

ABSTRACT

A method and an apparatus for displaying an interactive prop, a terminal, and a storage medium are provided, and belong to the field of multimedia technologies. In this application, under a condition that a perspective prop is in an assembled state, when detecting that an occluded interactive prop is included within a viewing angle range of a controlled virtual object in a virtual scene, and the occluded interactive prop meets a perspective condition, the occluded interactive prop may be displayed in the virtual scene in a perspective manner, so that the controlled virtual object may see the occluded interactive prop through an obstacle, thereby extending a capability for the controlled virtual object to obtain information, and rendering a living environment of virtual objects with different interactive props more balanced. The disclosed implementations improve attractiveness of a shooting game provided by the terminal, enriching an interaction manner of the shooting game, and optimizing an interaction effect of the shooting game.