CLAIMS

1. An information display method, performed by a terminal, the method comprising:

displaying a first display region and a second display region of a target battle, the first display region displaying a plurality of to-be-banned first-type virtual objects, the second display region displaying at least one second-type virtual object associated with at least one friendly account, the friendly account belonging to a same camp as a user account in the target battle, the user account being logged in by the terminal;

determining, in response to a selection operation for the plurality of first-type virtual objects, a target virtual object that is selected; and

displaying, in a case that the target virtual object exists in the at least one second-type virtual object, first prompt information based on the target virtual object in the first display region, and displaying second prompt information based on the target virtual object in the second display region,

the first prompt information being used for prompting existence of a friendly account associated with the target virtual object, and the second prompt information being used for prompting a position of the target virtual object in the second display region.

2. The method according to claim 1, wherein the displaying, in a case that the target virtual object exists in the at least one second-type virtual object, first prompt information based on the target virtual object in the first display region, and displaying second prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one second-type virtual object, a first floating window at a position of the target virtual object in the first display region;

displaying the first prompt information in the first floating window; and

displaying the second prompt information in a special effect form at the position of the target virtual object in the second display region.

3. The method according to claim 1, wherein the displaying, in a case that the target virtual object exists in the at least one second-type virtual object, first prompt information based on the

target virtual object in the first display region, and displaying second prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one second-type virtual object, a first floating window at a position of the target virtual object in the first display region;

displaying the first prompt information in the first floating window;

displaying a second floating window at the position of the target virtual object in the second display region; and

displaying the second prompt information in the second floating window.

4. The method according to claim 1, wherein the displaying, in a case that the target virtual object exists in the at least one second-type virtual object, first prompt information based on the target virtual object in the first display region, and displaying second prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one second-type virtual object, the first prompt information in a special effect form at a position of the target virtual object in the first display region;

displaying a second floating window at the position of the target virtual object in the second display region; and

displaying the second prompt information in the second floating window.

5. The method according to claim 1, wherein the displaying, in a case that the target virtual object exists in the at least one second-type virtual object, first prompt information based on the target virtual object in the first display region, and displaying second prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one second-type virtual object, the first prompt information in a special effect form at a position of the target virtual object in the first display region; and

displaying the second prompt information in a special effect form at the position of the target virtual object in the second display region.

6. The method according to claim 1, wherein the second display region further displays at least one third-type virtual object preselected by a friendly account in the target battle; and

the method further comprises:

displaying, in a case that the target virtual object exists in the at least one third-type virtual object, third prompt information based on the target virtual object in the first display region, and displaying fourth prompt information based on the target virtual object in the second display region, and wherein

the third prompt information is used for prompting existence of a friendly account that preselects the target virtual object, and the fourth prompt information is used for prompting the position of the target virtual object in the second display region.

7. The method according to claim 6, wherein the displaying, in a case that the target virtual object exists in the at least one third-type virtual object, third prompt information based on the target virtual object in the first display region, and displaying fourth prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one third-type virtual object, a third floating window at a position of the target virtual object in the first display region;

displaying the third prompt information in the third floating window; and

displaying the fourth prompt information in a special effect form at the position of the target virtual object in the second display region.

8. The method according to claim 6, wherein the displaying, in a case that the target virtual object exists in the at least one third-type virtual object, third prompt information based on the target virtual object in the first display region, and displaying fourth prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one third-type virtual object, a third floating window at a position of the target virtual object in the first display region;

displaying the third prompt information in the third floating window;

displaying a fourth floating window at the position of the target virtual object in the second display region; and

displaying the fourth prompt information in the fourth floating window.

9. The method according to claim 6, wherein the displaying, in a case that the target virtual object exists in the at least one third-type virtual object, third prompt information based on the target virtual object in the first display region, and displaying fourth prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one third-type virtual object, the third prompt information in a special effect form at a position of the target virtual object in the first display region;

displaying a fourth floating window at the position of the target virtual object in the second display region; and

displaying the fourth prompt information in the fourth floating window.

10. The method according to claim 6, wherein the displaying, in a case that the target virtual object exists in the at least one third-type virtual object, third prompt information based on the target virtual object in the first display region, and displaying fourth prompt information based on the target virtual object in the second display region comprises:

displaying, in a case that the target virtual object exists in the at least one third-type virtual object, the third prompt information in a special effect form at a position of the target virtual object in the first display region; and

displaying the fourth prompt information in a special effect form at the position of the target virtual object in the second display region.

11. The method according to claim 6, further comprising:

removing the third prompt information in a case that a display duration of the third prompt information exceeds a first duration.

12. The method according to claim 6, further comprising:

removing the fourth prompt information in a case that a display duration of the fourth prompt information exceeds a second duration.

13. The method according to claim 6, further comprising:

playing a first prompt sound effect in a case that the target virtual object exists in the at least one third-type virtual object, the first prompt sound effect being used for prompting that the target virtual object exists in the at least one third-type virtual object.

14. The method according to any one of claims 1 to 13, wherein the plurality of first-type virtual objects and the at least one second-type virtual object are displayed in forms comprising an avatar form and a card form.

15. The method according to any one of claims 1 to 13, further comprising:

obtaining at least one friendly account in the target battle; and

obtaining at least one virtual object associated with the at least one friendly account as the at least one second-type virtual object.

16. The method according to claim 15, further comprising:

determining a virtual object associated with one of the at least one friendly account according to virtual objects used by the friendly account in a plurality of historical battles, the historical battles being played before the target battle.

17. The method according to any one of claims 1 to 13, further comprising:

removing the first prompt information in a case that a display duration of the first prompt information exceeds a third duration.

18. The method according to any one of claims 1 to 13, further comprising:

removing the second prompt information in a case that a display duration of the second prompt information exceeds a fourth duration.

19. The method according to any one of claims 1 to 13, further comprising:

playing a second prompt sound effect in a case that the target virtual object exists in the at least one second-type virtual object, the second prompt sound effect being used for prompting that the target virtual object exists in the at least one second-type virtual object.

20. An information display apparatus, comprised in a terminal, the apparatus comprising:

a display module, configured to display a first display region and a second display region of a target battle, the first display region being used to display a plurality of to-be-banned first-type virtual objects, the second display region being used to display at least one second-type virtual object associated with at least one friendly account, the friendly account belonging to a same camp as a user account in the target battle, the user account being logged in by the terminal; and

a determining module, configured to determine, in response to a selection operation for the plurality of first-type virtual objects, a target virtual object that is selected,

the display module being further configured to: display, in a case that the target virtual object exists in the at least one second-type virtual object, first prompt information based on the target virtual object in the first display region, and display second prompt information based on the target virtual object in the second display region,

the first prompt information being used for prompting existence of a friendly account associated with the target virtual object, and the second prompt information being used for prompting a position of the target virtual object in the second display region.

21. A terminal, comprising a processor and a memory, the memory being configured to store at least one computer program, the at least one computer program being loaded by the processor to perform the information display method according to any one of claims 1 to 19.

22. A computer-readable storage medium, configured to store at least one computer program, the at least one computer program being configured to perform the information display method according to any one of claims 1 to 19.