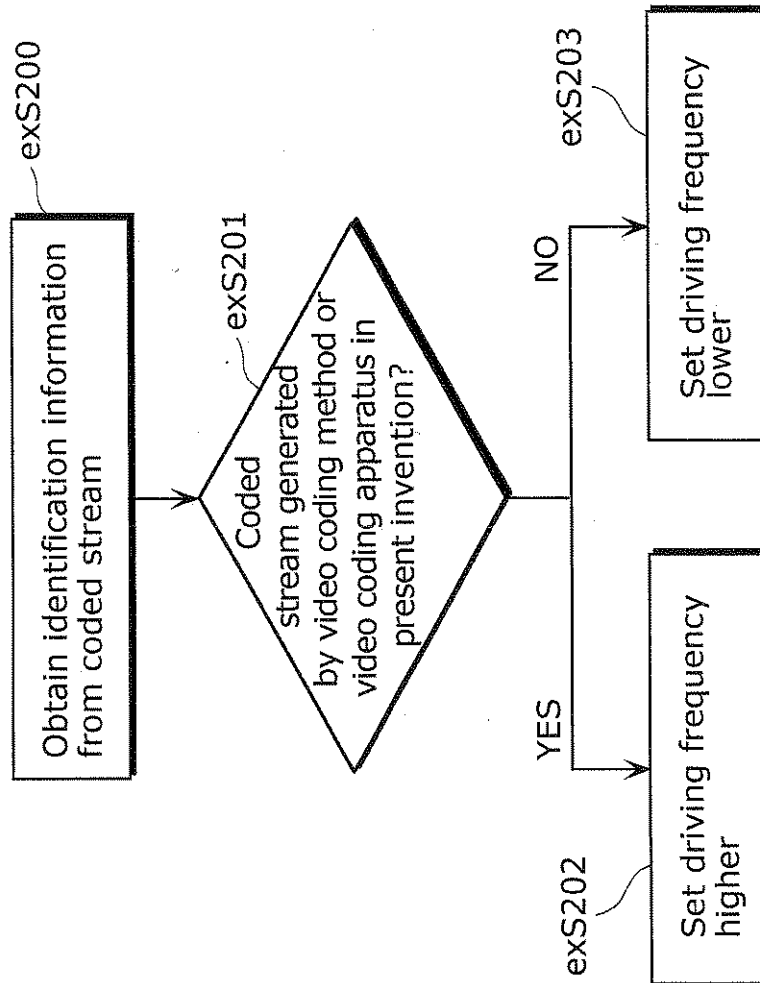


FIG. 45

Corresponding standard	Driving frequency
MPEG-4 AVC	500 MHz
MPEG-2	350 MHz
⋮	⋮

FIG. 46A

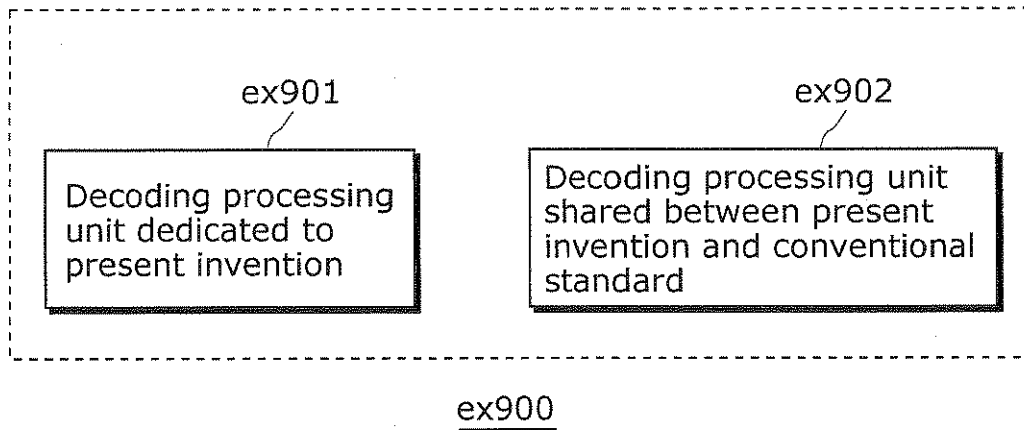


FIG. 46B

