

ABSTRACT

The present disclosure relates to methods and apparatuses for displaying a process of a game, and an electronic device and a storage medium. According to the method, a client receives first service information from a service end to which a communication connection is pre-established from the client, and displays a picture of a game region corresponding to a first identifier according to the first identifier for identifying a game region type of the game in the first service information. The client receives second service information from the service end, and according to a second identifier and position information of a game item in the second service information, displays the game item corresponding to the second identifier in a corresponding position in the picture of the game region.

[Fig. 1]