[Document Name] **CLAIMS**

[Claim 1]

A device that supports a video interaction between a first user and a second user using an interaction device of a first user and an interaction device of a second user, who are located remotely apart from each other, wherein each of the interaction devices is provided with an image pick up unit that tracks a user's viewpoint position on a display screen to acquire viewpoint information, the device comprising:

an input reception unit that receives viewpoint information of the first user on the interaction device of the first user;

an analysis unit that analyzes the viewpoint information;

an emotion information generating unit that generates emotion information based on the analyzed viewpoint information; and

a storage unit,

wherein the storage unit stores a table of emotion information in which types of emotion corresponding to each viewpoint coordinate with respect to a predetermined position are stored, and

wherein the emotion information generating unit extracts, based on the table of emotion information stored in the storage unit, a type of emotion corresponding to the user's viewpoint position with respect to the predetermined coordinate in the analyzed viewpoint information, and generates emotion information based on the extracted type of emotion.

[Claim 2]

The device of claim 1, further comprising:

an emotion information transmission unit that transmits the emotion information to the interaction device of the second user.

[Claim 3]

The device of claim 1, further comprising:

an emotion notification control unit that converts the emotion information into control information for controlling an emotion notification unit included in the interaction device of the second user.

[Claim 4]

The device of claim 1,

wherein the emotion information generating unit generates emotion information based on the viewpoint position on the interaction device included in the viewpoint information.

[Claim 5]

The device of claim 1,

wherein the emotion information generating unit generates emotion information based on the frequency or time of the viewpoint position on the interaction device included in the viewpoint information.

[Claim 6]

The device of claim 1,

wherein the emotion information generating unit presumes that communication with the interactive user is more positive the closer the user's viewpoint position in the analyzed viewpoint information is to a predetermined coordinate on the screen and presumes that communication with the interactive user is more negative the farther the user's viewpoint position is from the predetermined coordinate.