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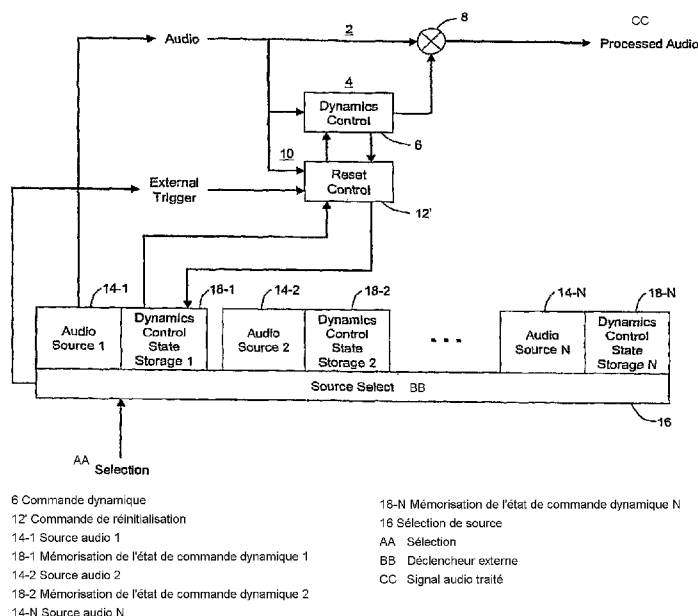
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(54) Title: AUDIO DYNAMICS PROCESSING USING A RESET



(57) Abstract: An audio dynamics processor or processing method that uses a reset mechanism or process in order to adapt quickly to content changes in the audio signal. A reset signal may be generated by analyzing the audio signal itself or the reset may be triggered from an external event such as a channel change on a television set or an input selection change on an audio/visual receiver. In the case of an external trigger, one or more indicators of the state of the dynamics processor for a current audio source may be saved and associated with that audio source before switching to a new audio source. Then, if the system switches back to the first audio source, the dynamics processor may be reset to the state previously stored or an approximation thereof.