ABSTRACT

Provided are a virtual object control method and apparatus, a computer device, and a storage medium, belonging to the field of computer technologies. The method includes: controlling a first virtual object to move toward a target position in response to a triggering operation on a first skill (201); searching based on the target position to obtain a target virtual object, in response to a triggering operation on the second skill during a period where the first skill takes effect (202); and controlling the first virtual object to cast the second skill to the target virtual object in accordance with a determination that the first virtual object reaches the target position (203). In the above technical solution, searching is performed based on the target position indicated by the first skill, so that a target actually attacked is consistent with a target expected to be attacked by the user, thereby improving the efficiency of human-machine interaction.