6. The game token according to claim 4 or 5, wherein a mark printed by UV ink or carbon black ink is provided on a surface of the white layer or the light-colored layer.

7. The game token according to claim 5, wherein the transparent layer on the outermost layer is embossed.

8. The game token according to claim 5 , wherein R chamfering is provided to an edge of the transparent layer on the outermost layer.

9. The game token according to any one of claims 4 to 8, wherein the colored layer comprises a plurality of layers.

10. The game token according to any one of claims 4 to 9, wherein the colored layer incorporates an RFID.

11. An inspection apparatus that inspects a game token defined in claims 4 to 10, comprising:

a path including an inlet and an outlet through which the game token is allowed to pass in a radial direction;

a chip type determination device that determines a color of a striped pattern on a side surface of the game token in a stacking direction by shooting the game token passing through the path;

a mark reader that reads a mark printed by UV ink or carbon black ink and provided on a surface of the passing game token;

a print inspection device that reads a print indicating a type, which is provided on a surface of the game token, from a direction perpendicular to the path; and