

FIG.1

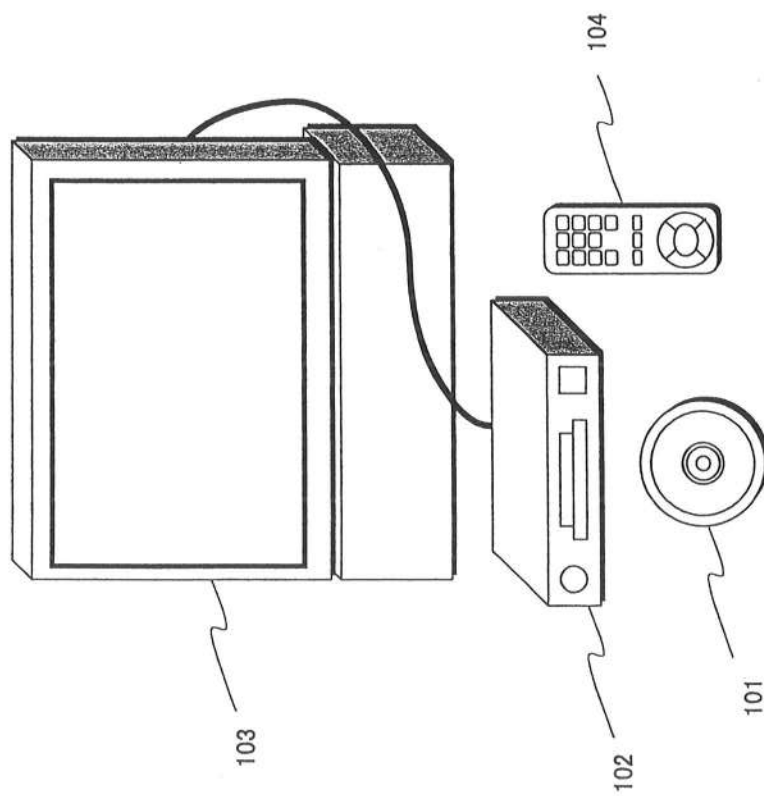


FIG. 2

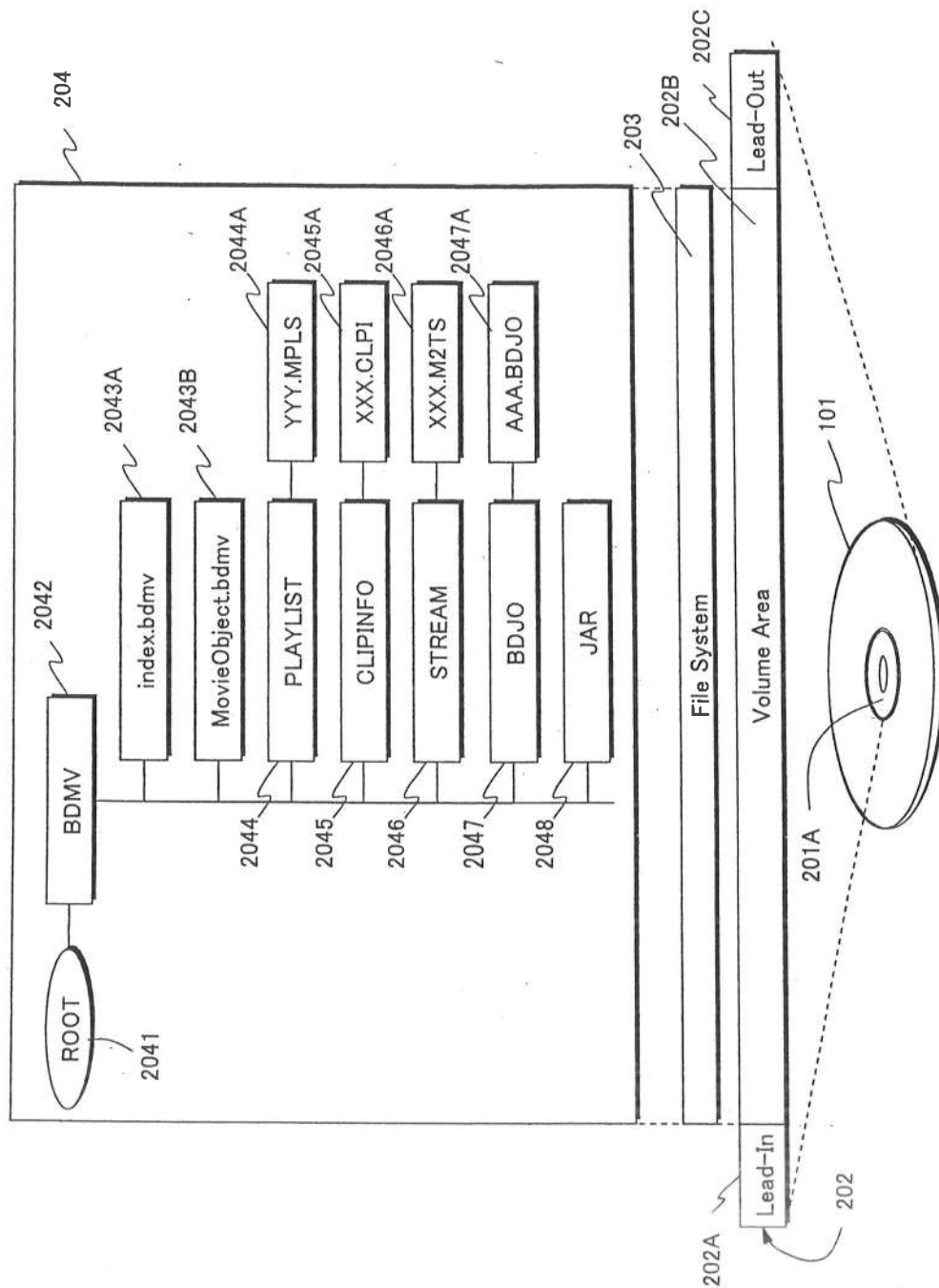


FIG.3

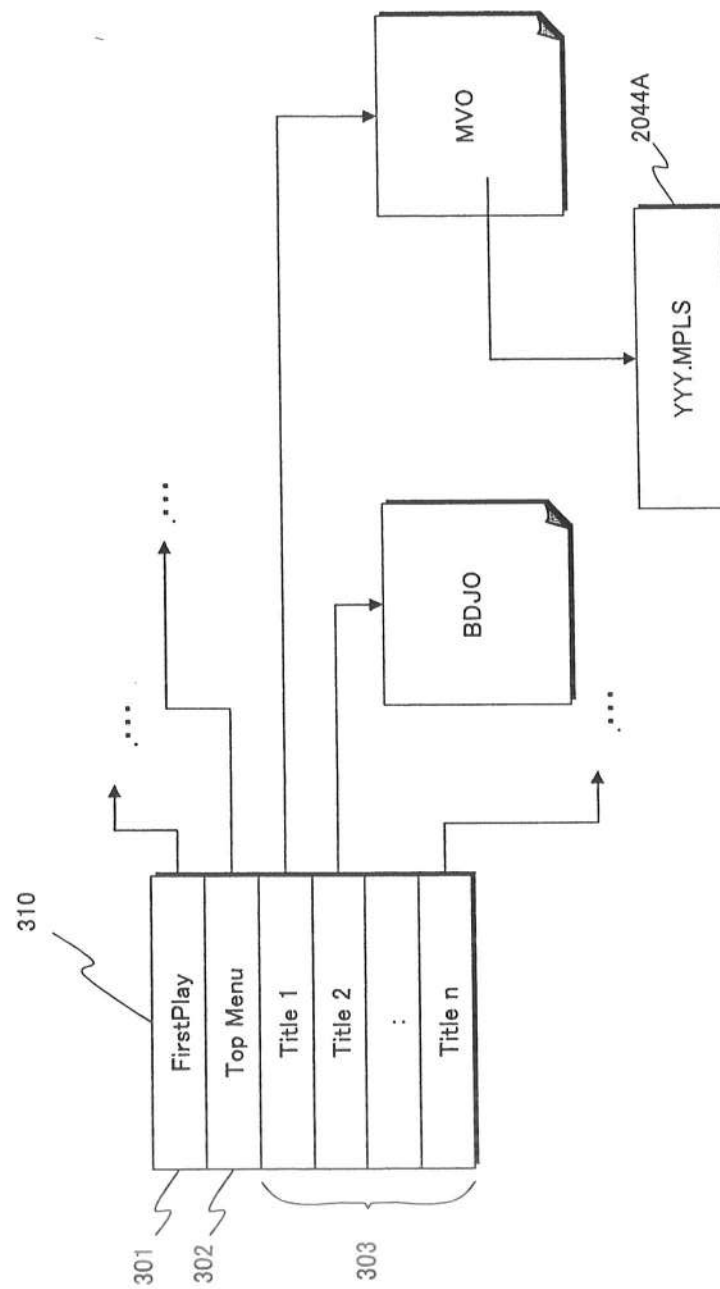


FIG.4

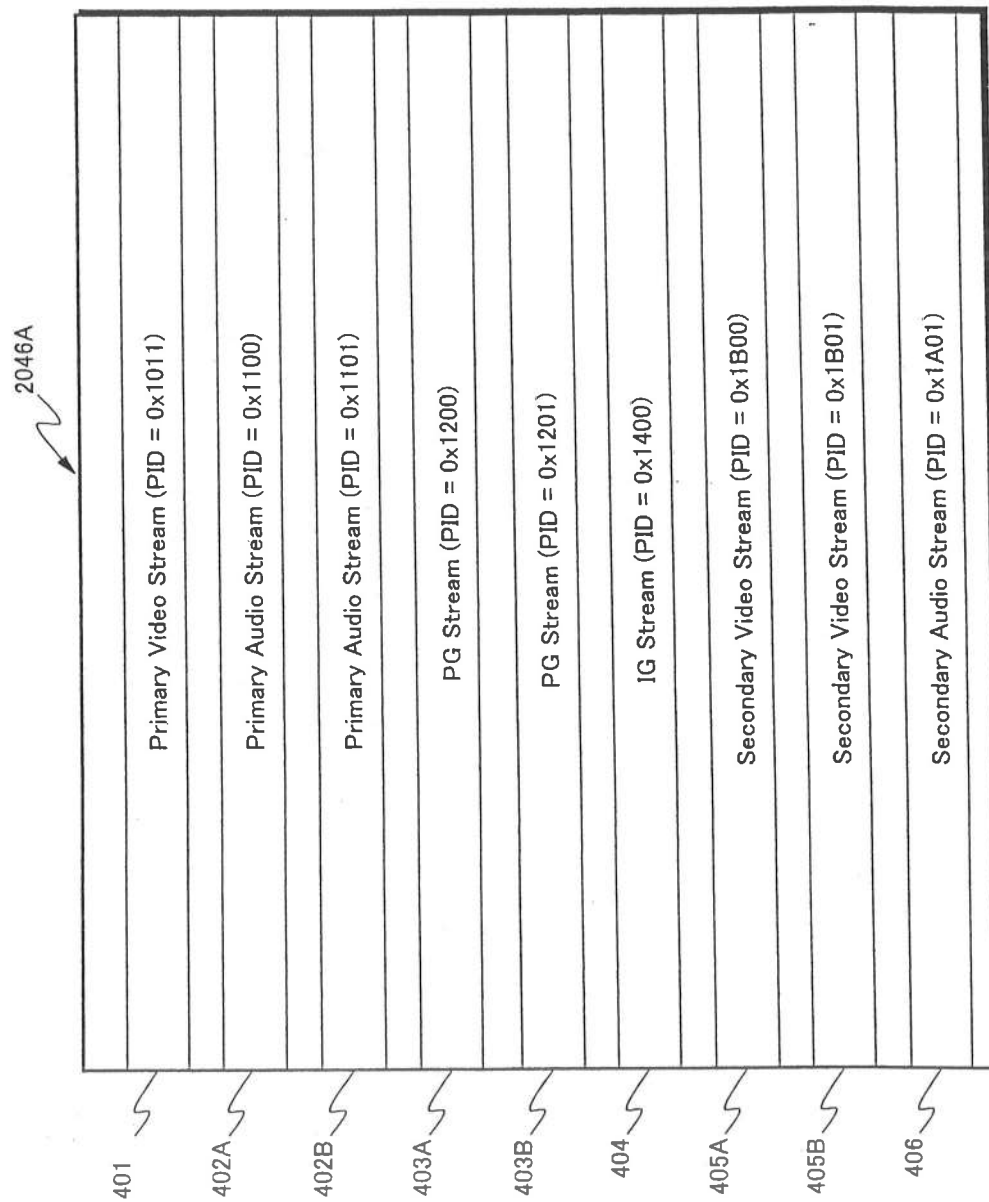


FIG.5

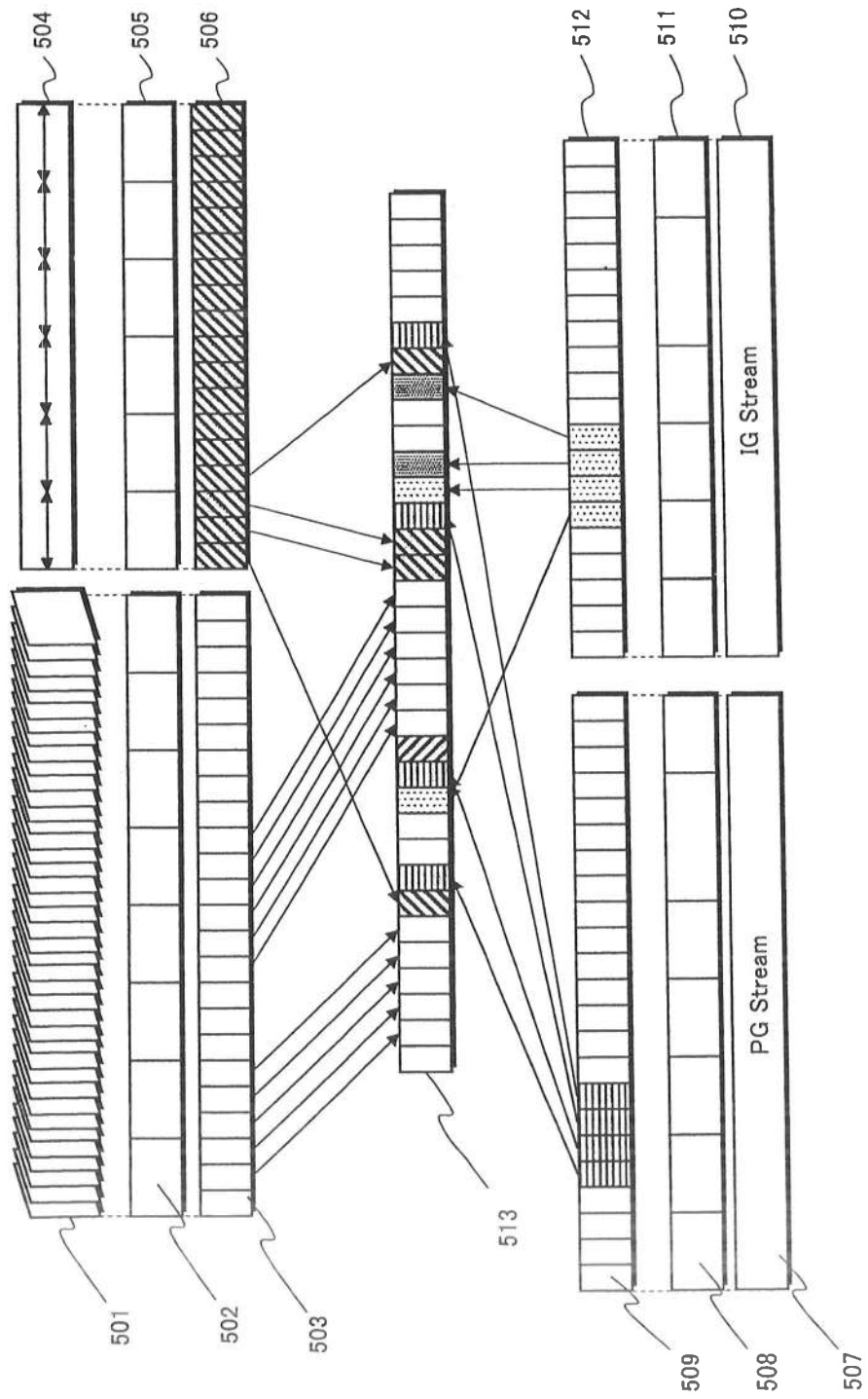


FIG.6

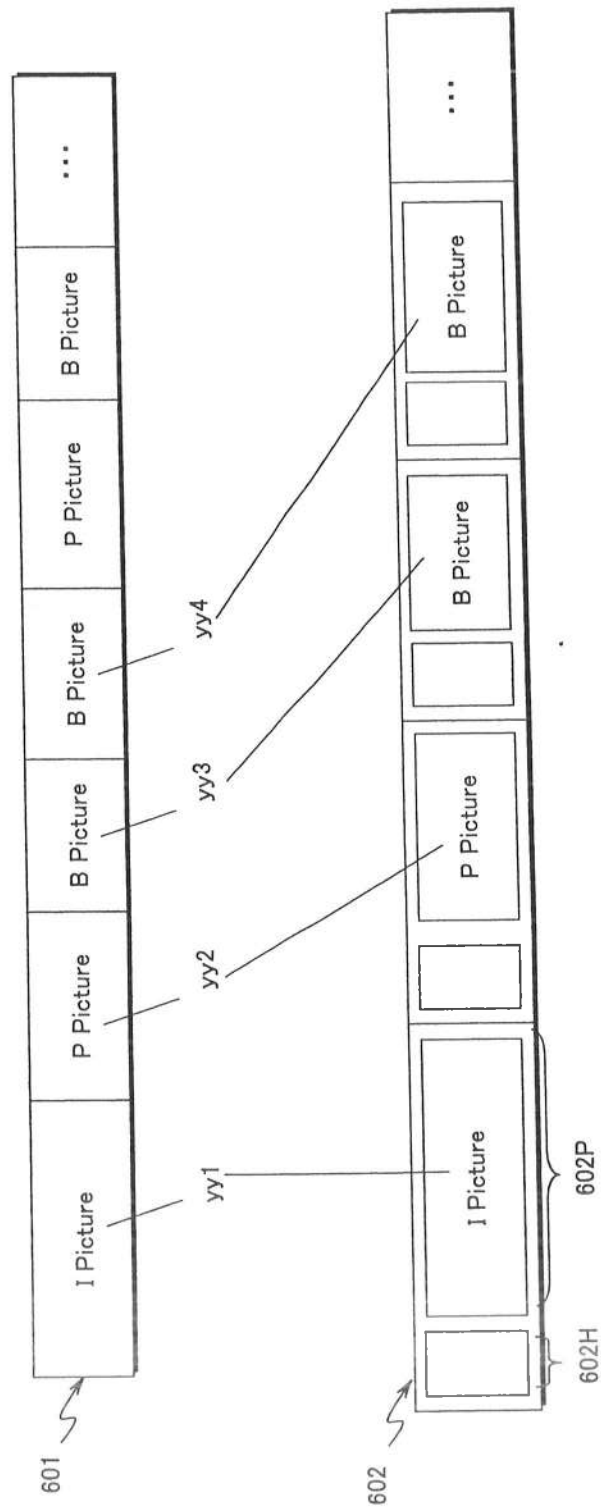


FIG.7A

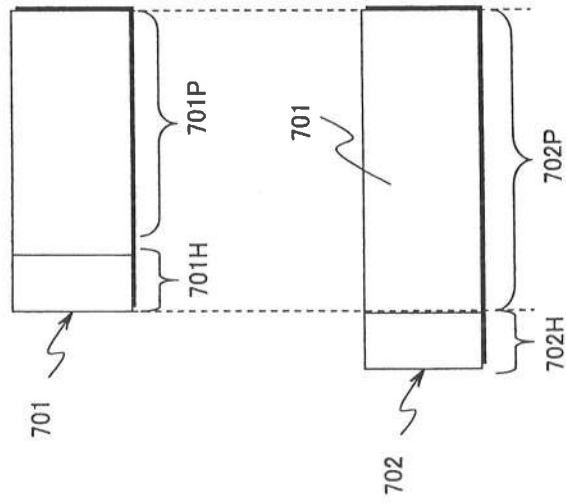


FIG.7B

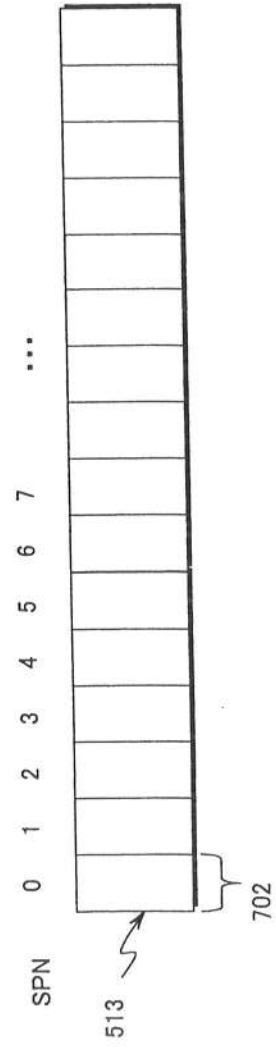


FIG.8

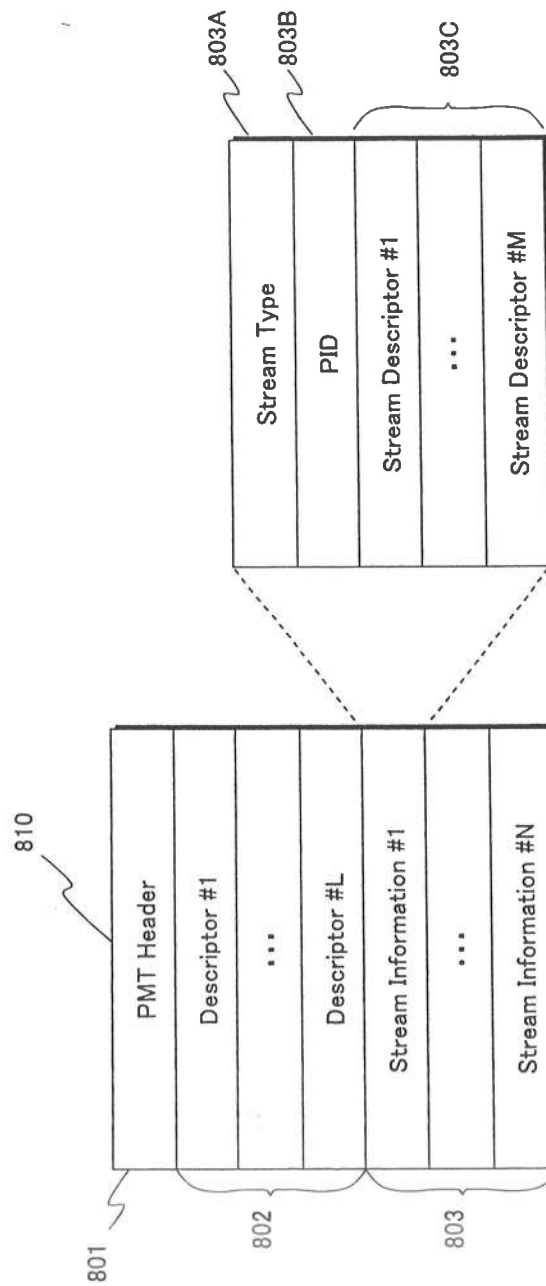


FIG.9

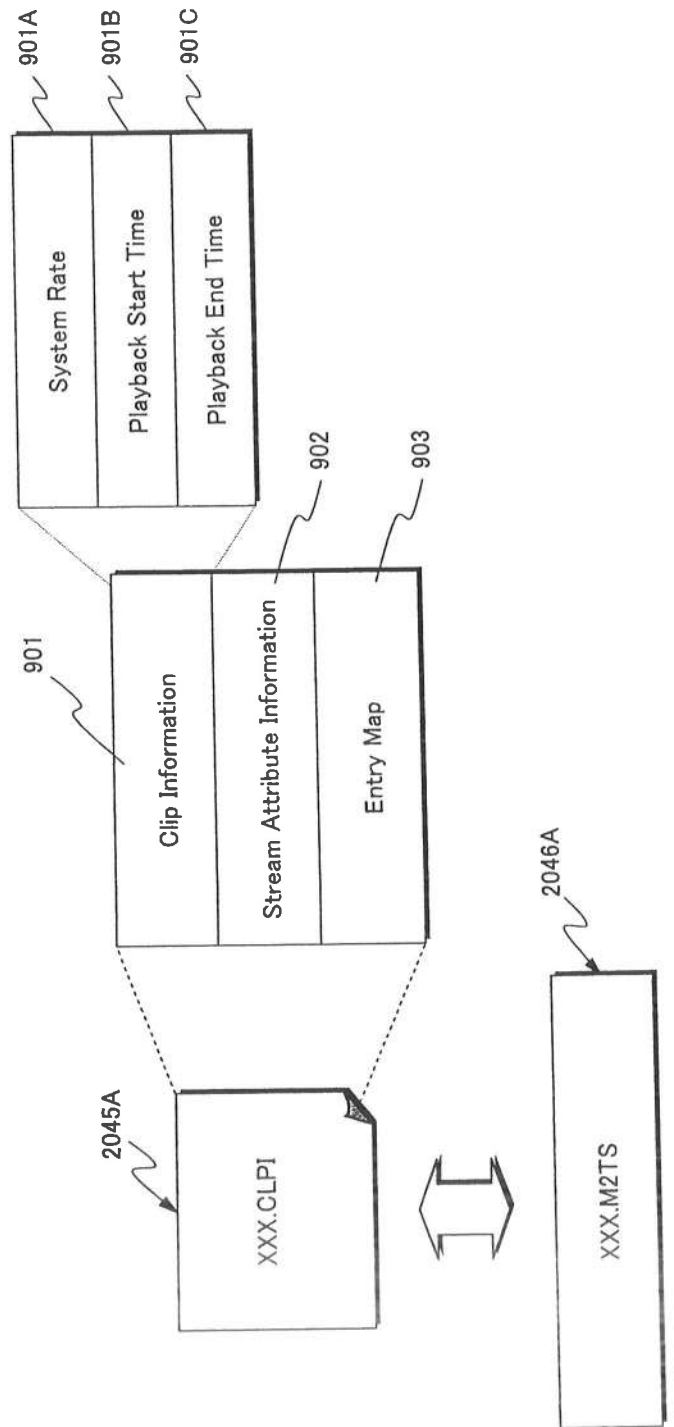
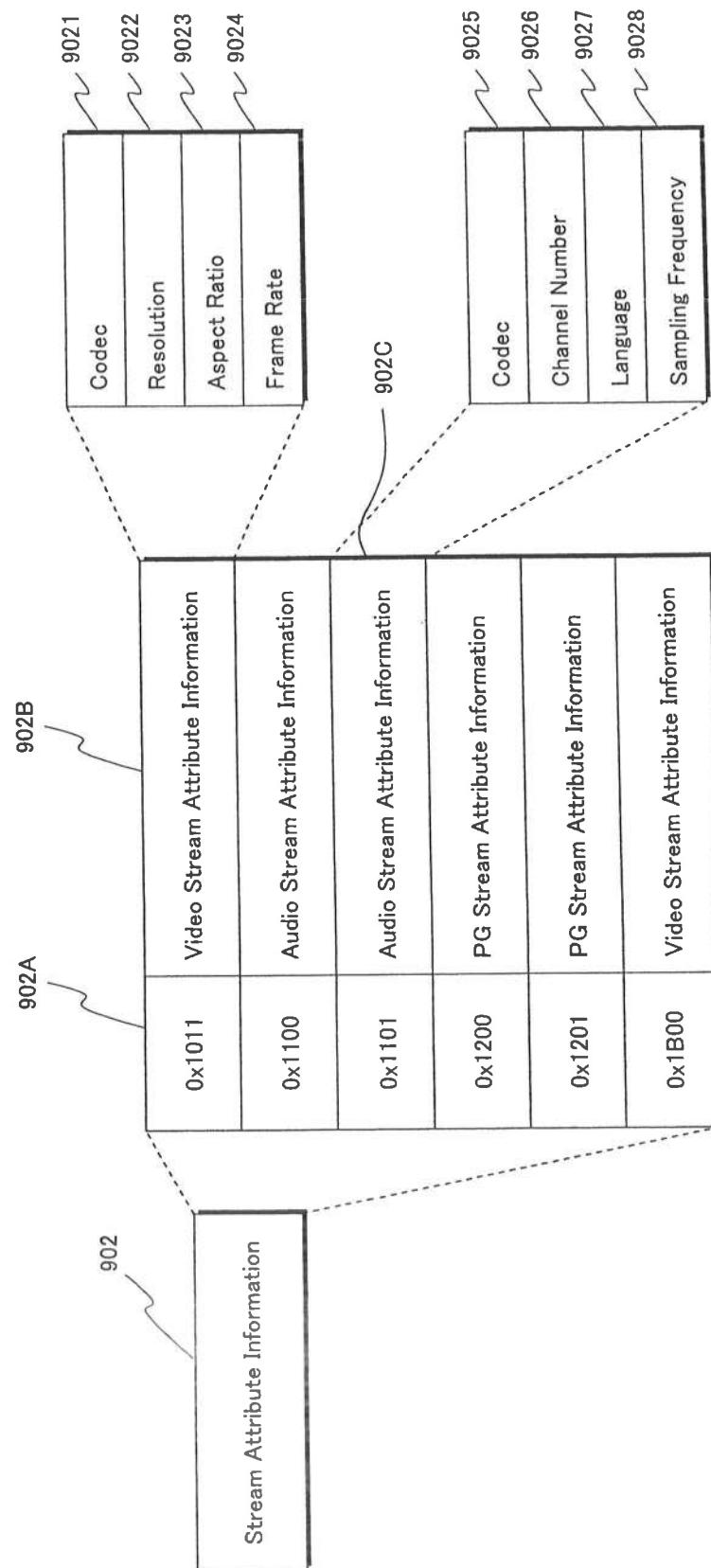


FIG.10



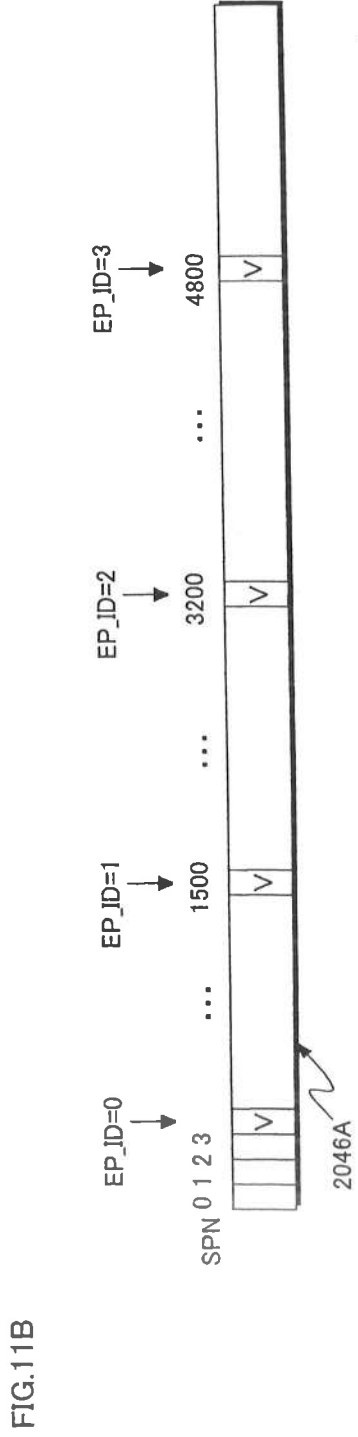
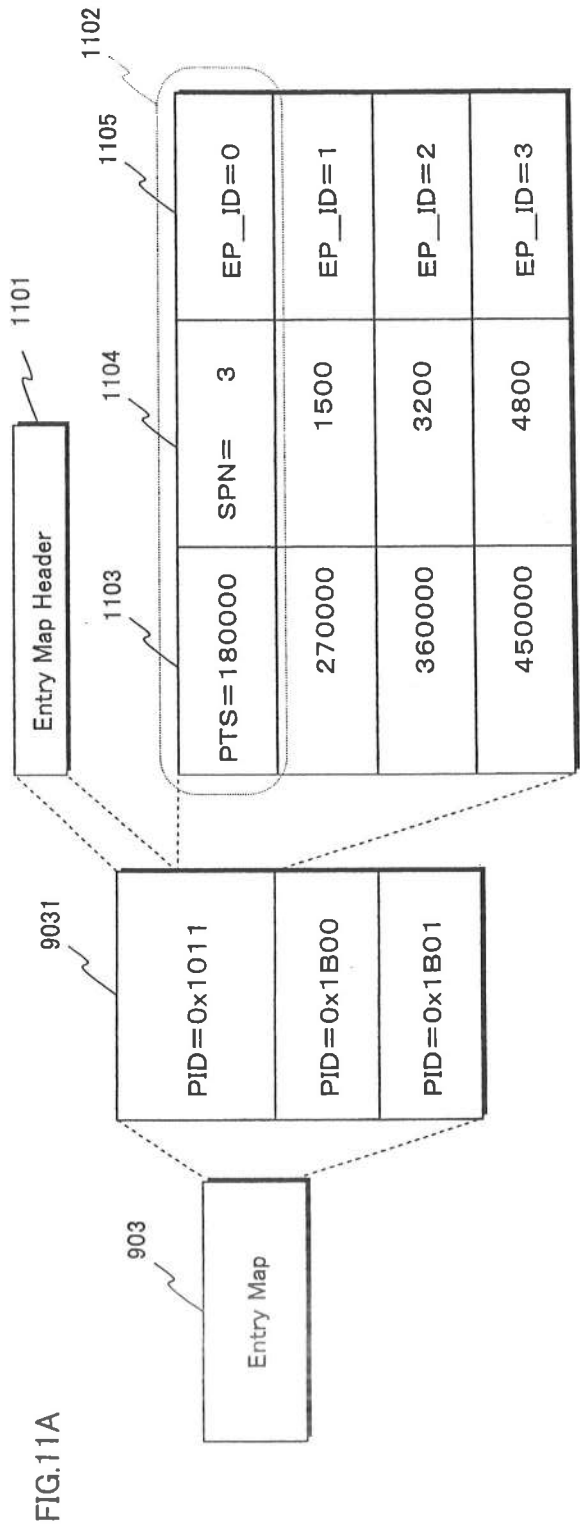


FIG.12

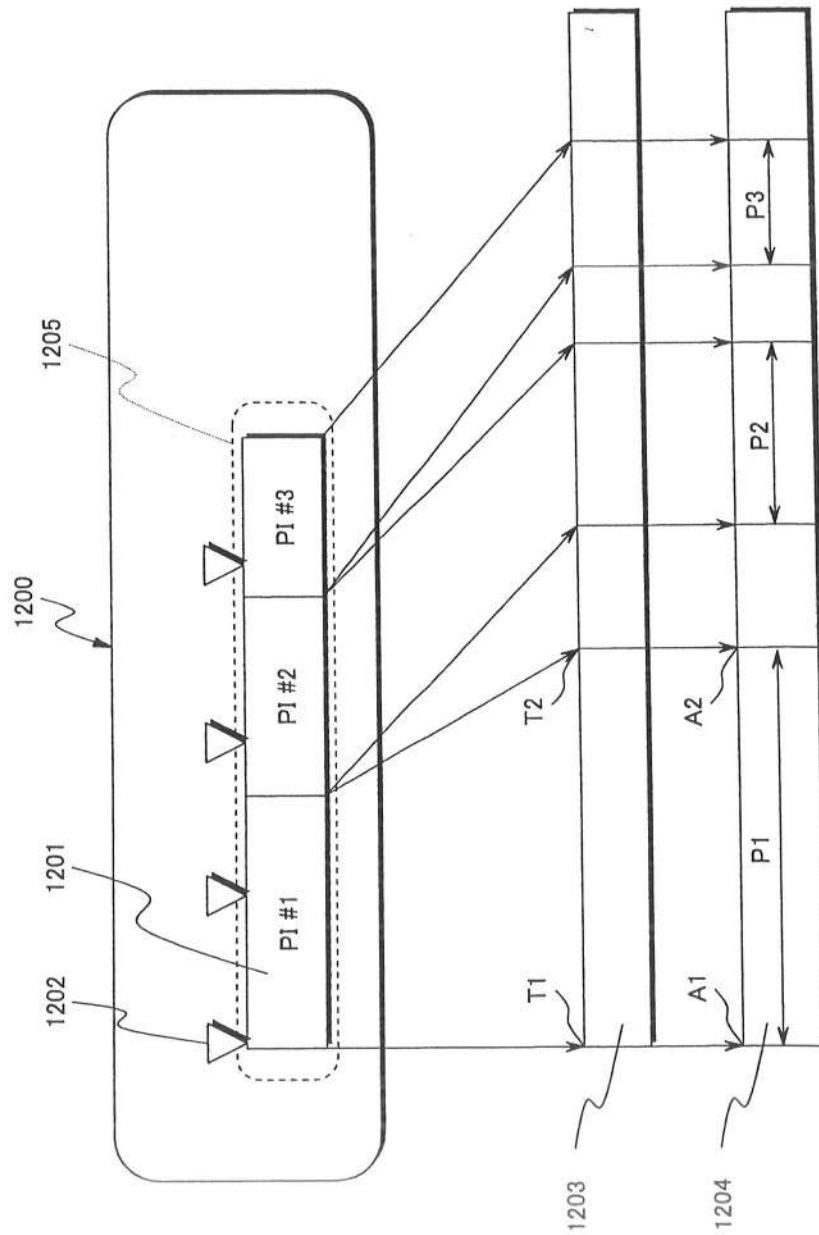


FIG.13

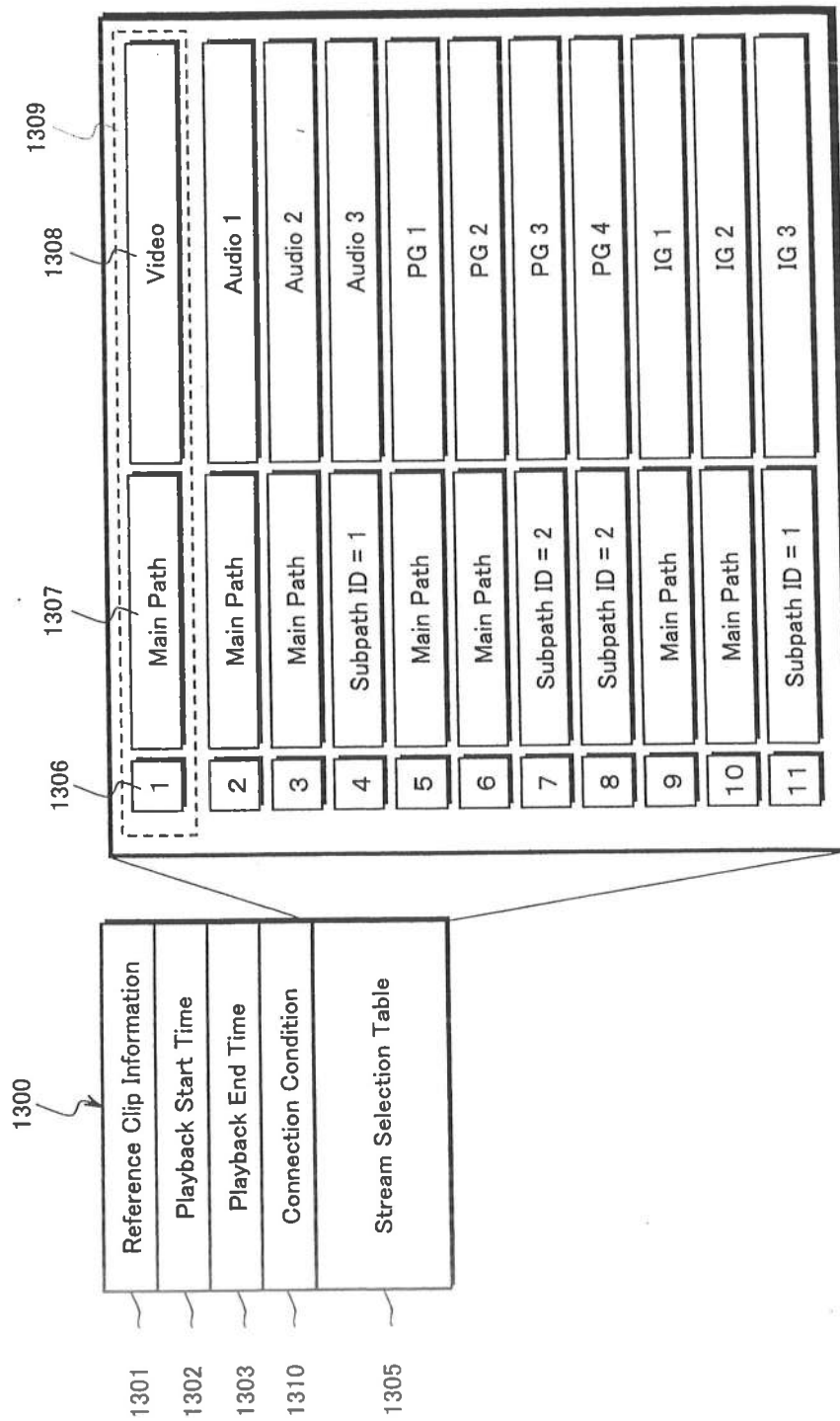


FIG.14A

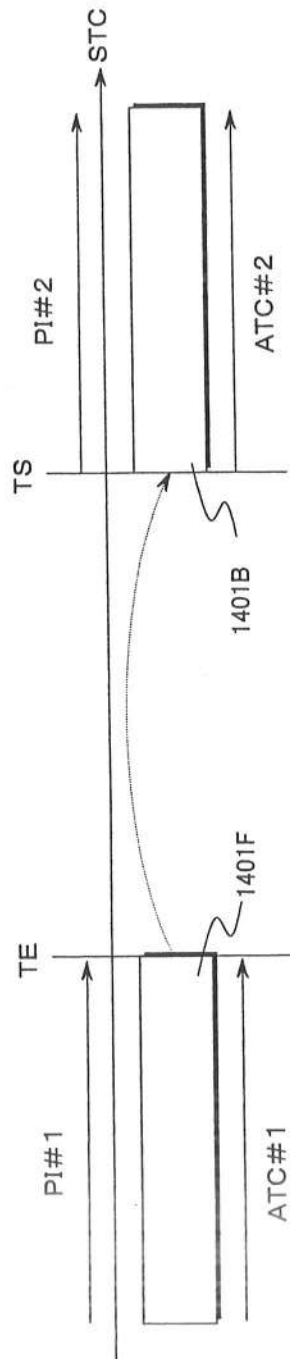


FIG.14B

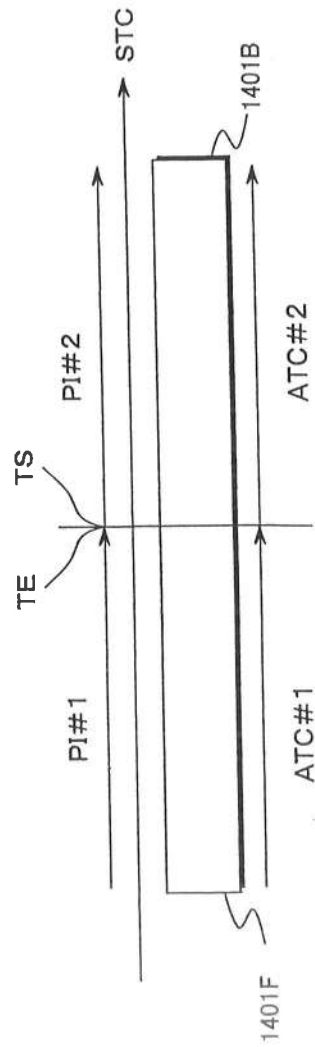


FIG.15

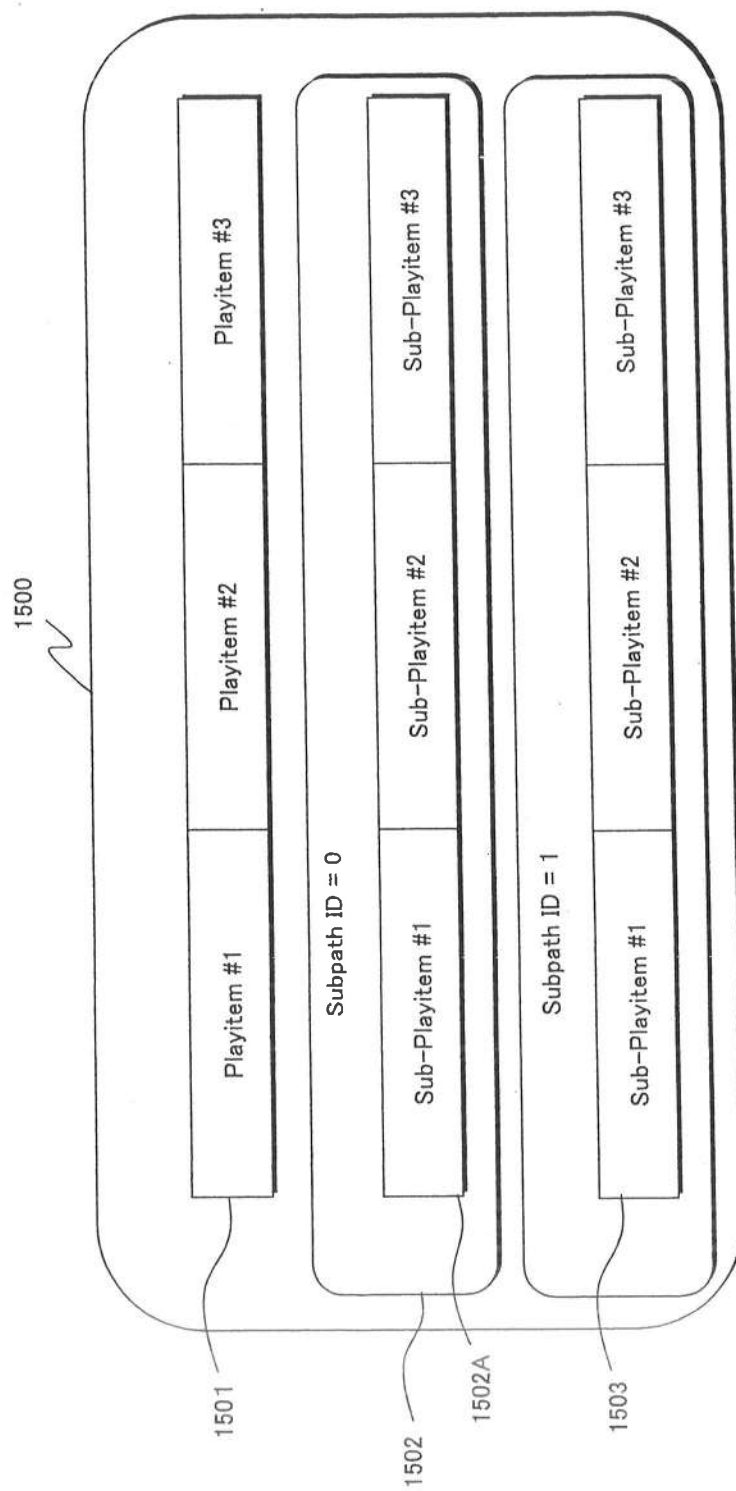


FIG.16

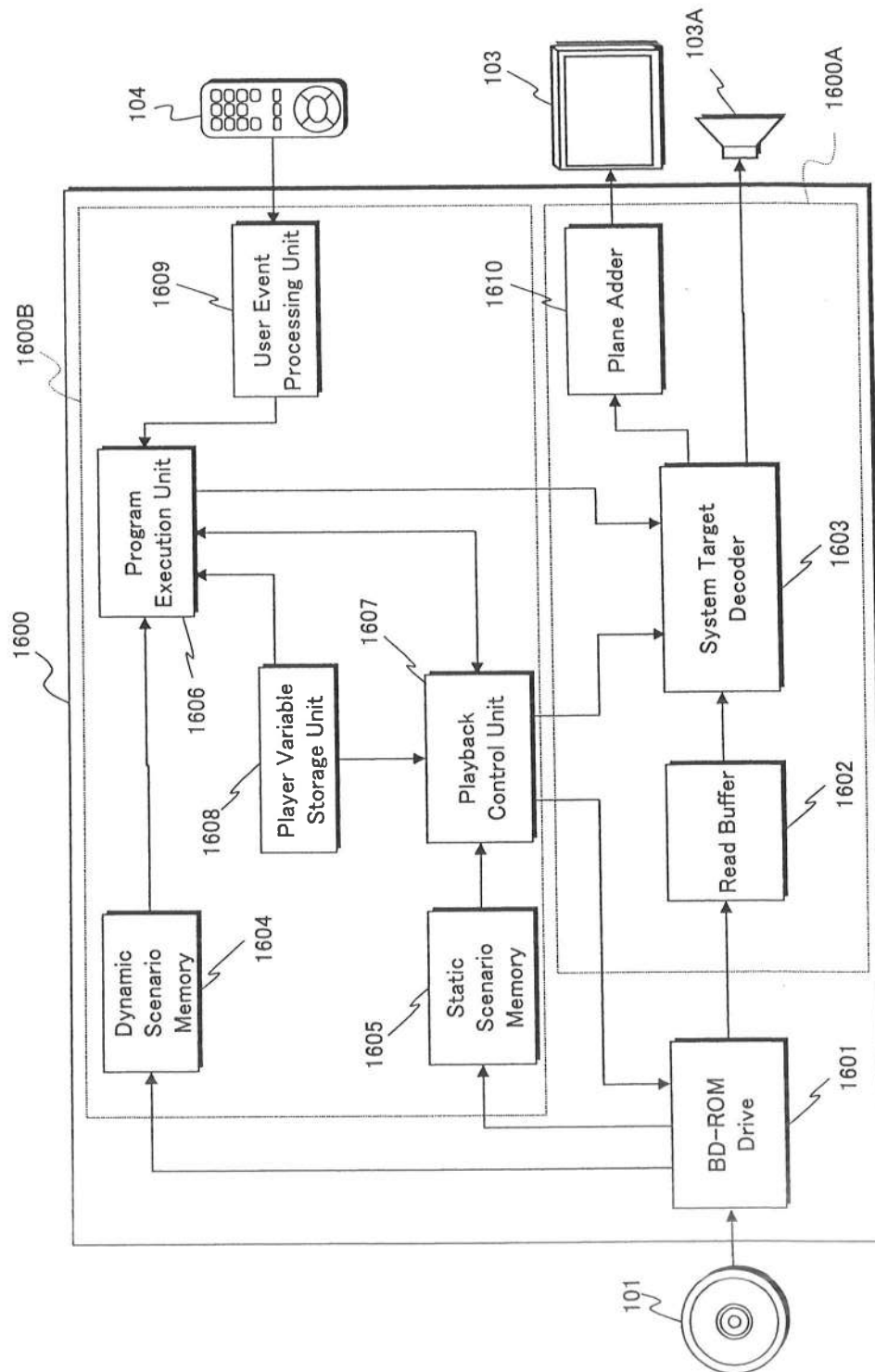


FIG.17

1701	0	Language Code	1702	1701	11	Player audio mixing mode for Karaoke	1702	1701	22	Secondary Audio Stream number	1700
	1	Audio stream number			12	Country code for parental management			23	Player status	
	2	Subtitle stream number			13	Parental level			24	reserved	
	3	Angle number			14	Player configuration for Video			25	reserved	
	4	Title number			15	Player configuration for Audio			26	reserved	
	5	Chapter number			16	Language code for AST			27	reserved	
	6	Program number			17	Language code ext. for AST			28	reserved	
	7	Cell number			18	Language code for STST			29	reserved	
	8	Key name			19	Language coded ext. for STST			30	reserved	
	9	Navigation timer			20	Player region code			31	reserved	
	10	Current playback time			21	Secondary Video Stream number			32	reserved	

FIG.18

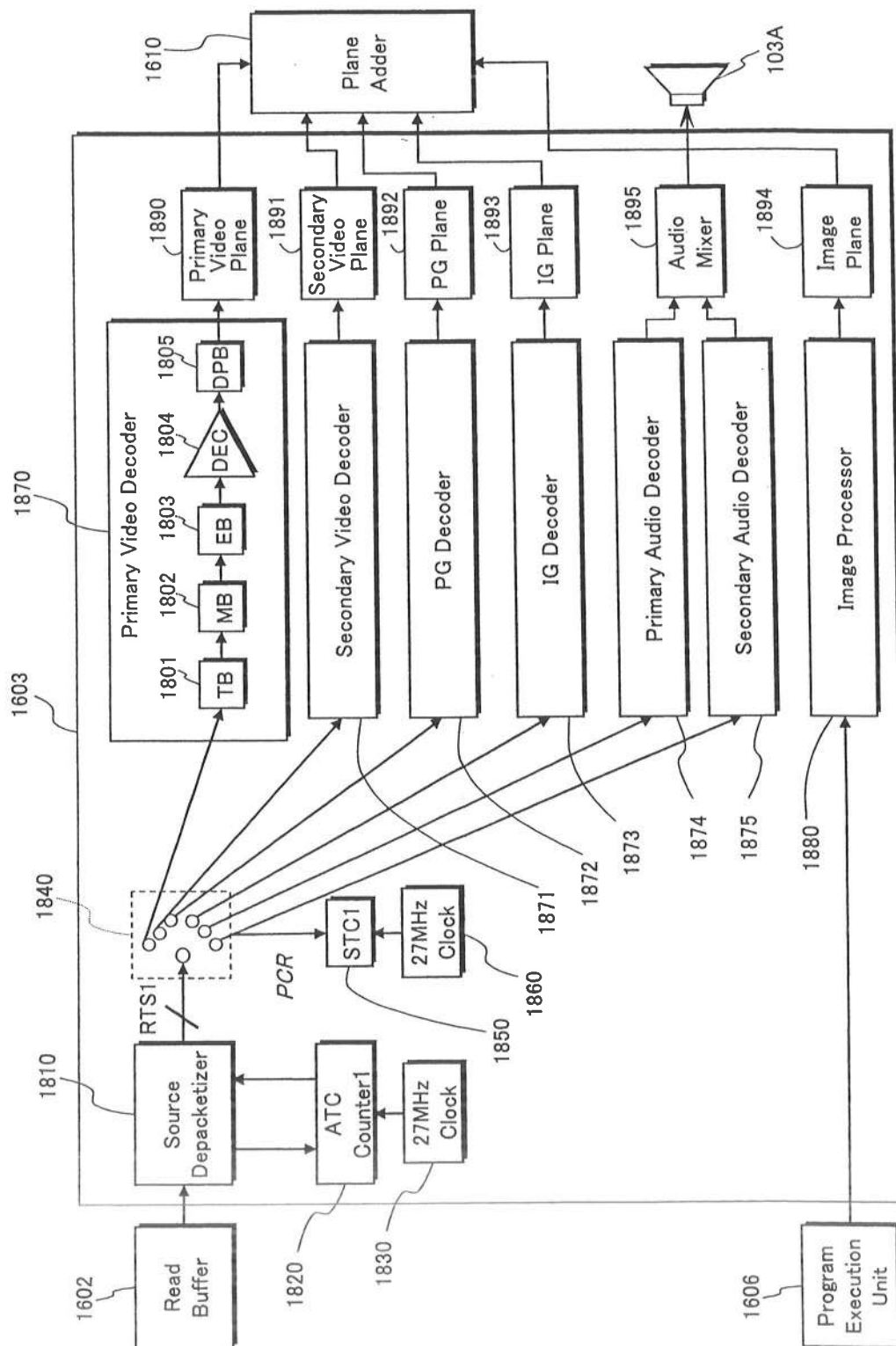


FIG. 19

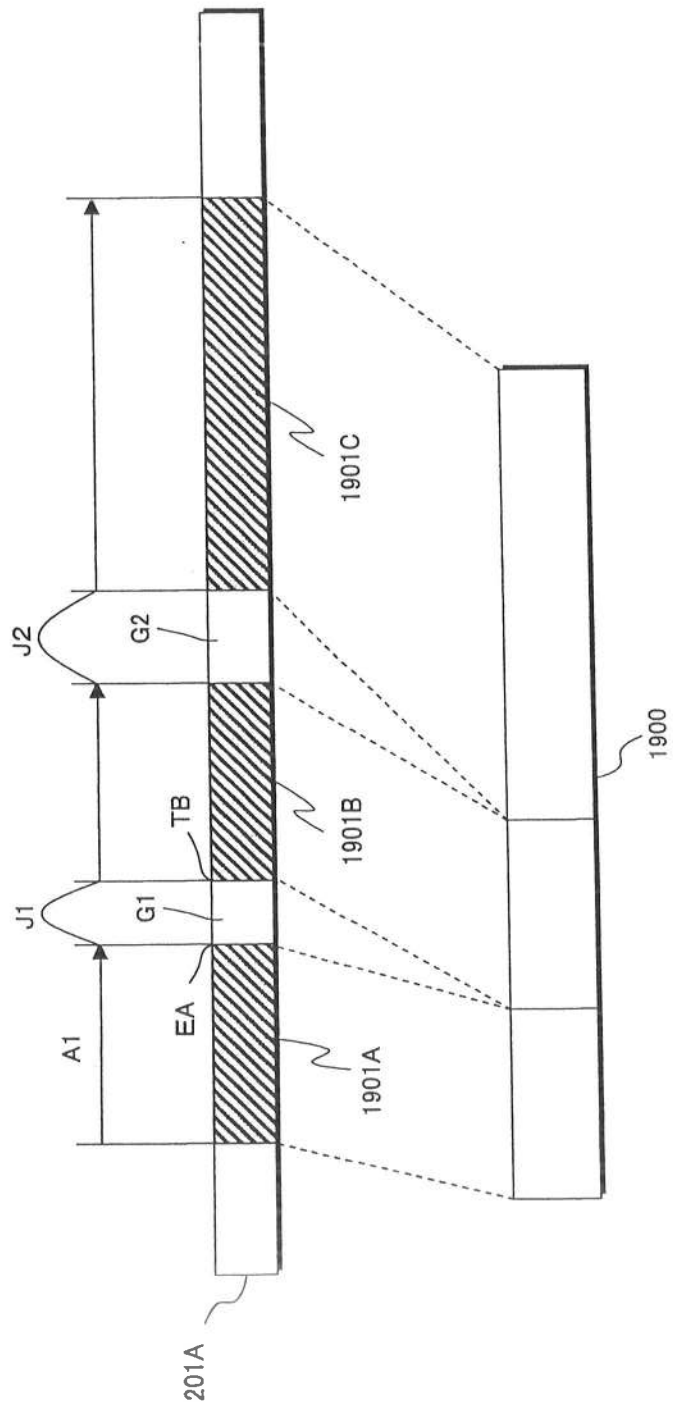


FIG.20

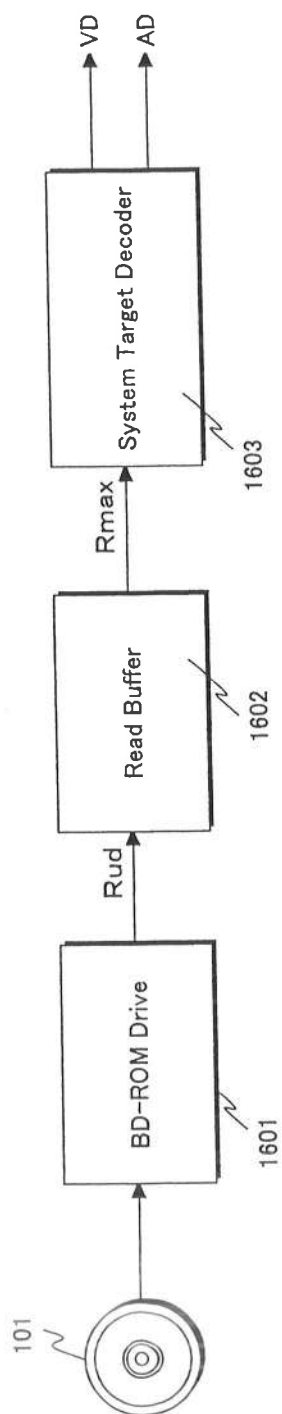


FIG.21

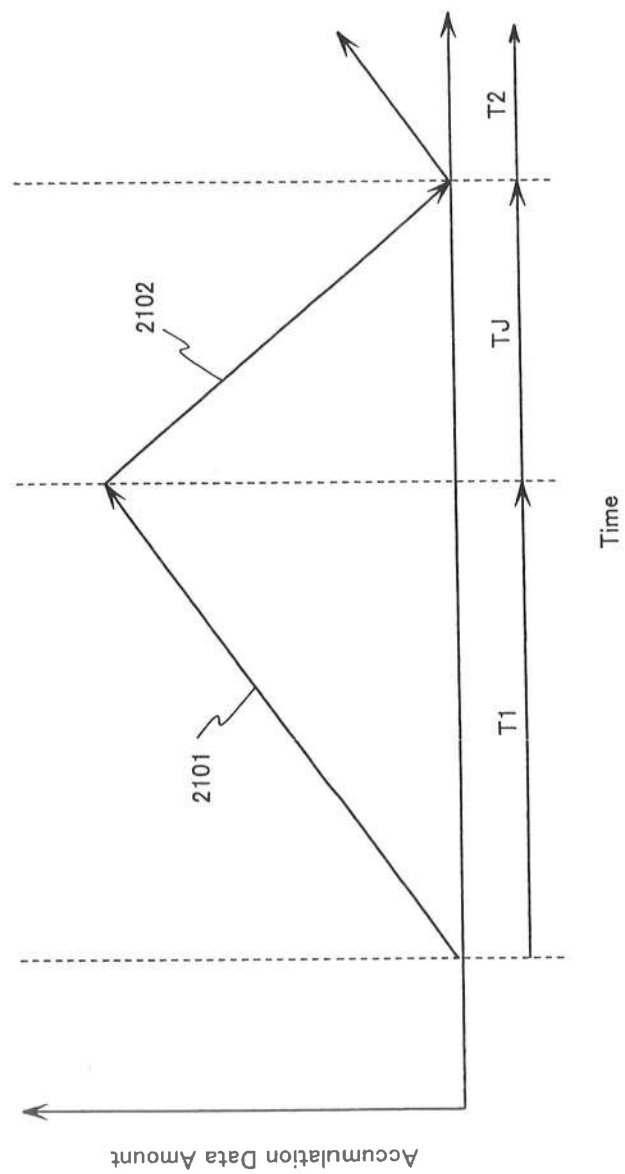


FIG.22

S JUMP (Sector)	0 to 10000	10001 to 20000	20001 to 40000	40000 to 1/10 Stroke	1/10 Stroke or more
T JUMP (ms)	250	300	350	700	1400

FIG.23

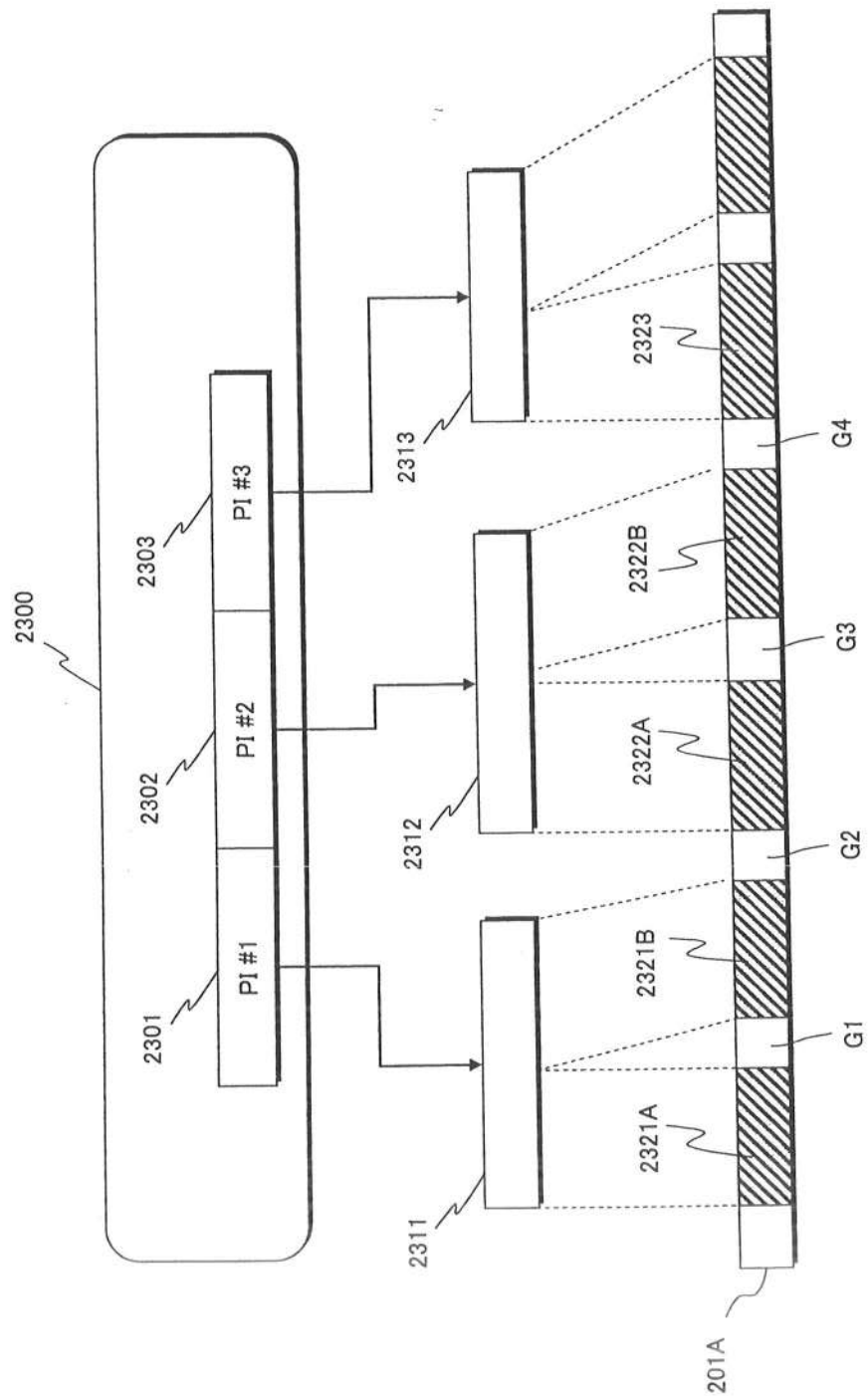


FIG.24B

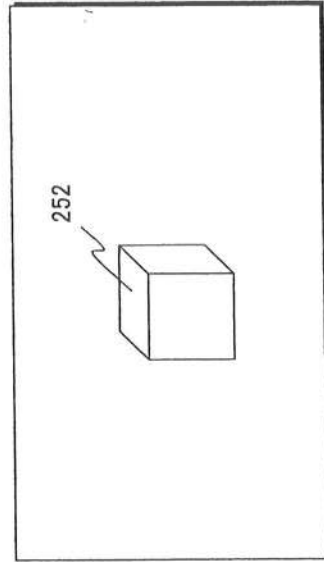


FIG.24C

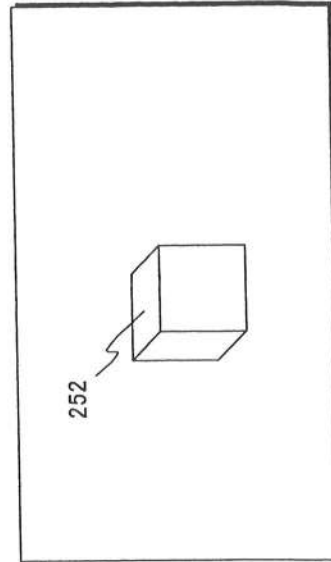


FIG.24A

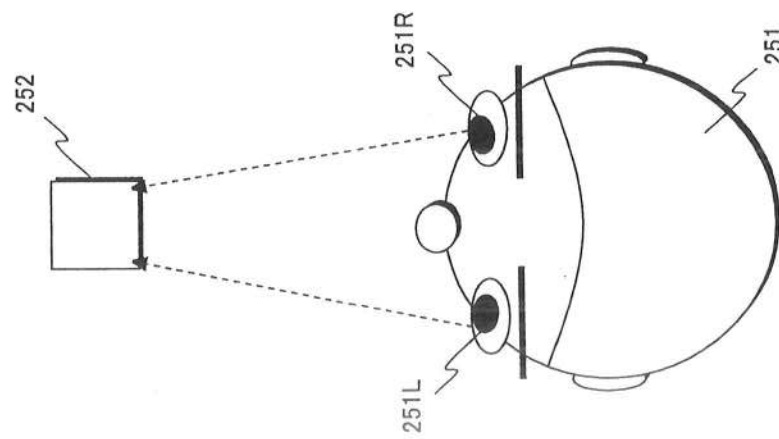


FIG.25

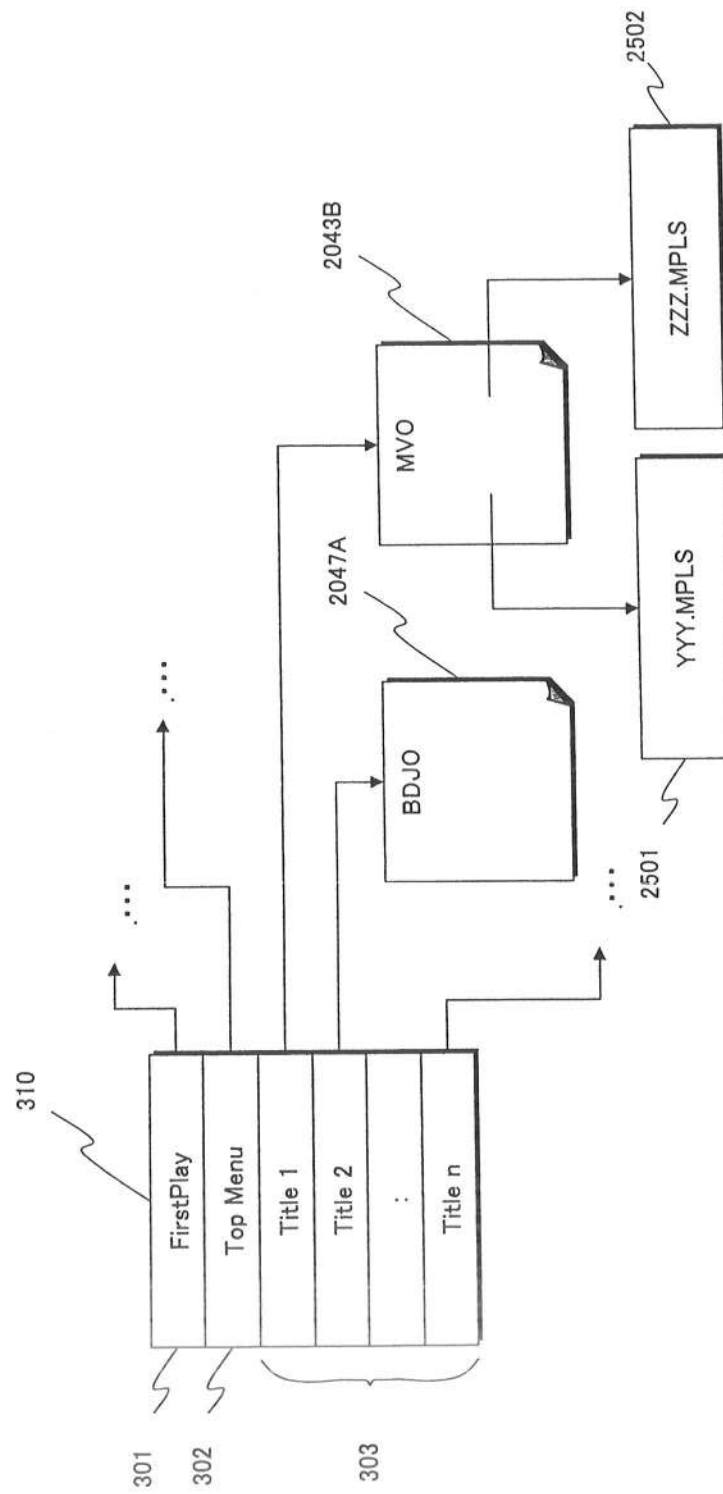


FIG.26

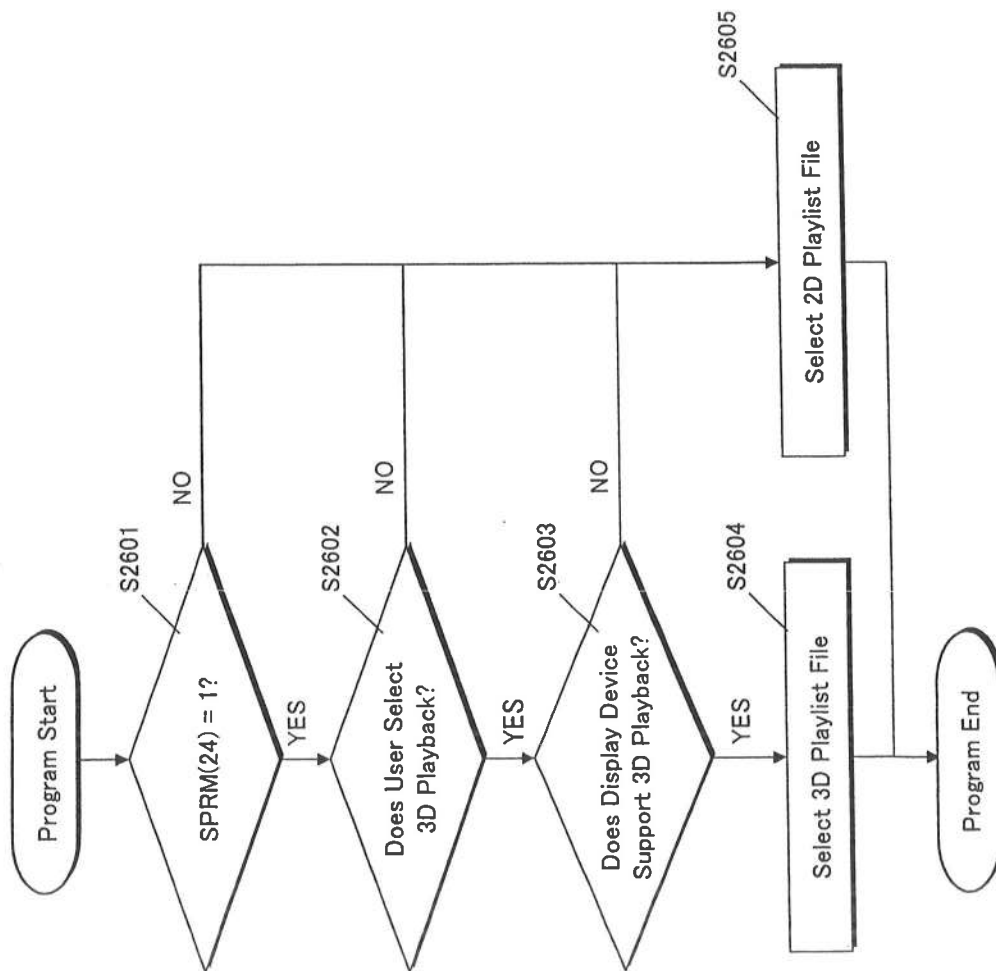


FIG.27

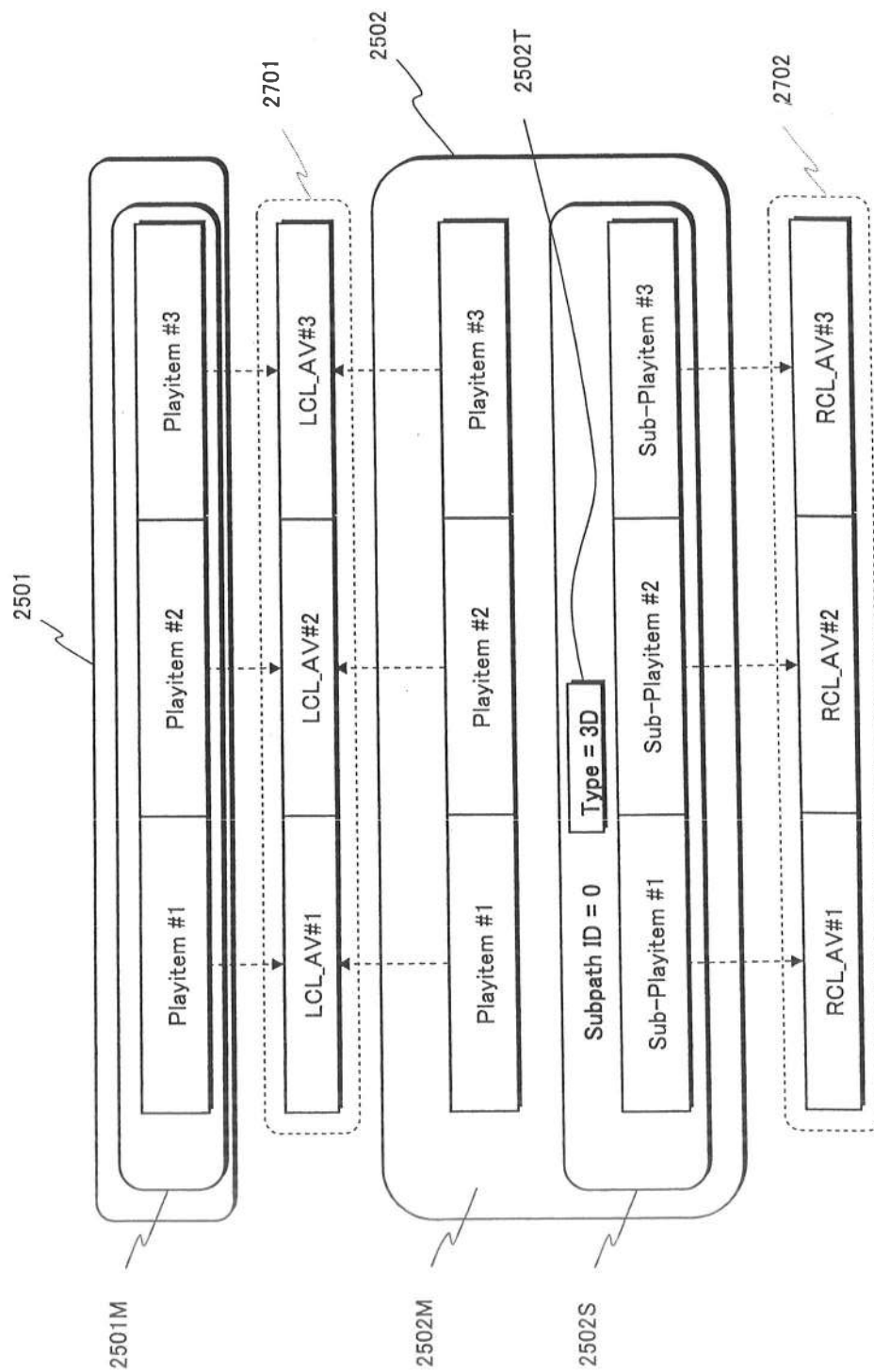


FIG.28

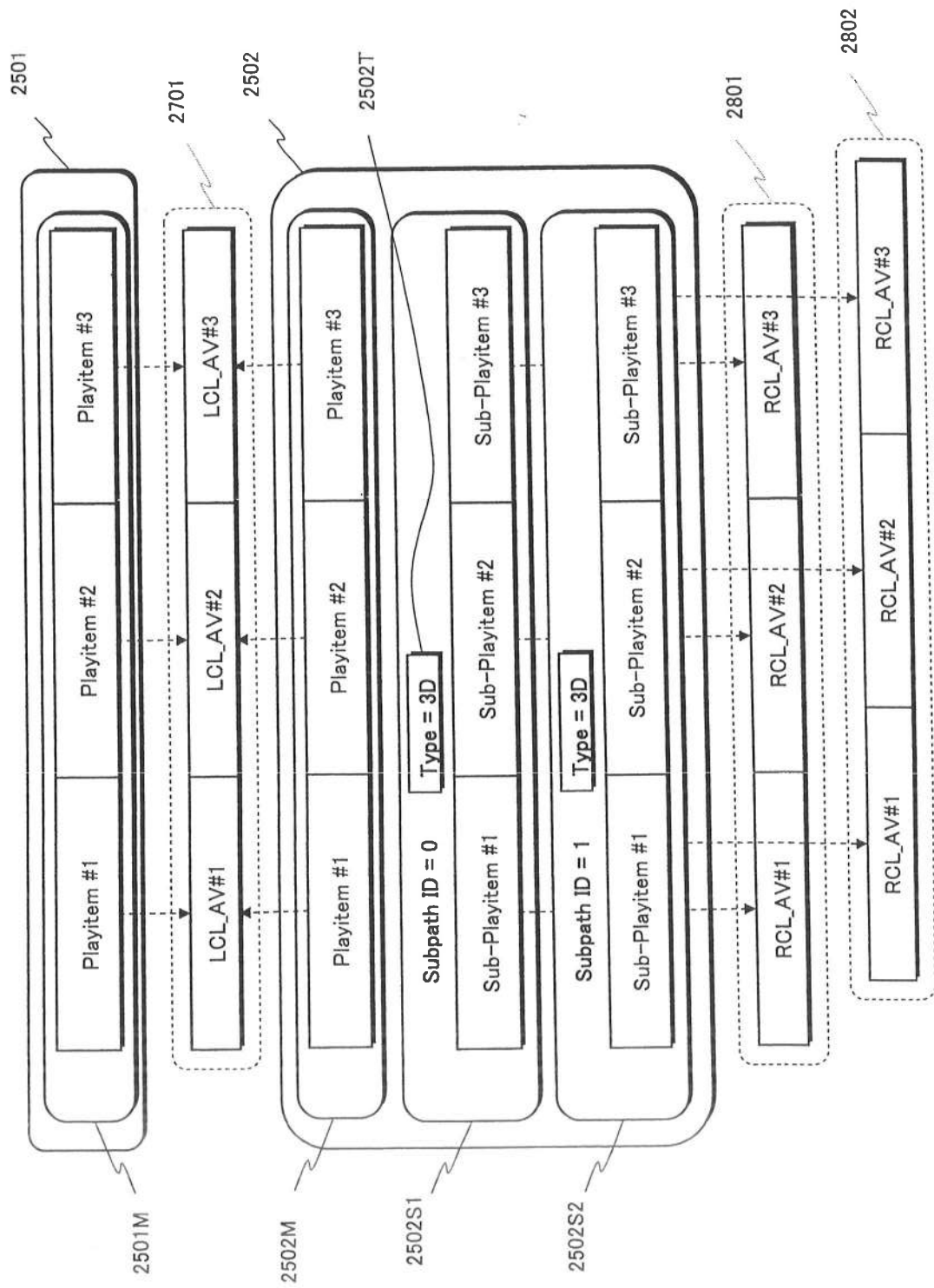


FIG.29A

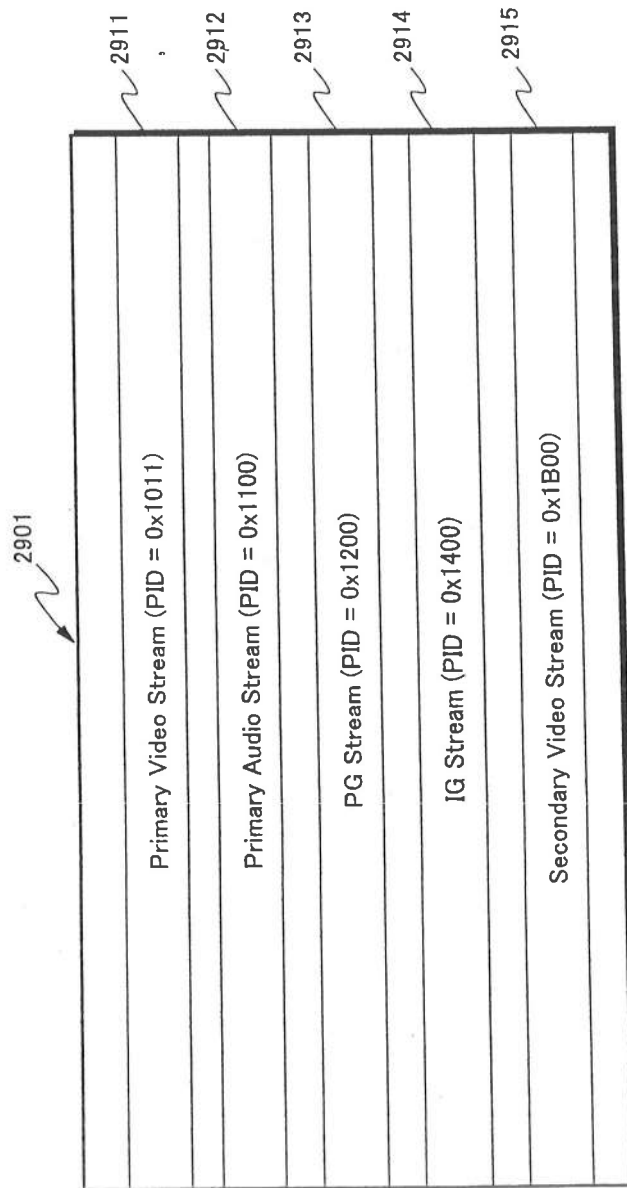
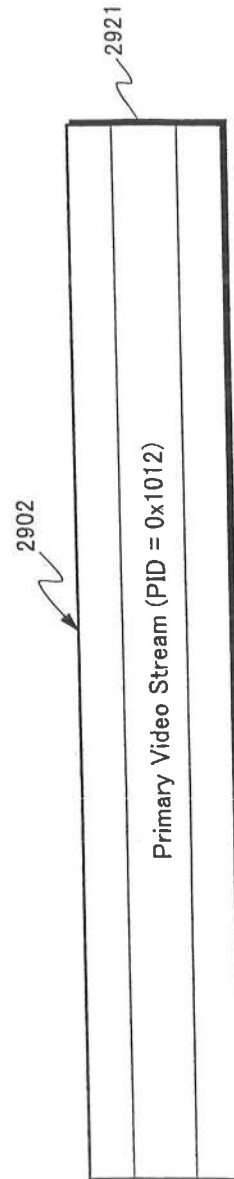
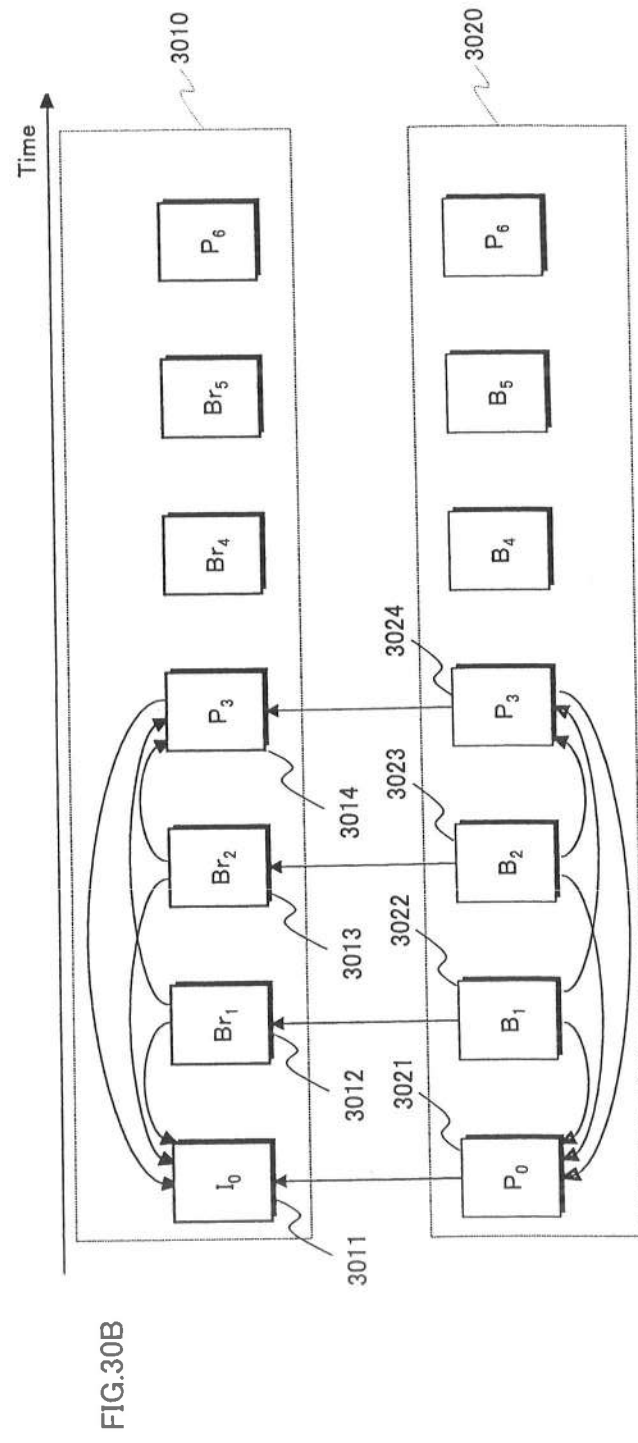
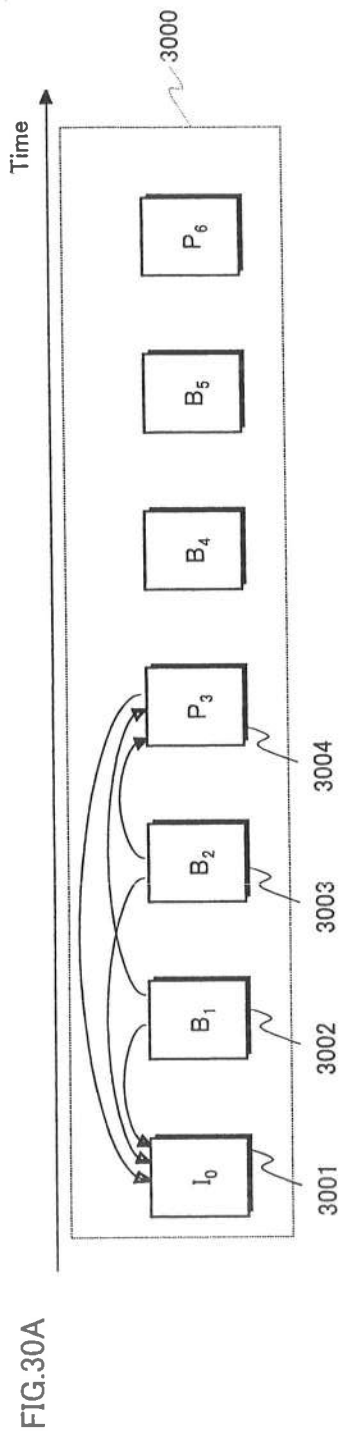


FIG.29B





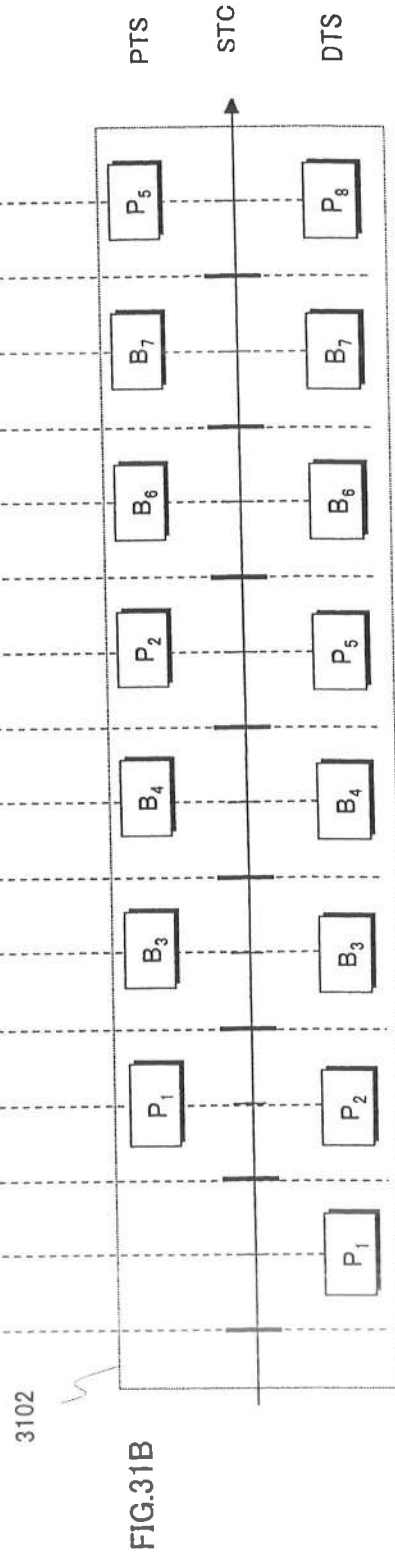
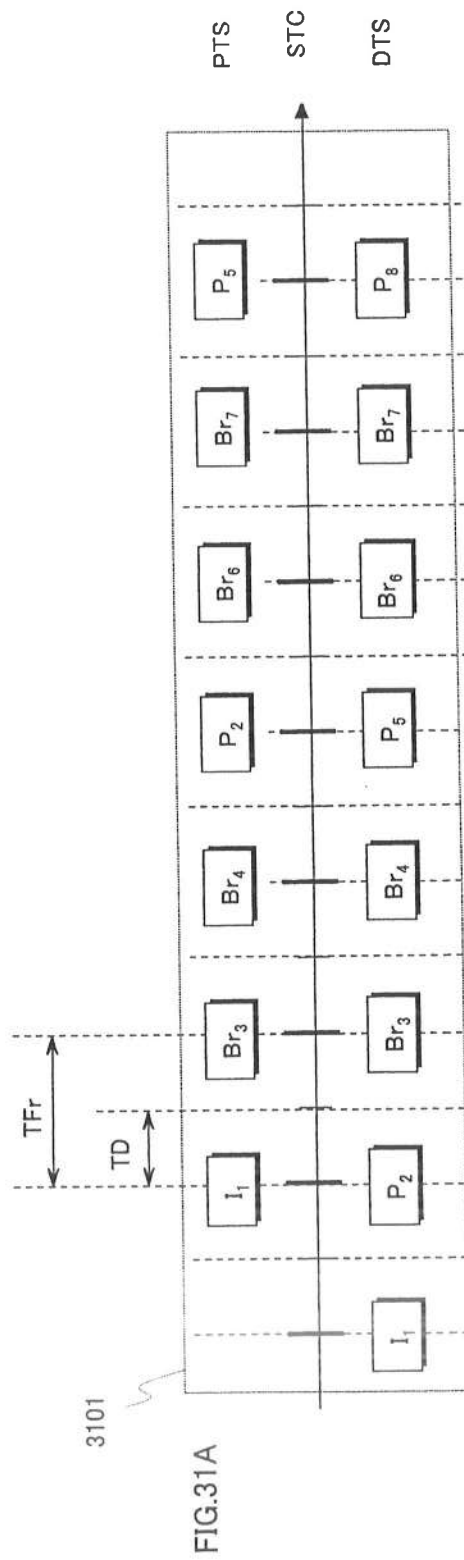
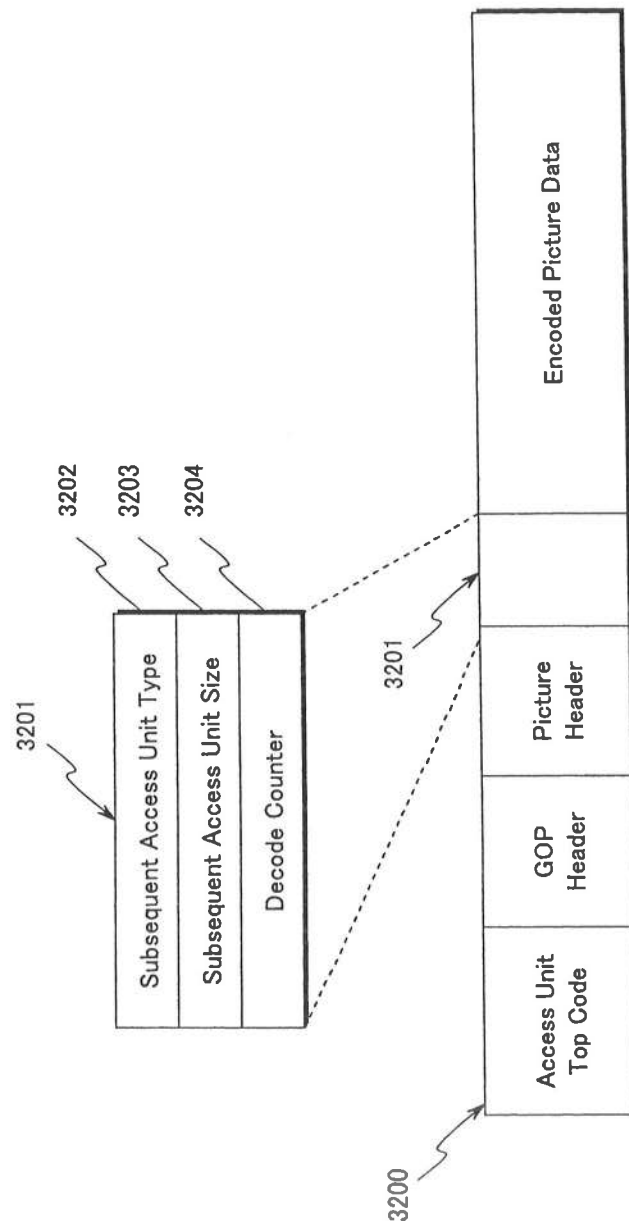


FIG.32



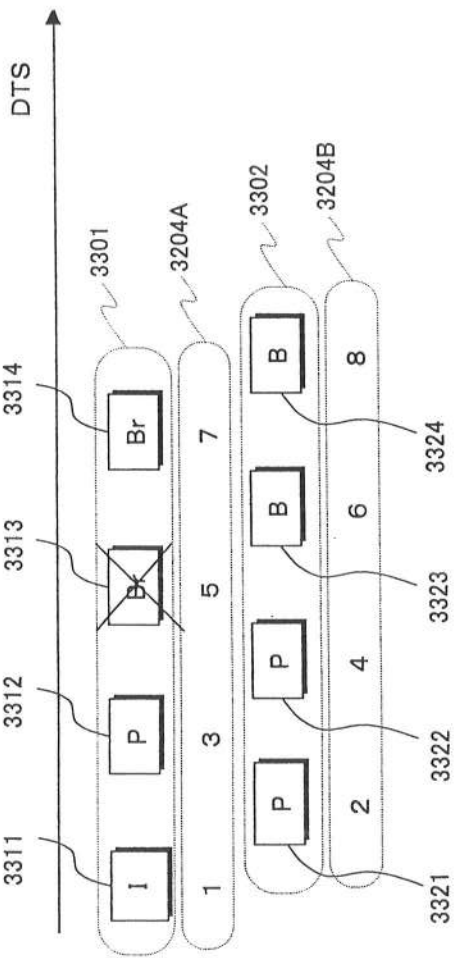


FIG. 33A

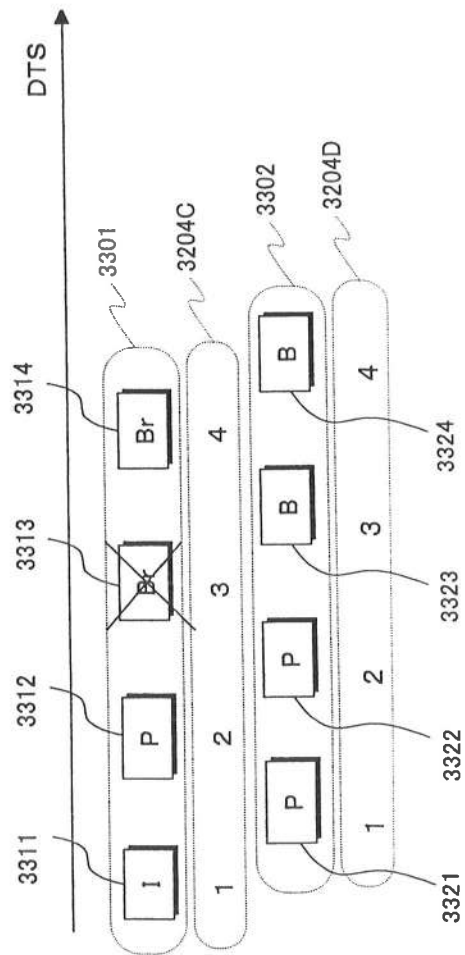


FIG. 33B

FIG.34A

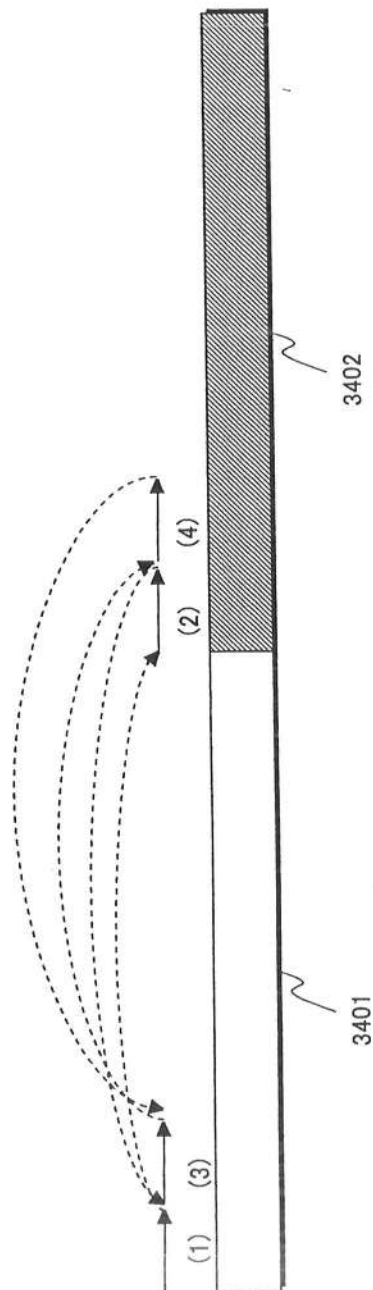
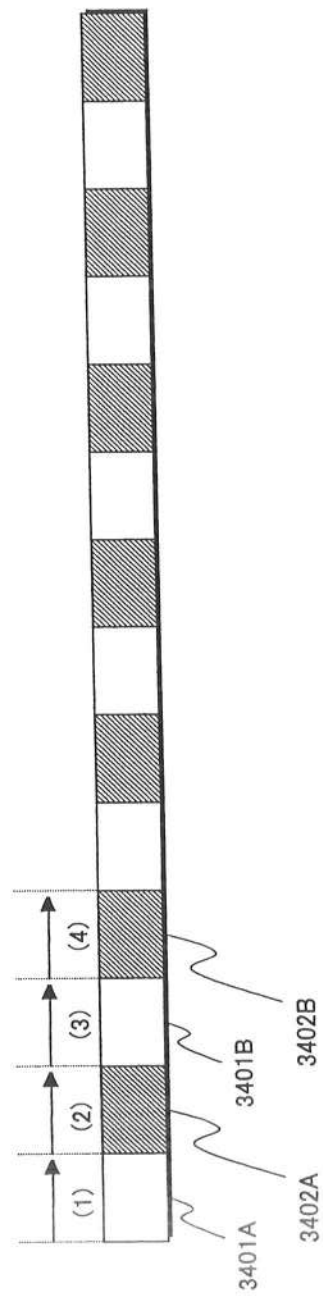


FIG.34B



3500

3510

3501

3502

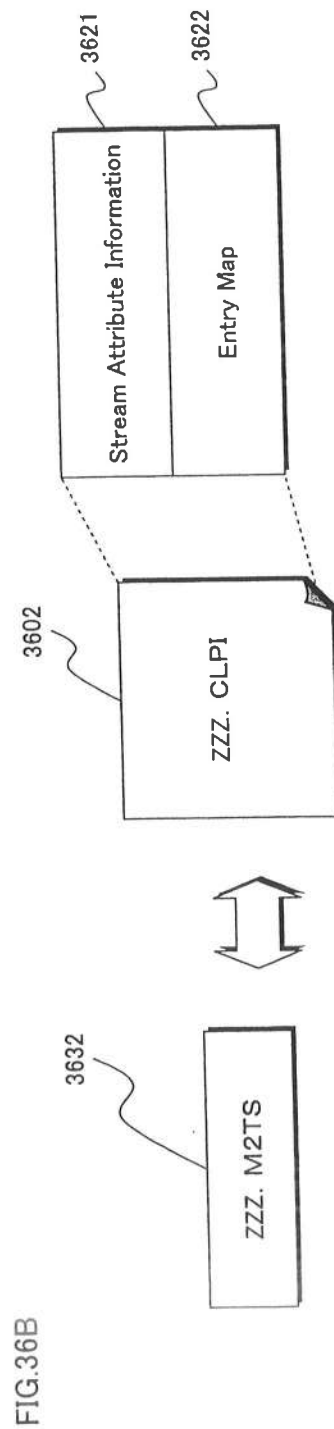
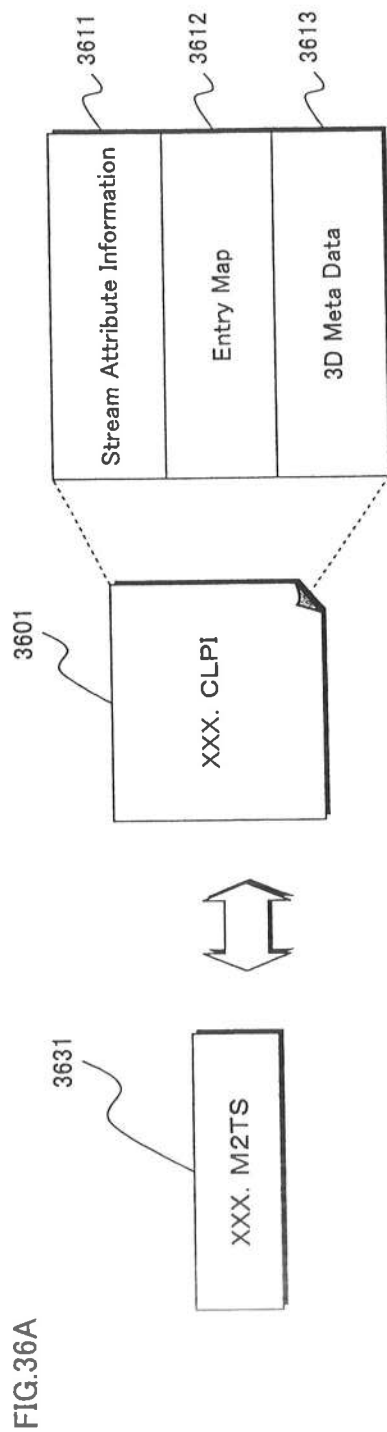
1 sec

1 sec

1 sec

1 sec

Timing diagram for the 3400 series of gates. The diagram shows a sequence of inputs 3401A, 3401B, 3402A, and 3402B over time. Each input is active for 1 second, followed by a 0.7 second delay before the next input becomes active. The output 3520 is shown as a series of pulses corresponding to the active inputs.



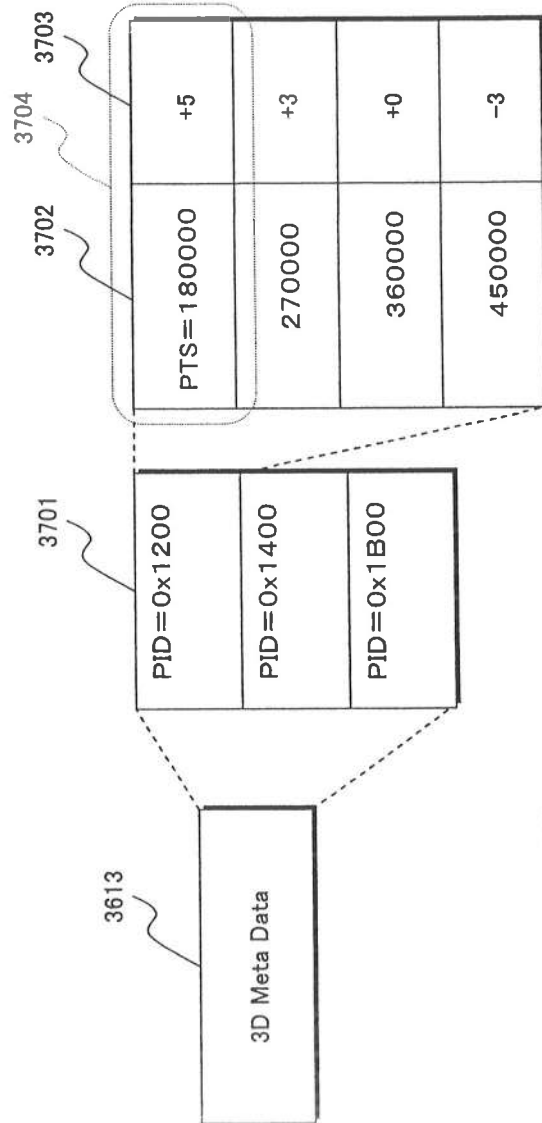


FIG. 37A

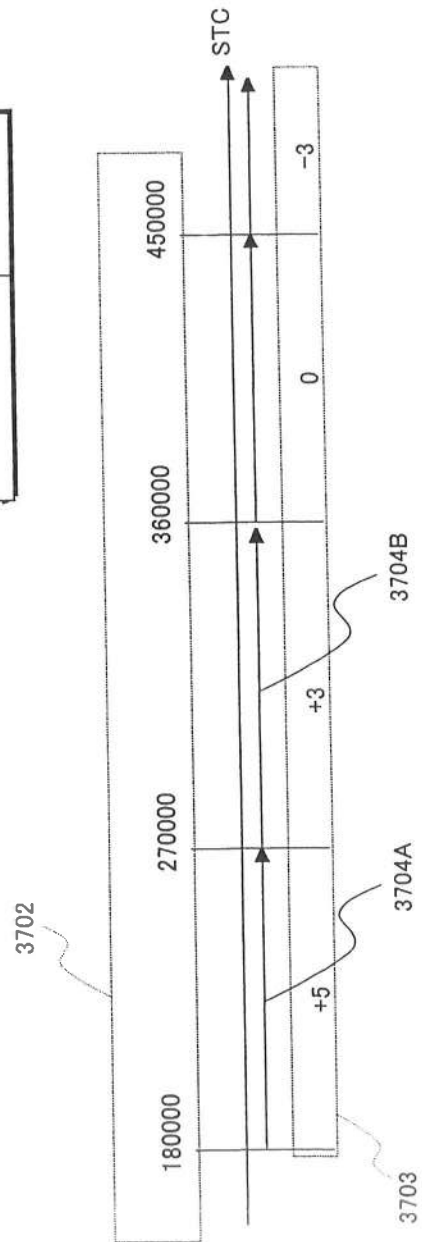


FIG. 37B

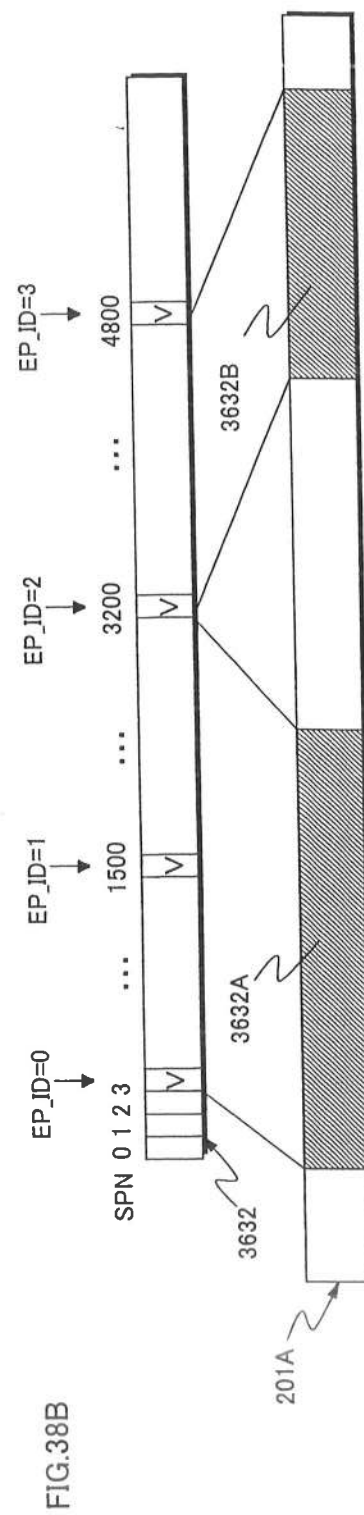
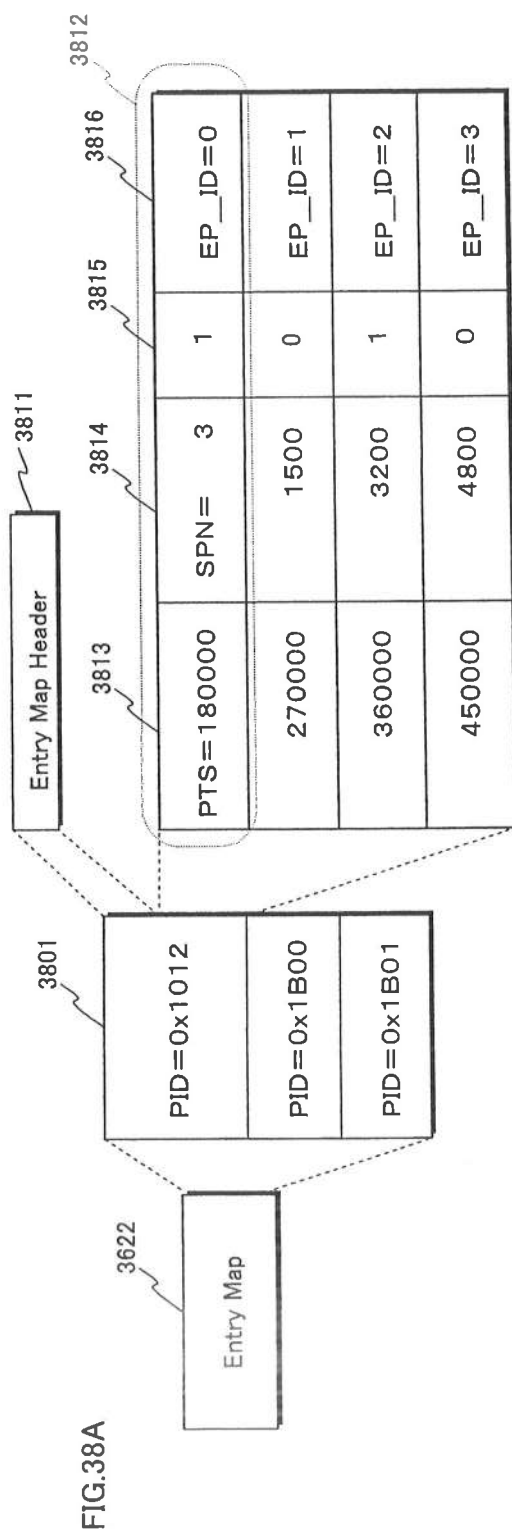


FIG. 39

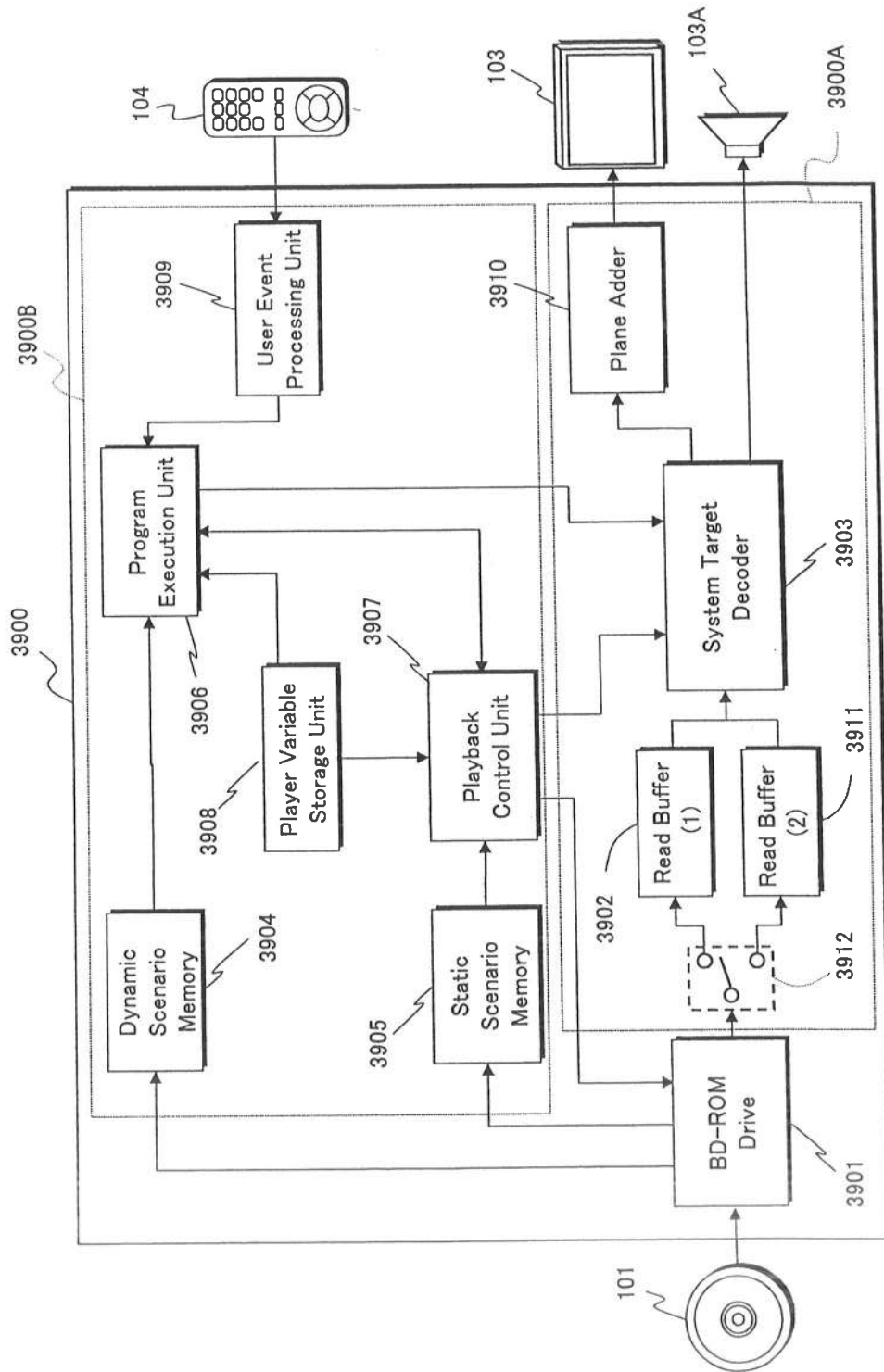
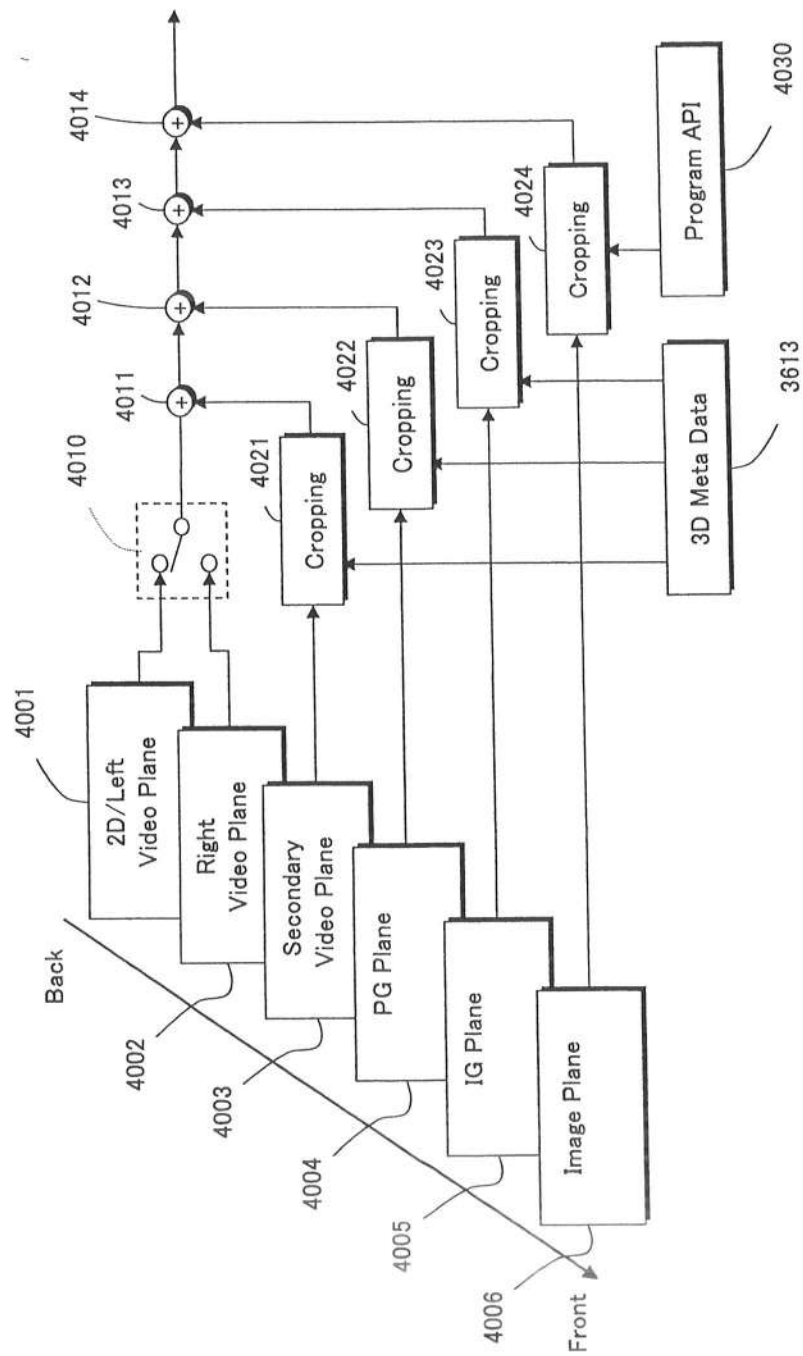


FIG.40



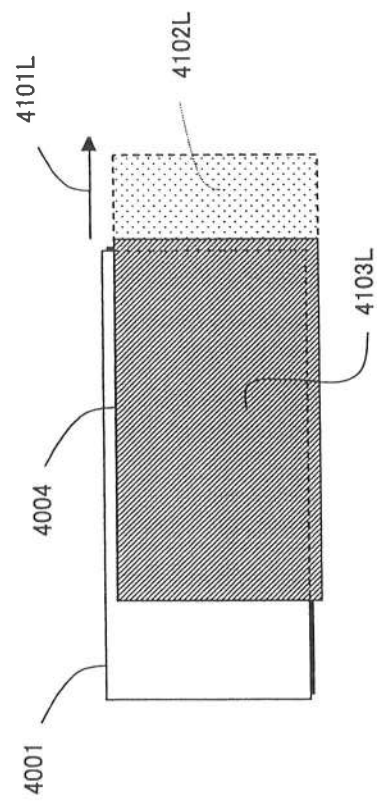


FIG. 41A

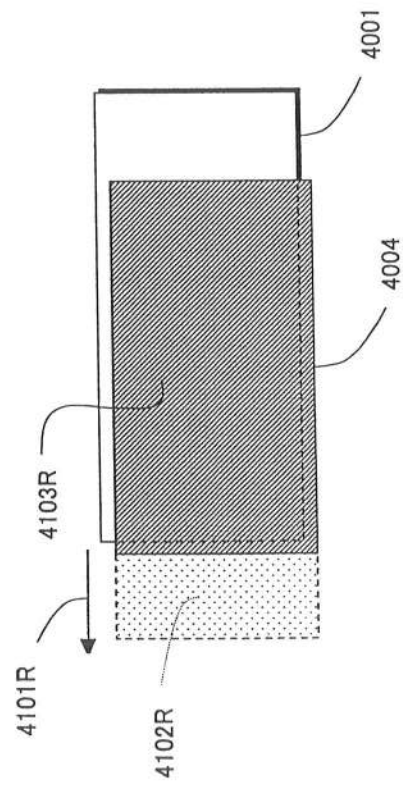


FIG. 41B

FIG.42A

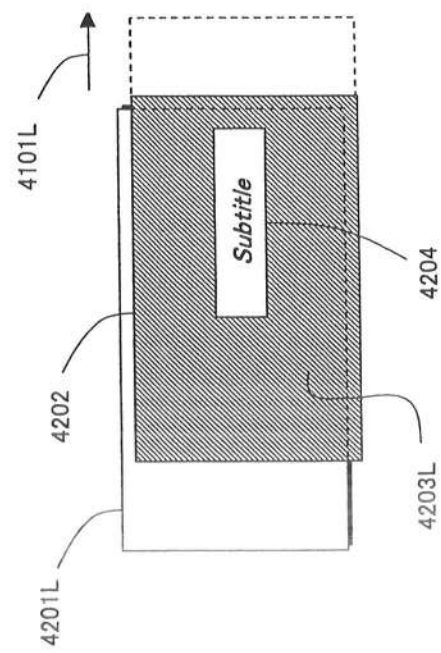


FIG.42B

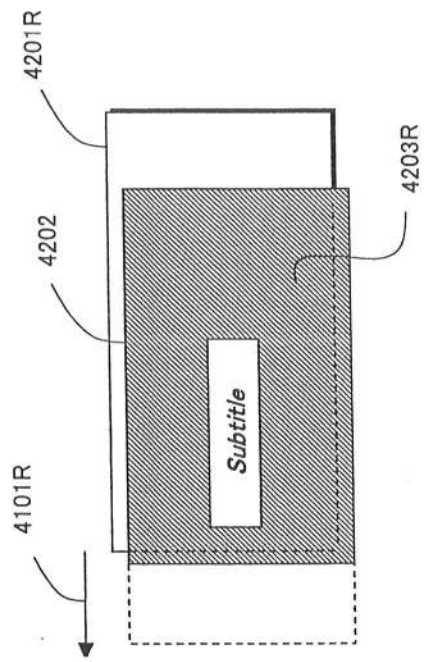


FIG.42C

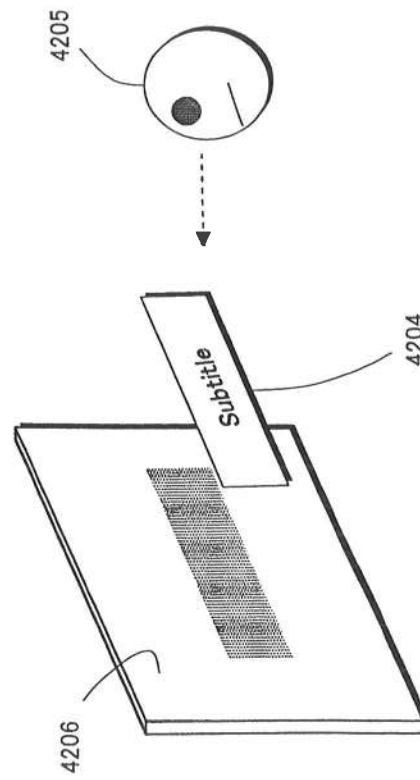


FIG.43

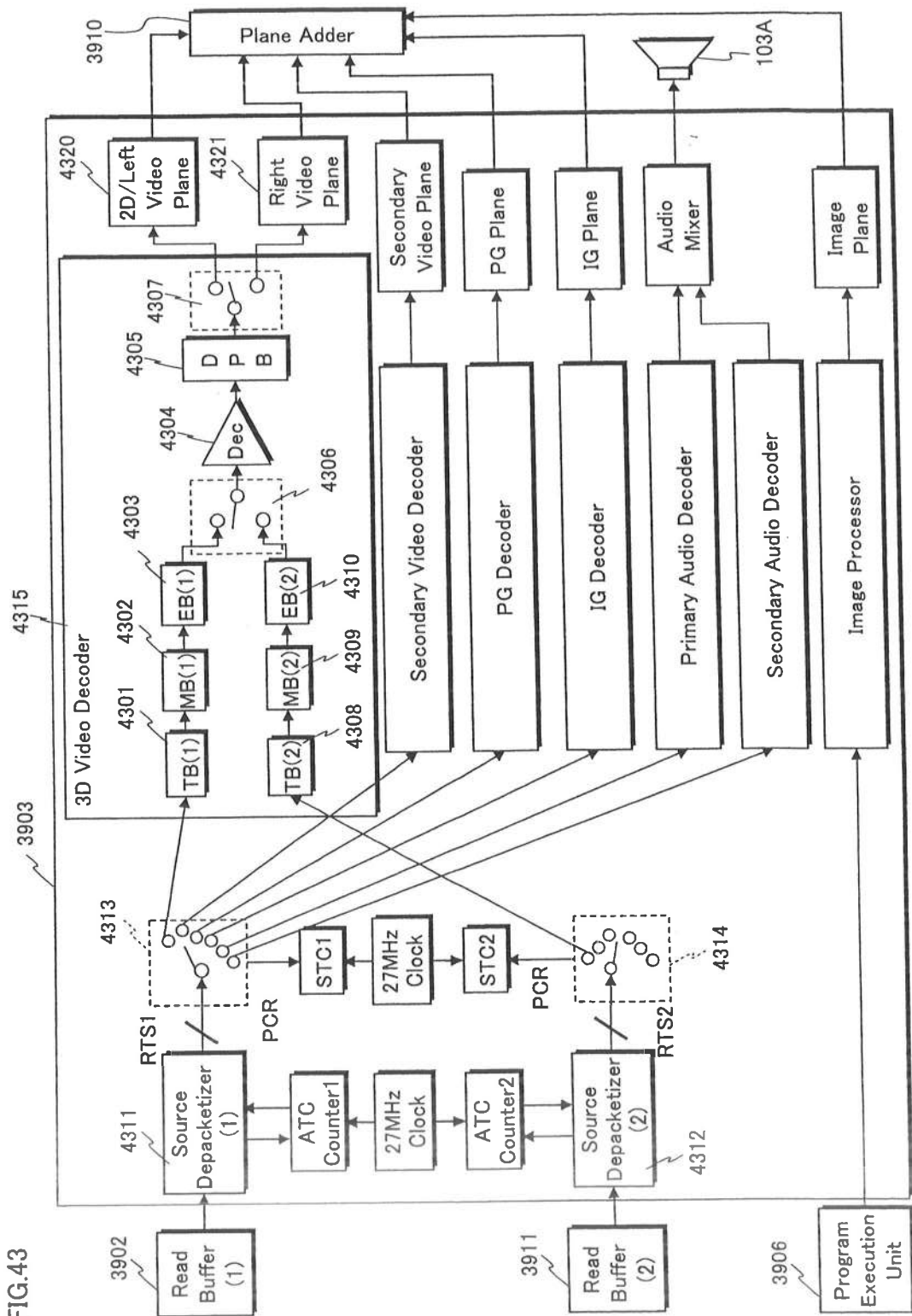
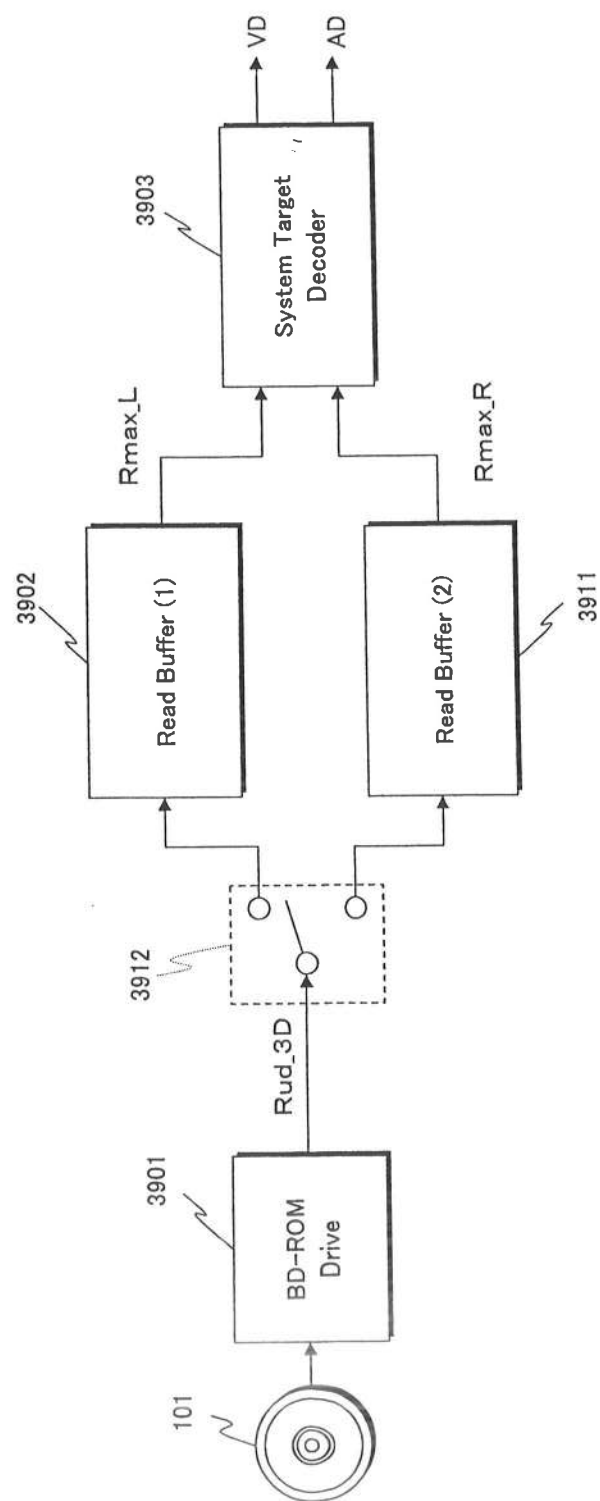


FIG.44



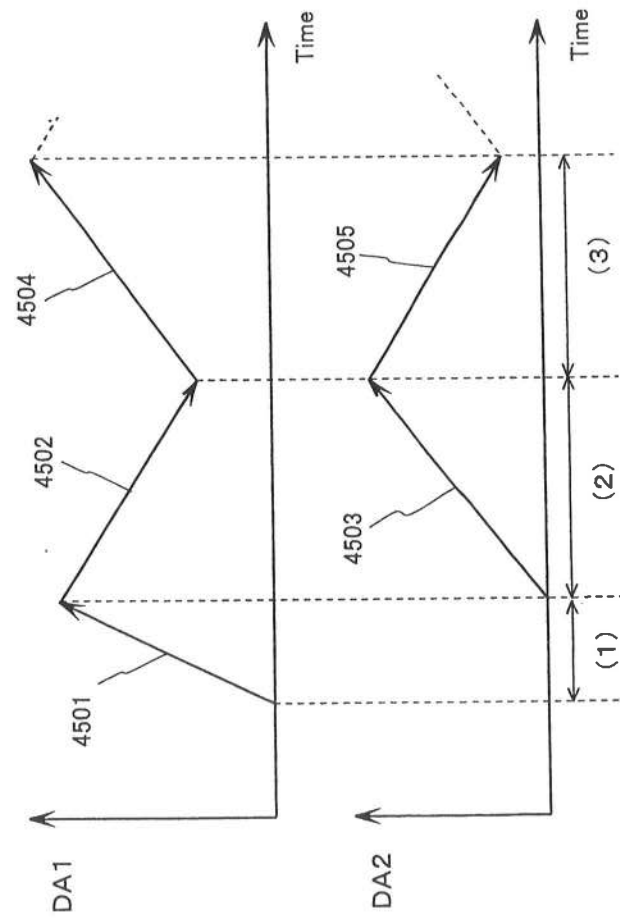


FIG. 45A

FIG. 45B

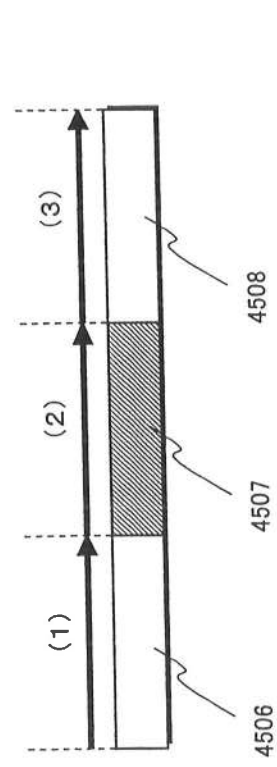


FIG. 45C

FIG.46A

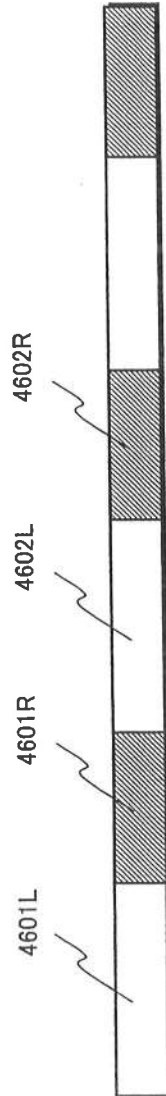
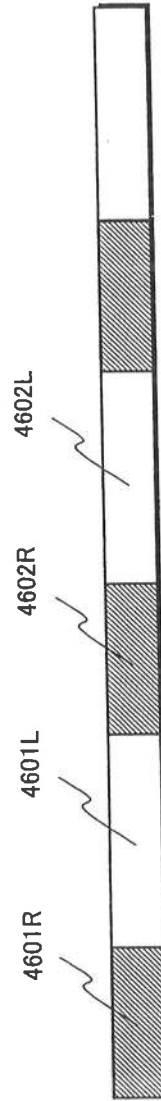


FIG.46B



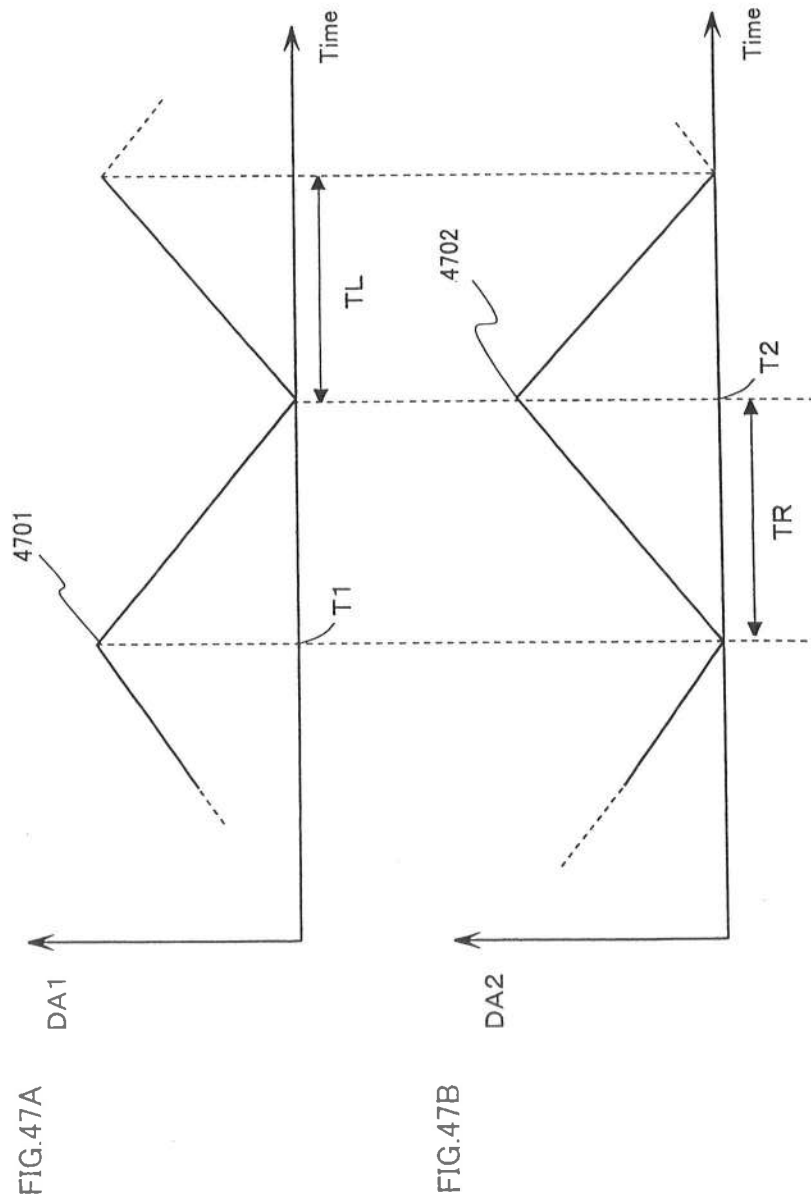
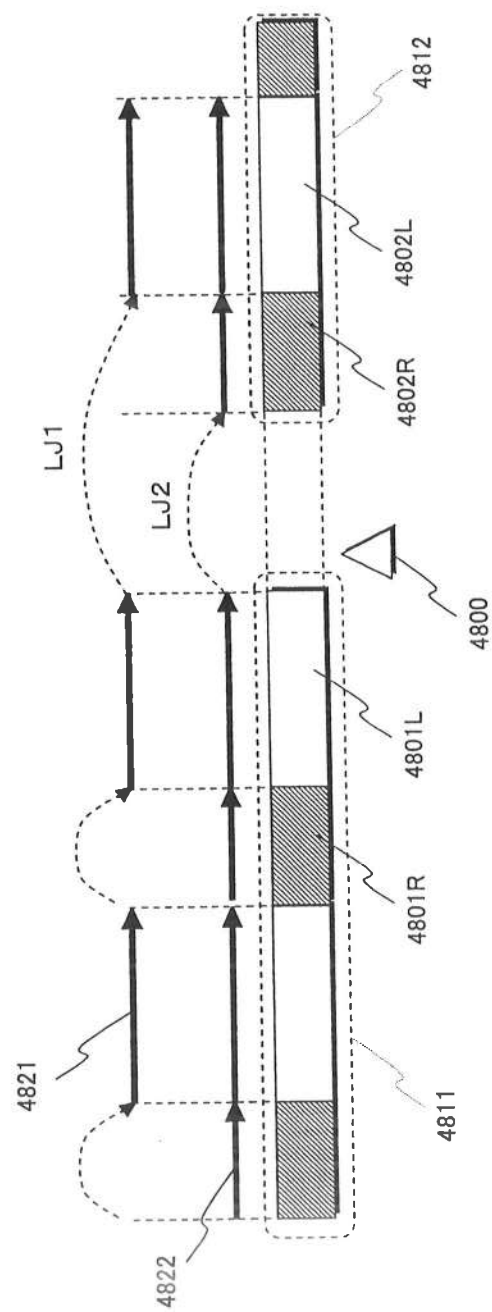


FIG. 48



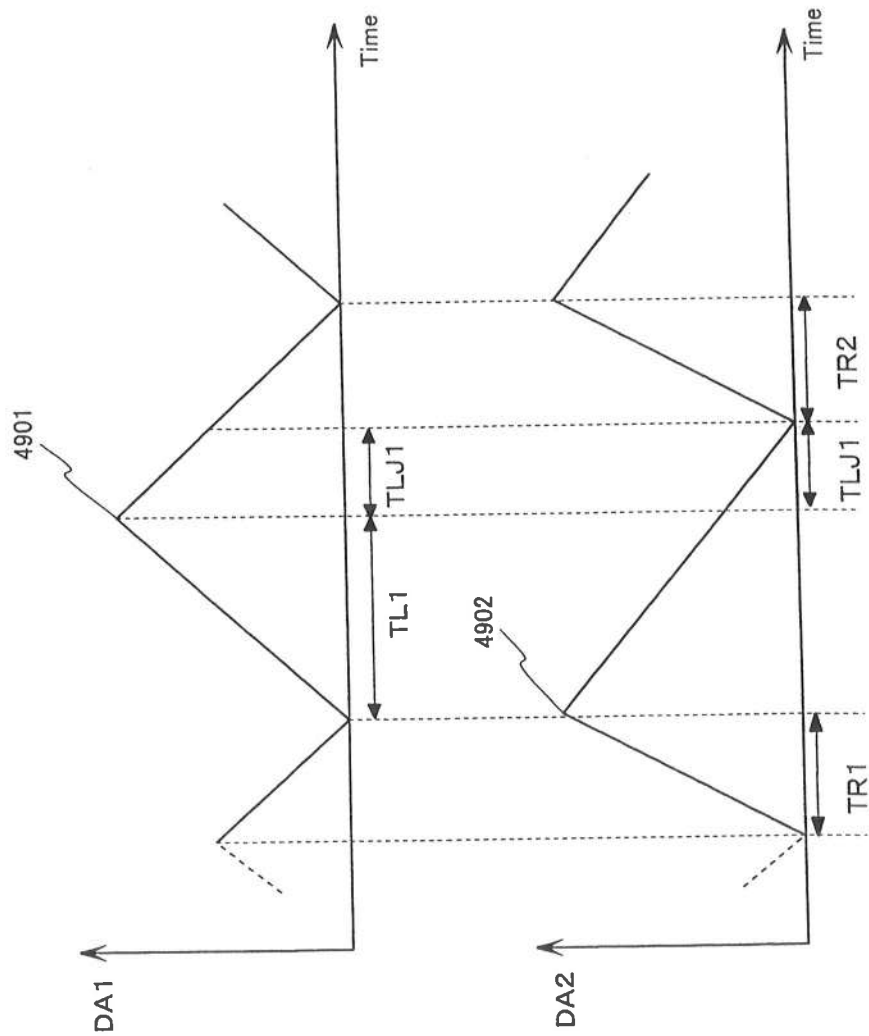
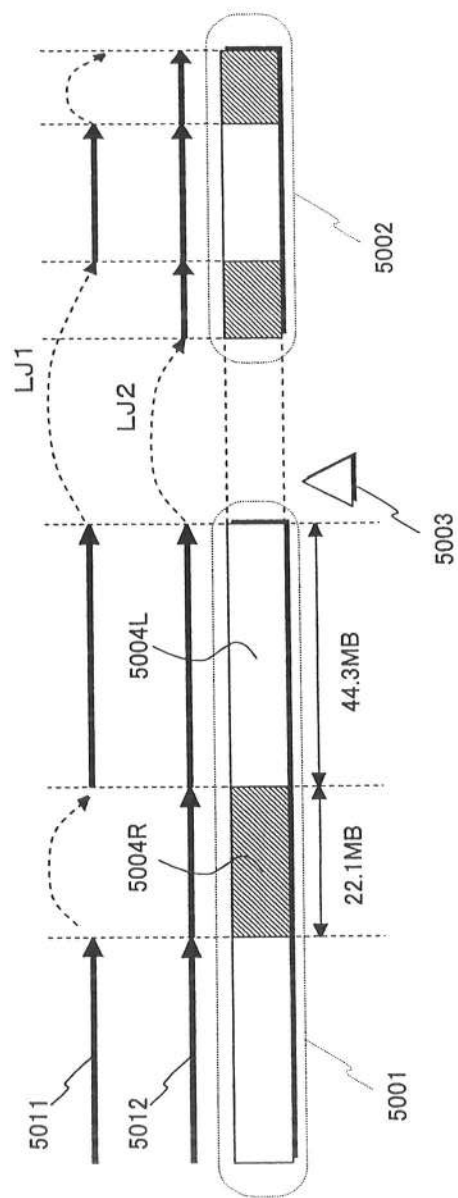


FIG. 49A

FIG. 49B

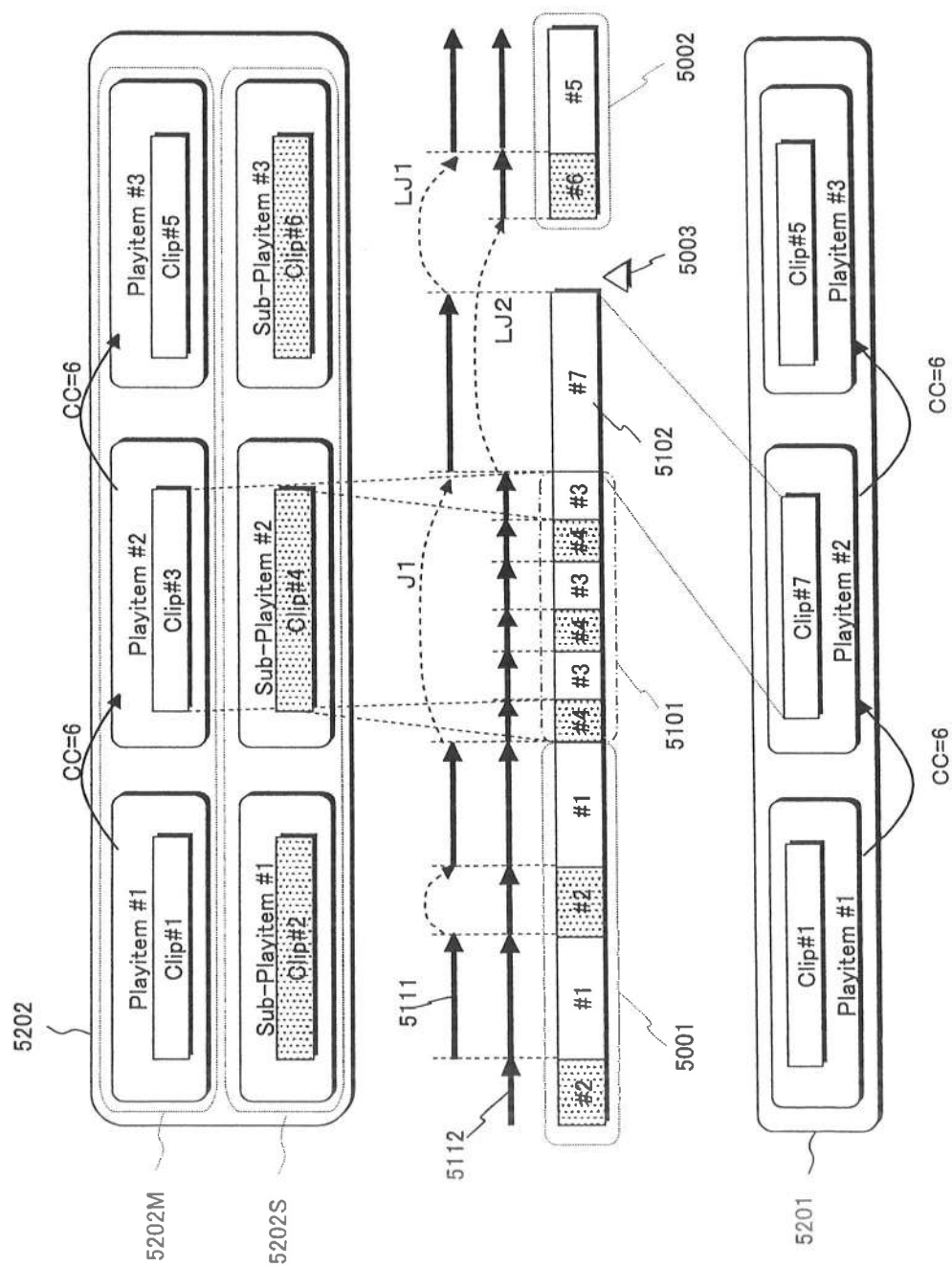
FIG.50



1



FIG. 52



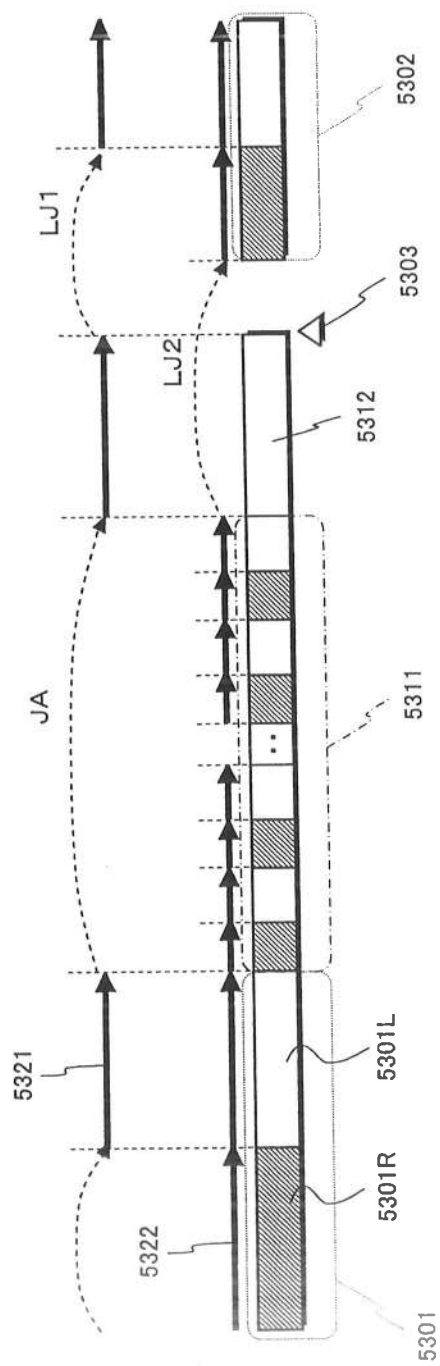


FIG. 53A

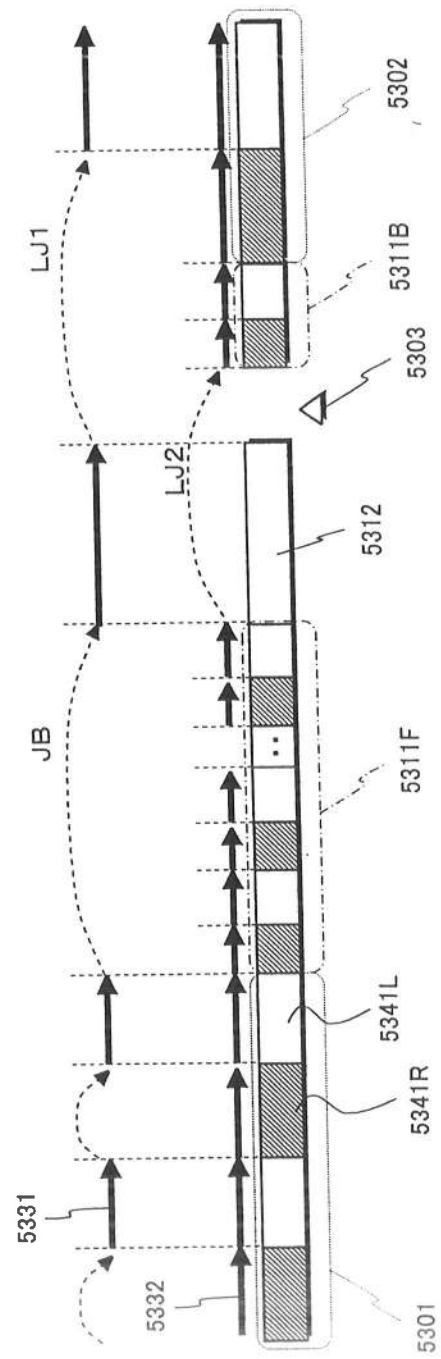


FIG. 53B

FIG.54

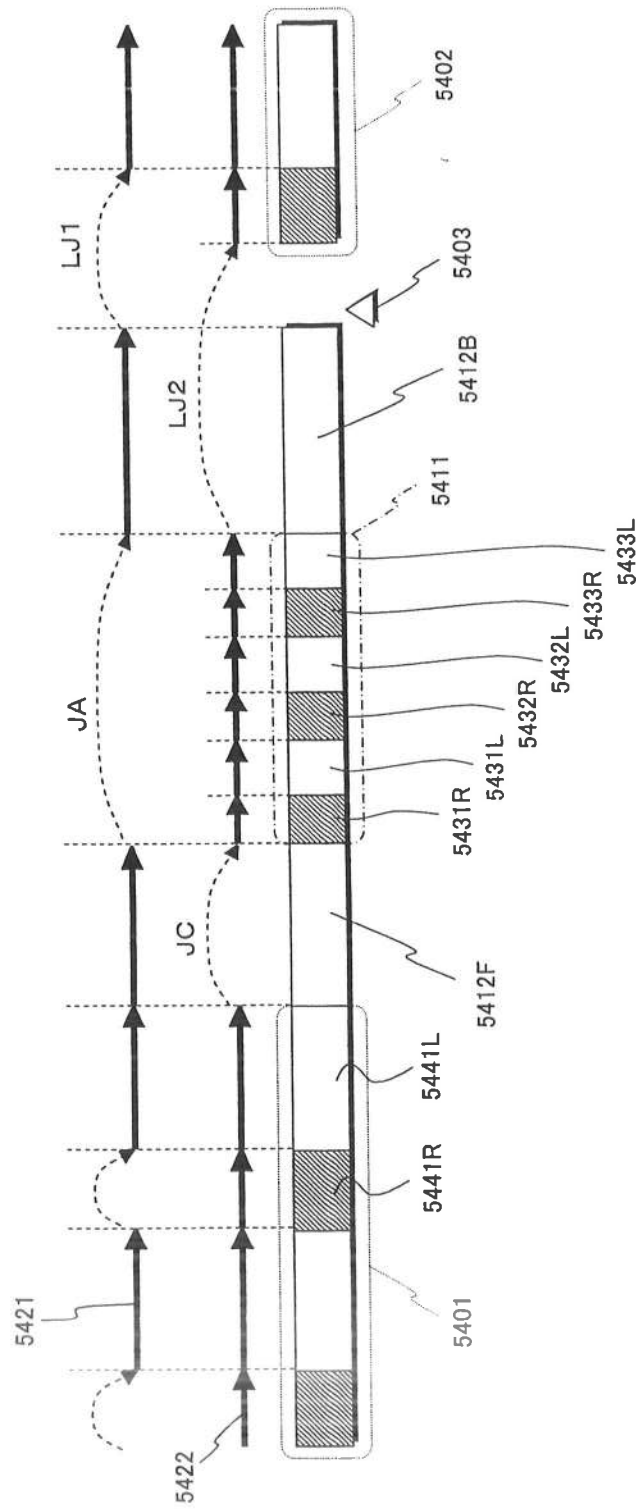
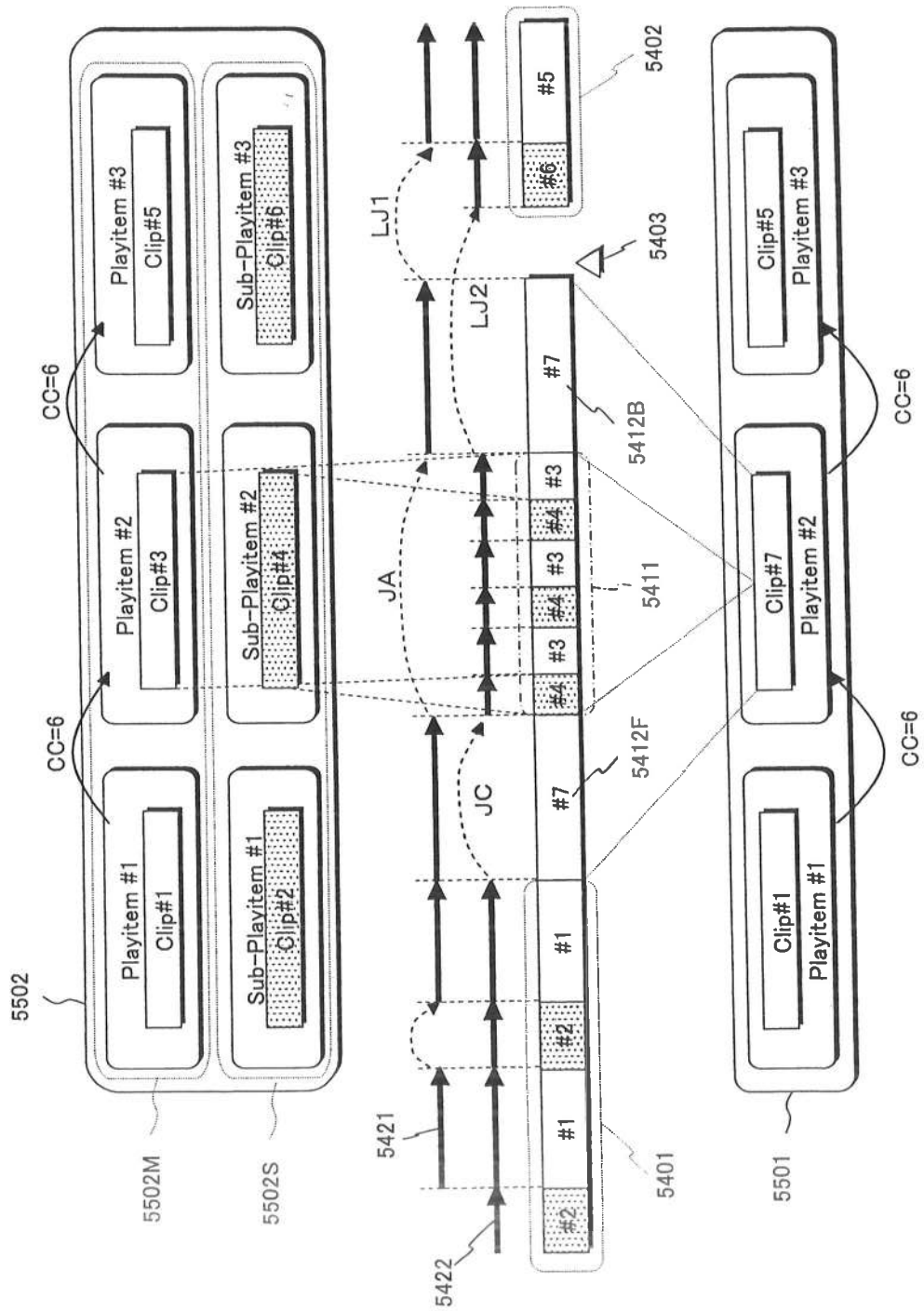


FIG.55



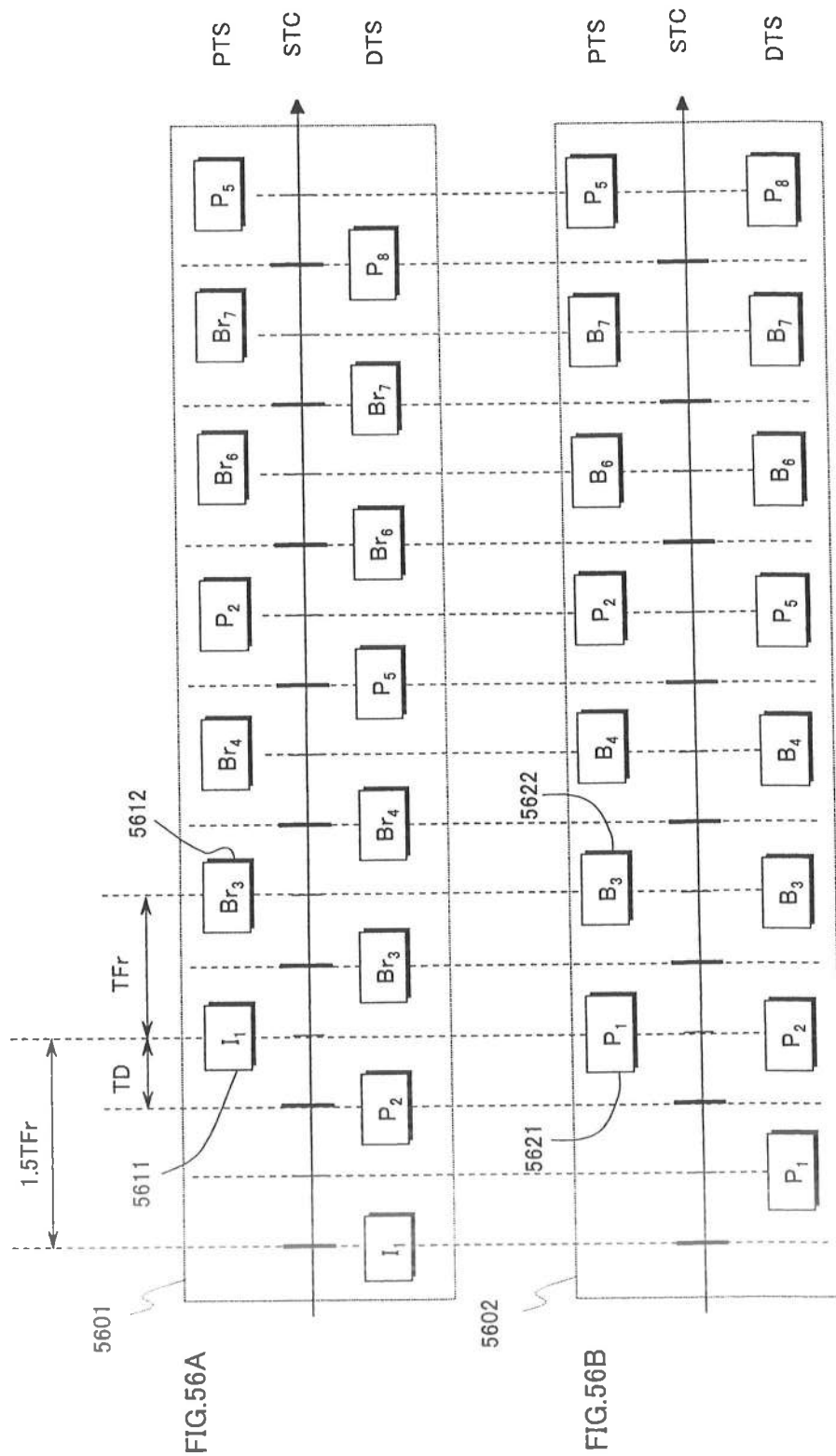
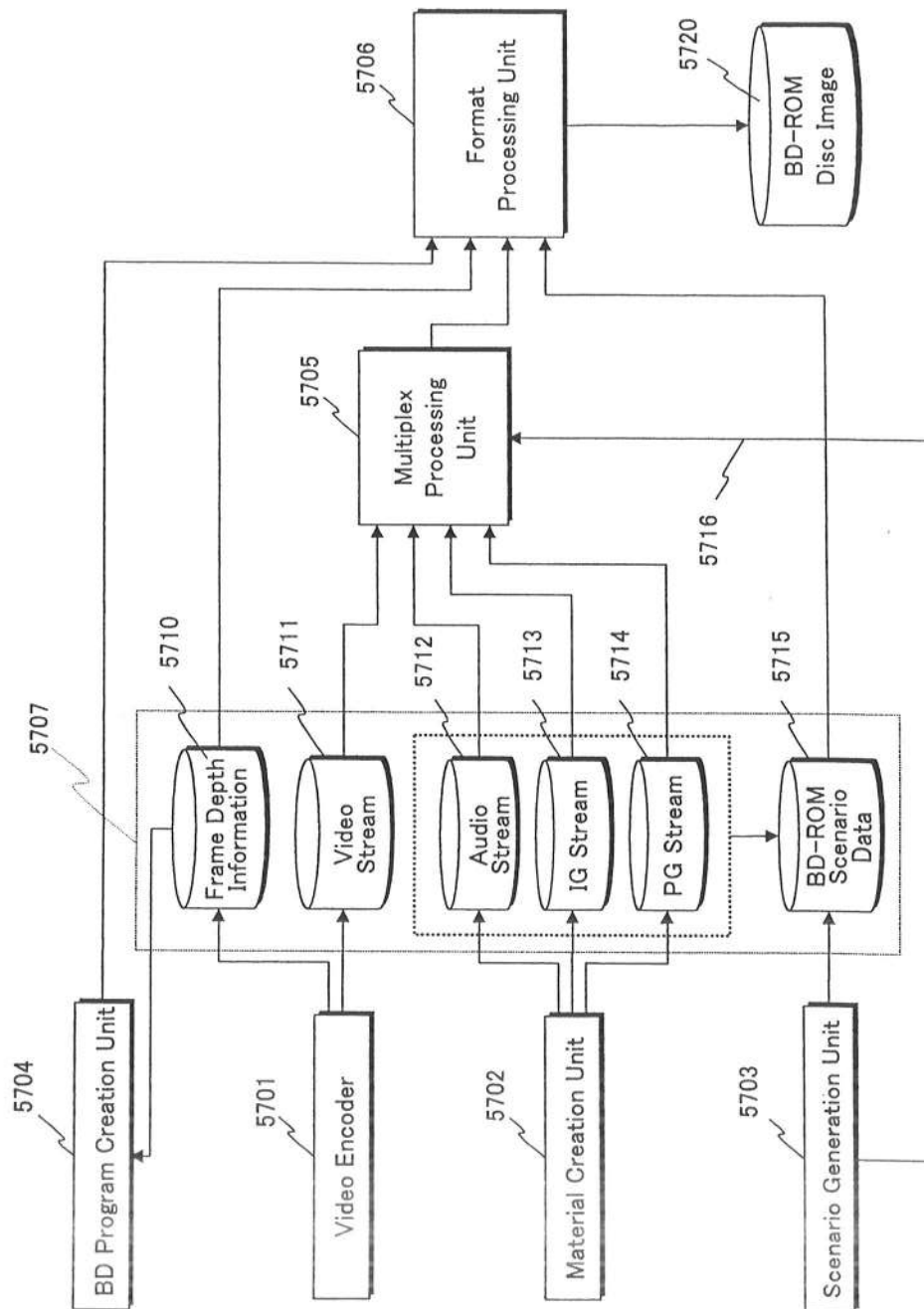


FIG.57



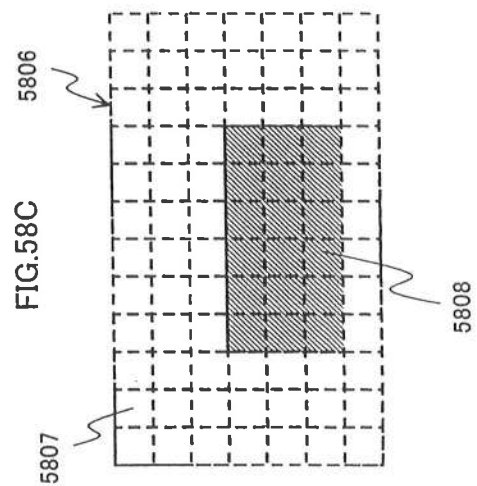
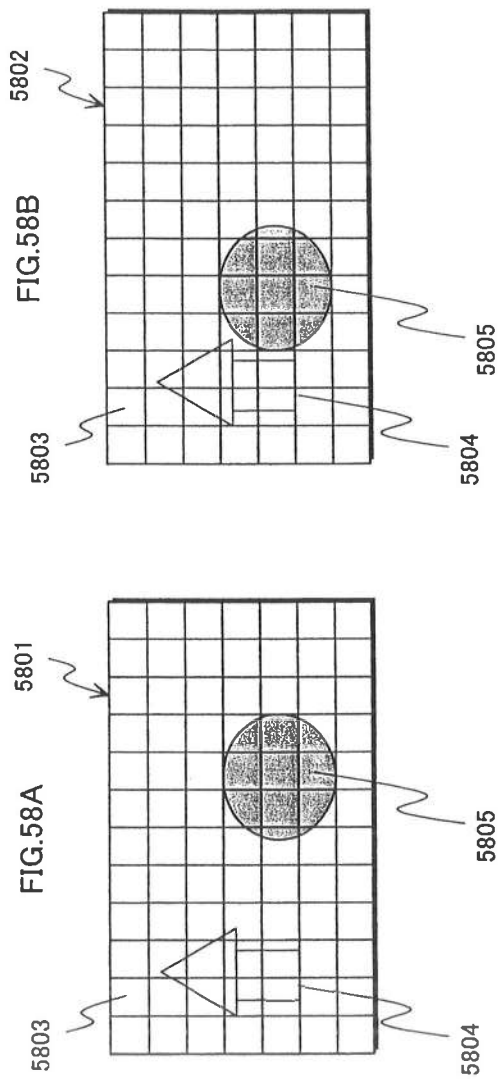


FIG. 59

