CLAIMS:

1. A mobile character control system, comprising:

a platform configured to support an operator;

a character assembly engaged with the platform, the character assembly comprising a character frame that resembles a specific creature and comprising actuatable features configured to simulate movement of the creature;

a control system configured to actuate the actuatable features of the character assembly in response to signals received from control features controlled by the operator; and

a transportation assembly configured to direct movement of the platform, wherein the transportation assembly is configured to support the character assembly;

wherein the control system is configured to control one or more actuators of the character assembly to move the one or more actuatable features to simulate movement of the creature according to a first type of motion in response to the transportation assembly moving the platform at a first speed, and wherein the control system is configured to control the one or more actuators to move the one or more actuatable features to simulate movement of the creature according to a second type of motion in response to the transportation assembly moving the platform at a second speed, wherein the first type of motion comprises a first sequence of locations in space of the one or more actuatable fetures , and wherein the second type of motion comprises a second sequence of locations in space, different from the first sequence of locations in space, of the one or more actuatable features .

2. The mobile character control system of claim 1, wherein the actuatable features are configured to actuate in different ways to cause differing motion types for the actuatable features based on different characteristics of the signals received from the control features.

3. The mobile character control system of claim 1, wherein the character assembly comprises one or more manual control features that enable the operator to manually direct movement of the actuatable features.

4. The mobile character control system of claim 3, wherein the one or more manual control features comprise stilts, handholds, footholds, or any combination thereof.

5. The mobile character control system of claim 1, wherein the character assembly comprises an auxiliary feature consistent with a theme of the character assembly; optionally, wherein the auxiliary feature comprises a spray nozzle configured to direct a fluid from a portion of the character assembly toward an interactive zone.

6. The mobile character control system of claim 1, comprising the control features, wherein the control features comprise a button, a control pad, a joystick, or a combination thereof; optionally, wherein the control features are configured to be interacted with by the operator and to direct the signals to the control system.

7. The mobile character control system of claim 1, comprising a supplemental transportation device configured to enable the platform to move via a manual force applied by the operator; optionally, wherein the supplemental transportation device comprises a hydraulic motion bar.

8. The mobile character control system of claim 1, wherein the transportation assembly comprises a drive configured to cause rotation of wheels to direct movement of the platform.

9. The mobile character control system of claim 1 comprising:

an operator compartment positioned within the character assembly and including one or more of the control features.

10. The mobile character control system of claim 9, wherein the character assembly fully conceals the operator compartment and the control features .

11. The mobile character control system of claim 1, comprising additional control features located remotely from the mobile character control system.

12. The mobile character control system of claim 1, wherein the actuatable features comprise front legs and hind legs, wherein a first control feature of the one or more control features is configured to control the front legs, wherein a second control feature of the one or more control features is configured to control the hind legs.

13. The mobile character control system of claim 1, wherein the actuatable features comprise a head, eyes, and a mouth, wherein the control system is configured to operate the head, the eyes, and the mouth independently of one another.

14. The mobile character control system of claim 1, wherein the control system is configured to actuate the actuators of the character assembly to move the actuatable features according to a first type of motion in response to the transportation assembly moving the character assembly in a straight line; and wherein the control system is configured to control the actuators to move the actuatable features according to a second type of motion in response to the transportation assembly turning the character assembly.

15. The mobile character control system of claim 1, wherein the first type of motion corresponds to a slow walk, wherein the second type of motion corresponds to a gallop, and wherein the first speed is less than the second speed.