CLAIMS

1. A management system for managing an equivalent exchange between a dealer and a player with respect to gaming chips at a game table where games are played using the gaming chips, the management system comprising:

a chip tray from which the amount of stored gaming chips is read;

a reader configured to read the amount of gaming chips put out from the chip tray to the game table by a dealer;

a game recognition device configured to recognize a predetermined game stage;

a detection device configured to detect that an equivalent exchange of the gaming chips is taking place between the dealer and the player;

a management controller configured to activate a predetermined function corresponding to the equivalent exchange, using information on the amount read by the reader for the gaming chips that have been put out on the game table by the dealer from the chip tray and read by the reader, in response to the detection of the equivalent exchange by the detection device during the predetermined game phase recognized by the game recognition device.

2. The management system according to claim 1, wherein

the equivalent exchange is the exchange of gaming chips put out from the chip tray to the play table by the dealer for banknotes put out from the player to the play table.

3. The management system according to claim 1, wherein

the predetermined function is an inspection function that compares the amount of gaming chips put out from the chip tray to the game table by the dealer with the amount of banknotes put out from the player to the game table to determine whether they match.

4. The management system according to claim 3, further comprising:

a banknote recognition system configured to recognize the amount of banknotes put out by the player to the game table, wherein

the management controller is configured to performs the comparison using the amount of banknotes determined by the banknote recognition system.

5. The management system according to claim 4, wherein

the banknote recognition system is configured to determine whether the banknote is genuine or not.

6. The management system according to claim 3, further

comprising:

a banknote recognition system configured to recognize the amount of banknotes issued by the player to the game table by means of an input operation by a dealer, wherein the management controller is configured to perform the comparison using the amount of banknotes determined by the banknote recognition system.

7. The management system according to claim 2, further comprising

a database configured to store a history of the equivalent exchange between the gaming chips and the banknotes.

8. The management system according to claim 1, wherein

the chip tray has a storage area for gaming chips to be put out on the game table by the dealer, wherein

the management system further comprising:

a temporary placement area where gaming chips are placed by the dealer between the storage area and a betting area where gaming chips are placed on the game table for the player to bet on the game; and

a dealer reader configured to read IDs of the gaming chips in the temporary placement area.

9. The management system according to claim 3, wherein

the reader is configured to recognize the amount of gaming chips reduced from the chip tray as the amount of gaming chips put out by the dealer from the chip tray to the play table.

10. The management system according to claim 9, wherein

the equivalent exchange is an equivalent exchange of gaming chips from the dealer to the play table and banknotes from the player to the play table, and

the predetermined function is an inspection function to determine whether the amount of gaming chips reduced from the chip tray matches the amount of banknotes put out on the play table from the player.

11. The management system according to claim 10, wherein

the predetermined function is an inspection function that determines whether the total amount of gaming chips reduced from the chip tray in a plurality of equivalent exchanges matches the total amount of banknotes issued by the player to the game table.

12. The management system according to claim 1, wherein

the gaming chip is embedded with an ID,

the chip tray is configured to read the ID embedded in

the gaming chip housed therein,

the reader is configured to read the ID embedded in the gaming chip that is put out from the chip tray to the game table by the dealer,

the management controller is configured to perform the predetermined function using information of the ID read by the reader.

13. The management system according to claim 1, further comprising:

a player chip recognition device configured to recognize the amount of gaming chips put out by the player to the game table, wherein

the predetermined function is an inspection function that compares the amount of gaming chips put out on the game table by the dealer with the amount of gaming chips put out on the game table from the player to determine if they match.

14. The management system according to claim 1, wherein

the predetermined game phase is a phase after the game liquidation has been completed but before the dealer deals the cards.

15. The management system according to claim 1, wherein

the predetermined game phase is the liquidation phase

after the dealer has dealt the cards and the game is fixed.