

ABSTRACT

An action decision-making method and apparatus for a virtual character, a device, and a storage medium. The method comprises: acquiring character state information of a first virtual character and environment perception information of the first virtual character with regard to a virtual environment where the first virtual character is currently located; fusing coding results corresponding to the character status information and the environment perception information, respectively, so as to obtain a fused feature; on the basis of the fused feature, performing action decision-making on the first virtual character, so as to obtain a character action; and controlling the first virtual character to execute the character action.