

ABSTRACT

The present application relates to the technical field of computers and the Internet. Disclosed are an aiming method and apparatus in a virtual environment, and a device and a storage medium. The method comprises : displaying a virtual environment, wherein the virtual environment comprises a virtual character; in response to a first trigger operation on a first control, adjusting a perspective direction of the virtual character; when a switching condition is met, in response to a second trigger operation on the first control, adjusting a release direction of a directional skill of the virtual character, wherein the switching condition is used for triggering the switching of a function of the first control; and in response to an operation of releasing the directional skill, controlling the virtual character to release the directional skill in the release direction. The present solution supports a user to use one control to complete two functions, i.e., perspective switching and determination of a release direction of a skill, and supports the user to complete a continuous operation on one control to release a directional skill in a virtual environment, thereby facilitating an improvement in the release efficiency of directional skills.