substitute currency for gaming that is different from the result of win/loose, and the like based on an image acquired from the monitoring camera.

[0004]

Meanwhile, in order to perceive the number or a total amount of bet substitute currency for gaming, it has been proposed to perceive the amount of substitute currency for gaming by attaching a radio IC (RFID) tag to each substitute currency for gaming.

[0005]

In a card game monitoring system disclosed in WO 2015/107902 A, it is determined whether or not substitute currency for gaming placed on a game table is collected or re-paid according to a result of win/loose by performing an image analysis of the movement of substitute currency for gaming, whereby fraud is monitored.

Summary of Invention

Technical Problem

[0006]

Embodiments of the present disclosure seek to provide new substitute currency for gaming, an inspection device, and a management system for table gates that can detect fraud in a game in a game house or a mistake or fraud when substitute currency for gaming is bet or is paid off.

Solution to Problem

[0006a]

An aspect of the present invention provides a management system for substitute currency for gaming that detects a fraud in a game that is played by betting the substitute currency for gaming at a gaming table, an RFID tag is embedded in the substitute currency for gaming, the management system comprising a winning/losing result determination device that determines winning/losing result of each game at the gaming table; a chip tray that holds the substitute currency for gaming at the gaming table; an imaging device that images a status of the game including the substitute currency for gaming placed on the gaming table and generates image data; a recording device that records the image data generated by the imaging device; a reading device that reads the RFID tag in the substitute currency for gaming held in the chip tray and outputs information of the RFID; and a management control device comprising: a first chip function of acquiring a total amount of the substitute currency for gaming in the chip tray based on the reading result from the reading device; a second chip function of specifying positions and amounts of the substitute currency for gaming on the gaming table based on the image data from the imaging device; a calculation function of calculating a balance of casino at the gaming table for each game using the winning/losing result from the winning/losing result determination device and the positions, amounts, and number of the substitute currency for gaming;

and a function of determining that there was a fraud or mistake in collection or payment of the substitute currency for gaming in each game by calculating of balance of the casino in the gaming table and the total amount of the substitute currency for gaming in the chip tray, wherein the recording device records the image data and the identified positions and amounts of the substitute currency for gaming on the gaming table at least when there is determined the fraud or mistake in collection or payment by the management control device.

[0007]

Substitute currency for gaming according to the present disclosure is substitute currency for gaming in which a stacked structure body formed by a plurality of plastic layers is configured by stacking at least a coloring layer and a white layer or a thin-color layer, a stripe pattern is formed on a side face in a stacking direction, a configuration enabling a type of substitute currency for gaming to be specified by the coloring layer is included, a print layer representing a type of the substitute currency for gaming is applied to a further upper and lower faces of the stacked structure body, and a layer structure is formed by thermo-compressing each interlayer.

[0008]

In the substitute currency for gaming described above, a side ID that can be individually identified may be attached to an outer face of the white layer or the thin-color layer.

[0009]

In the substitute currency for gaming described above, the side IDs may be attached to at least three or more positions spaced apart in a rotation direction of the side face of the substitute currency for gaming.

[0010]

In the substitute currency for gaming described above,

code may be associated with each other.

[0020]

An inspection device according to the present disclosure is an inspection device inspecting the substitute currency for gaming and includes: an RFID reading device that reads information of the RFID of the substitute currency for gaming; an ID reading device that reads the side ID disposed on the side face; and a control device. A relation between information of the side ID acquired by the ID reading device and information acquired by the RFID reading device is configured to be inspected.

[0021]

An inspection device according to the present disclosure is an inspection device inspecting the substitute currency for gaming and includes: a face code reading device that reads the face code formed using UV emission ink or ink absorbing infrared rays disposed on the surface of the substitute currency for gaming; an ID reading device that reads the side ID disposed on the side face; and a control device. The control device is configured to inspect a relation between information of the side ID acquired by the ID reading device and information acquired by the face code reading device.

[0022]

An inspection device according to the present disclosure is an inspection device inspecting the

or a print inspecting device that reads a print of a print layer arranged in the substitute currency for gaming may be further included, and a relation between the type of the substitute currency for gaming and a print content of the print layer may be inspected.

[0025]

A method of manufacturing substitute currency for gaming according to the present disclosure includes: forming a stacked structure body formed by a plurality of plastic layers by stacking at least a coloring layer and a white layer or a thin-color layer; arranging a print layer in which a drawing pattern is printed on at least an upper face or a lower face of the stacked structure body of the plurality of plastic layers; generating a gaming substitute currency original plate by heating and welding the layers by performing thermo-pressing of the layers of the stacked structure body and the print layer; and acquiring a plurality of substitute currencies for gaming having a predetermined shape by performing punching processing of the gaming substitute currency original plate using a mold and performing R processing of upper and lower angles of outer sides of the substitute currency for gaming using a mold at the time of performing the punching processing.

[0026]

A method of manufacturing substitute currency for gaming according to the present disclosure includes:

be tightly fixed by the plastic layers.

[0029]

In the method of manufacturing substitute currency for gaming described above, one or a plurality of face codes, security marks, optical variable devices (OVD) may be printed in the print layer.

[0030]

A management system of a table game according to the present disclosure includes: a card distributing device that determines and displays a result of winning/losing of each game in a game table; a camera device that images and records substitute currency for gaming placed on the game table by using a camera; a management control device that specifies and stores a position, types, and quantities of the substitute currency for gaming placed on the game table by a game participant by using a result of the imaging performed by the camera device in each game. The substitute currency for gaming is formed as a structure body including a coloring layer and a white layer or a thin-color layer at least in an outer appearance to form a stripe pattern on a side face in an axial direction and has a configuration enabling the type of the substitute currency for gaming to be specified using the coloring layer, and the management control device has a calculation function of calculating a balance of a casino side on the game table for each game by using the result of winning/losing acquired from

the card distributing device and the result of the imaging of the position, the types, and the quantities of the substitute currency for gaming placed by a game participant.

[0031]

In the management system of a table game described above, the management control device may have a function of determining the types and an amount of the substitute currency for gaming by using colors of coloring layers by measuring the numbers of the coloring layers or white layers or thin-color layers of the substitute currency for gaming placed by each game participant.

[0032]

In the management system of a table game described above, while the management control device images the position, the types, and the quantities of the substitute currency for gaming placed by each game participant in each game, it is performed when the card distributing device detects drawing of a first card, before and after the drawing, or after recognition of a dealer's signal representing an end of betting in the management control device.

[0033]

A management system of a table game according to the present disclosure includes: a gaming substitute currency tray that is disposed on a game table and holds substitute currency for gaming for each type; a camera device that images the substitute currency for gaming placed in the gaming

to the ink.

[0042]

In the management system of a table game described above, the camera device imaging and recording substitute currency for gaming disposed on the game table may be configured to image the substitute currency for gaming by using one or a plurality of cameras having different heights arranged at predetermined positions.

Advantageous Effects of Invention

[0043]

According to a system of the present disclosure, fraud in collecting and repaying substitute currency for gaming according to a result of win/lose of a game can be detected.

[0044]

In addition, according to a system of the present disclosure, even when a card is bent according to player's squeeze of the card that is frequently performed in a Baccarat game or the like, the rank and the suit of the card can be determined through an image analysis, and a total amount of substitute currency for gaming that is in a blind area or overlaps each other can be perceived together with the position. In addition, fraud at the time of exchange of bills and substitute currency for gaming can be detected as well.