GAMING SYSTEM AND METHOD

ABSTRACT

A gaming system including: a wager receiver for receiving a plurality of wagers, each wager identifying a corresponding predicted sequence of outcomes of game outcome events, each of the predicted sequences of outcomes being stored in a wager database; an outcome generator for generating a results sequence of game outcome events, the game outcome events of the results sequence being generated sequentially and displayed on one or more displays; a results comparator for comparing the results sequence with the predicted sequences of outcomes stored in the wager database, and generating a win signal if the results sequence matches one or more of the predicted sequences stored in the wager database; and a win notifier for generating a win message for displaying a win indication on the displays in response to receiving the win signal.

Figure 1