

SHOOTING GAME DEVICE WITH LOCKING FUNCTION AND LOCKING METHOD THEREOF

Abstract

The invention discloses a shooting game device with a locking
5 function and a locking method thereof, wherein a preview unit
generates a preview pattern according to at least one lockable target
object, correspondingly, the preview pattern comprises at least one
locking diagram corresponding to the at least one lockable target
object, and the preview unit presents the preview pattern on a game
10 image to provide for a player. Accordingly, the player can switch
and select any one of the at least one locking diagrams through a
control unit to enable the game processing unit to lock the
corresponding lockable target object, so as to quickly and
accurately switch to the lockable target object to be locked, and the
15 requirement is met.

FIG. 1