Method and apparatus for playing a card game

ABSRACT

A method and apparatus for playing a card game is provided. The method includes providing a wagering card game comprising wagering elements that include playing cards and a dice and an associated bet layout comprising discrete wagering areas where a group of wagering areas consists of a fixed odds payout ("Section A") and another group of wagering areas consists of a single odds payout with a potential multiple odds payout ("Section B"). The dealer rolls one dice to determine whether a Bonus event is triggered. The dealer deals six cards and awards a fixed odds payout for a winning wager on a wagering area in "Section A"; awards a single odds payout for a winning wager on a wagering area in "Section B" where the Bonus event has not been triggered upon; and awards a multiple odds payout for a winning wager on a wagering area in "Section B" where the Bonus event has been triggered upon. Different embodiments of the bet layout for playing the card game are also provided.

FIG. 1

Abstract of the Invention

A method and apparatus for conducting a card game are provided. The method includes generating a game outcome using playing cards which are dealt to at least one game hand, optionally a community hand. A bonus die is used to determine whether a bonus event has been triggered for at least a subset of wagers. The payouts for winning wagers for which a bonus event has been triggered are transformed from a base odds payout to a bonus odds payout.