

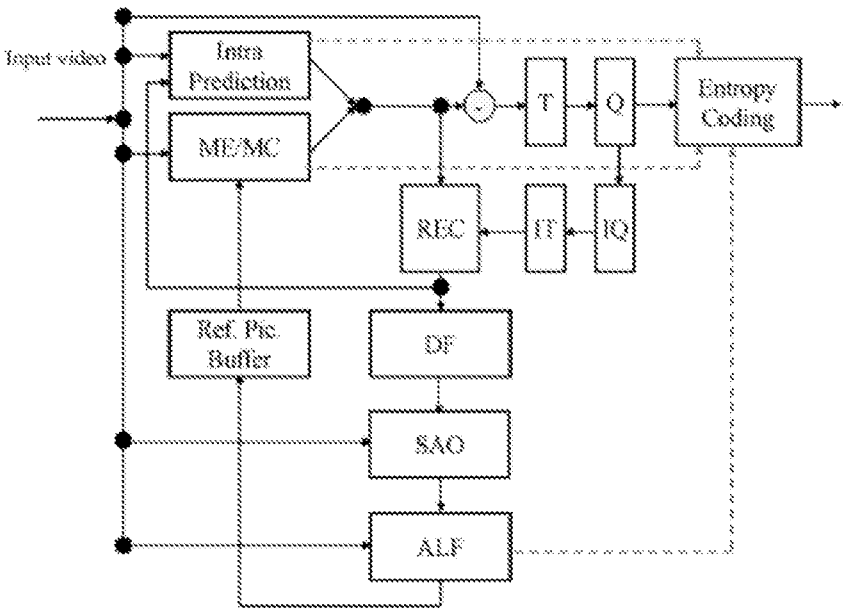


FIG. 1

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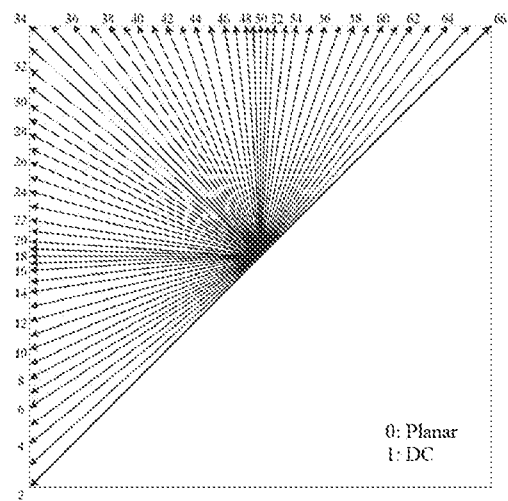


FIG. 2

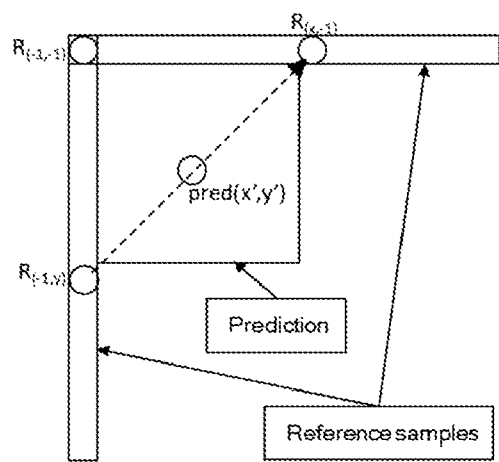


FIG. 3A

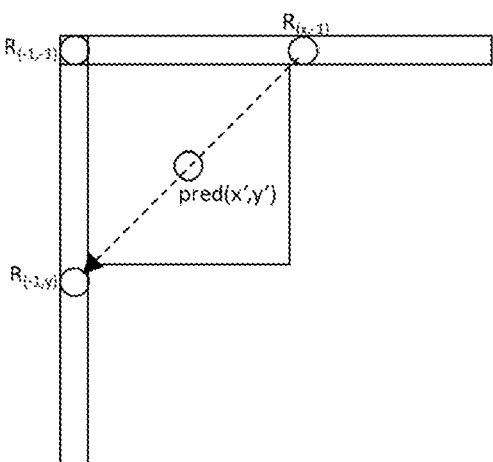


FIG. 3B

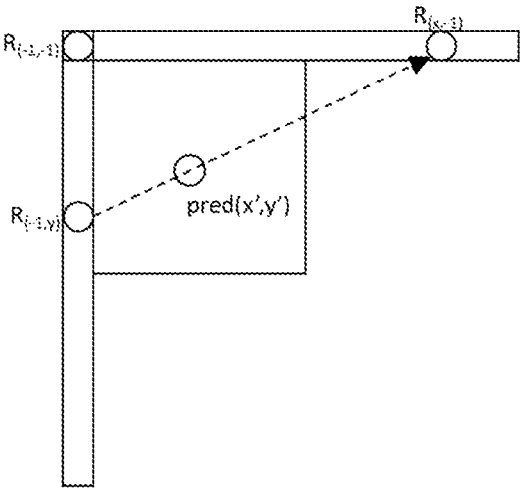


FIG. 3C

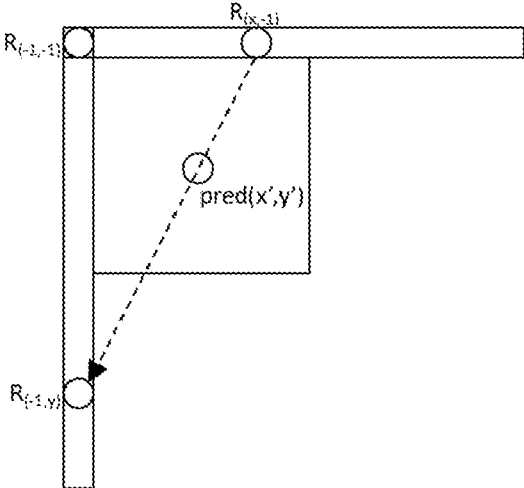


FIG. 3D

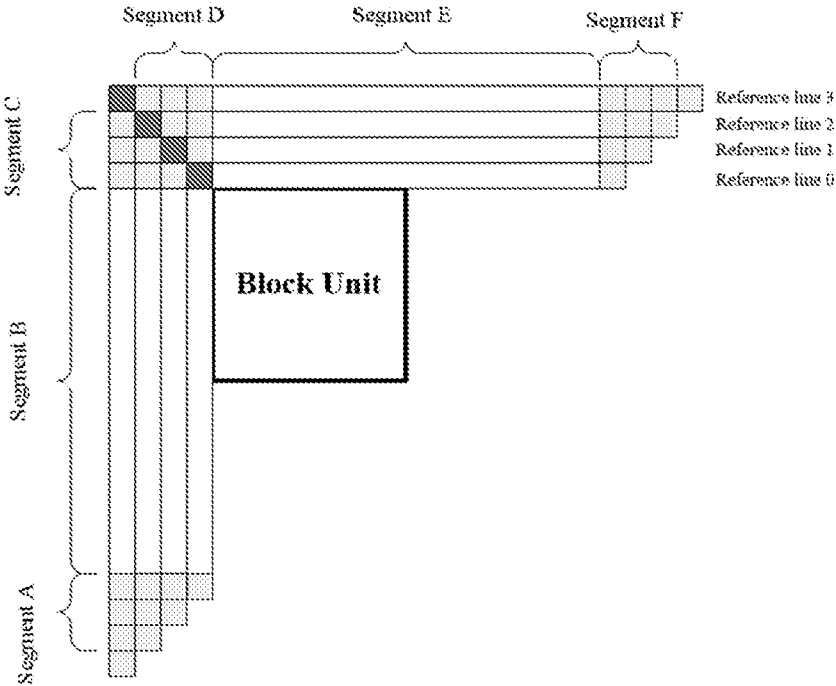


FIG. 4

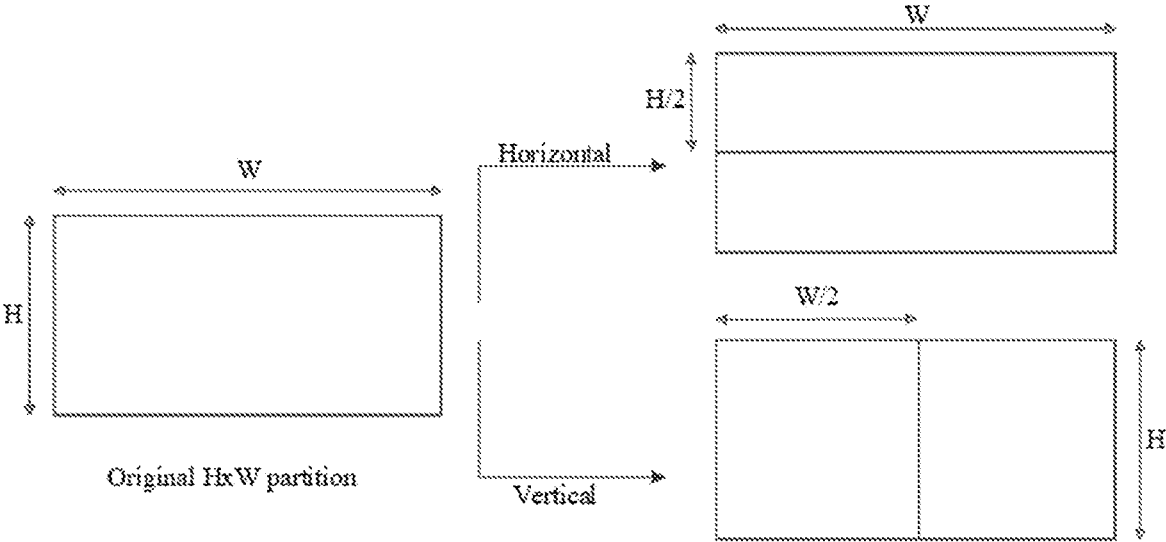


FIG. 5

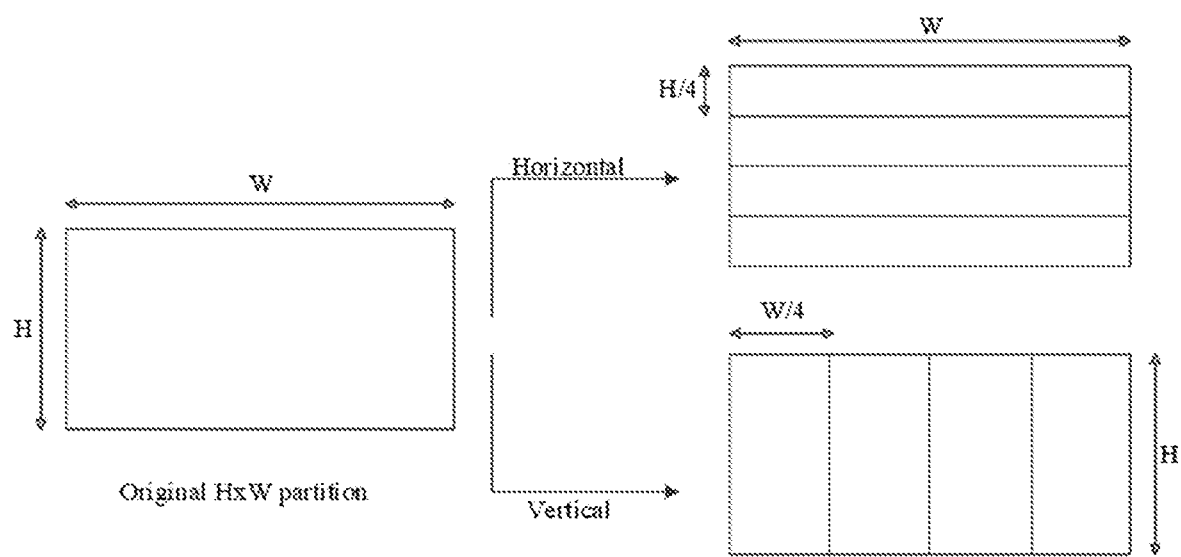


FIG. 6

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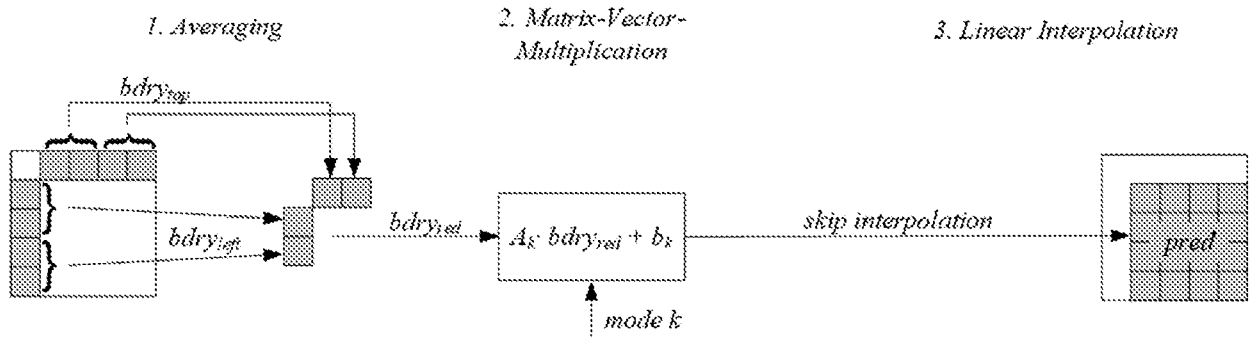


FIG. 7

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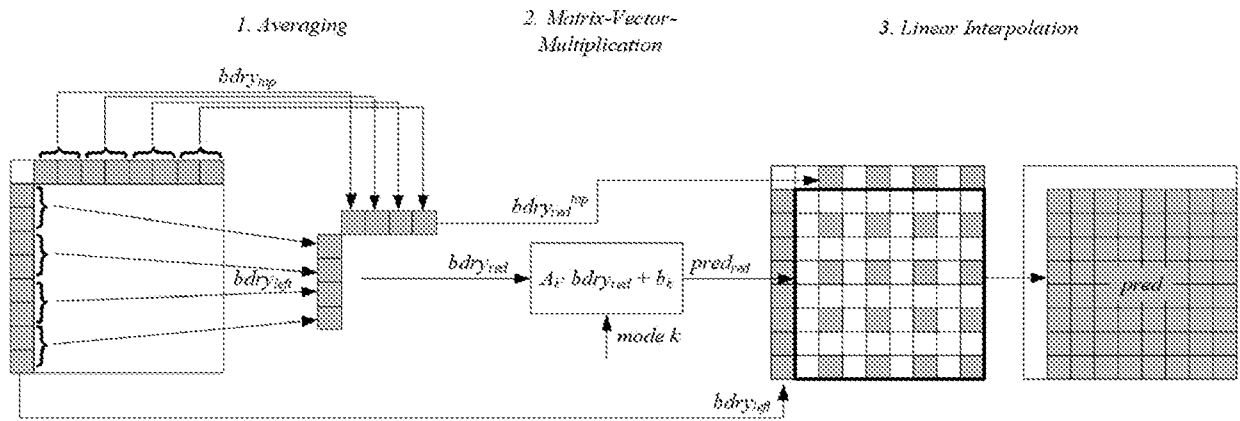


FIG. 8

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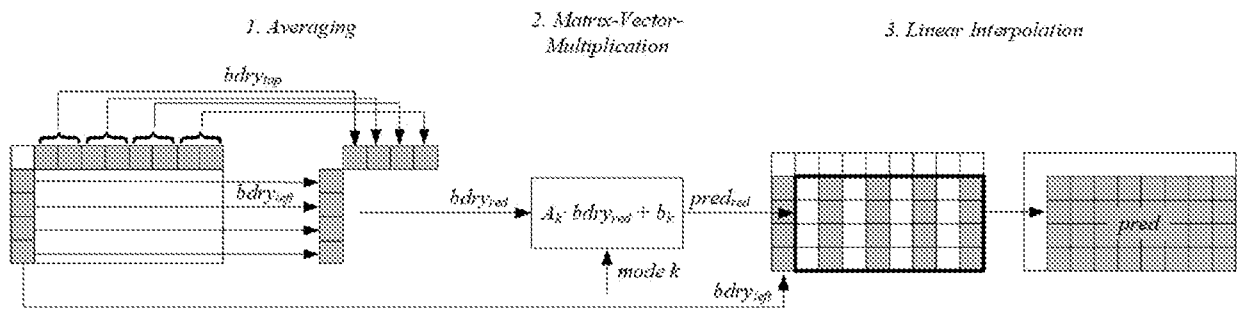


FIG. 9

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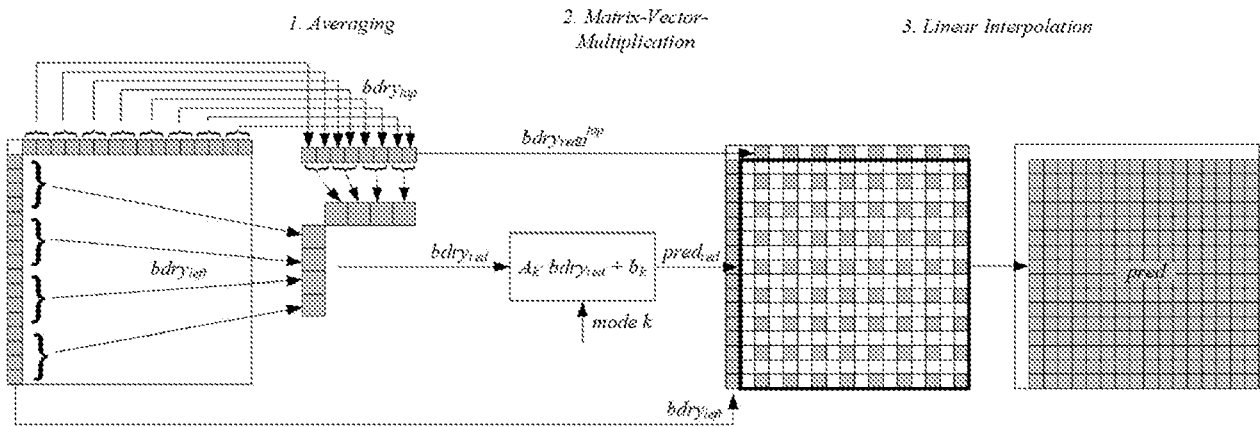


FIG. 10

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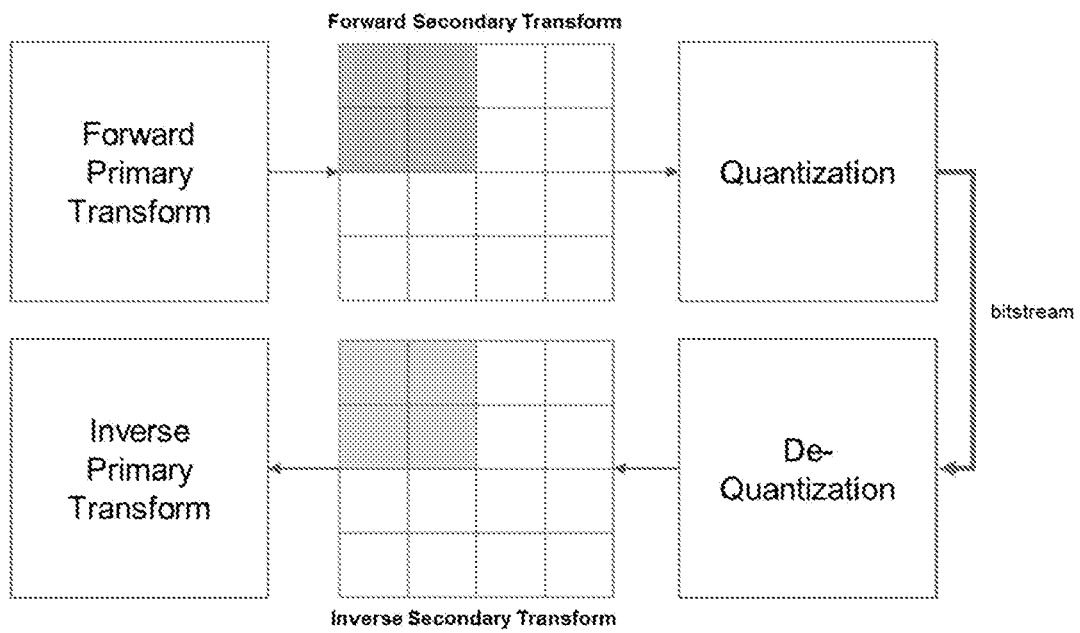


FIG. 11

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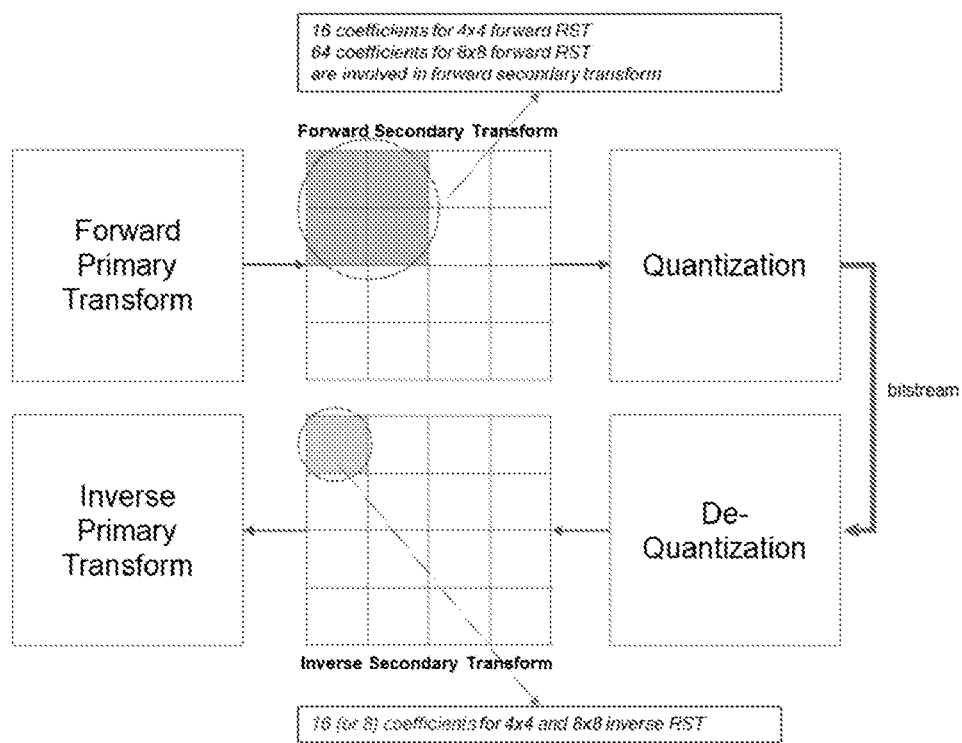


FIG. 12

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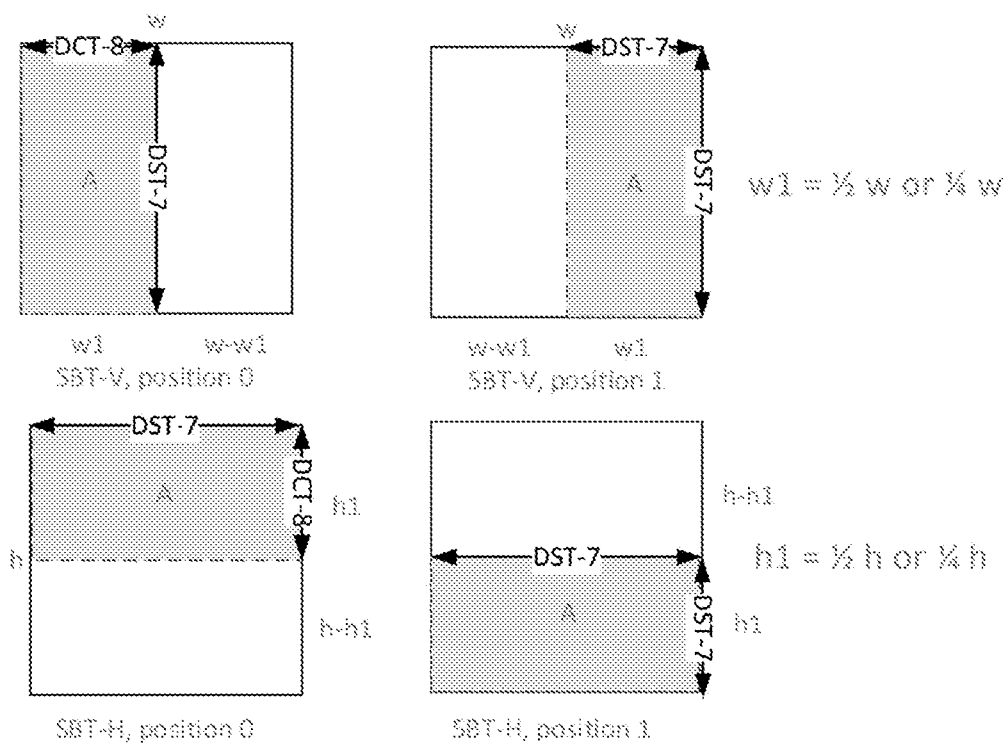


FIG. 13

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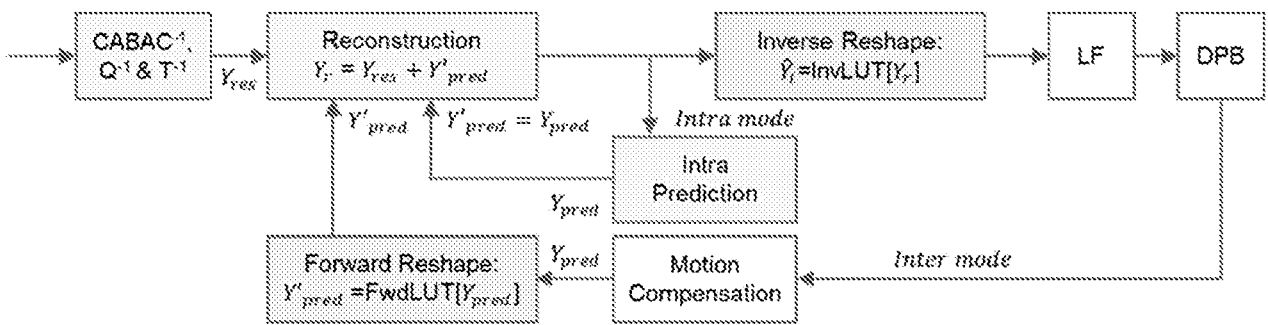


FIG. 14

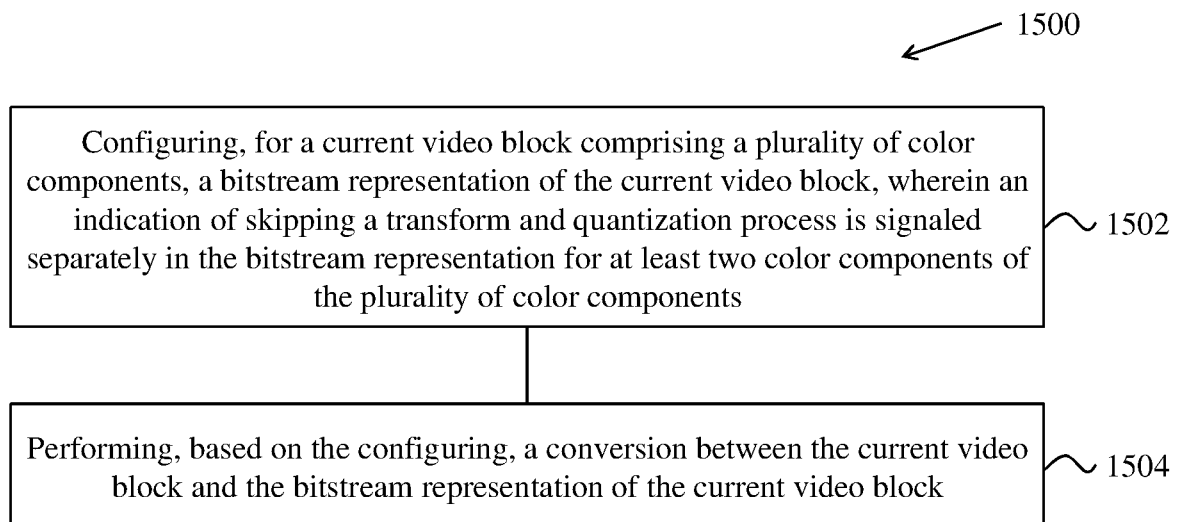
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FIG. 15A

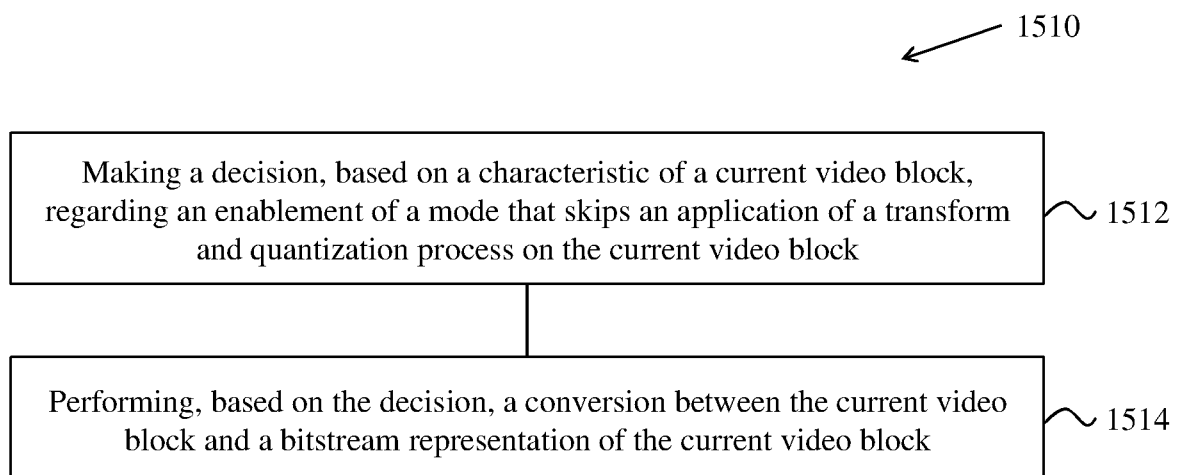
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FIG. 15B

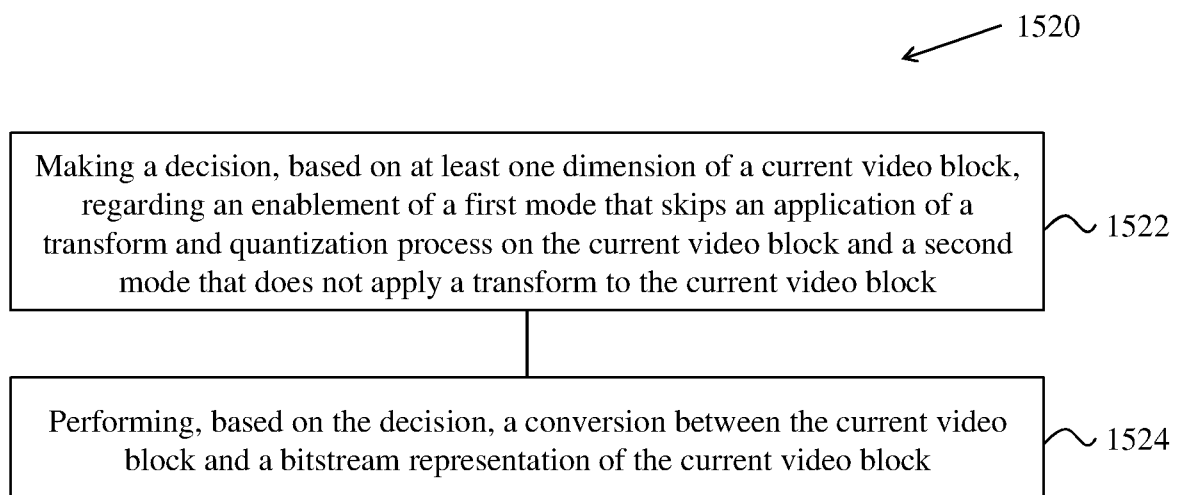
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FIG. 15C

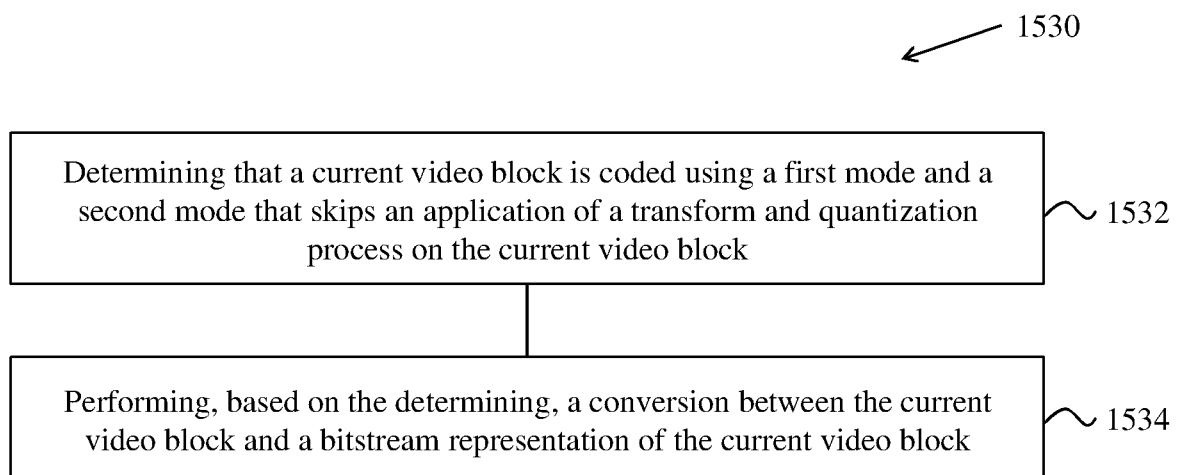
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FIG. 15D

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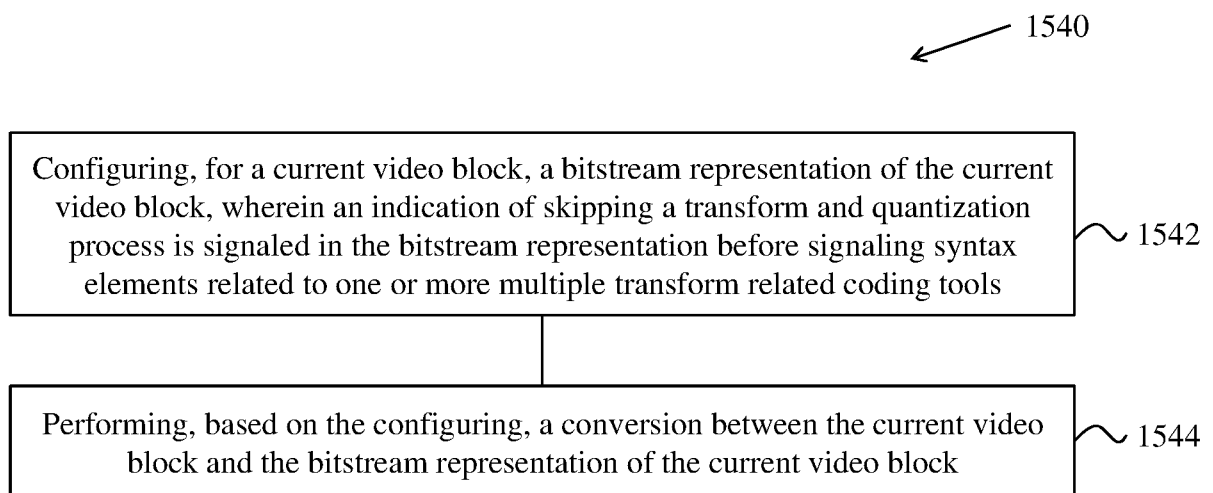


FIG. 15E

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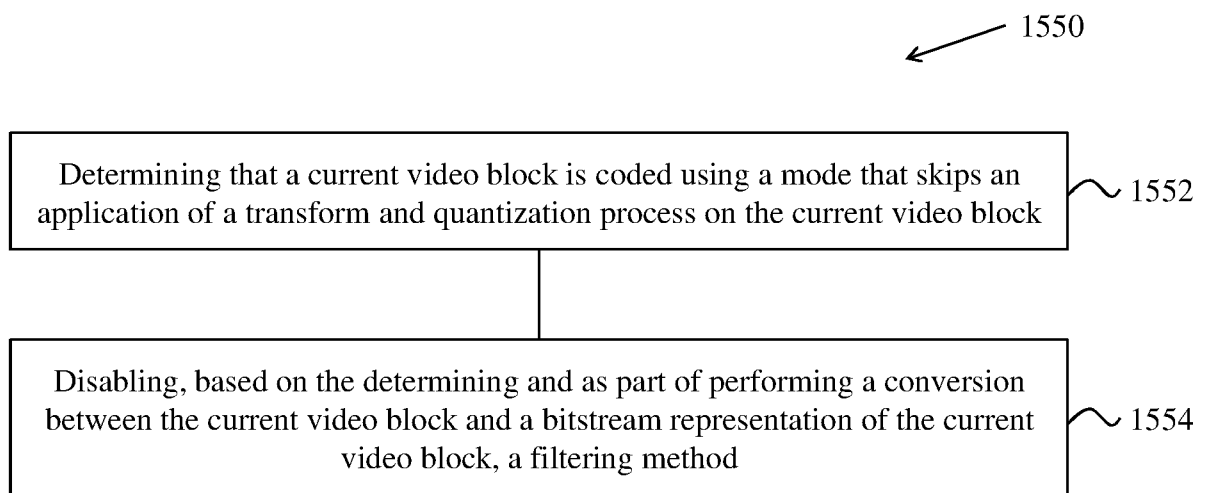


FIG. 15F

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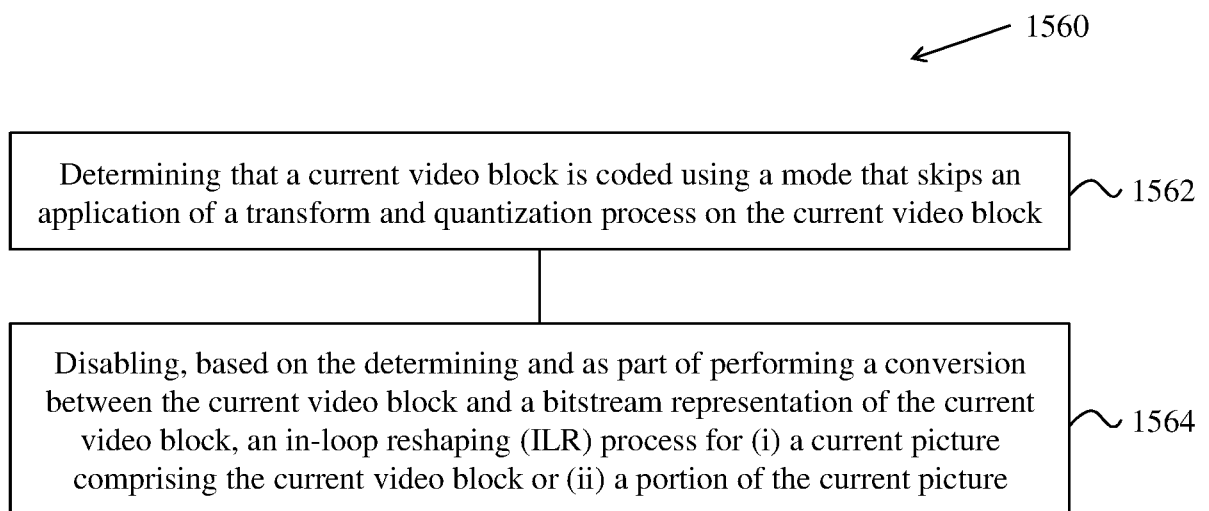


FIG. 15G

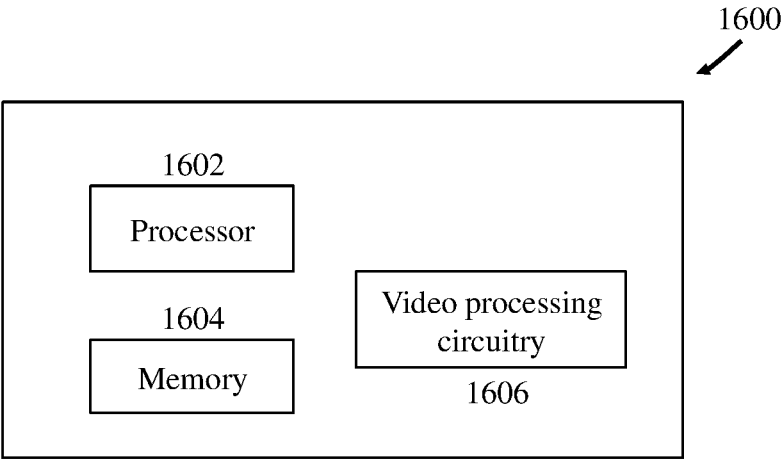


FIG. 16

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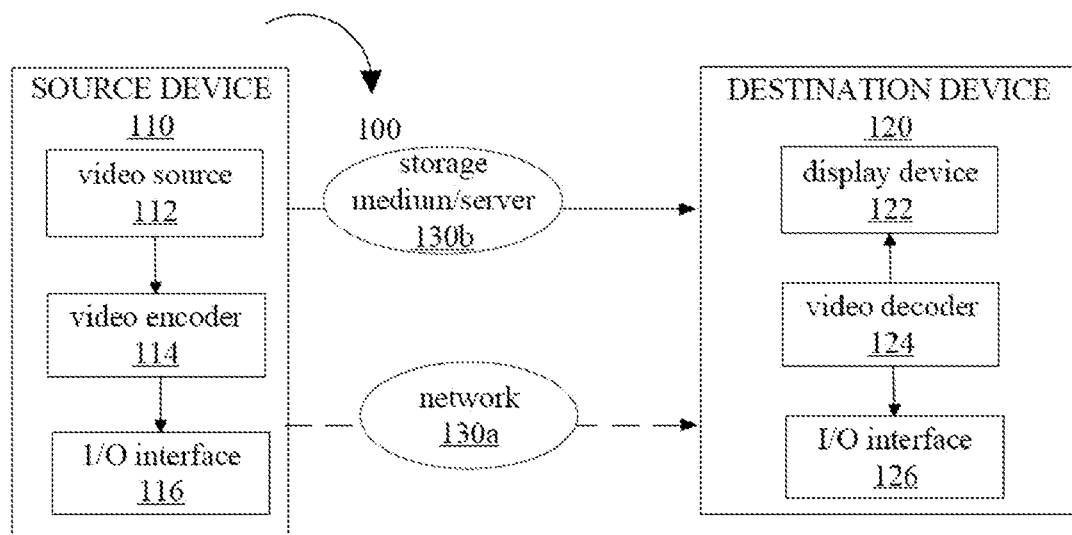


FIG. 17

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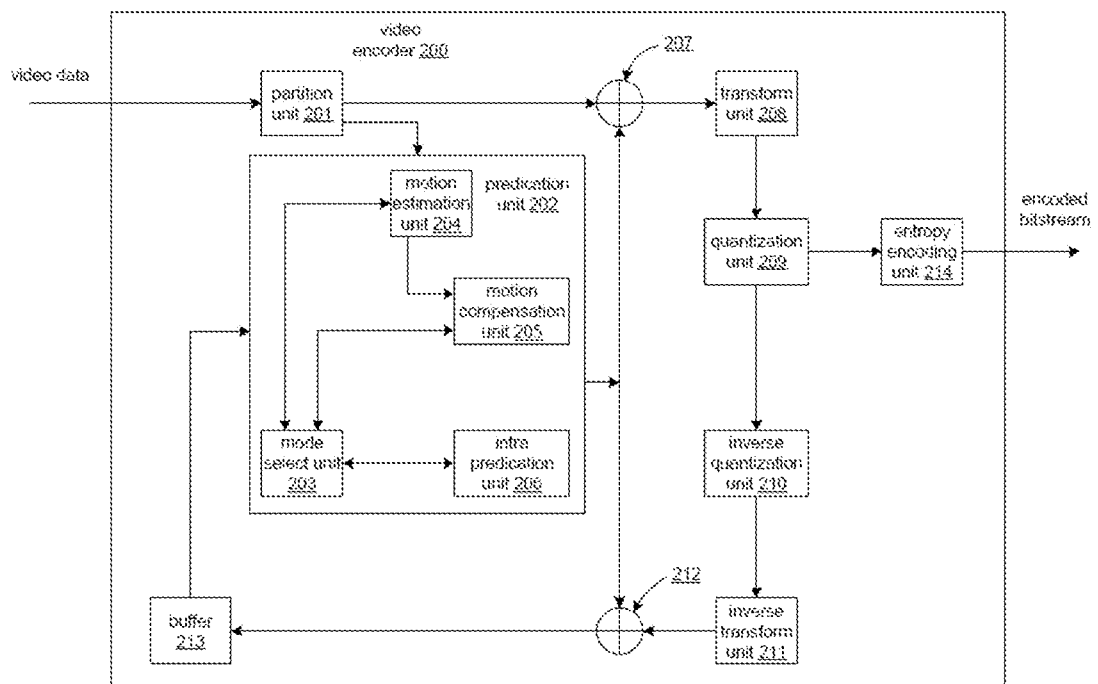


FIG. 18

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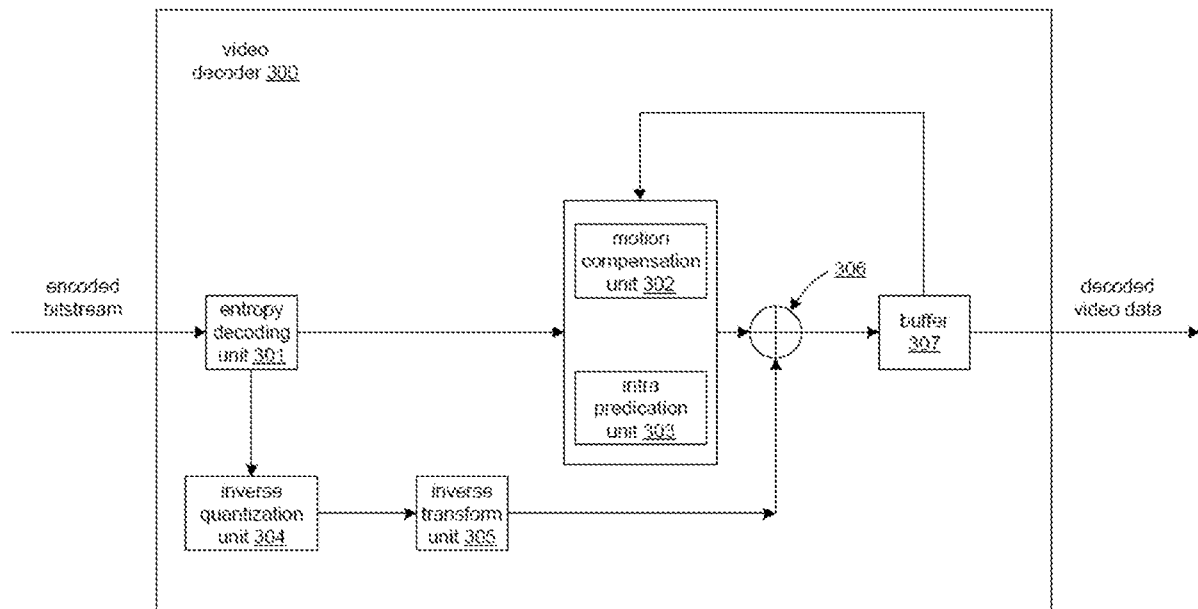


FIG. 19

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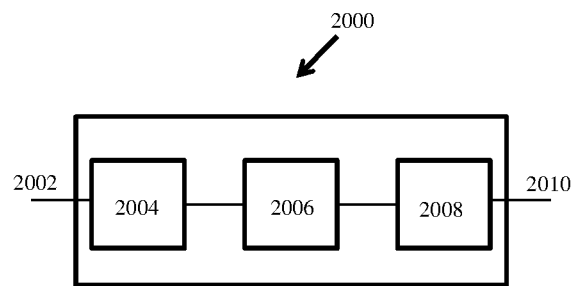


FIG. 20

28/45 2100

Performing a conversion between a video comprising multiple color components and a bitstream representation of the video, where the bitstream representation conforms to a rule that specifies that one or more syntax elements are included in the bitstream representation for two color components to indicate whether a transquant bypass mode is applicable for representing video blocks of the two color components in the bitstream representation, and where, when the transquant bypass mode is applicable to a video block, the video block is represented in the bitstream representation without use of a transform and quantization process or the video block is obtained from the bitstream representation without use of an inverse transform and inverse quantization process

~ 2102

FIG. 21

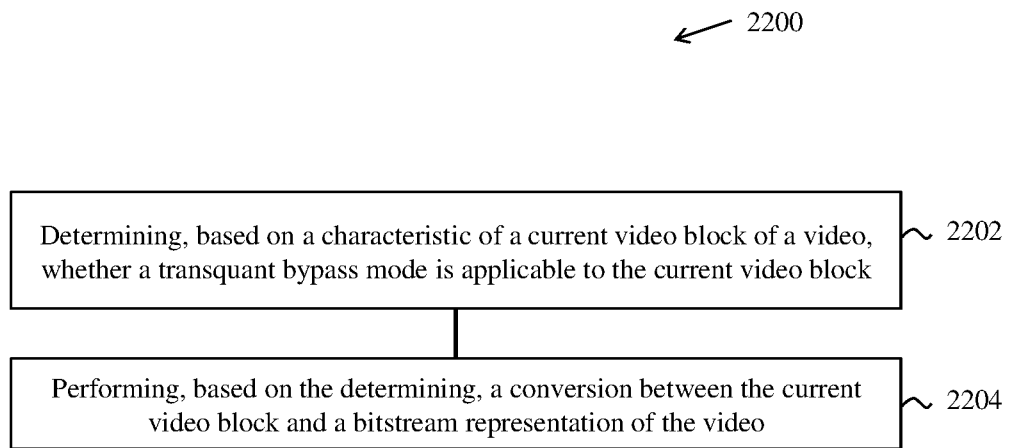
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FIG. 22

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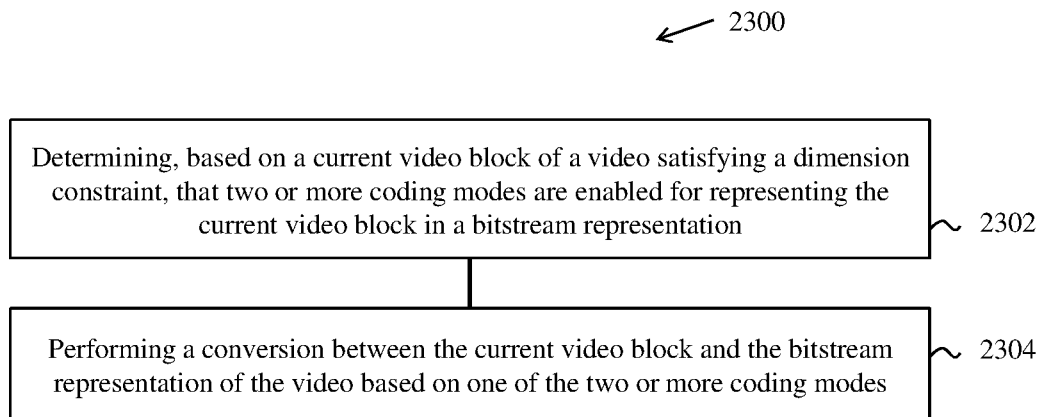


FIG. 23

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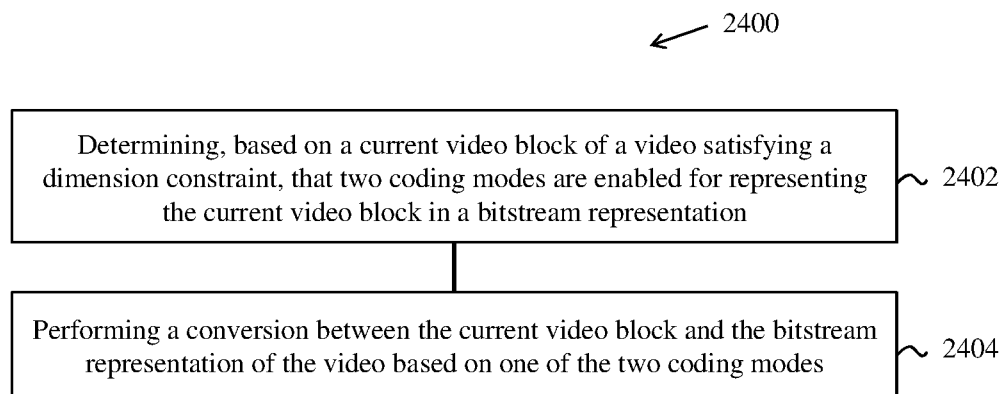


FIG. 24

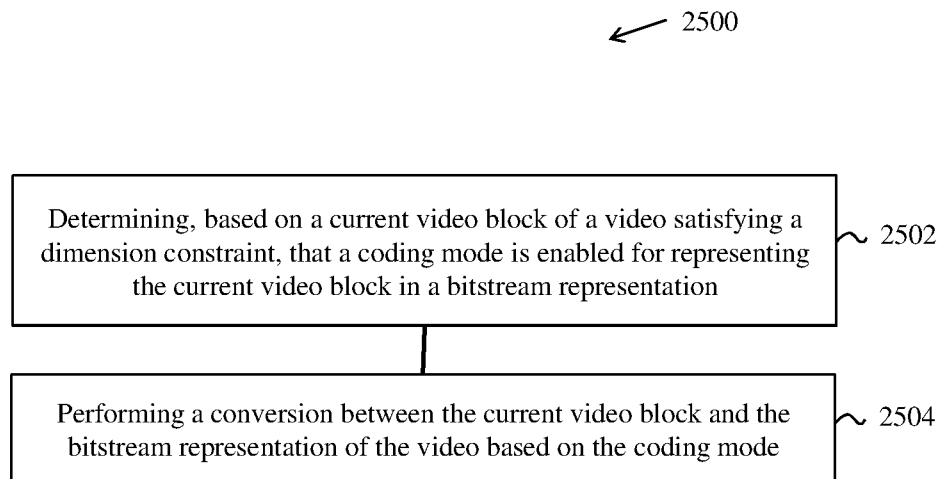
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FIG. 25

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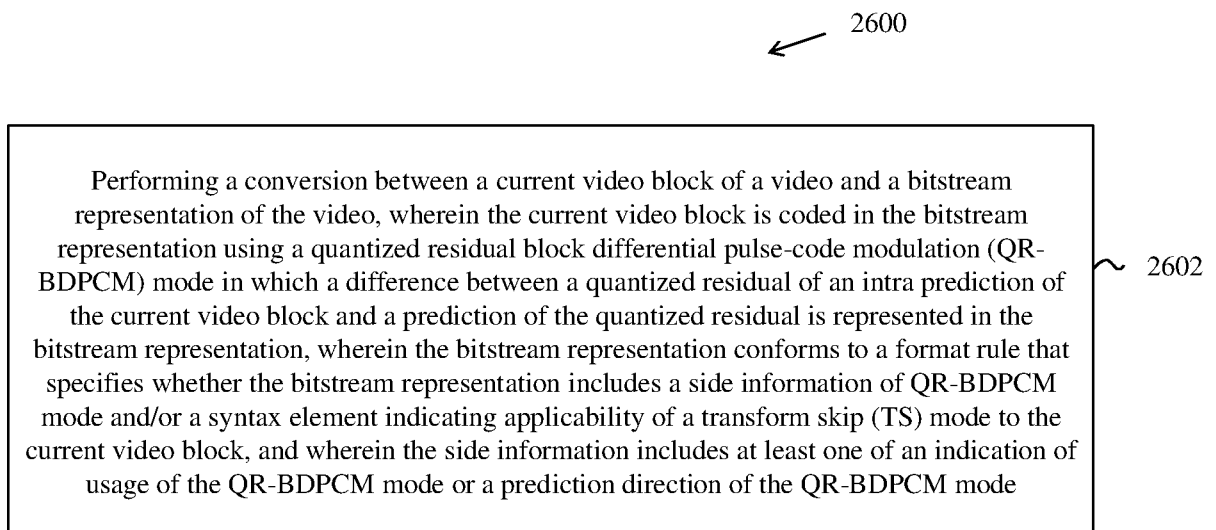


FIG. 26

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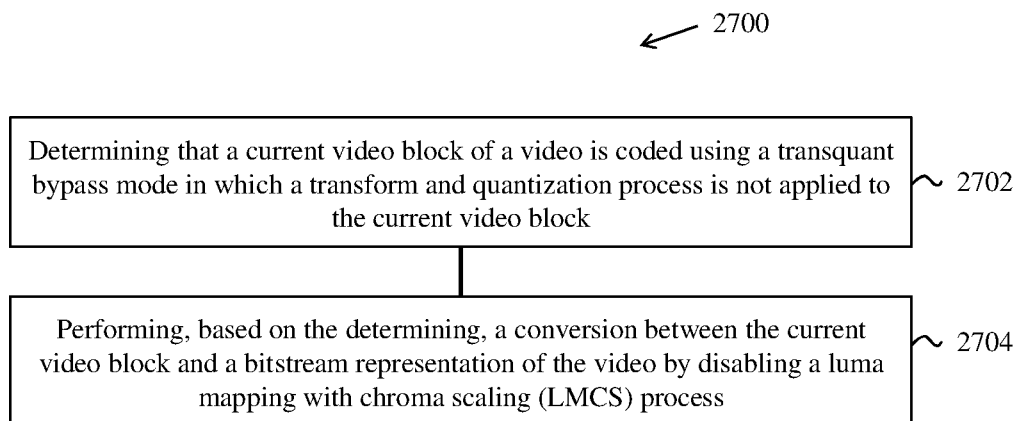


FIG. 27

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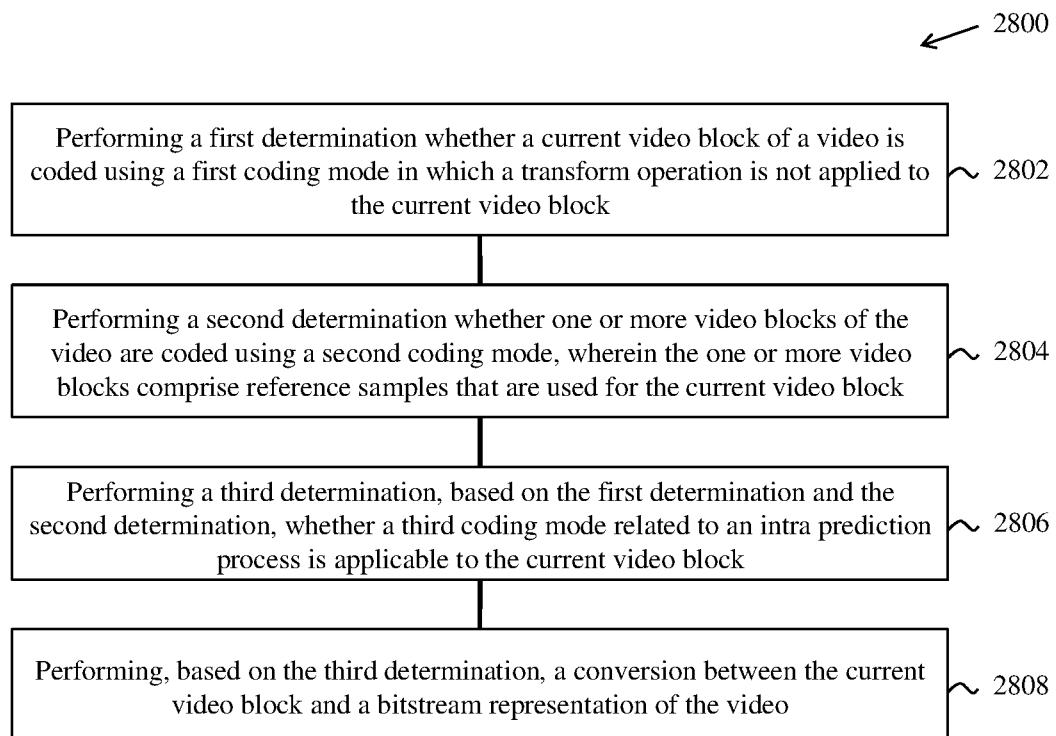


FIG. 28

36/45 2900

Performing a conversion between a current video block of a video and the bitstream representation of the video, wherein the bitstream representation conforms to a format rule that specifies whether the bitstream representation includes a syntax element that indicates whether the current video block is coded using a transquant bypass mode, and wherein, when the transquant bypass mode is applicable to the current video block, the current video block is represented in the bitstream representation without use of a transform and quantization process

 2902

FIG. 29

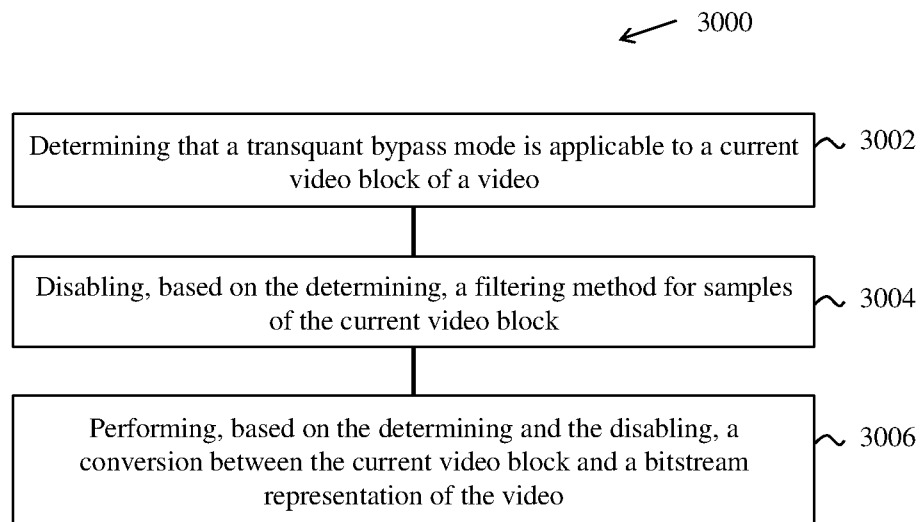
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FIG. 30

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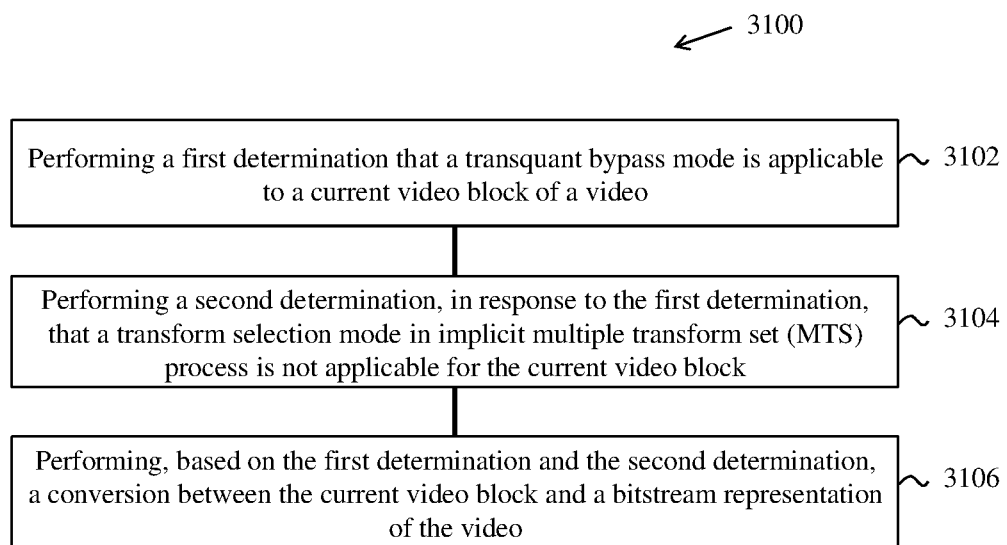


FIG. 31

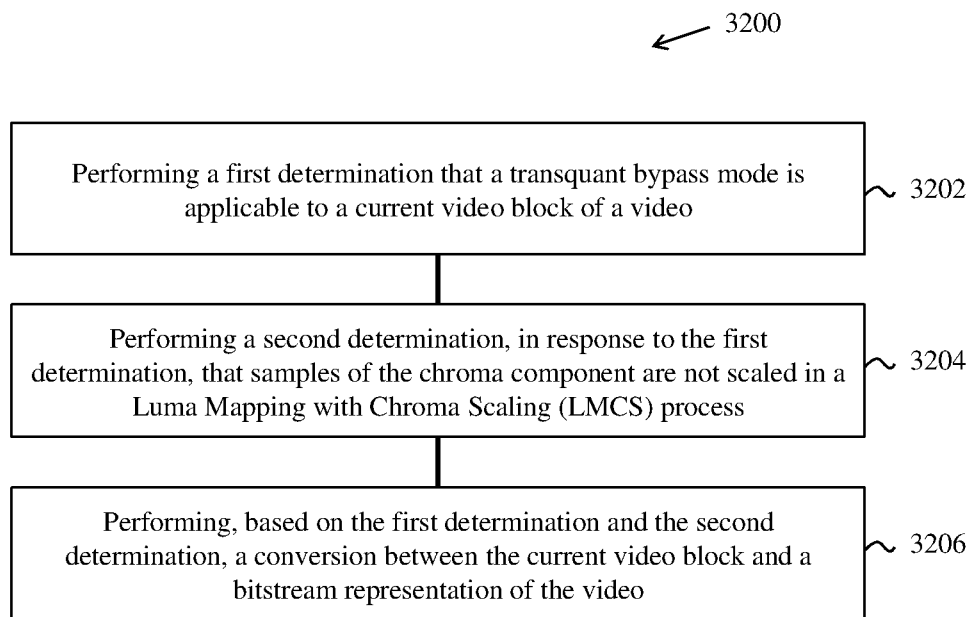
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FIG. 32

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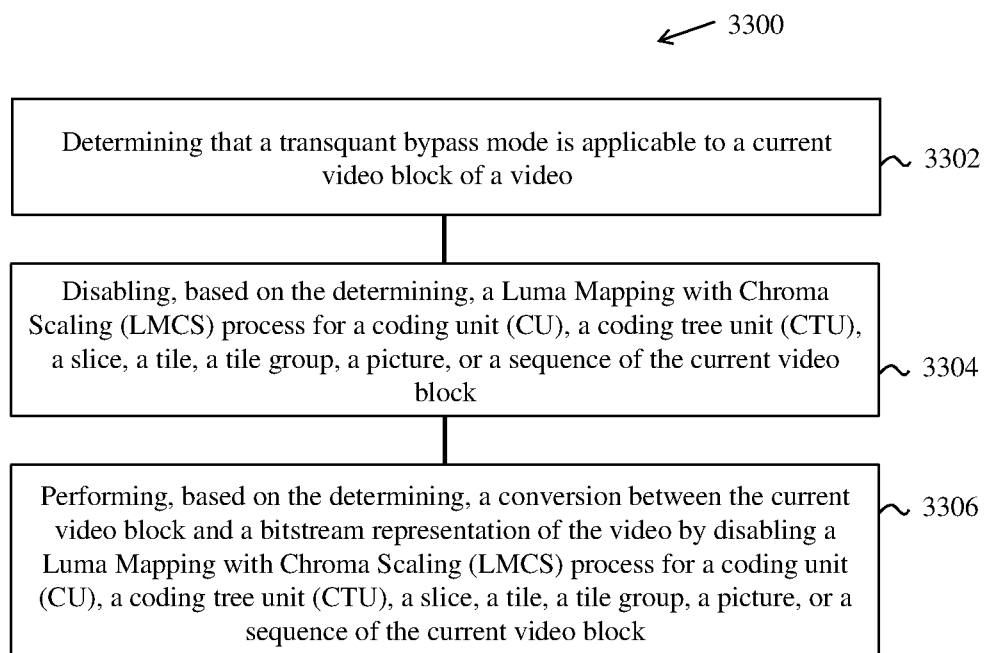


FIG. 33

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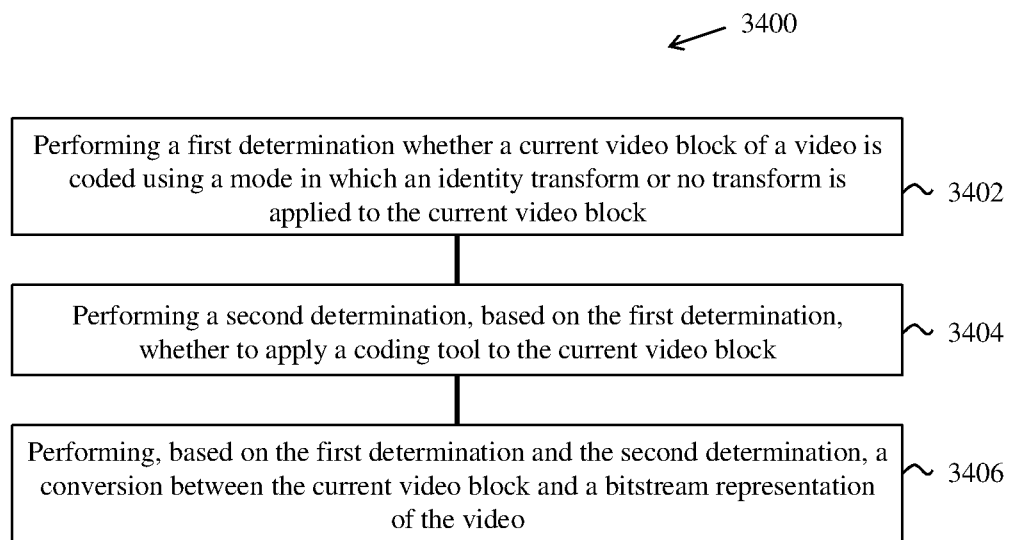


FIG. 34

42/45 3500

Performing a conversion between a current video block of a video and a bitstream representation of the video, wherein the bitstream representation includes a syntax element that indicates whether a transquant bypass mode is applicable for representing the current video block, wherein, when the transquant bypass mode is applicable to the current video block, the current video block is represented in the bitstream representation without use of a transform and quantization process, wherein the transquant bypass mode is applicable at a first video unit level for the current video block, and wherein the bitstream representation excludes a signaling of the transquant bypass mode at a second video unit level in which video blocks of the current video block that are smaller than that at the first video unit level

 3502

FIG. 35

43/45 3600

Performing a conversion between a current video block of a video and a bitstream representation of the video, wherein the bitstream representation includes a syntax element that indicates whether a transquant bypass mode is applicable for representing the current video block, wherein, when the transquant bypass mode is applicable to the current video block, the current video block is represented in the bitstream representation without use of a transform and quantization process, wherein the transquant bypass mode is applicable at a first video unit level for the current video block, and wherein the bitstream representation includes a side information of a usage of the transquant bypass mode at a second video unit level of the current video block

 3602

FIG. 36

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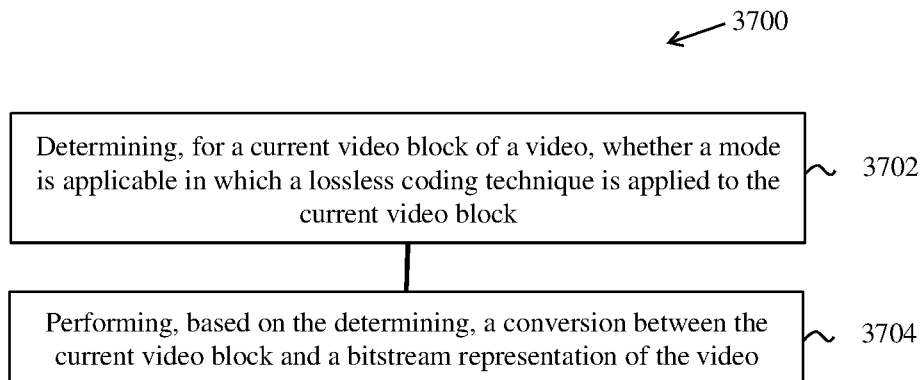


FIG. 37

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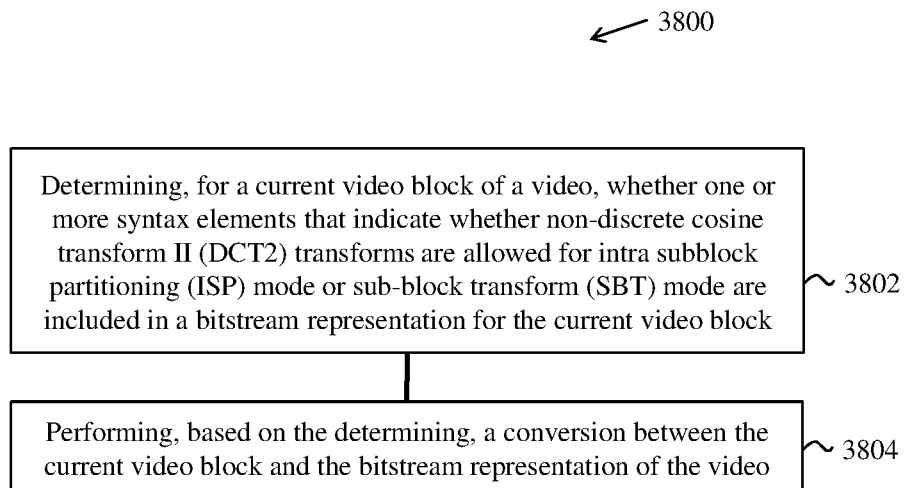


FIG. 38