

ABSTRACT**LOW-DELAY VIDEO BUFFERING IN VIDEO CODING**

As one example, a method of coding video data includes storing one or more decoding units of video data in a picture buffer. The method further includes obtaining a respective buffer removal time for the one or more decoding units, wherein obtaining the respective buffer removal time comprises receiving a respective signaled value indicative of the respective buffer removal time for at least one of the decoding units. The method further includes removing the decoding units from the picture buffer in accordance with the obtained buffer removal time for each of the decoding units. The method further includes coding video data corresponding to the removed decoding units, wherein coding the video data comprises decoding the at least one of the decoding units.

Fig. 1