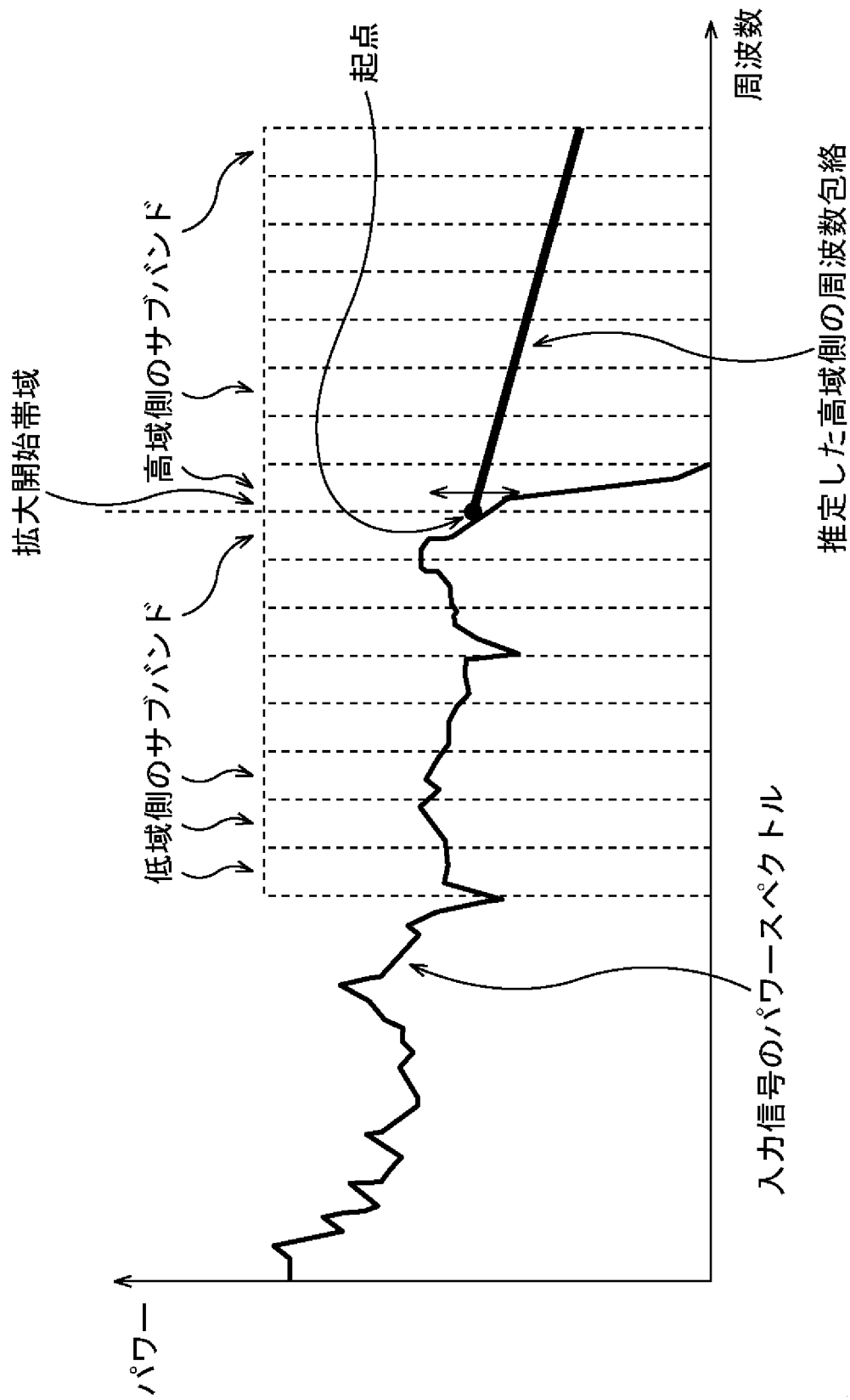


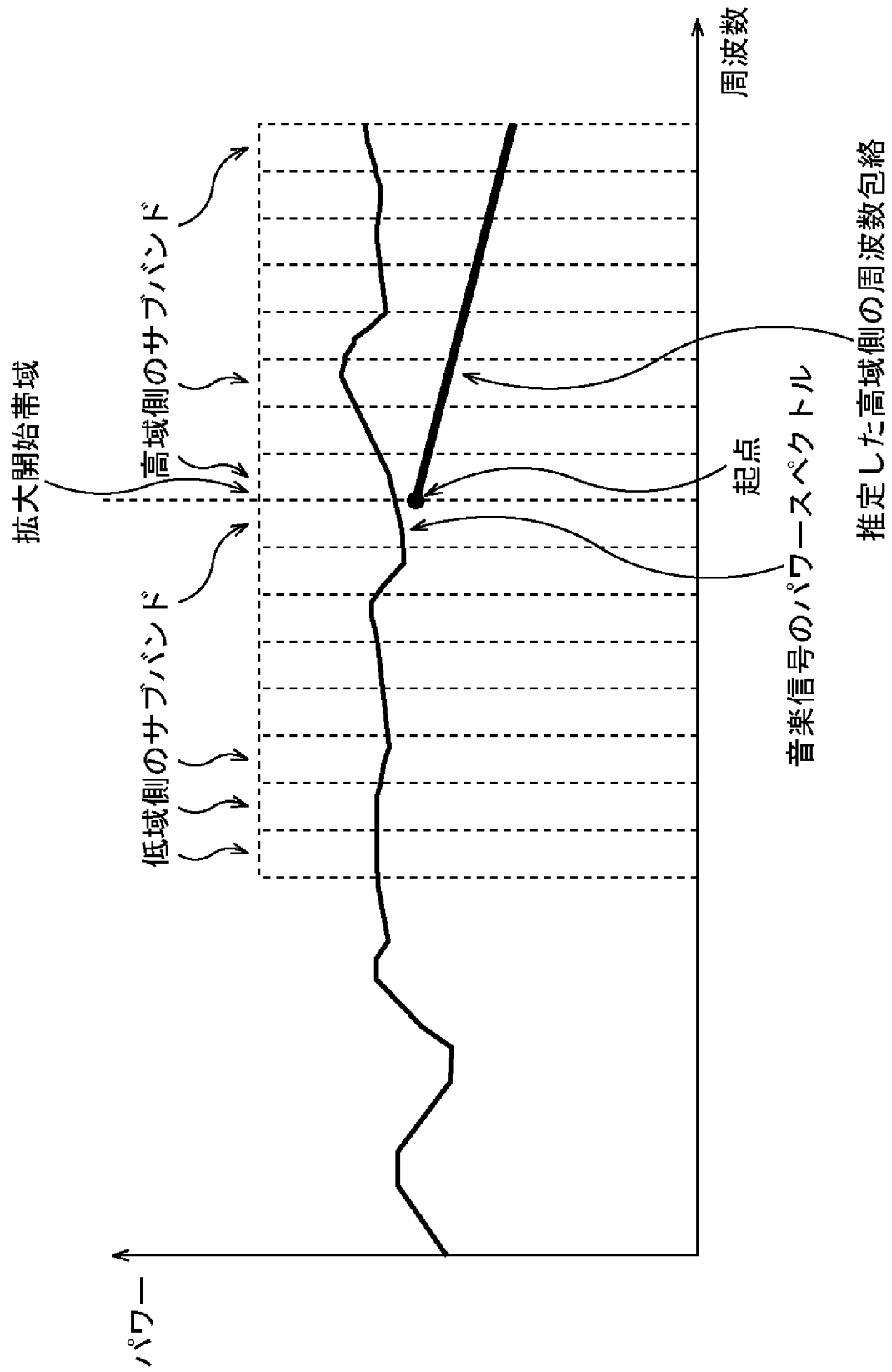
[図1]

図1



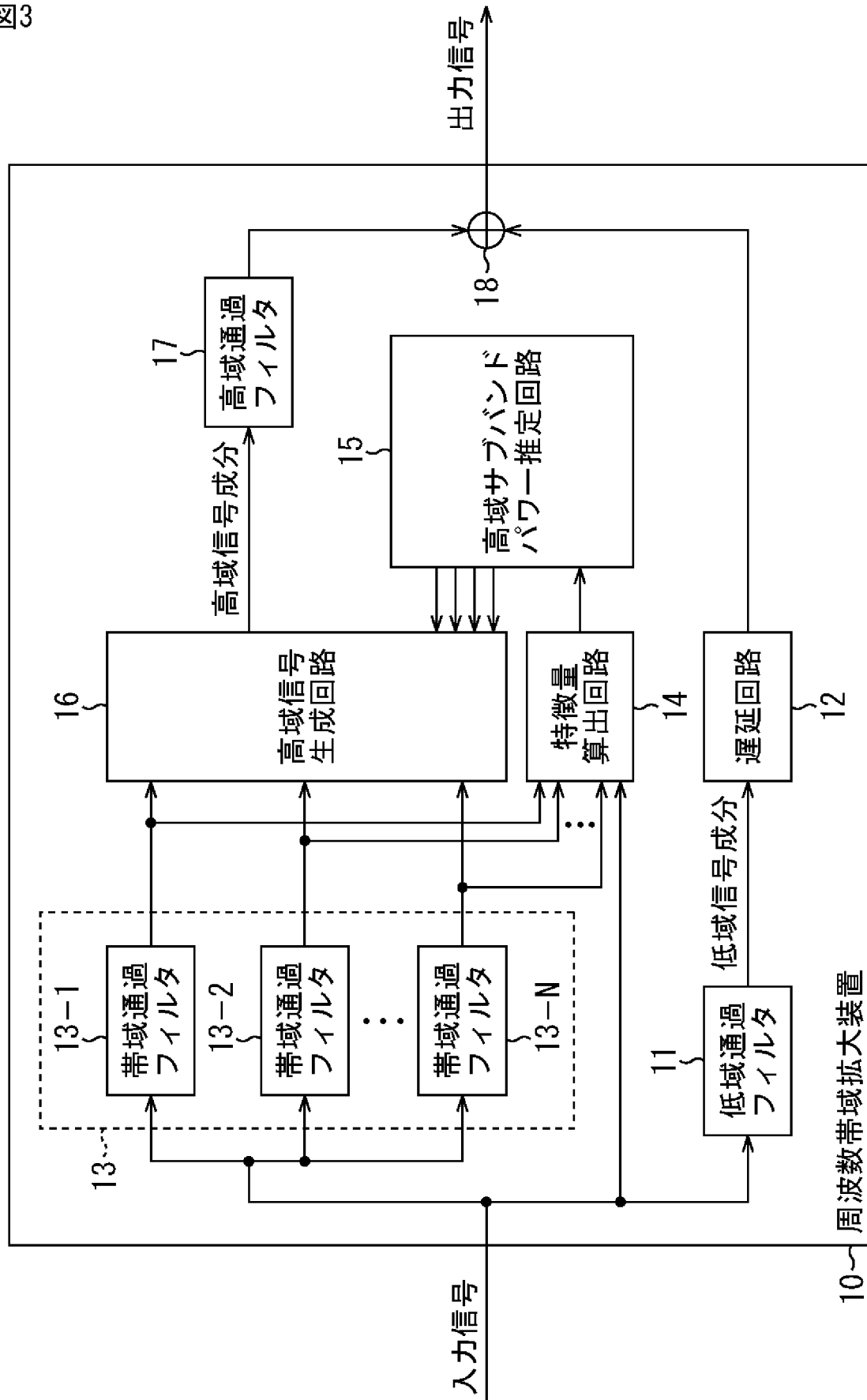
[図2]

図2



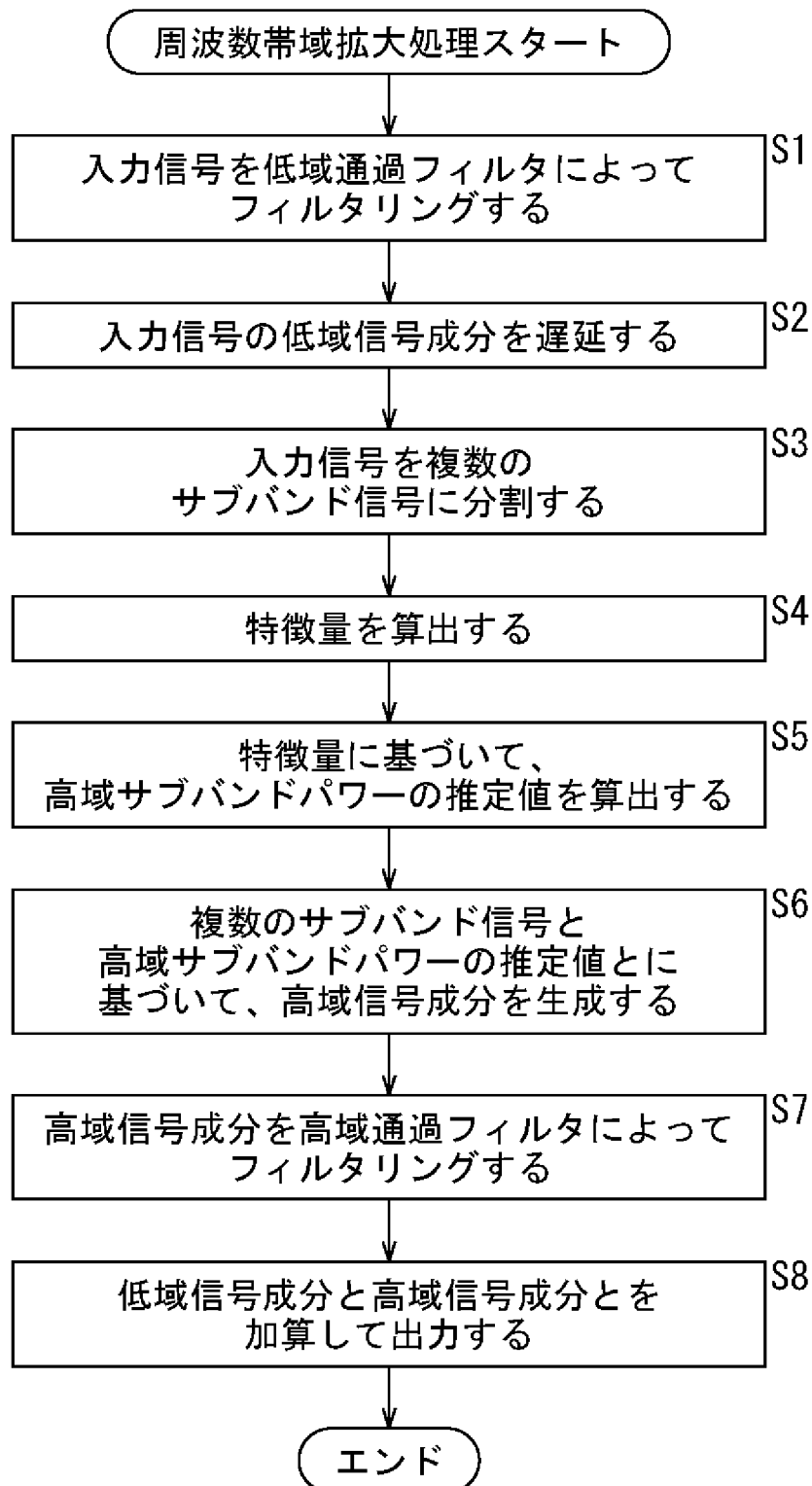
[図3]

図3



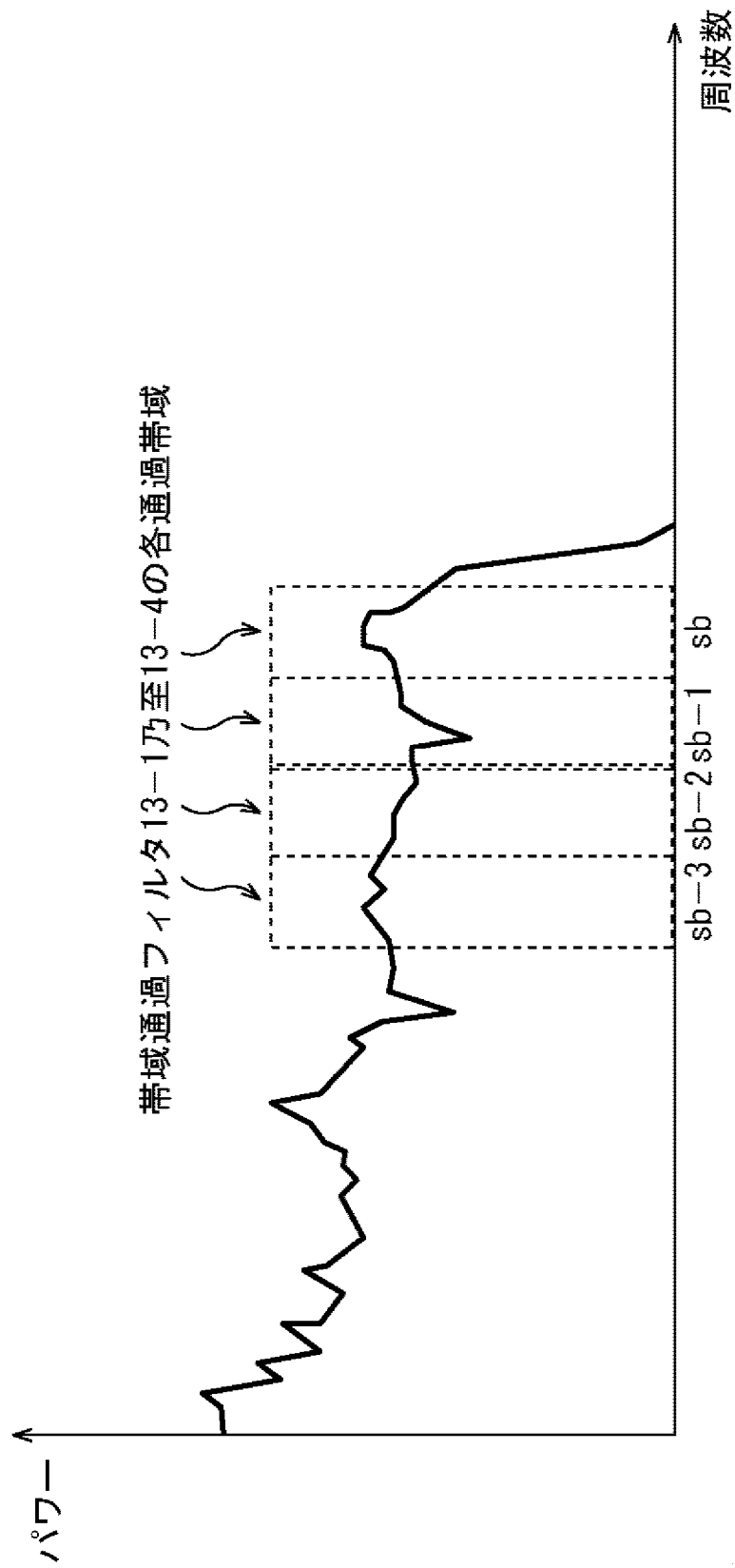
[図4]

図4



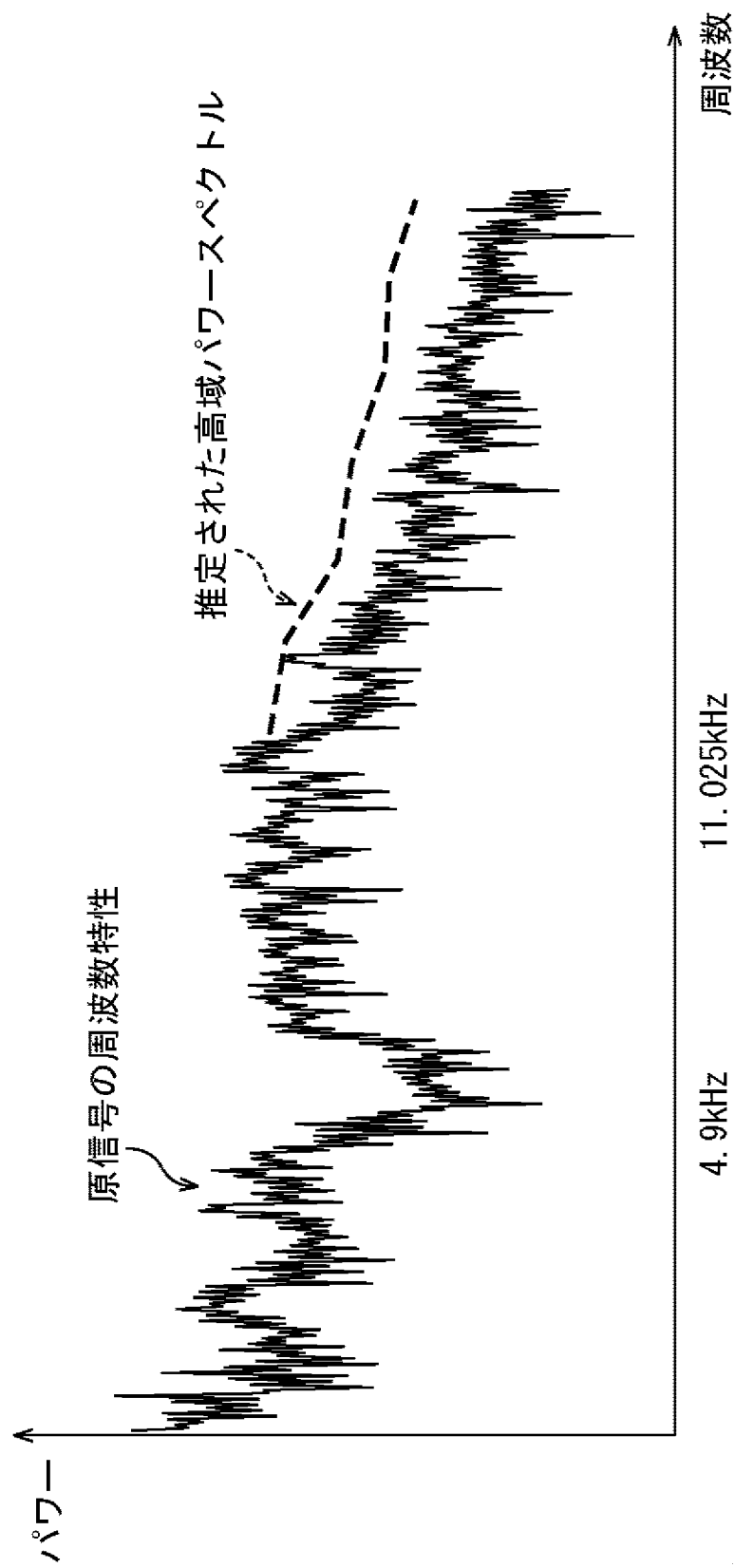
[図5]

図5



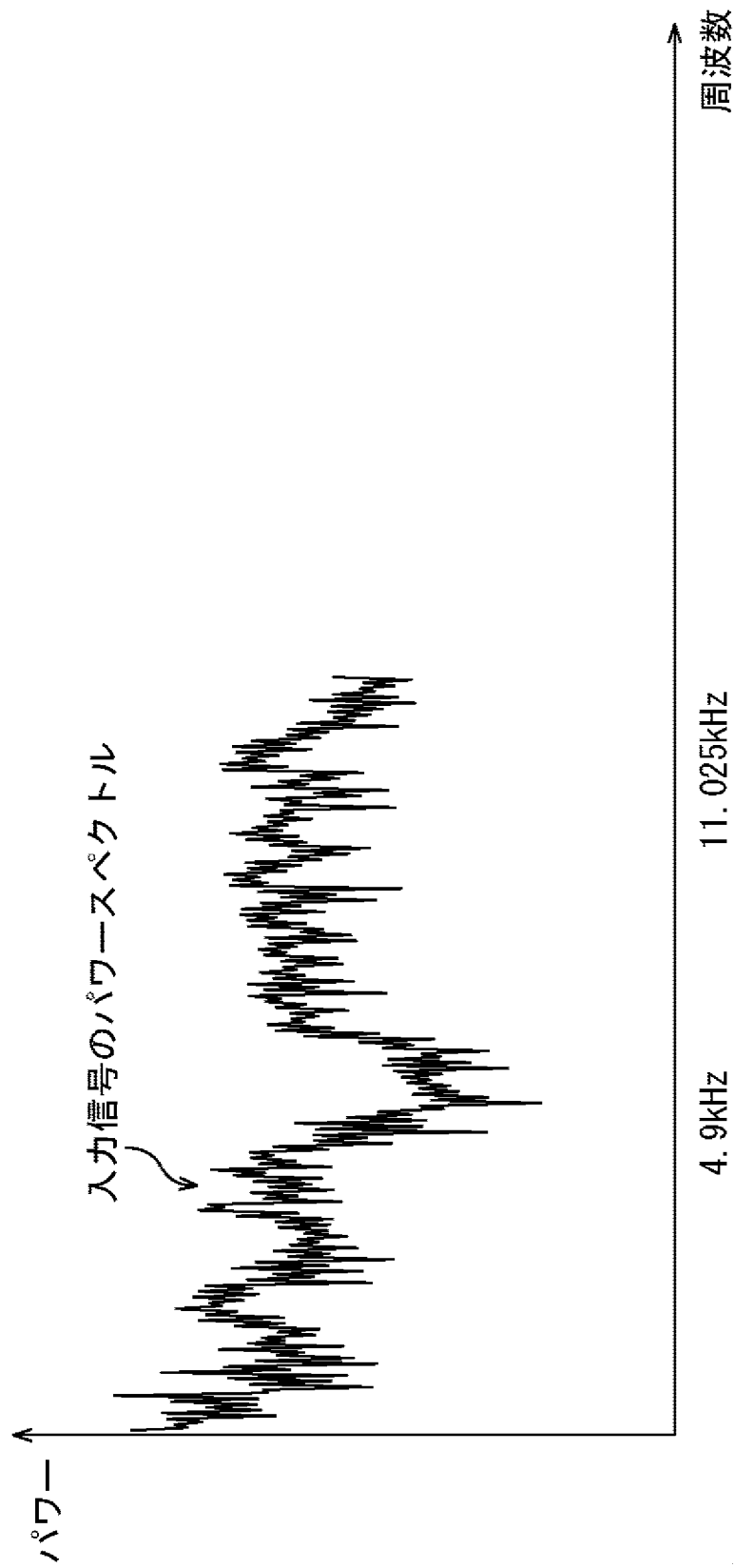
[図6]

図6



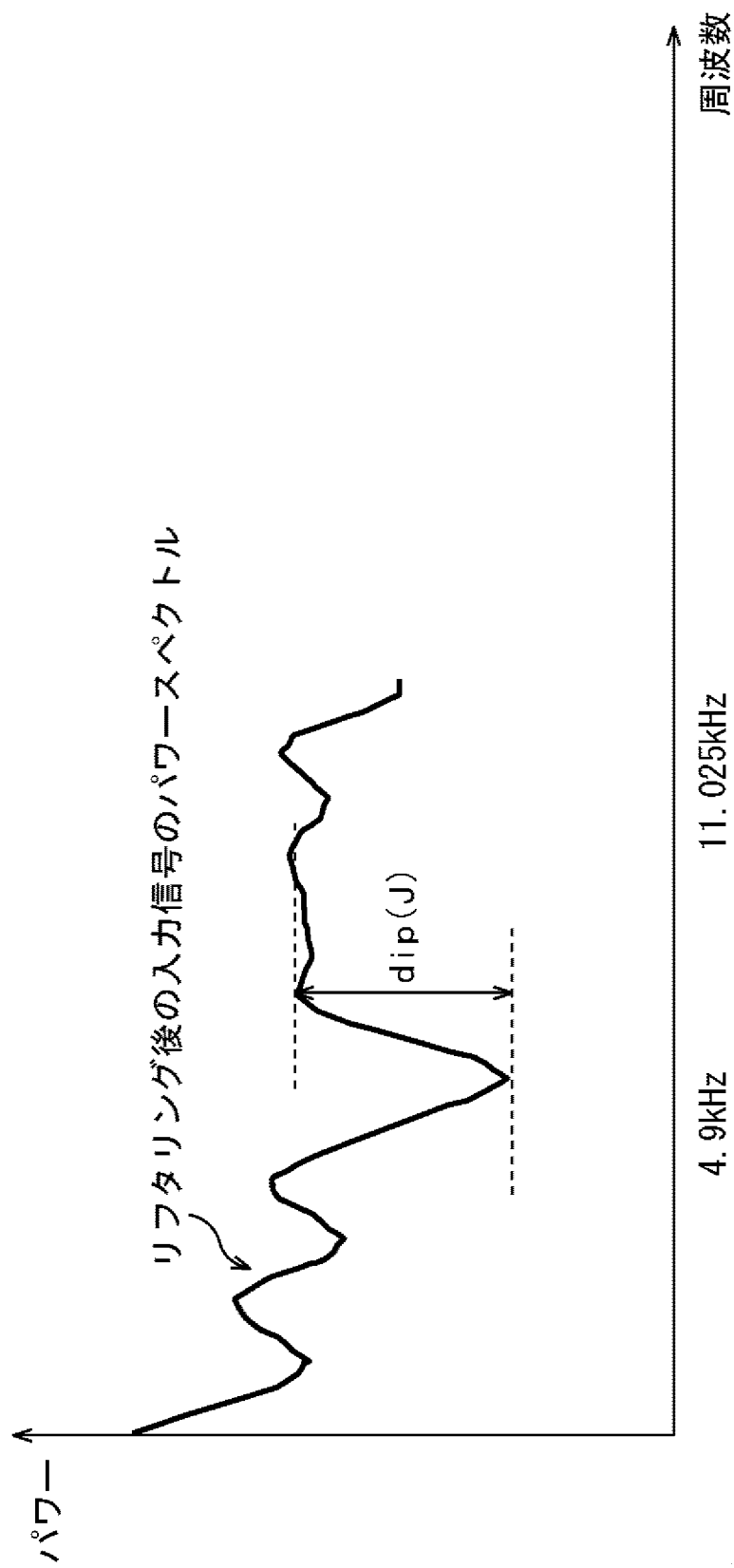
[図7]

図7



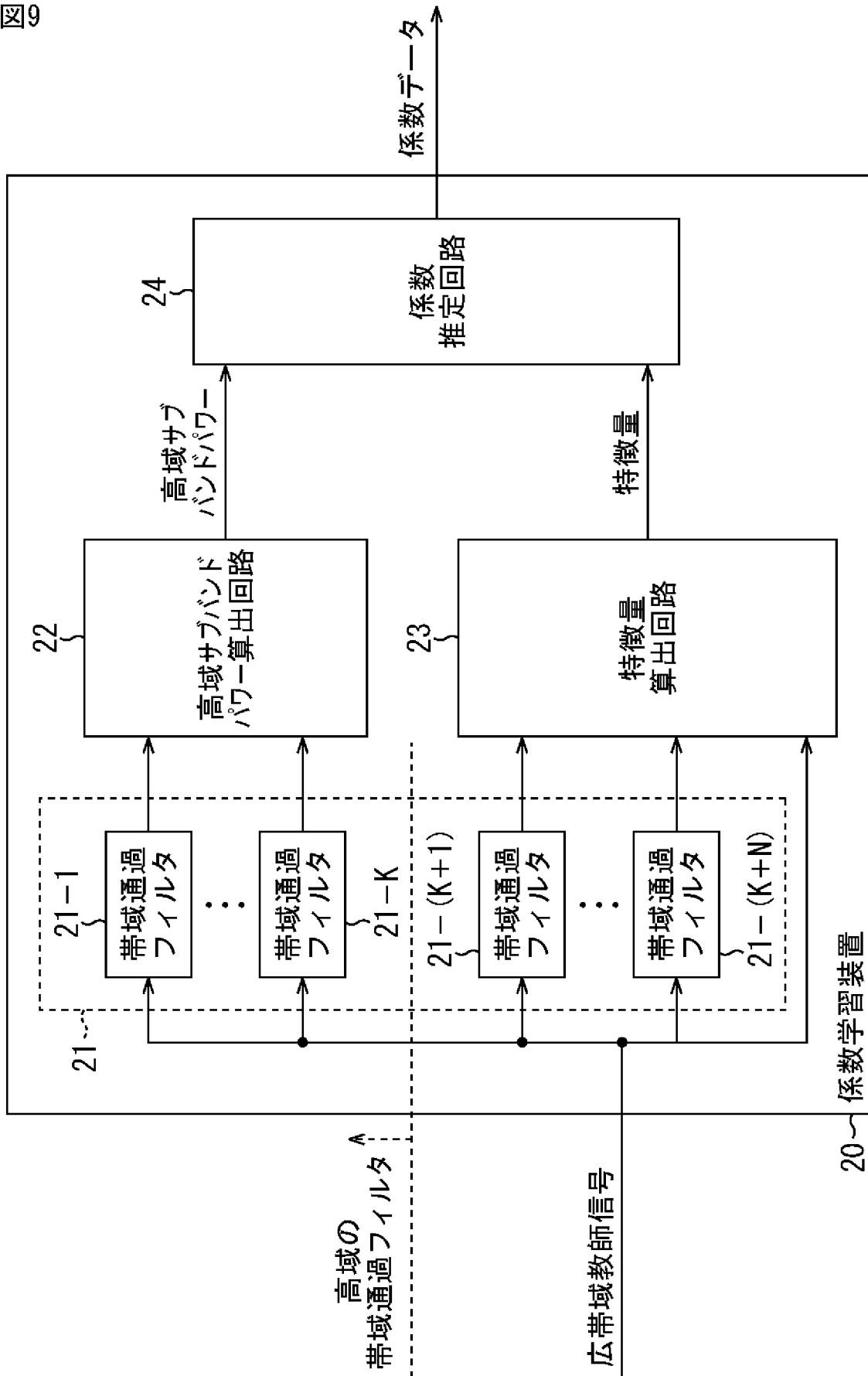
[図8]

図8



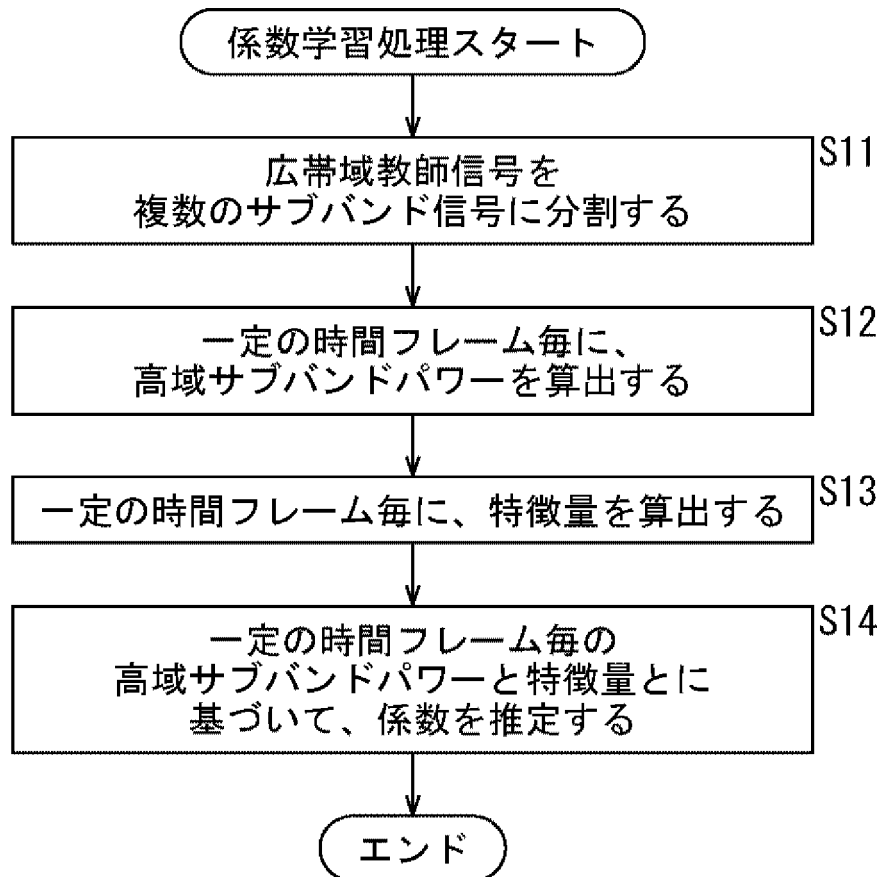
[図9]

図9



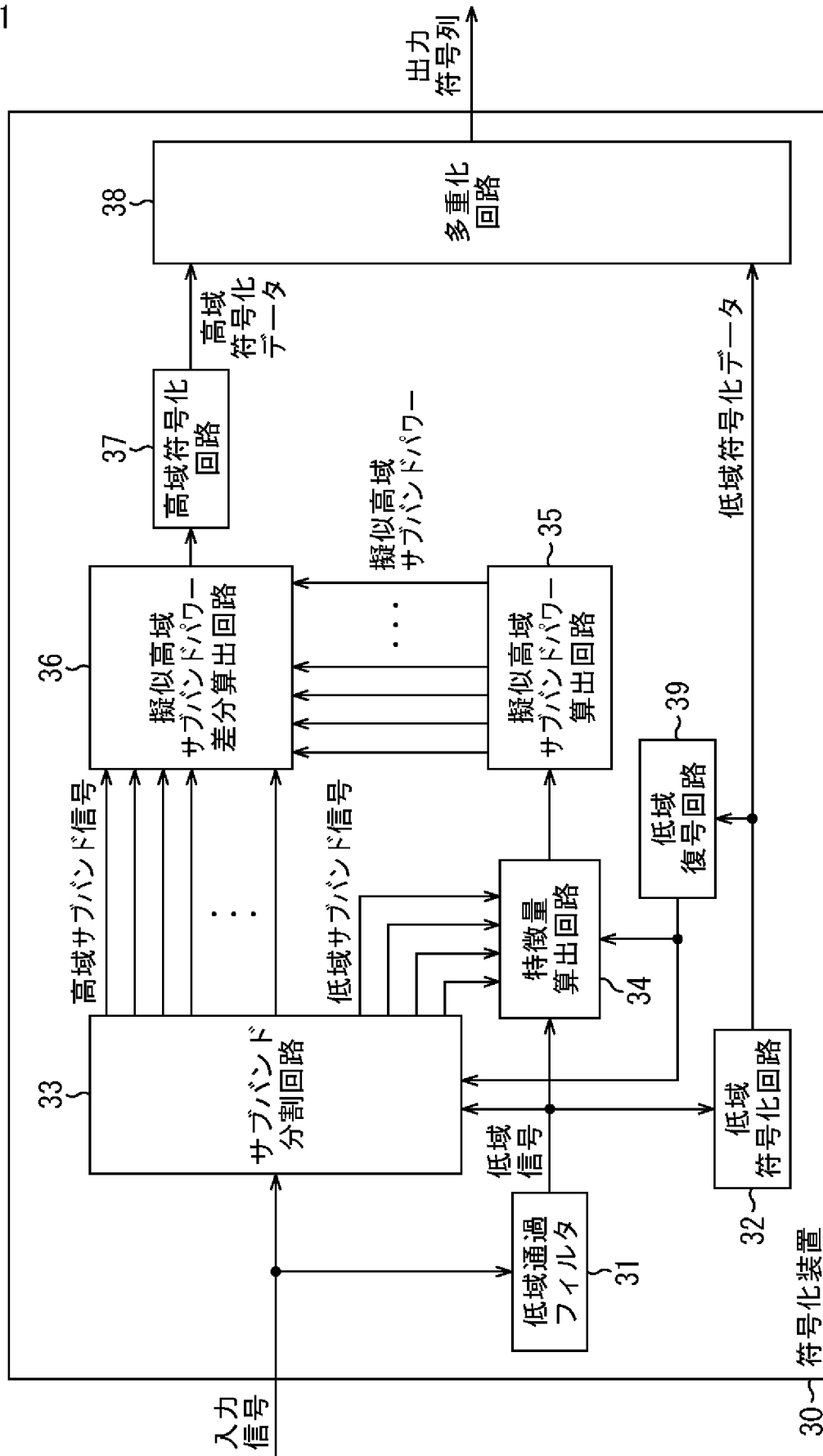
[図10]

図10



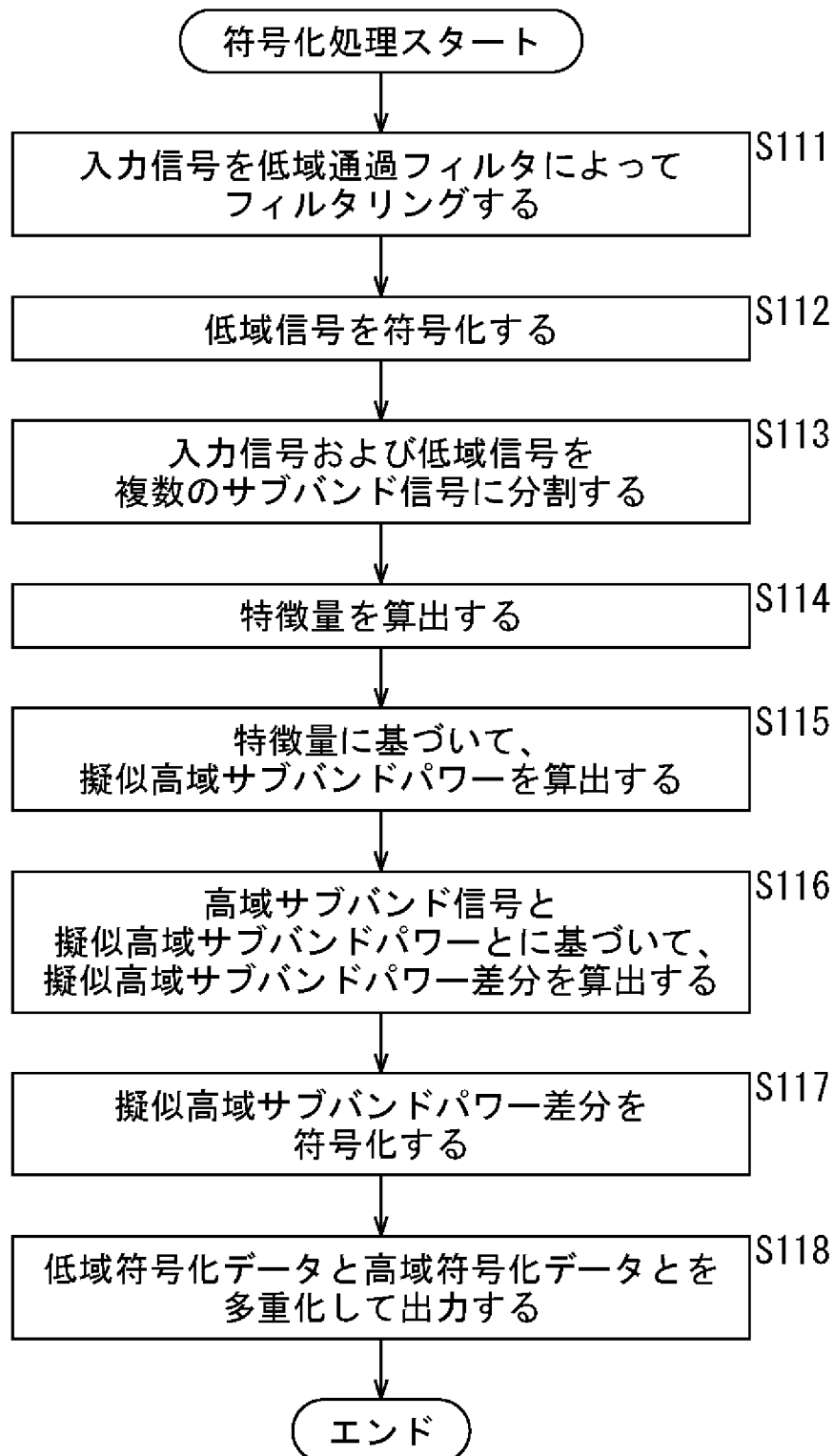
[図11]

図11



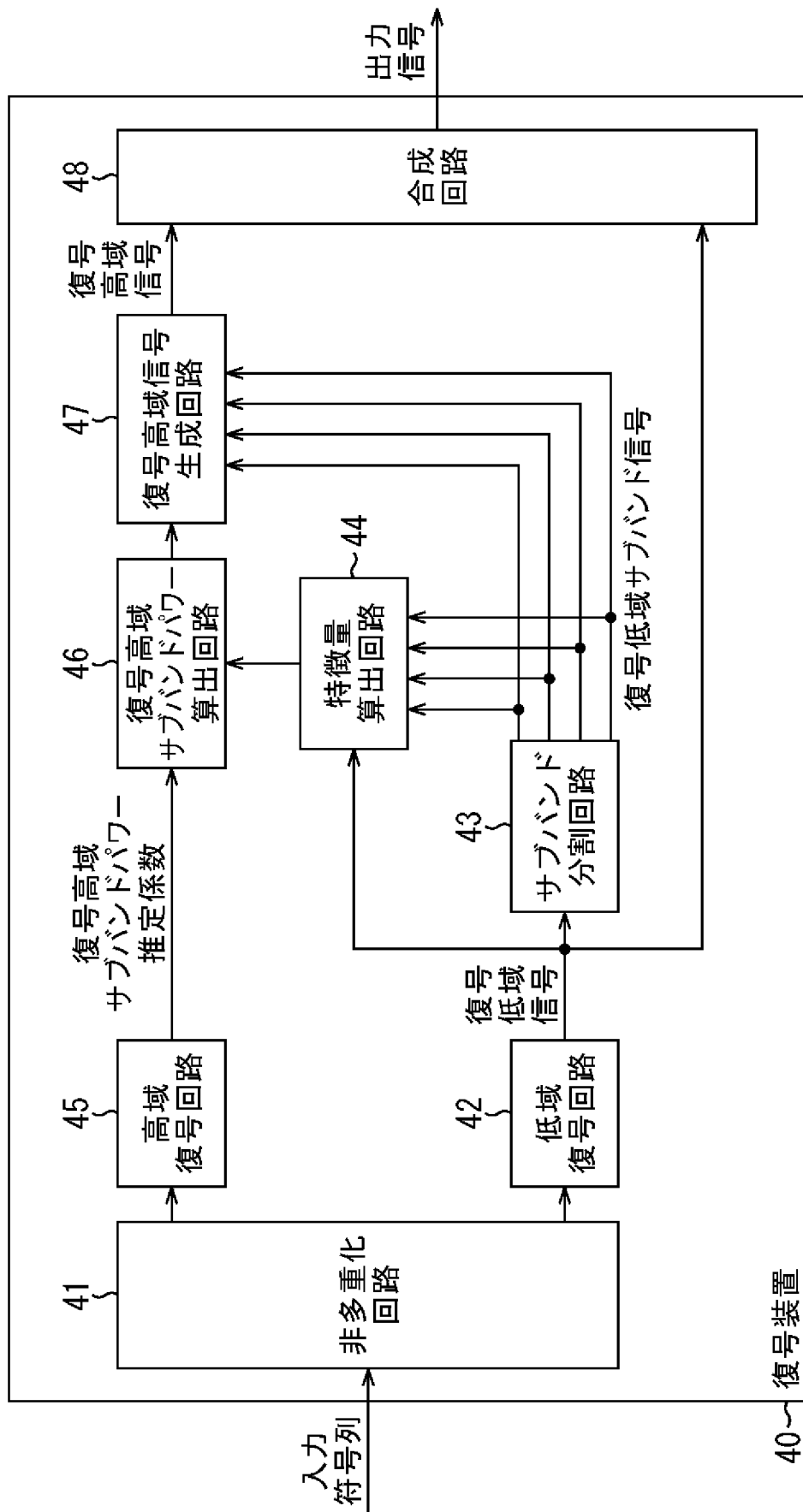
[図12]

図12



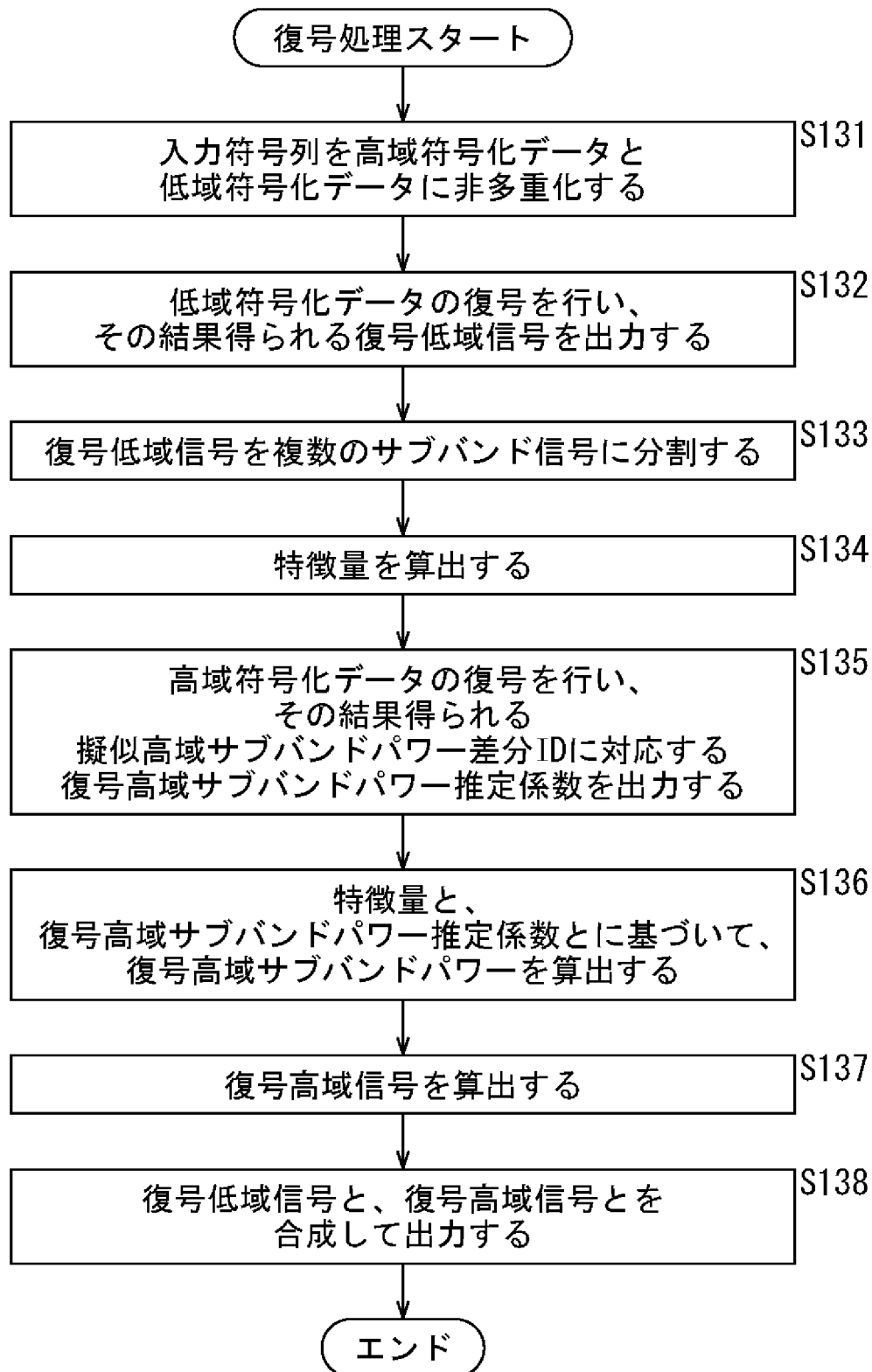
[図13]

図13



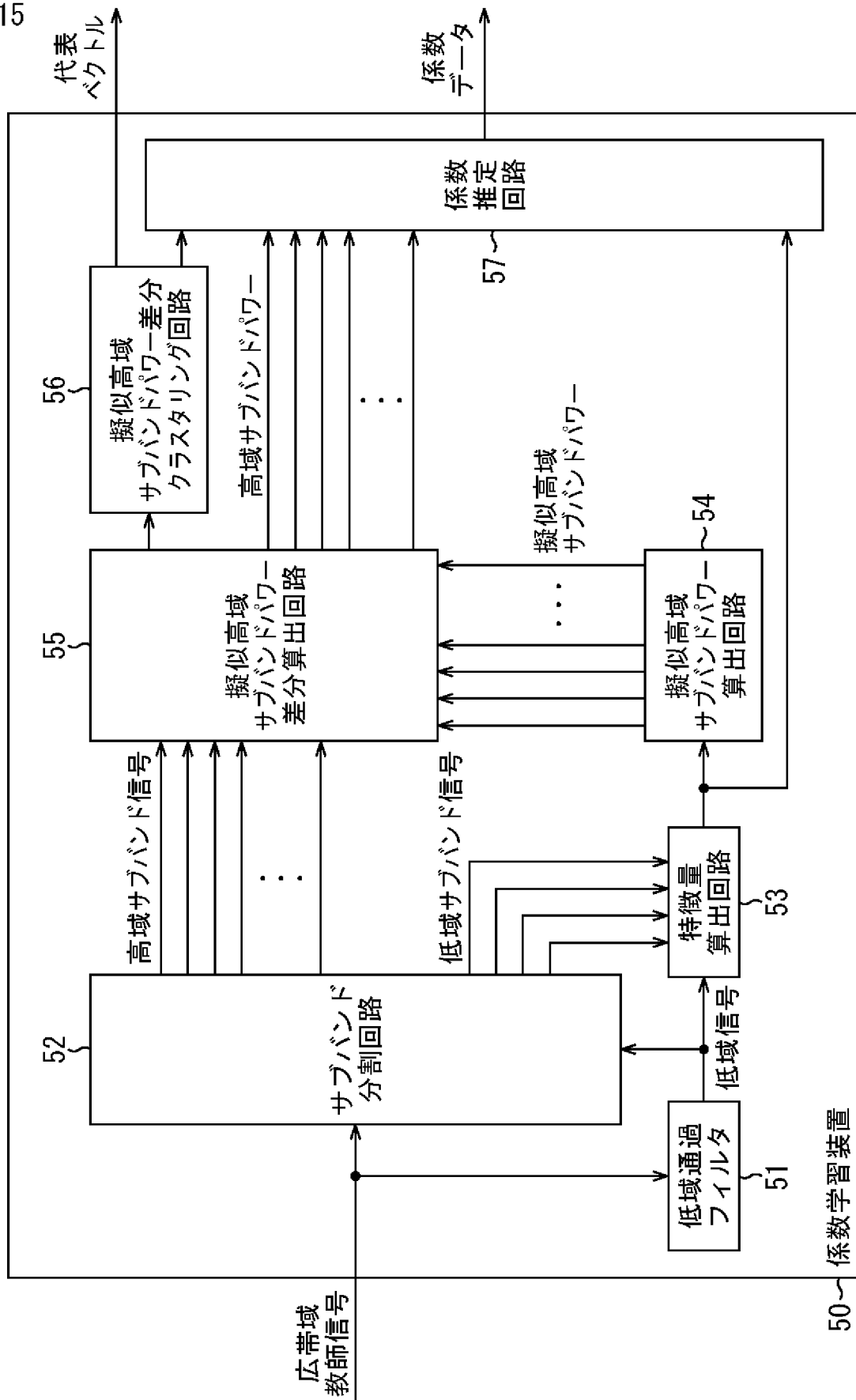
[図14]

図14



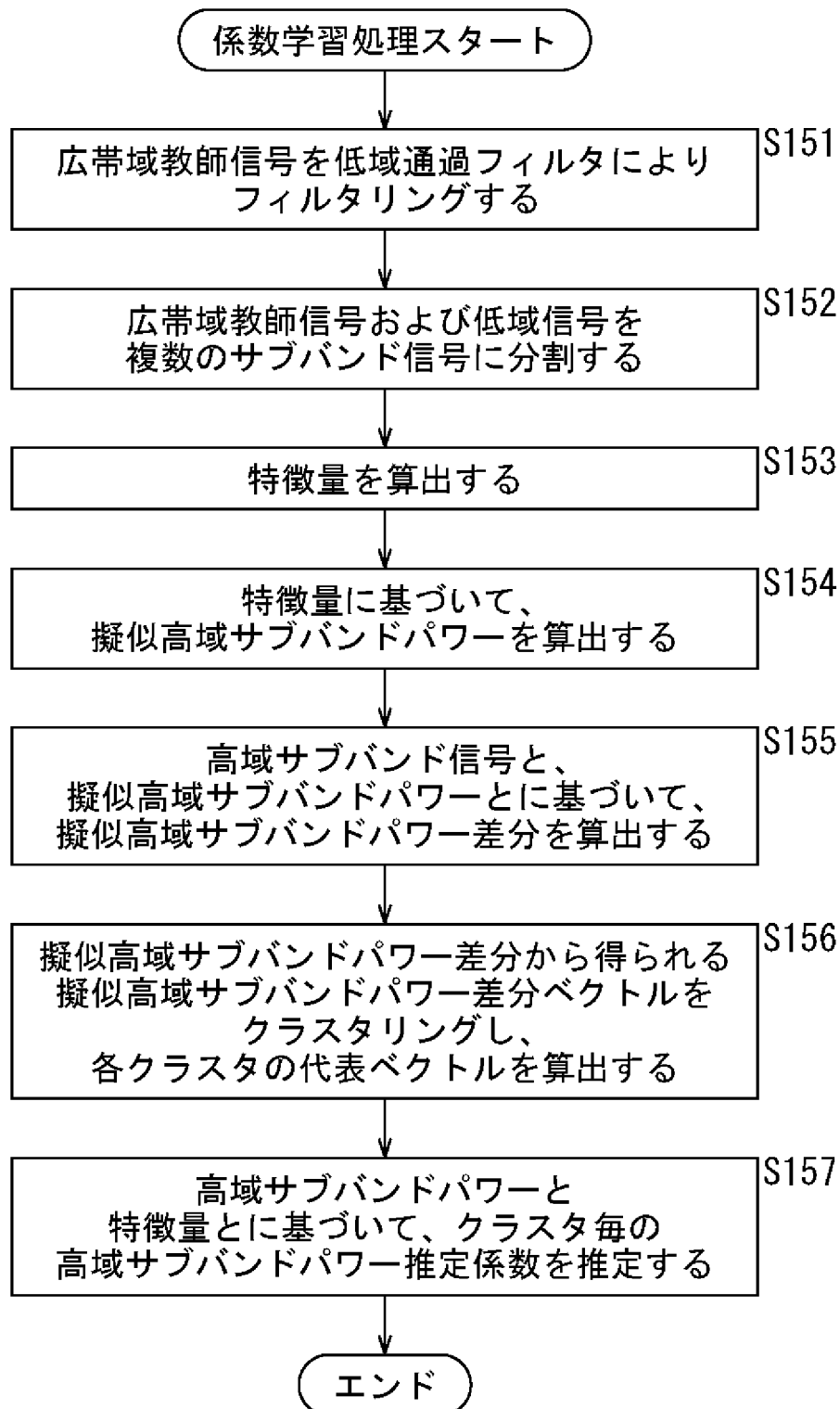
[図15]

図15



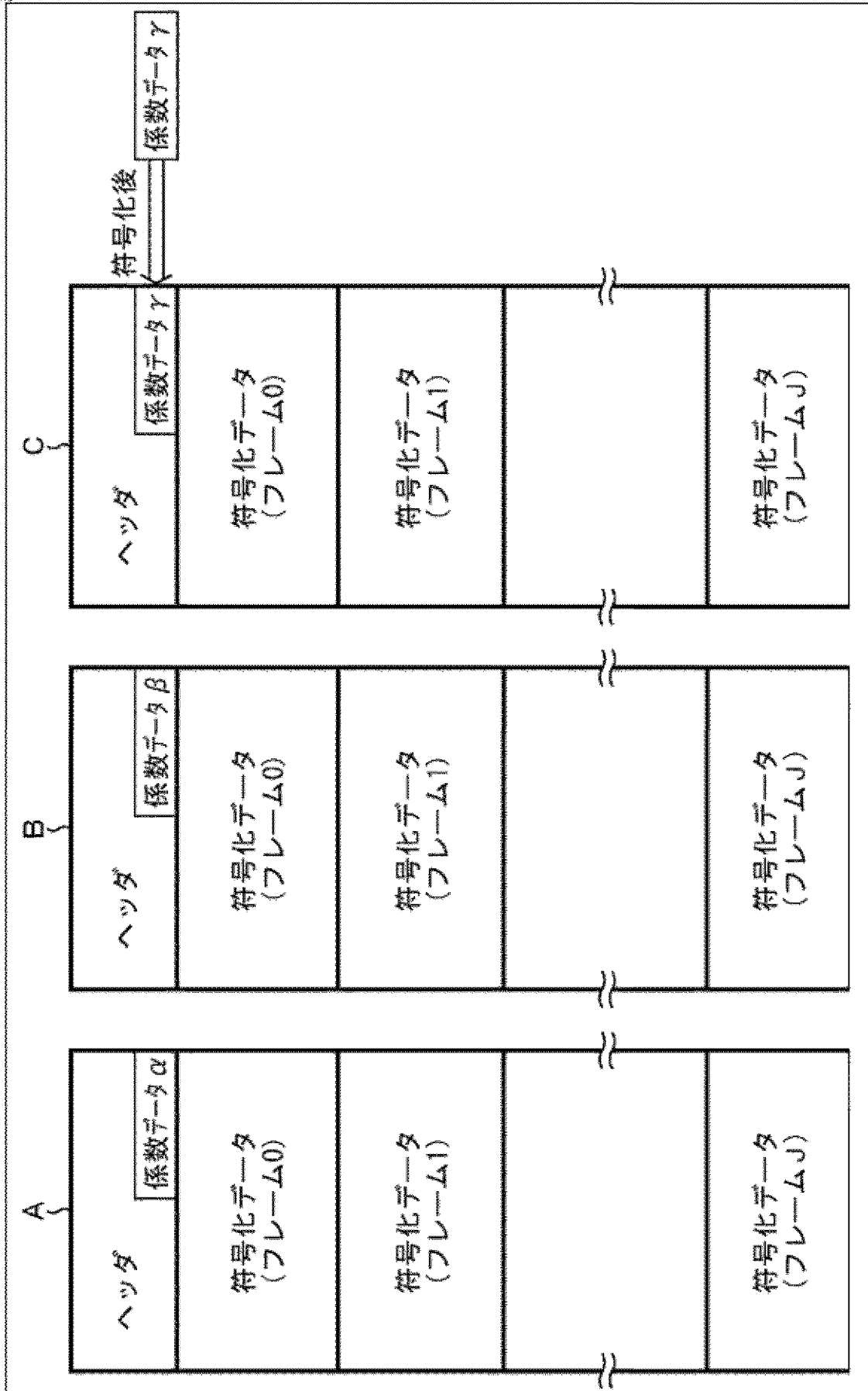
[図16]

図16



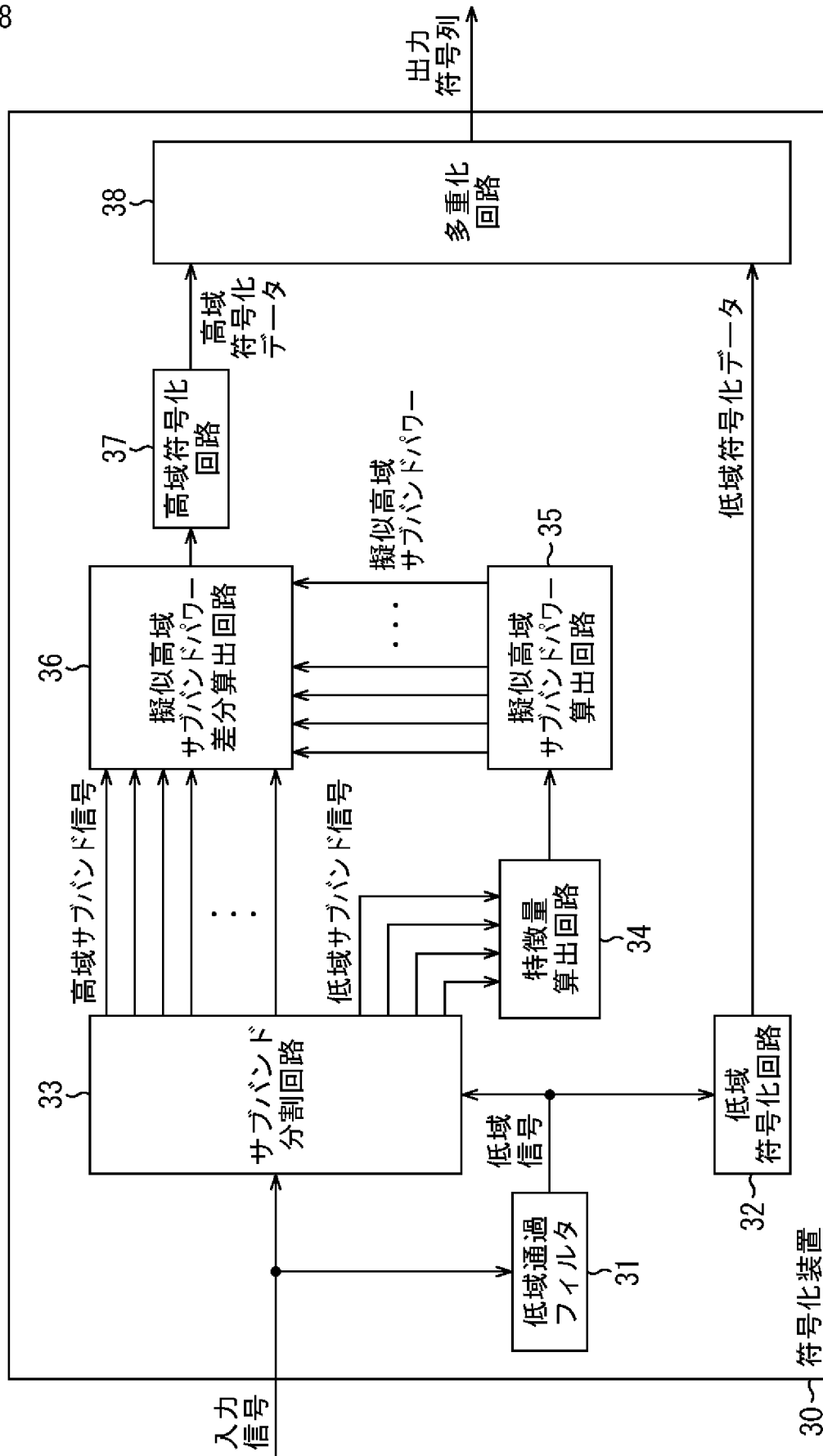
[図17]

図17



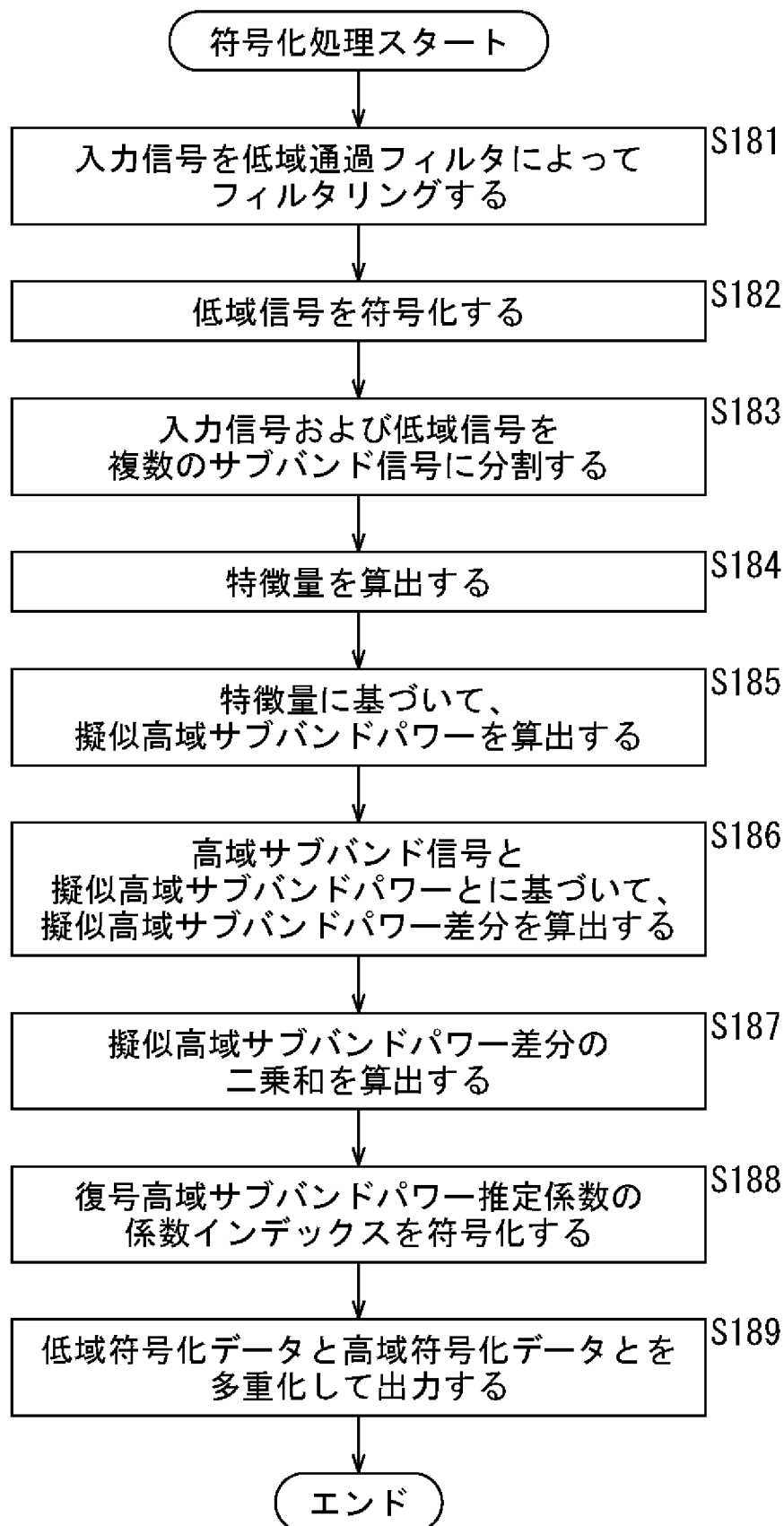
[図18]

図18



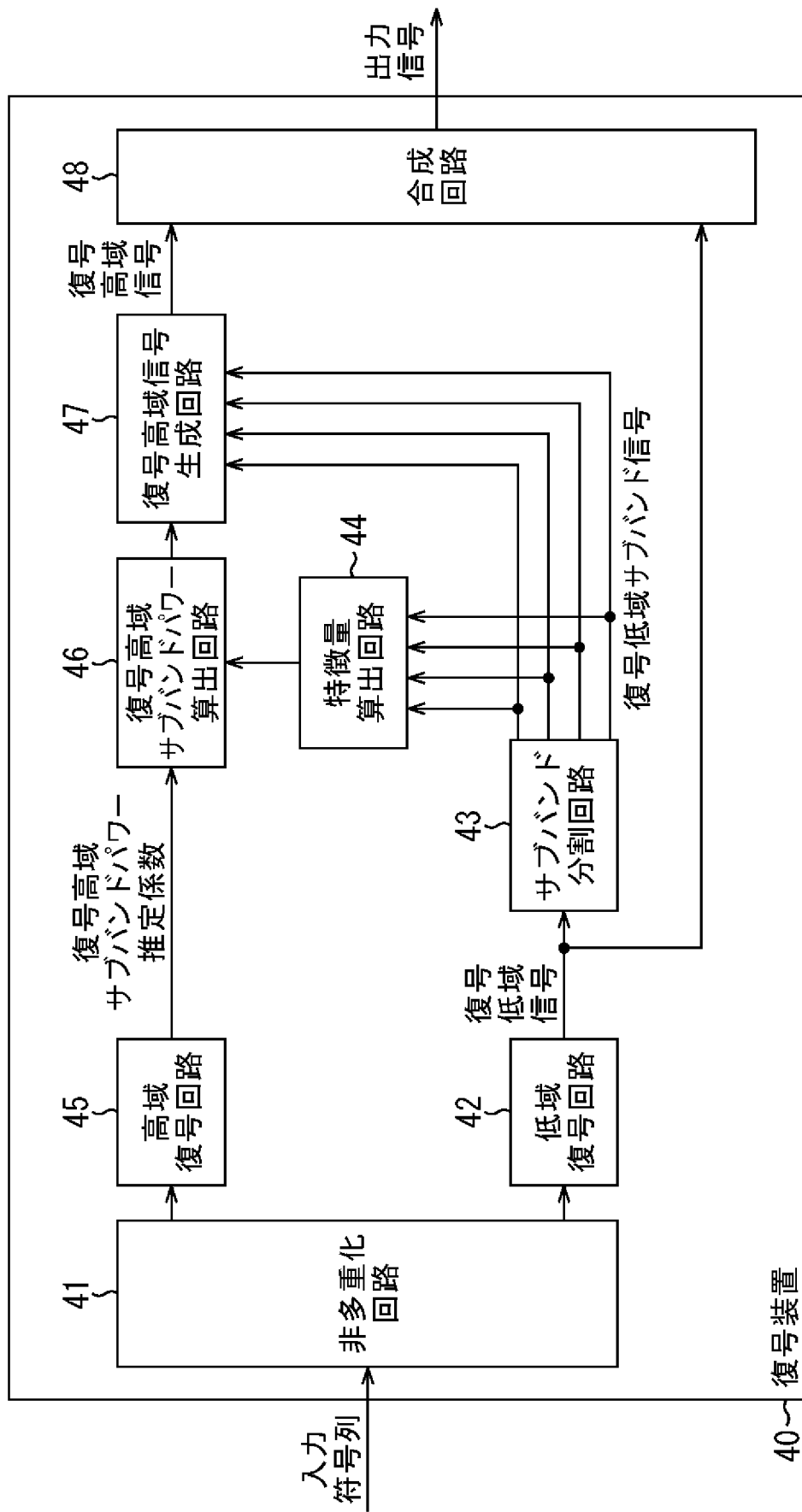
[図19]

図19



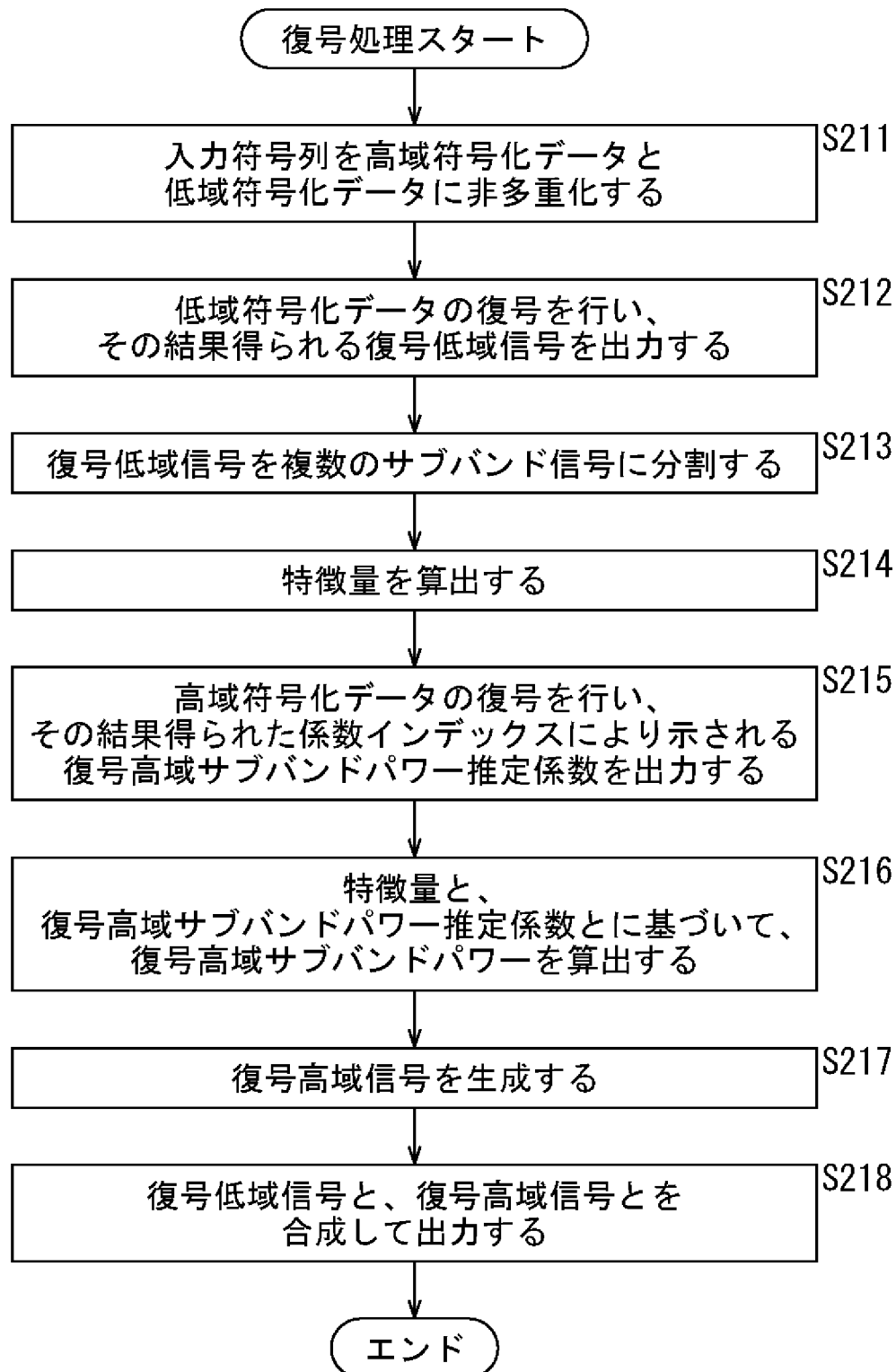
[図20]

図20



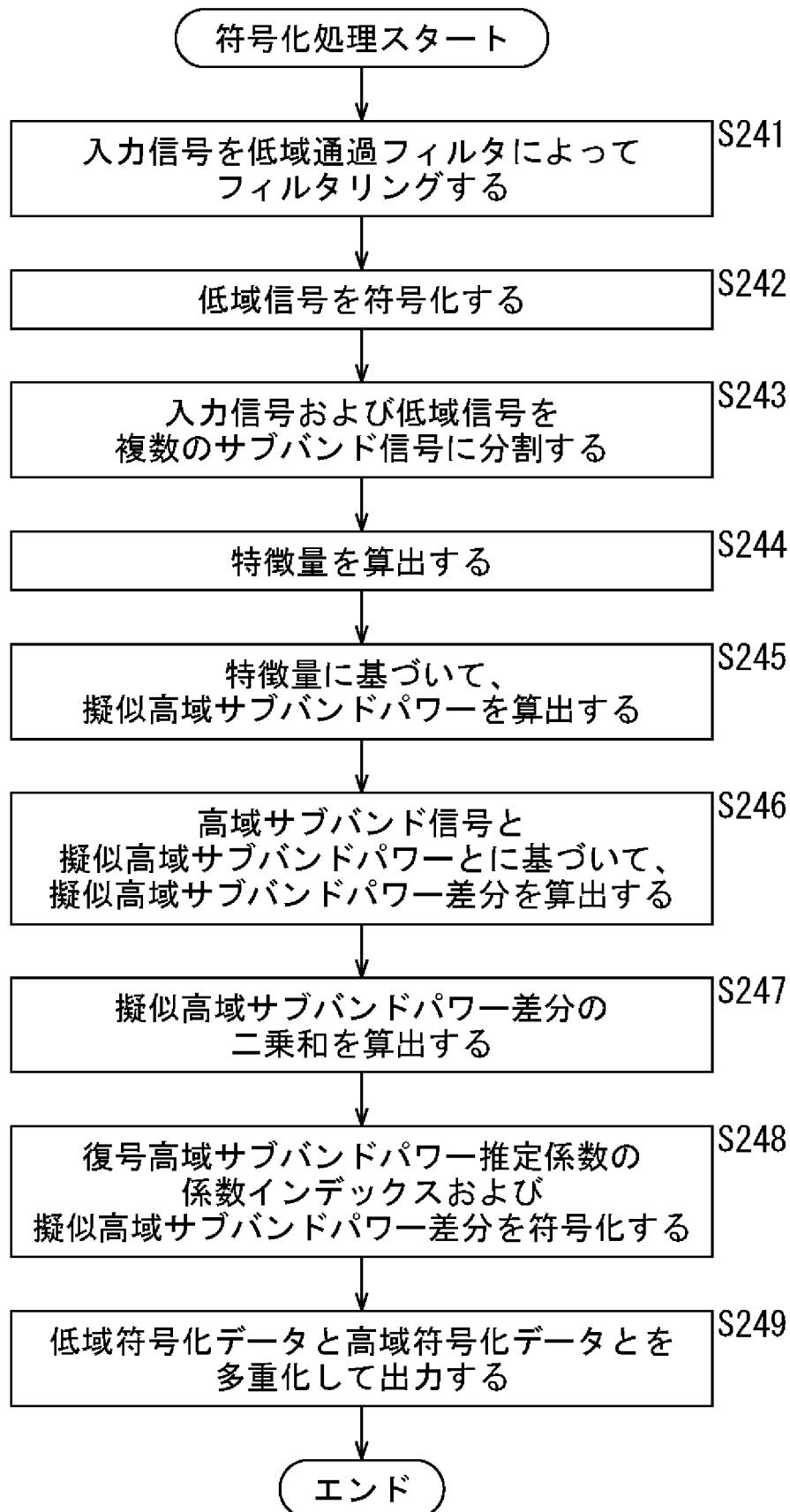
[図21]

図21



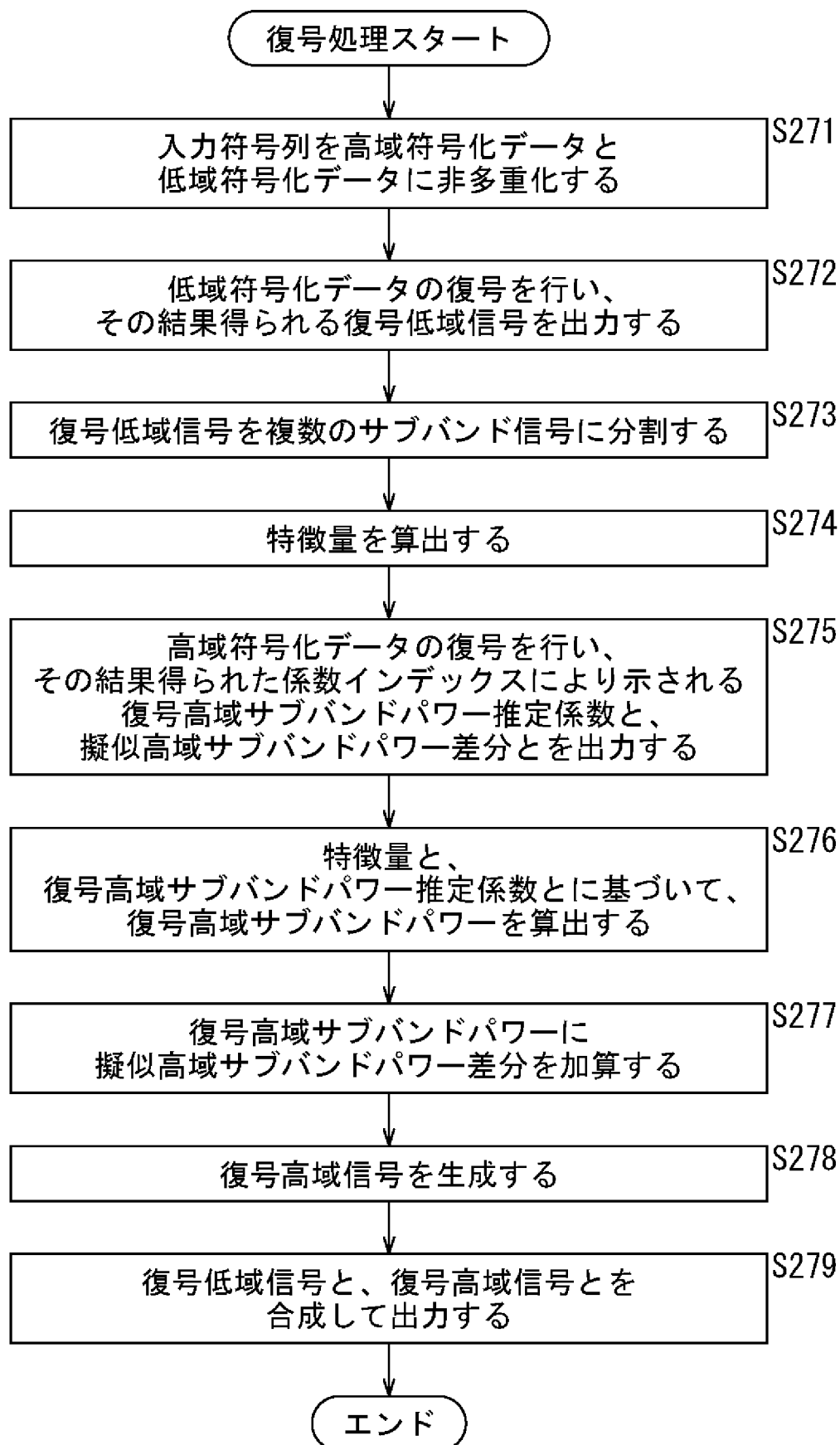
[図22]

図22



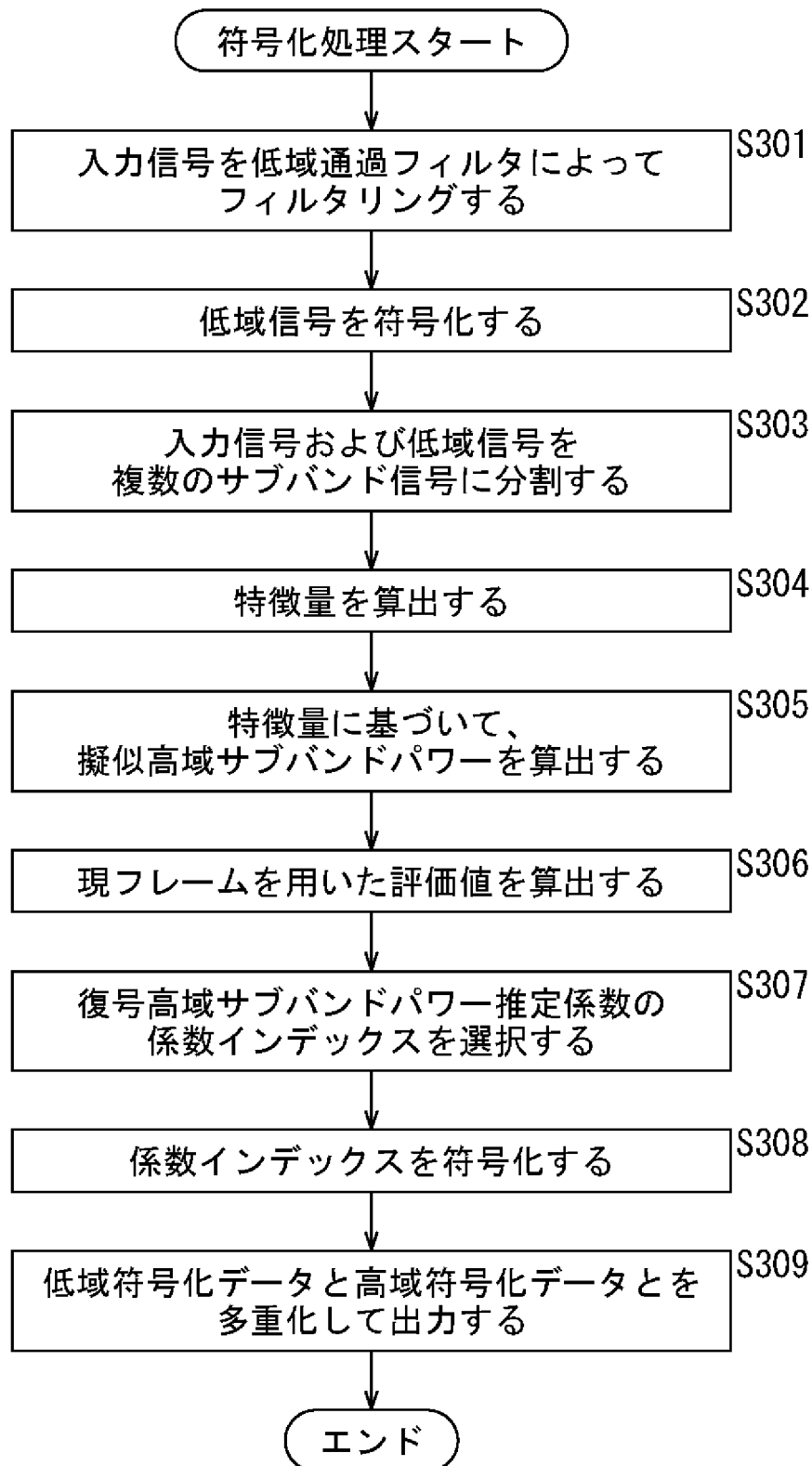
[図23]

図23



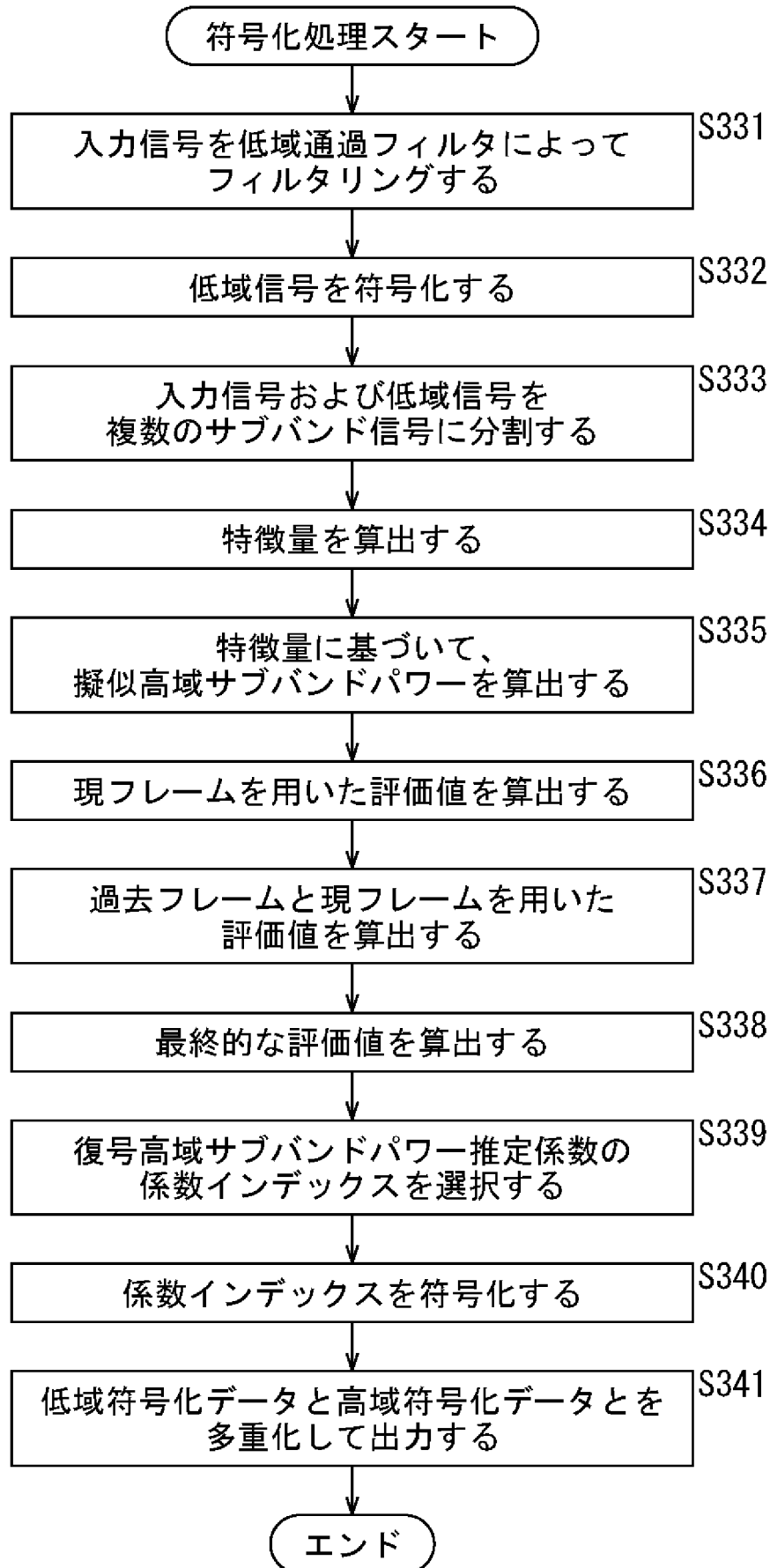
[図24]

図24



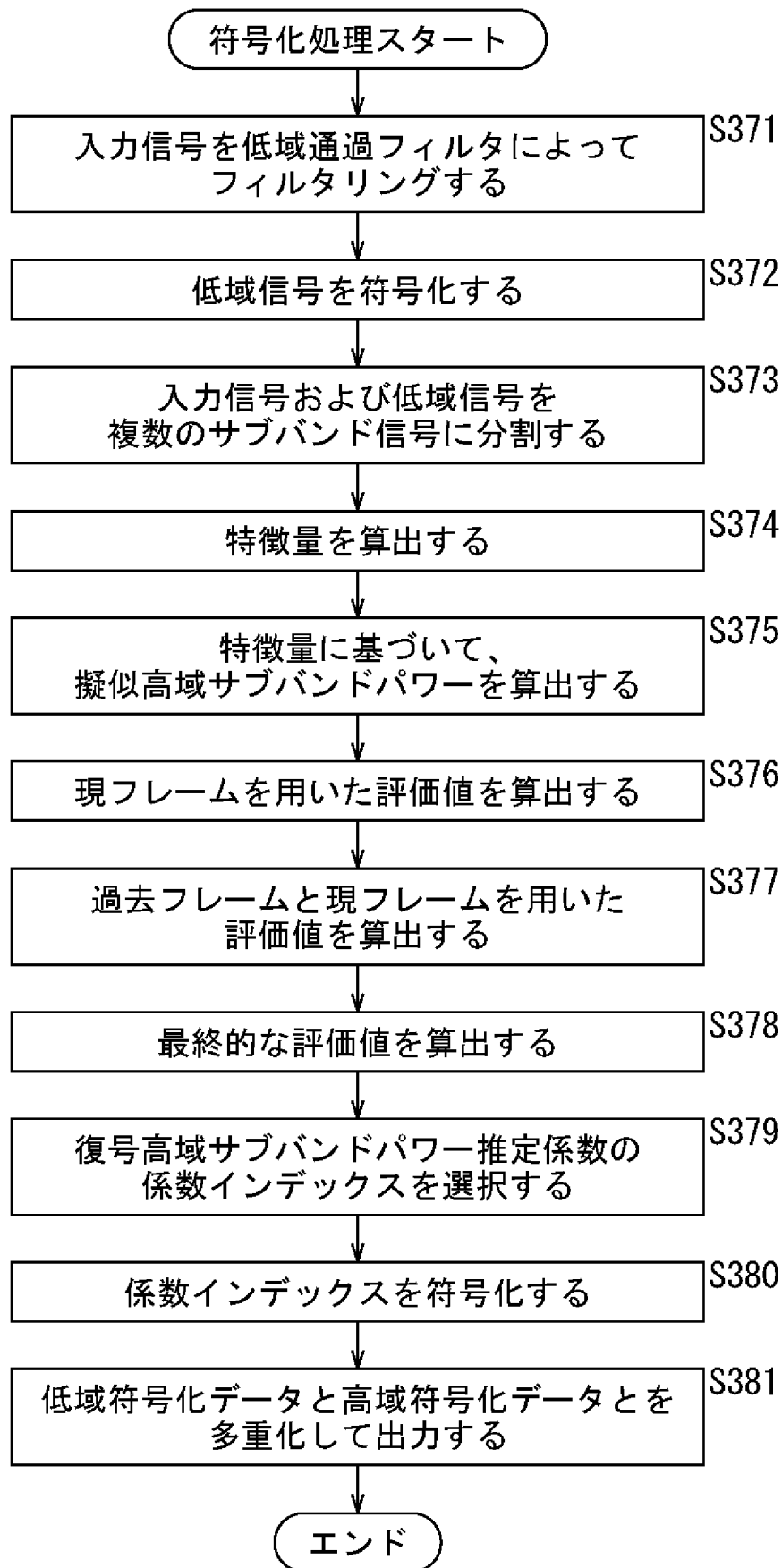
[図25]

図25



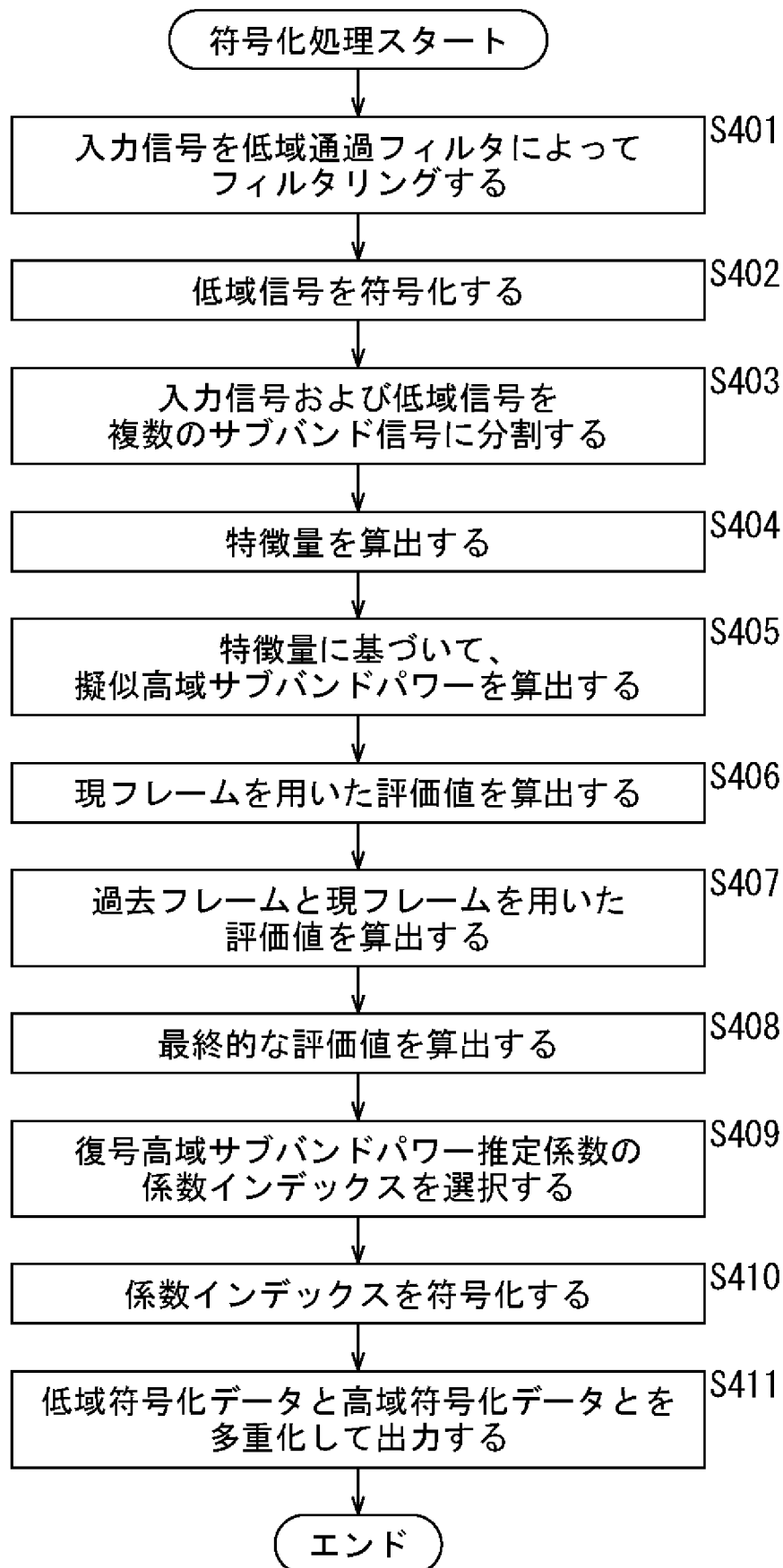
[図26]

図26



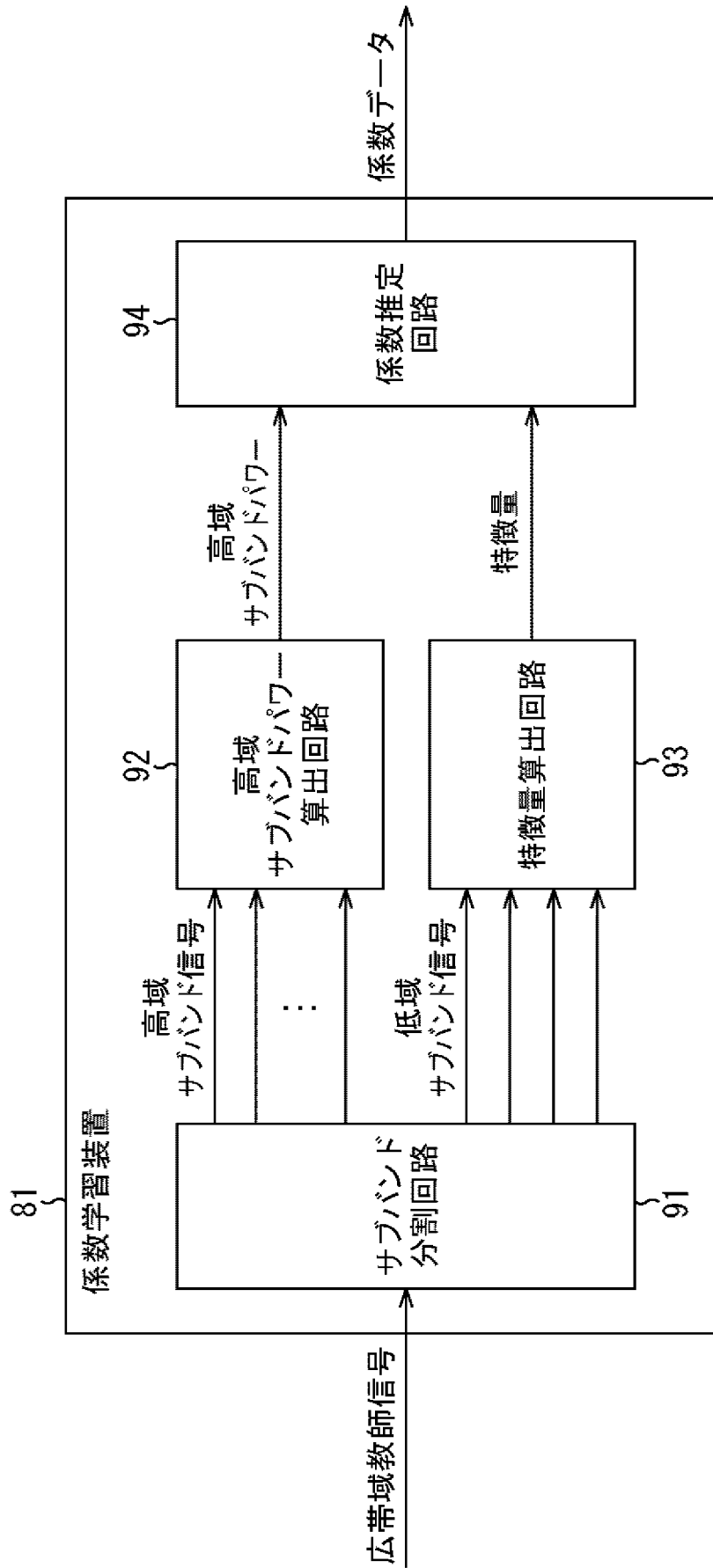
[図27]

図27



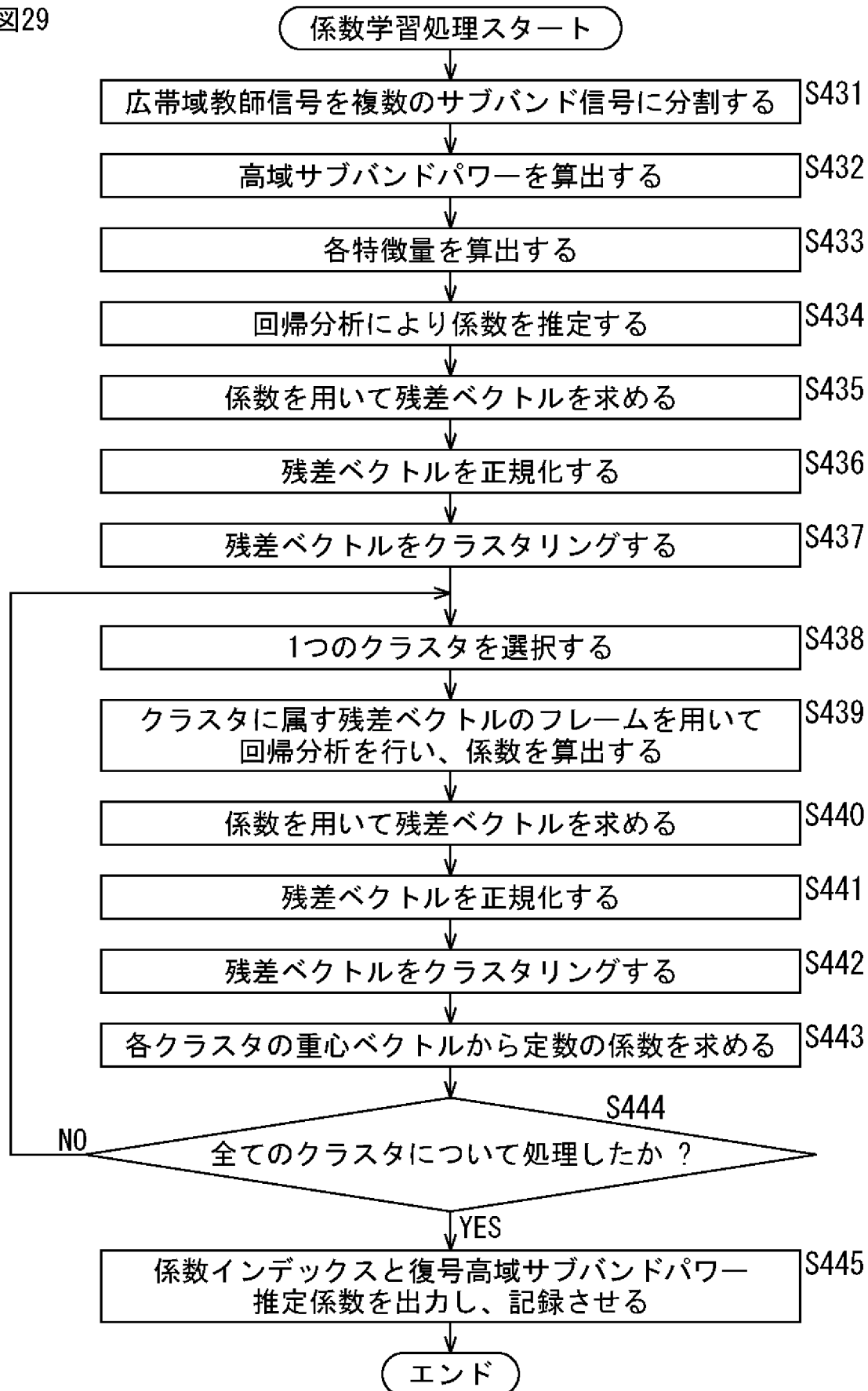
[図28]

図28



[図29]

図29



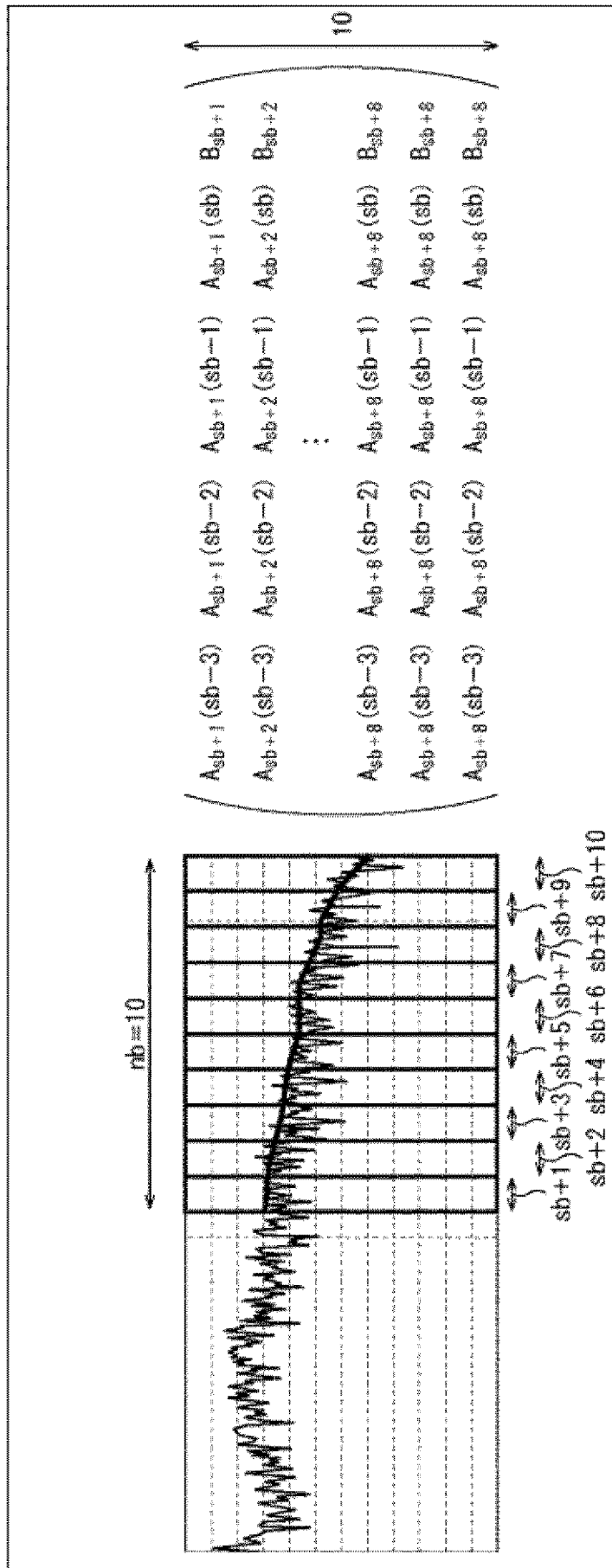
[図30]

図30

$$\begin{pmatrix} A_{sb+1}(sb-3) & A_{sb+1}(sb-2) & A_{sb+1}(sb-1) & A_{sb+1}(sb) & B_{sb+1} \\ A_{sb+2}(sb-3) & A_{sb+2}(sb-2) & A_{sb+2}(sb-1) & A_{sb+2}(sb) & B_{sb+2} \\ \vdots & & & & \\ A_{eb}(sb-3) & A_{eb}(sb-2) & A_{eb}(sb-1) & A_{eb}(sb) & B_{eb} \end{pmatrix}$$

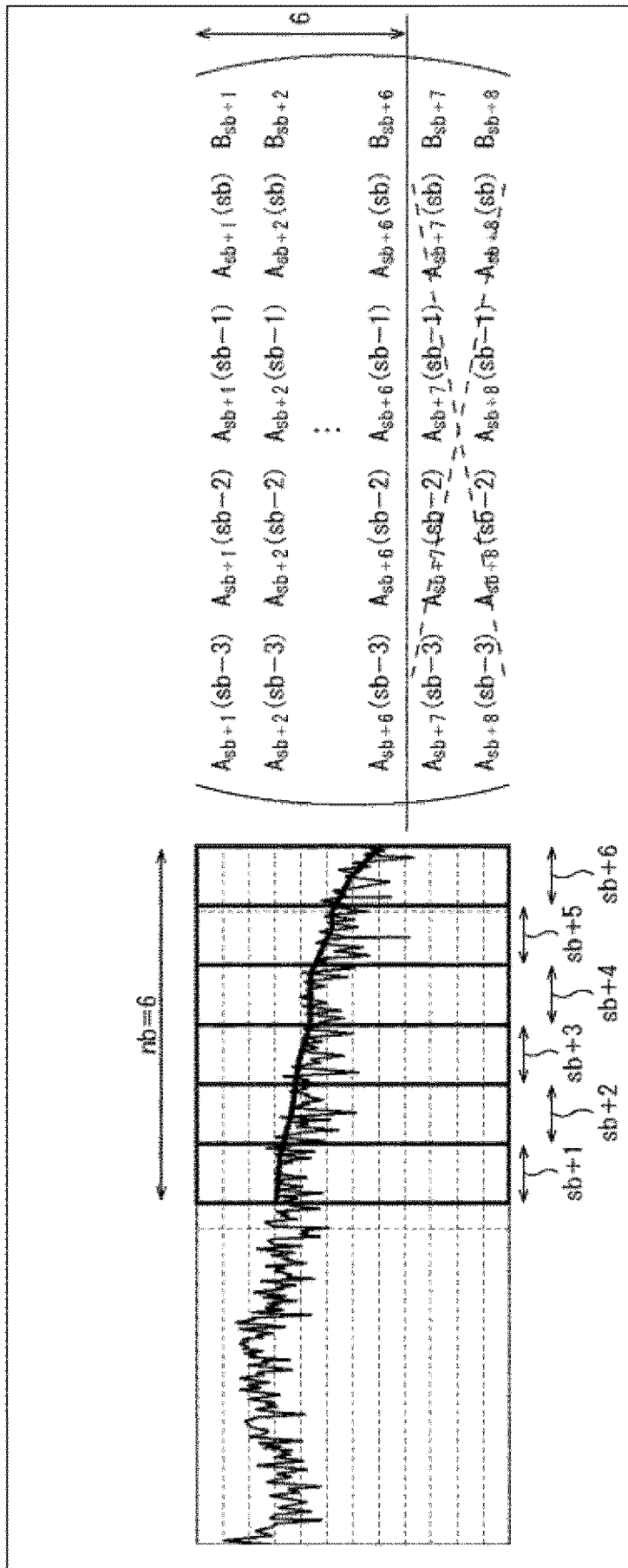
[図31]

図31



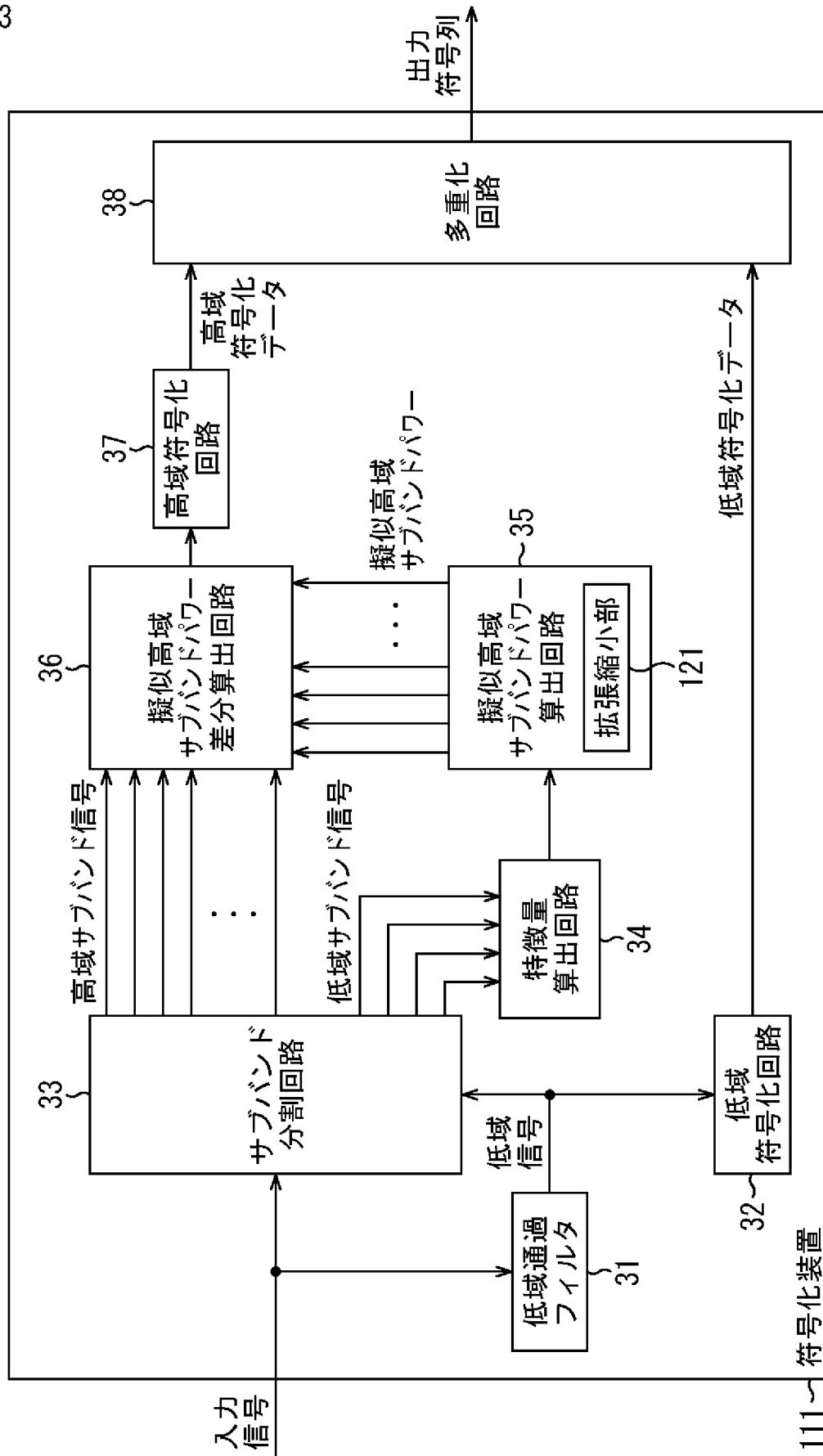
[図32]

図32



[図33]

図33



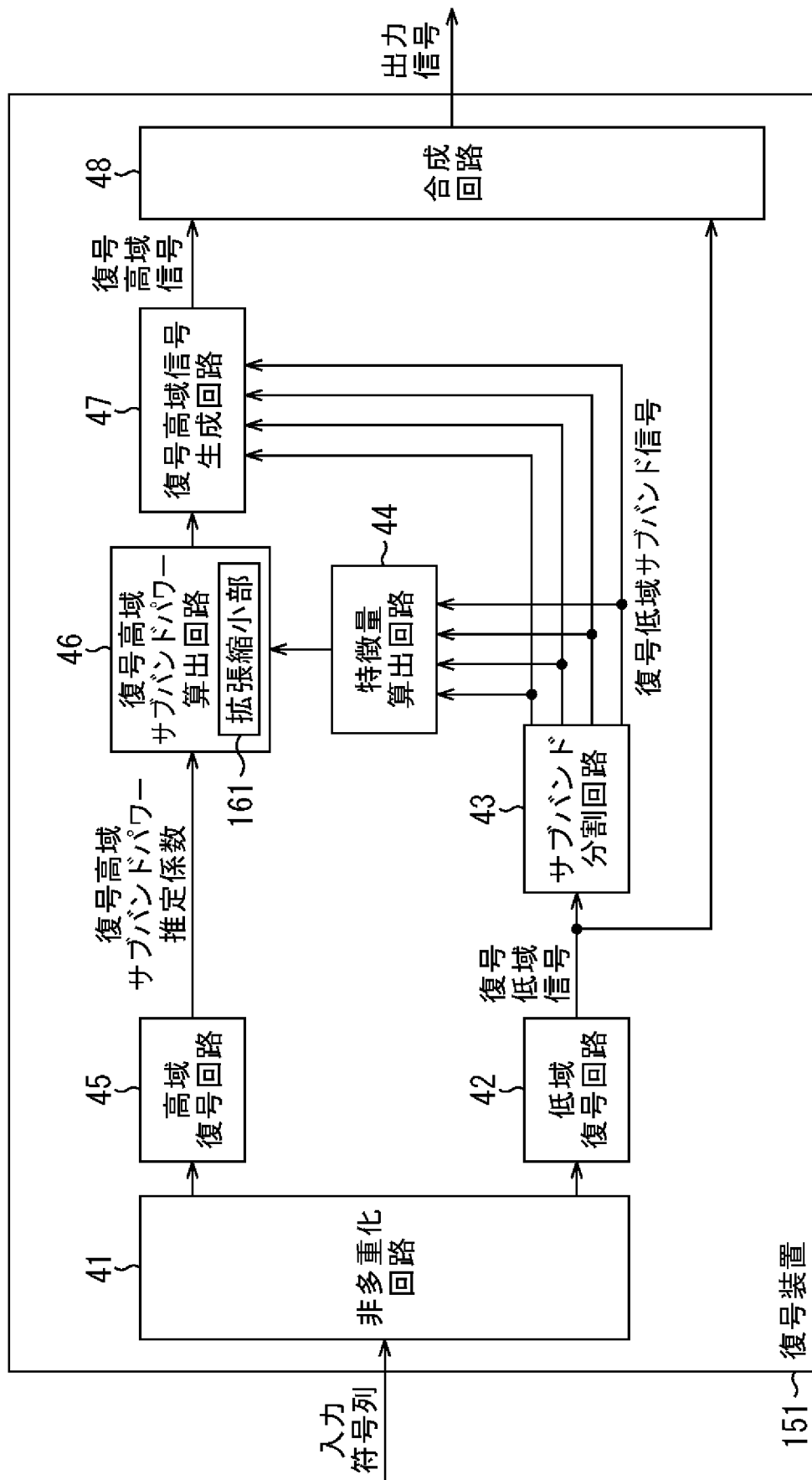
[図34]

図34



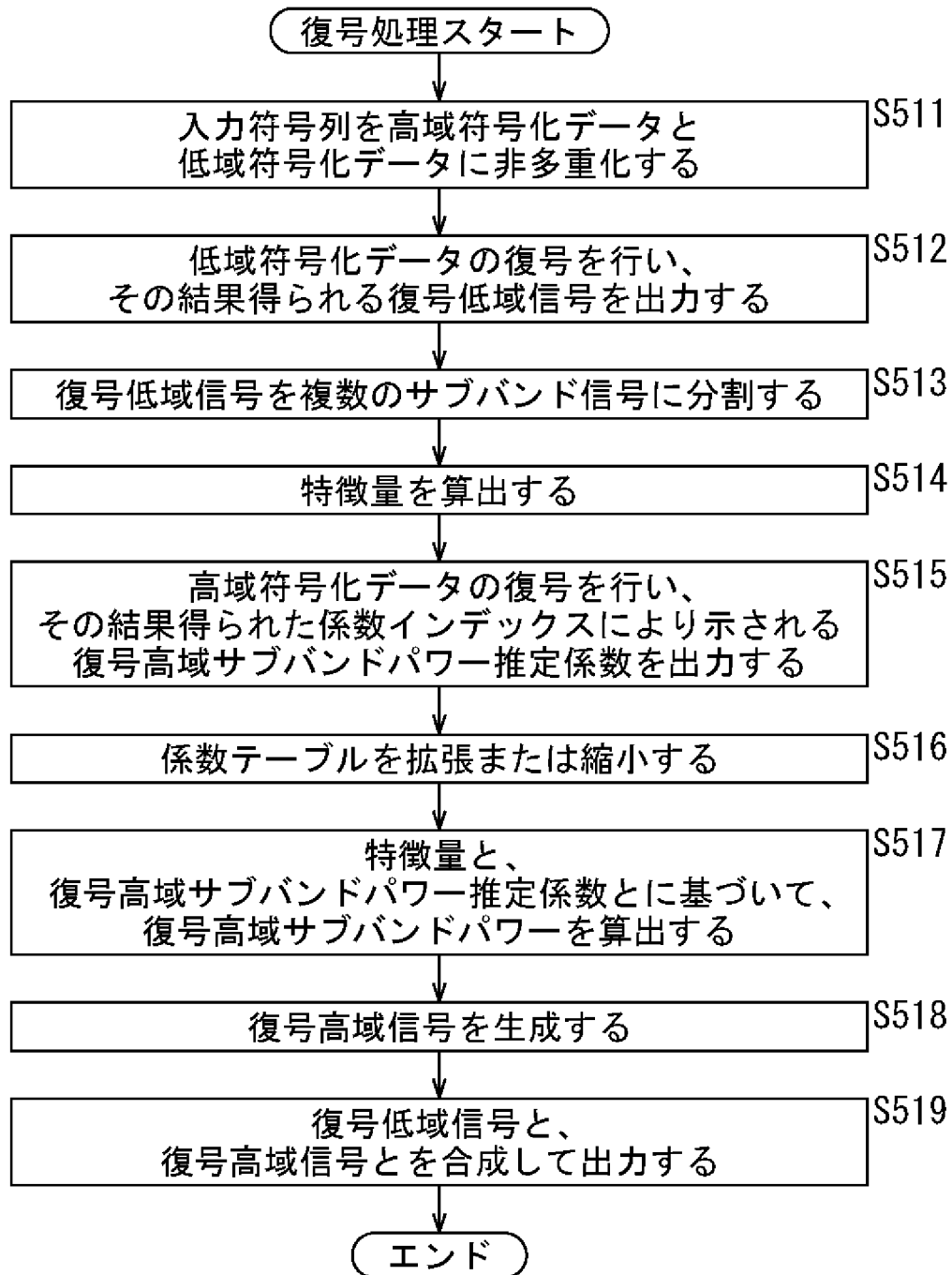
[図35]

図35



[図36]

図36



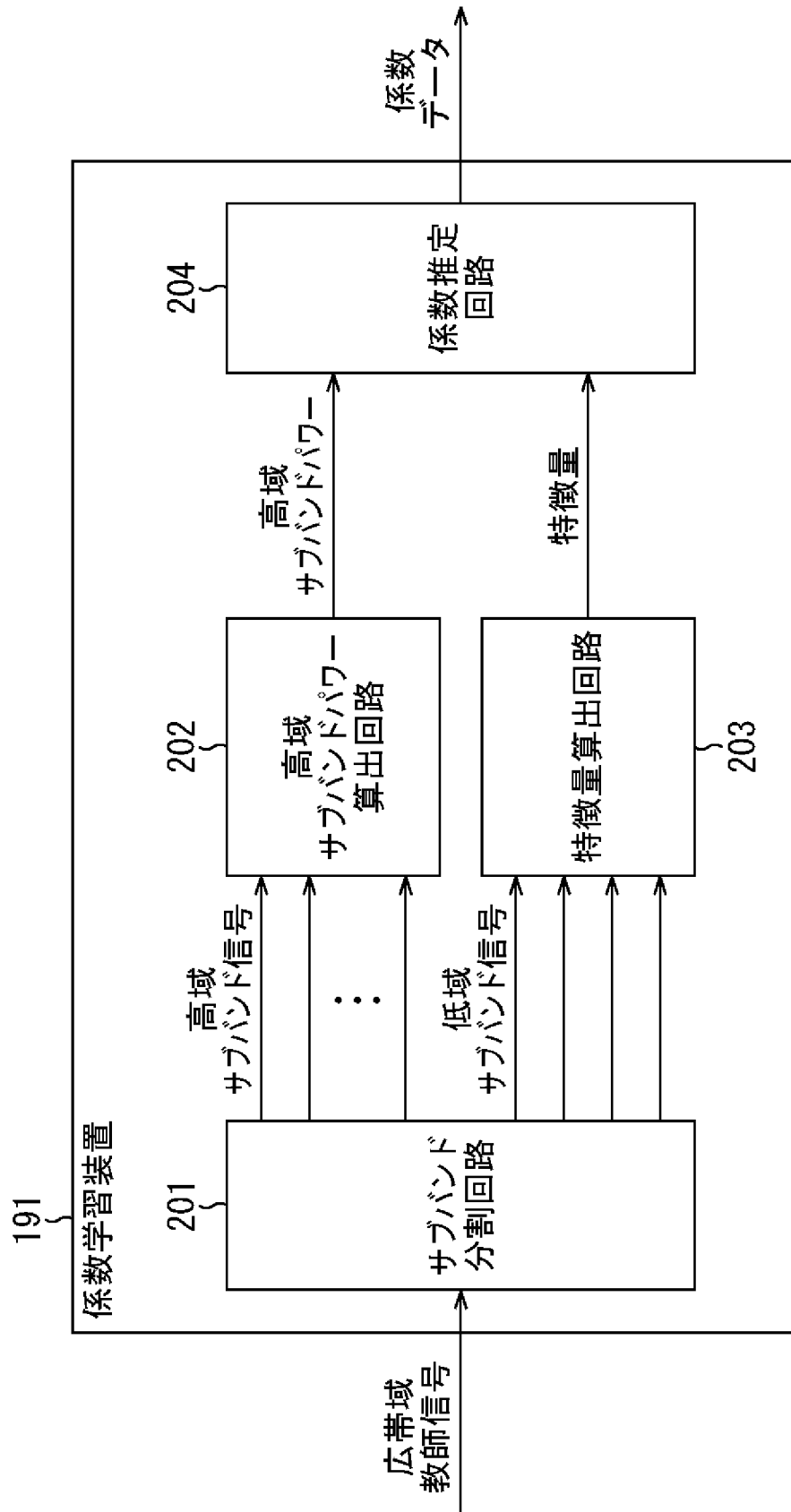
[図37]

図37

	帯域制限周波数	サンプリング 周波数	コーデック	エンコード アルゴリズム
条件 A	8kHz	20kHz	AAC	アルゴリズムA
条件 B	5kHz	30kHz	AAC	アルゴリズムA
条件 C	5kHz	20kHz	AMR	アルゴリズムB
条件 D	5kHz	20kHz	AAC	アルゴリズムC

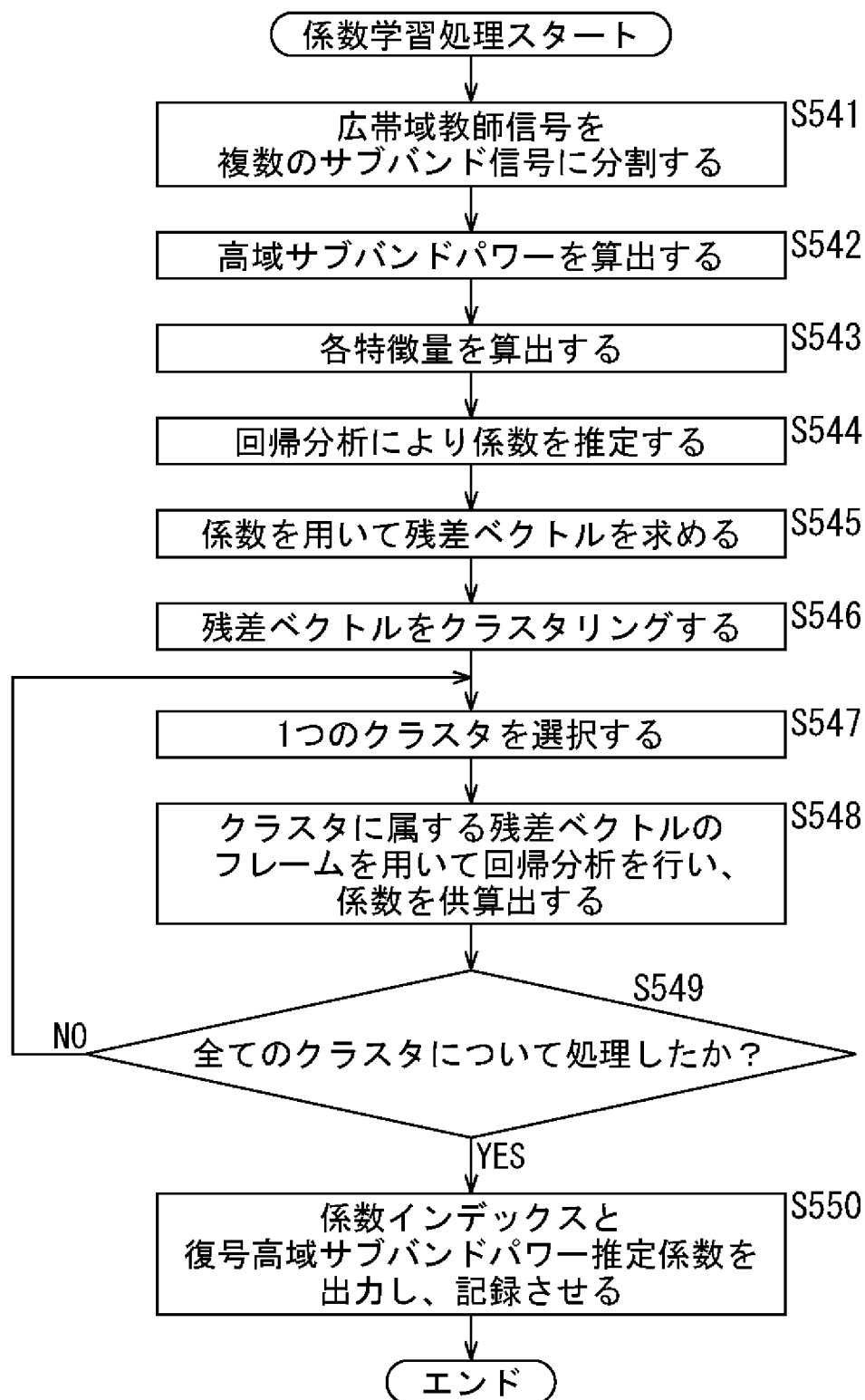
[図38]

図38



[図39]

図39



[図40]

図40

