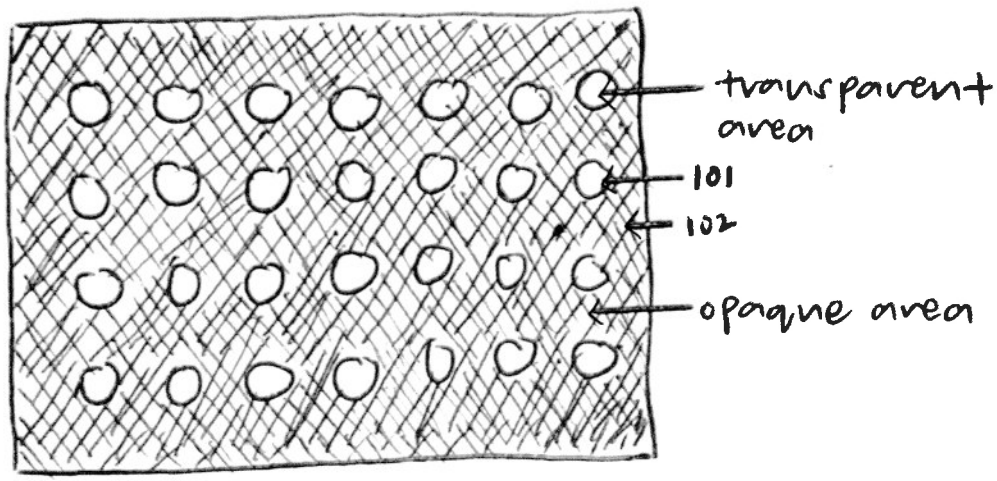

transparent area
101
102
opaque area

fig. 1

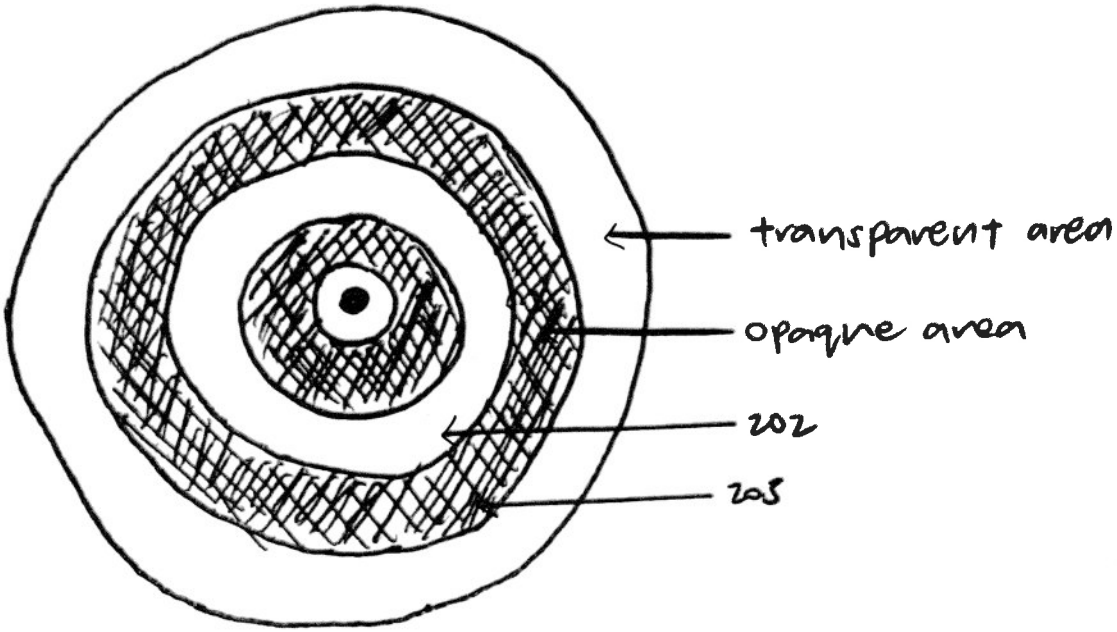
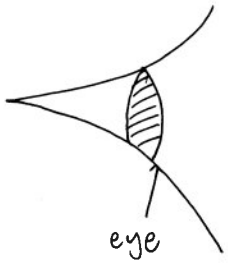

transparent area
opaque area
202
205

fig. 2


eye

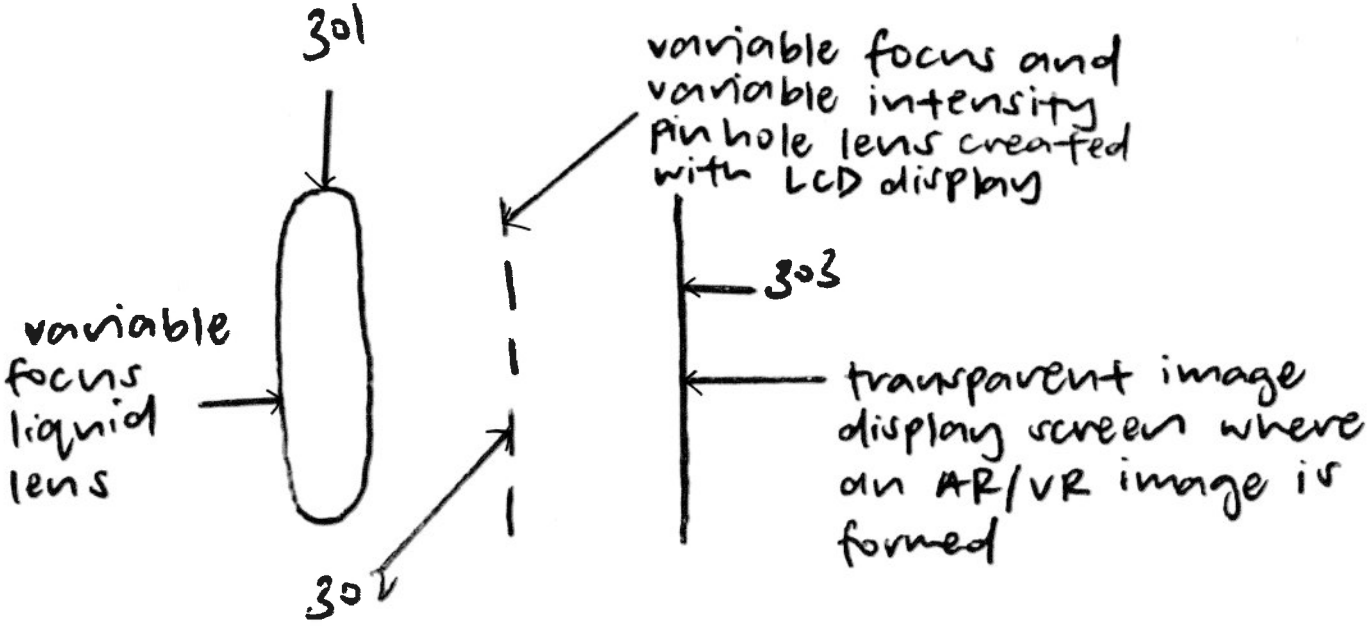

301
variable focus and variable intensity pinhole lens created with LCD display
303
transparent image display screen where an AR/VR image is formed
variable focus liquid lens
305

fig. 3

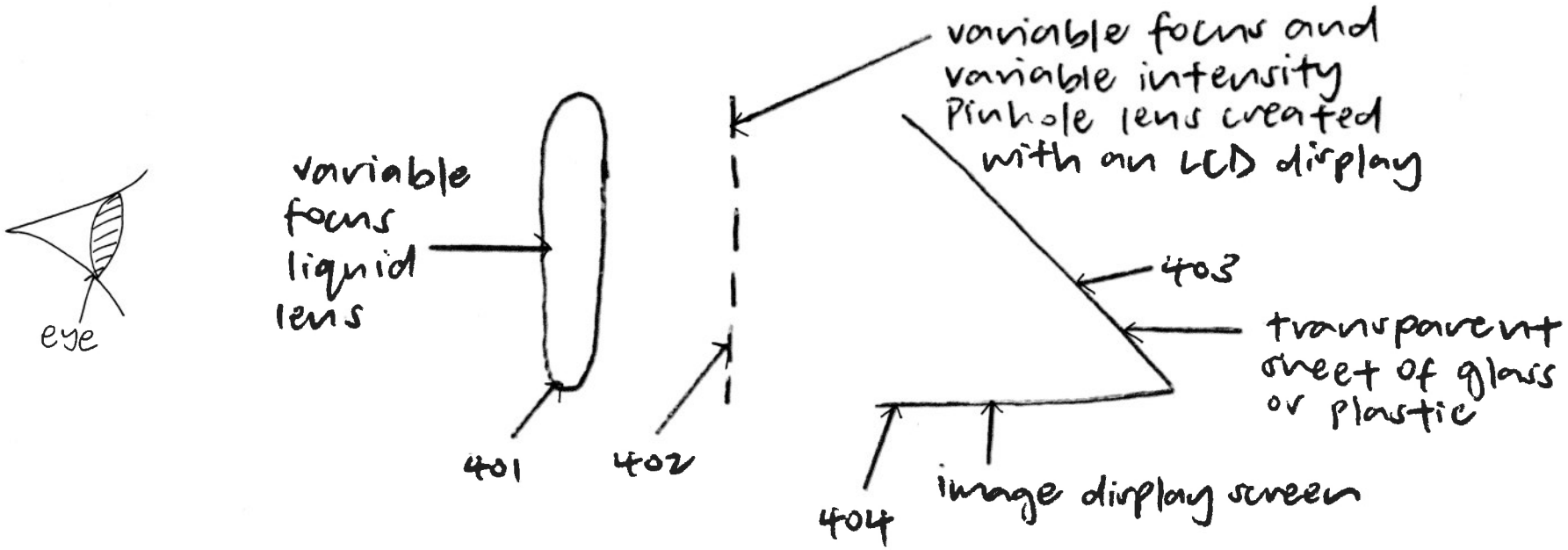

eye
variable focus liquid lens
401
402
variable focus and variable intensity Pinhole lens created with an LCD display
403
transparent sheet of glass or plastic
404
image display screen

fig. 4

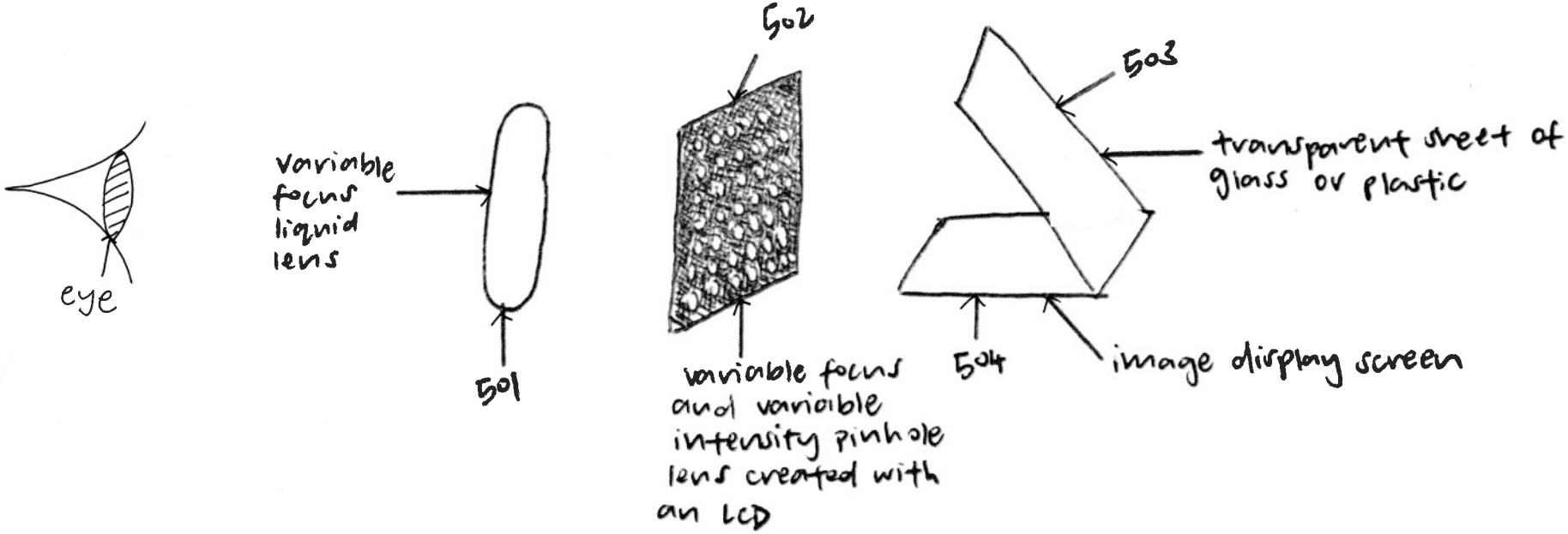

eye
variable focus liquid lens
501
502
503
transparent sheet of glass or plastic
variable focus and variable intensity pinhole lens created with an LCD
504
image display screen

fig. 5