What is Claimed is:

1. A game system for accumulating symbols to increase reward points, the game system providing a slot game which starts a reward game after satisfying an activation event, and the reward game having at least one free round being played in sequence, the game system comprising:

a display unit, comprising a game screen displaying real-time game images of the slot game, wherein the game screen comprises a plurality of display positions arranged in a matrix;

a game result generating unit, generating a plurality of group symbols in the reward game, wherein the plurality of group symbols are displayed on the plurality of display positions of the game screen; and

a control unit, connected to the display unit and the game result generating unit, and in each of the at least one free round of the reward game sequentially played, the control unit performing following steps of:

generating the plurality of group symbols through the game result generating unit;

determining whether any one of the plurality of group symbols newly generated includes a designated pattern with an associated point;

keeping displaying the designated pattern on the display position where the plurality of group symbols including the designated pattern in the reward game;

associating the designated pattern which is kept displaying in the reward game with a linking symbol if any one of the plurality of group symbols newly generated includes the linking symbol with a predetermined rule;

changing the associated point of the designated pattern associated with the linking symbol according to the predetermined rule, and displaying the changed designated pattern on the display position of the game screen; and

determining whether the at least one free round of the reward game having been played; if yes, ending the reward game; if no, continuing to play the at least one free round in sequence.

2. The game system as claimed in claim 1, wherein the control unit enables the linking symbol to be selected to associate with the designated pattern kept displaying in the reward game according to the predetermined rule.

3. The game system as claimed in claim 1, wherein the game result generating unit is a plurality of roller units, and the plurality of roller units generates the plurality of group symbols by spinning and then stopping.

4. The game system as claimed in claim 3, wherein a quantity of the plurality of roller units corresponds to a quantity of the plurality of display positions.

5. The game system as claimed in claim 3, wherein the plurality of group symbols displayed on the plurality of display positions in a same column are generated by one of the plurality of roller units.

6. The game system as claimed in claim 1, wherein the slot game

generates a plurality of game symbols through the game result generating unit to determine a game result, and if the plurality of game symbols includes a designated quantity of at least one of the designated pattern, the slot game satisfies the activation event.

7. The game system as claimed in claim 6, wherein after the slot game satisfies the activation event, each of the plurality of display positions that appears the designated pattern will keep displaying the designated pattern until the reward game ends.

8. The game system as claimed in claim 1 or 7, wherein the associated point of the designated pattern is displayed on each of the plurality of display positions that appears the designated pattern.

9. The game system as claimed in claim 1, wherein if the designated pattern comprises a field quantity symbol additionally, the control unit correspondingly increases a quantity of the free round according to a quantity of the field quantity symbol.

10. The game system as claimed in claim 1 or 9, wherein if any one of the plurality of group symbols newly generated includes the designated pattern, the control unit restores a remaining times of the at least one free round.

11. The game system as claimed in claim 1 or 9, wherein if any one of the plurality of group symbols newly generated includes the linking symbol, the control unit restores a remaining times of the at least one free round.

12. The game system as claimed in claim 1, wherein after the reward game is ended, a point display field appears on the game screen, and

the point display field displays a total point of the reward game.

13. The game system as claimed in claim 1, wherein the game screen comprises a round display field which displays a total quantity and a remaining times of the at least one free round.

14. The game system as claimed in claim 1, wherein after the control unit changes the associated point of the designated pattern associated with the linking symbol, the linking symbol is transformed into the designated pattern with the associated point.