
ABSTRACT

Disclosed are a virtual object control method and apparatus, a device, and a storage medium, and belongs to the field of computer technologies. Through the technical solutions provided in this disclosure, when there is a need to trigger a skill, a terminal may determine a to-be-cast range of a skill and a target virtual object in the to-be-cast range, and display a cast indication pattern of the skill according to positions of a controlled virtual object and the target virtual object. The terminal may adjust, in response to a position of a virtual object, of the controlled virtual object and the target virtual object, being changed, the displaying of the cast indication pattern in real time. In this way, it may be ensured that after the user triggers the skill, the terminal may automatically adjust a pointing direction of the cast indication pattern with the change in the position of the virtual object, so that the cast indication pattern may be always associated with the position of the target virtual object. That is, during skill cast, the user does not need to manually aim at the target virtual object, thereby improving man-machine interaction efficiency.

FIG. 3