

ABSTRACT

A virtual object control method and apparatus, a terminal, and a storage medium are provided. In the method, a skill type of a skill is obtained in response to a first click/tap operation on a skill control (704); in response to the skill type of the skill being a target skill that supports selecting a casting position based on a screen click/tap, a castable region of the skill in a virtual scene is displayed according to a position where a controlled virtual object is located and a casting range of the skill; and in response to a second click/tap operation in the castable region, the controlled virtual object is controlled to cast the skill at a casting position (707) indicated by the second click/tap operation. This method does not need to perform a complex drag operation based on a wheel virtual joystick, simplifying the operation of accurate aiming by a user, reducing the calculation amount of the terminal during aiming, and reducing the load of the terminal.