

ABSTRACT

TITLE: THREE-DIMENSIONAL NOUGHTS AND CROSSES TYPE OF
GAME

The present invention relates to a three dimensional noughts and crosses game in which games pieces are placed in attachment means located at the apexes, lines of intersection and upon the generally planar surfaces of a body member, notably a solid or hollow cube, so as to create lines of games pieces which extend in three dimensions across the junction of at least two of the surfaces of the cube.



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