

ABSTRACT

A game control method and apparatus, a device and a computer-readable storage medium, which belong to the technical field of computers. The method comprises: displaying a first game picture, wherein the first game picture comprises a virtual object, which is located in a virtual environment, and the virtual object possesses a virtual aircraft (201); in response to a trigger operation on a take-off function, controlling the virtual aircraft to take off in the virtual environment (202); and when a first movement control operation is detected, controlling the virtual aircraft to move in the virtual environment on the basis of the first movement control operation, and when a second movement control operation is detected, controlling the virtual object to move in the virtual environment on the basis of the second movement control operation (203). By means of the method, the apparatus, the device and the storage medium, the flexibility and efficiency of game control can be improved.

Fig. 2