

ABSTRACT

Provided in the present application are a message processing method and apparatus in a virtual scenario, and an electronic device, a computer-readable storage medium and a computer program product. The method comprises: in a map interface corresponding to a first virtual object, displaying a map of at least a partial area of a virtual scenario; in response to at least one second virtual object appearing in the partial area, displaying, in the map, a position marking control for representing a first position where the second virtual object is currently located, wherein the second virtual object is any virtual object that belongs to the same camp as the first virtual object; in response to a movement operation for the position marking control, moving the position marking control from the first position to a second position; and sending a message to the second virtual object, wherein the message is used for indicating that the second virtual object reaches the second position and executes an instruction.

Fig. 3A