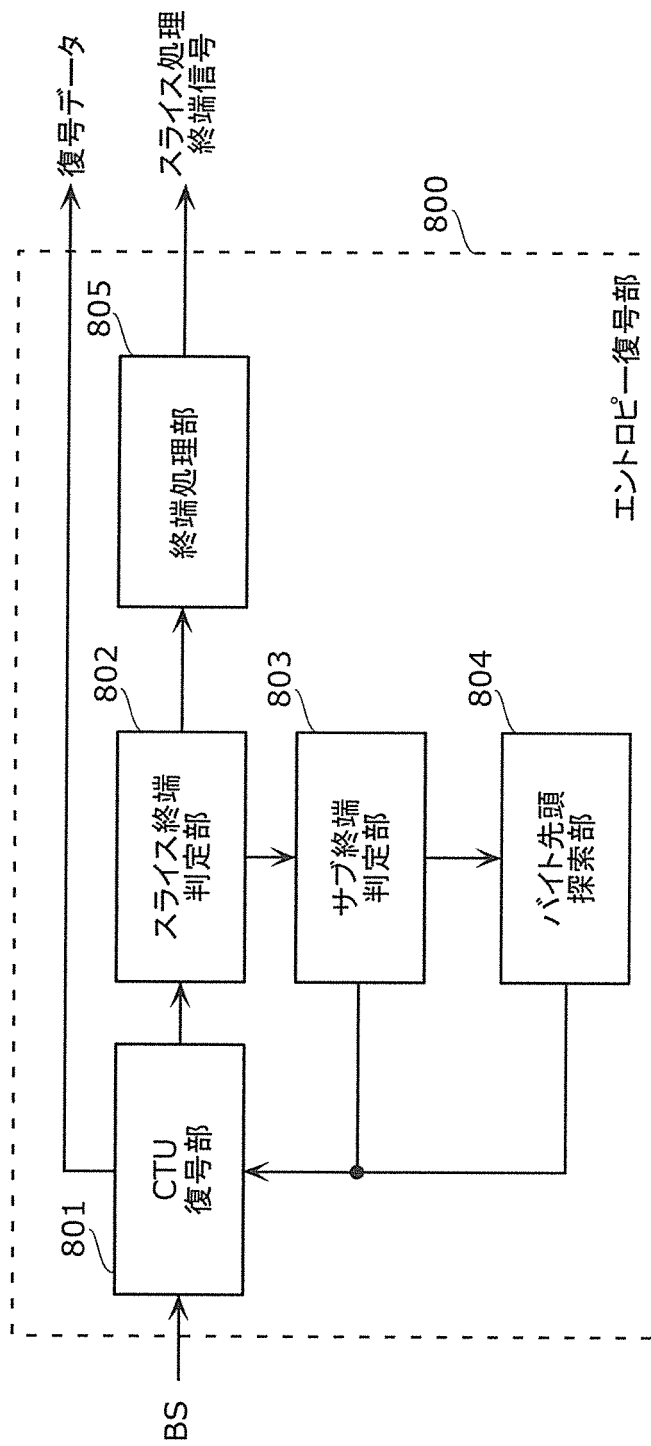
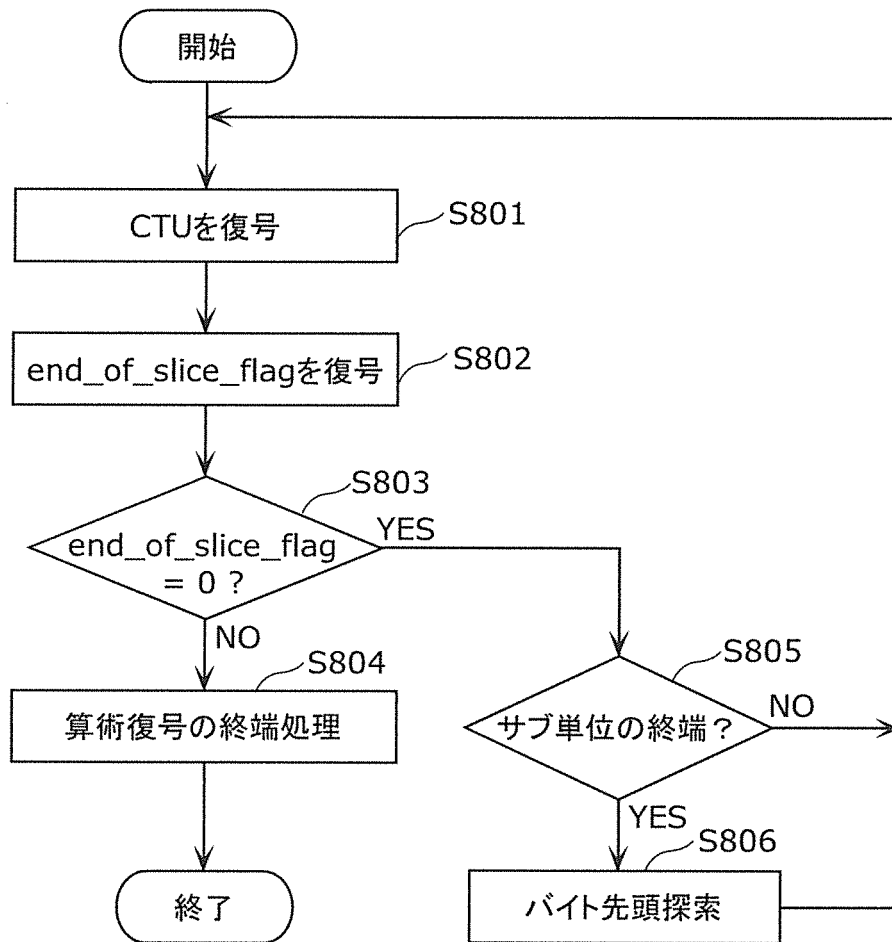


[図1]



[図2]



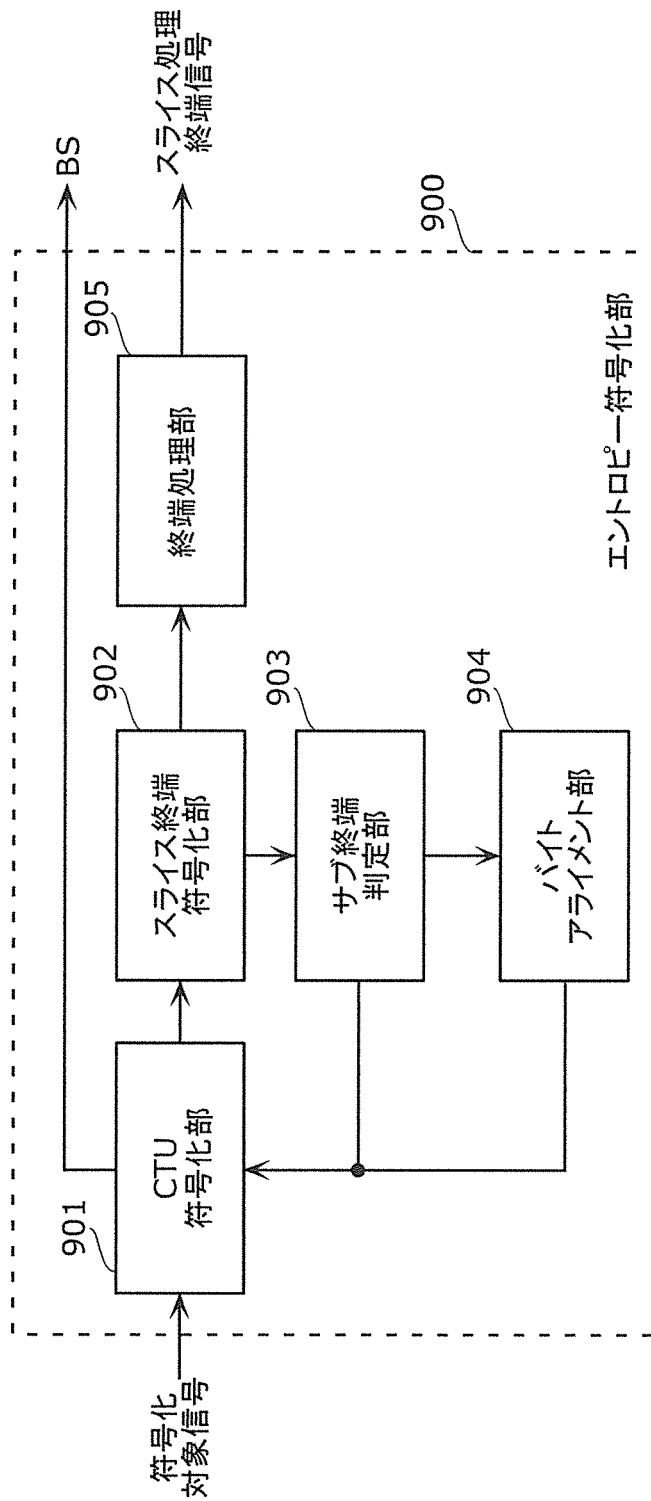
[図3A]

slice_data() {	Descriptor
do {	
coding_tree_unit() 851	
end_of_slice_flag 852	
CtbAddrTS++	ae(v)
CtbAddrRS = CtbAddrTStoRS[CtbAddrTS]	
if(!end_of_slice_flag && ((tiles_enabled_flag && TileId[CtbAddrTS] != TileId[CtbAddrTS - 1]) (entropy_coding_sync_enabled_flag && CtbAddrTS % PicWidthInCtbsY == 0)))	
byte_alignment() 854	
while(!end_of_slice_flag)	
}	

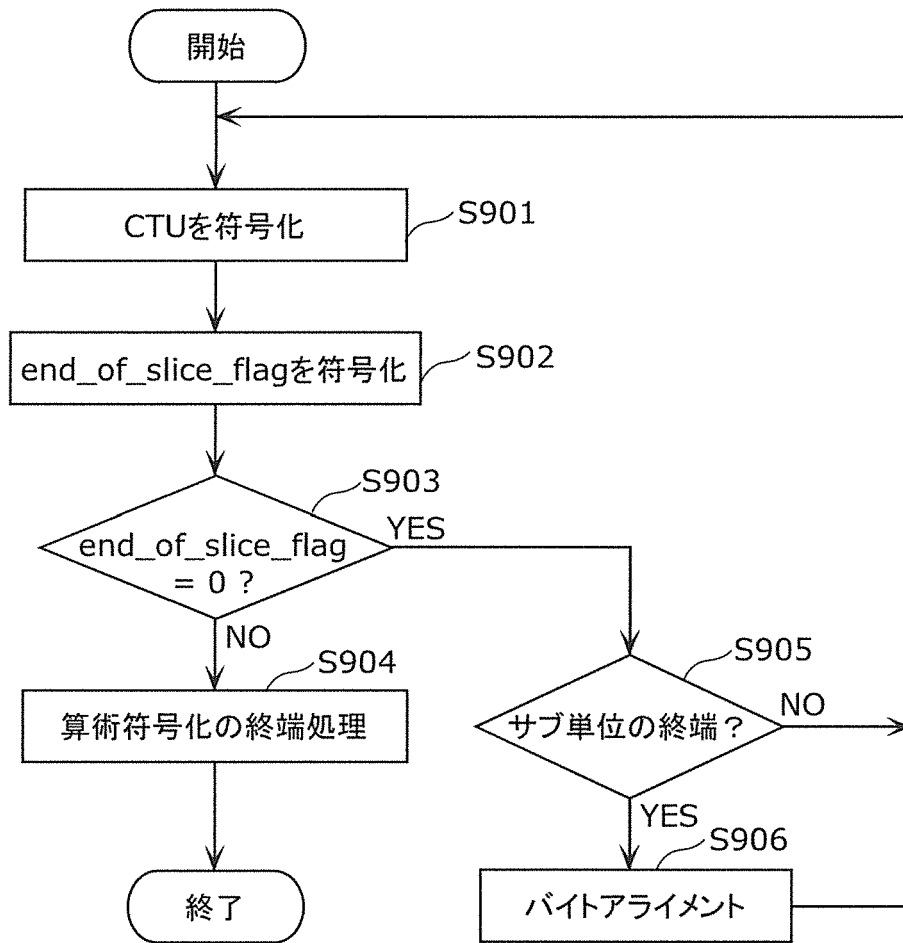
[図3B]

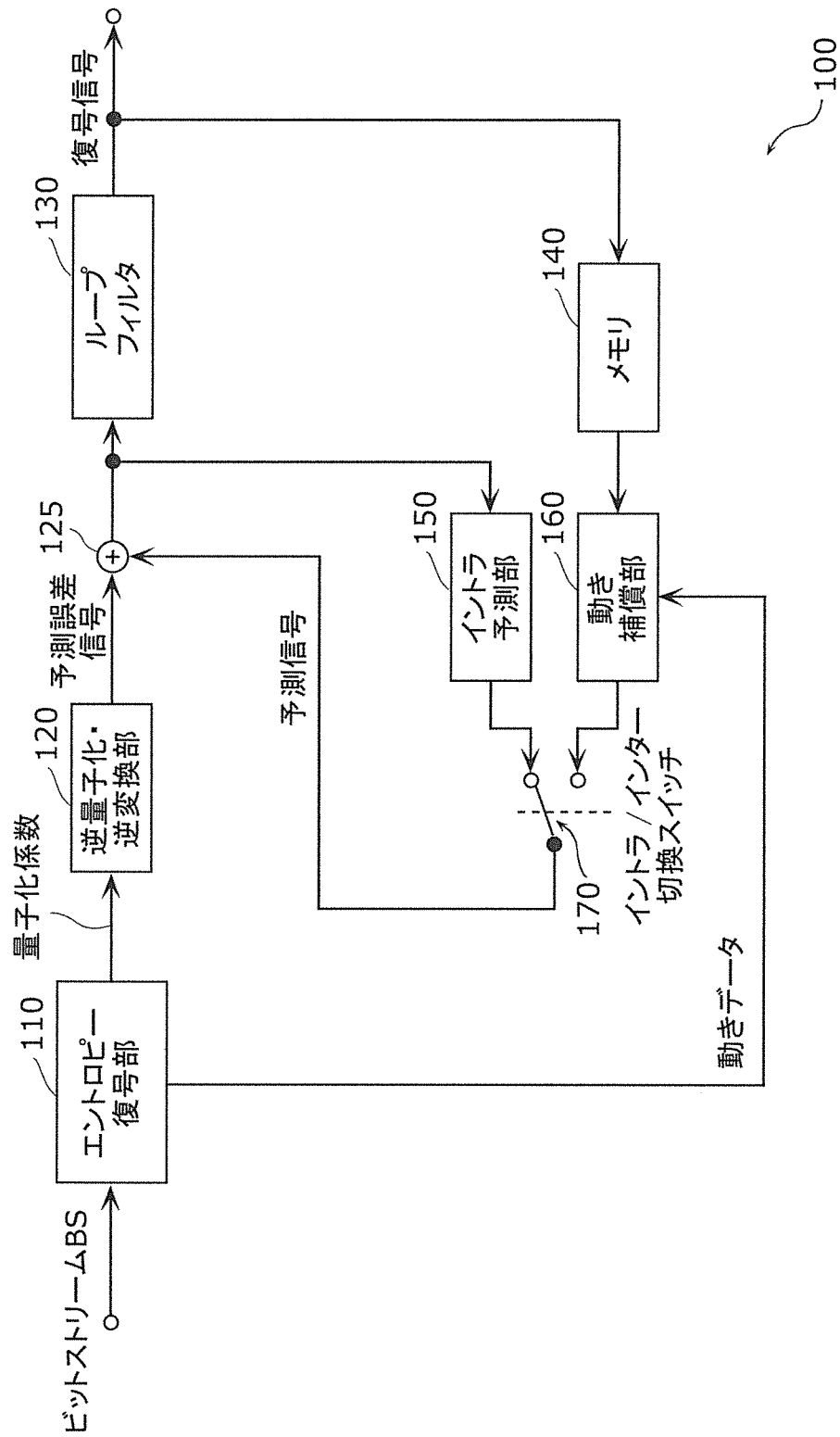
854			Descriptor
byte_alignment()			
{bit_equal_to_one/*equal to 1*/}		855	f(1)
while(!byte_aligned())			
{bit_equal_to_zero/*equal to 0*/}		856	f(1)
}			

[図4]

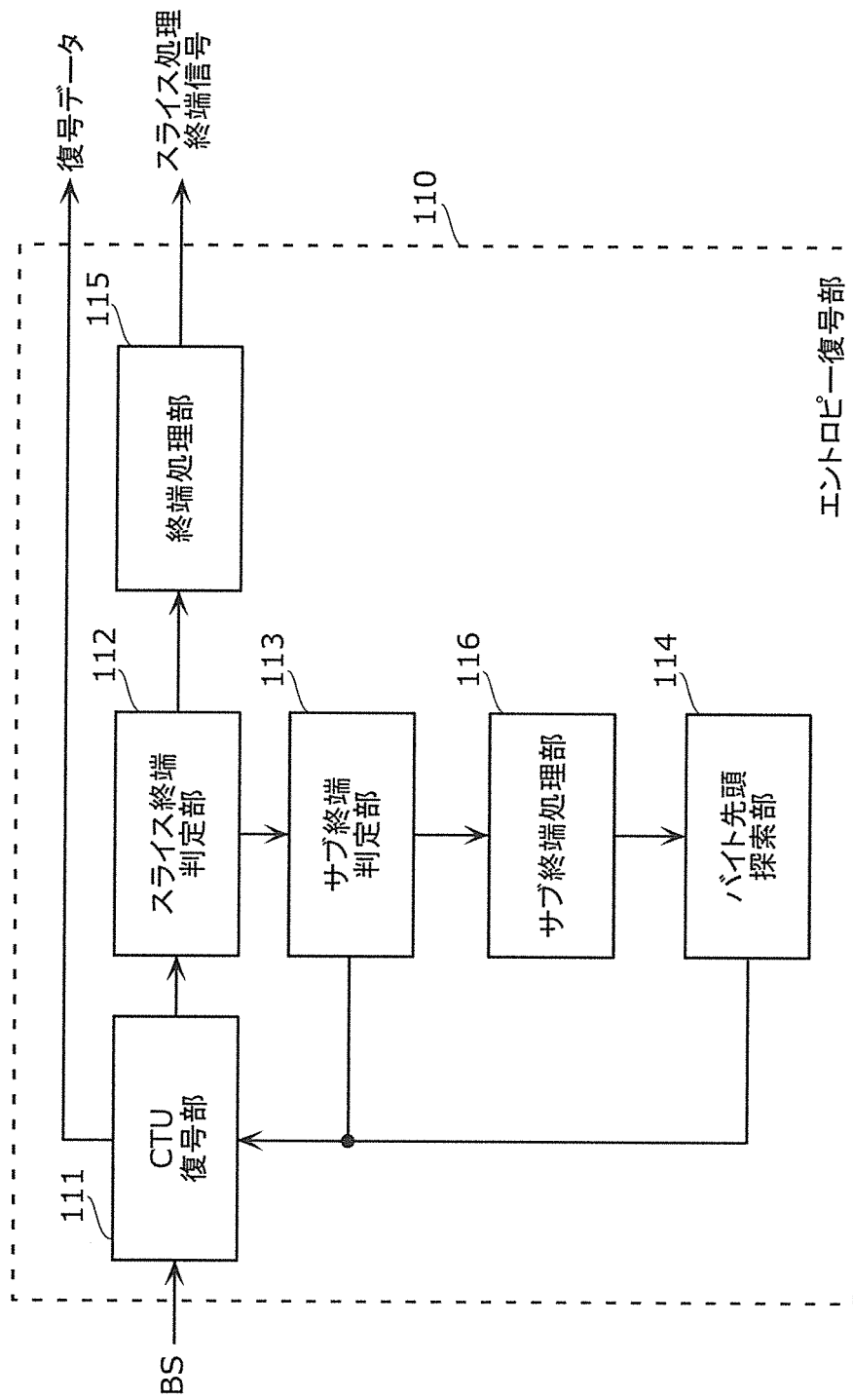


[図5]

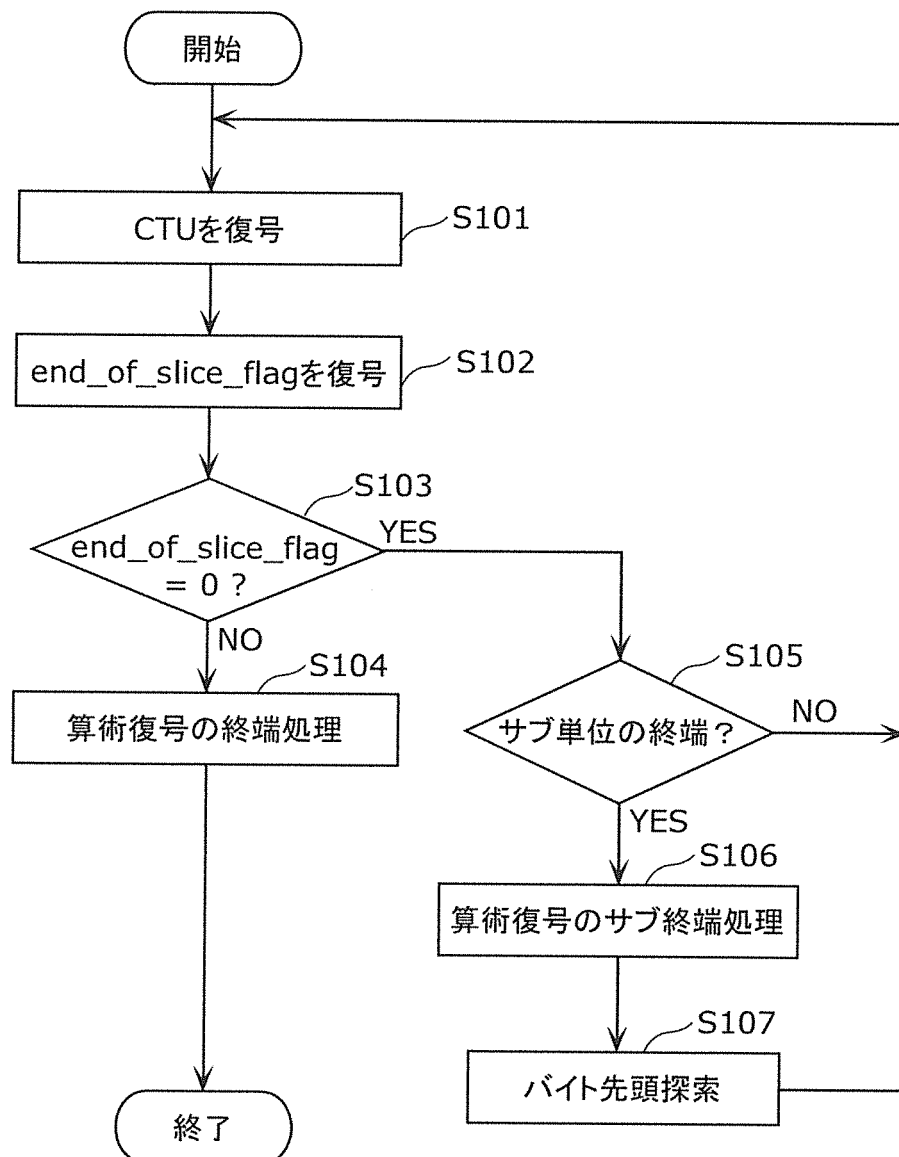




[図7]



[図8]



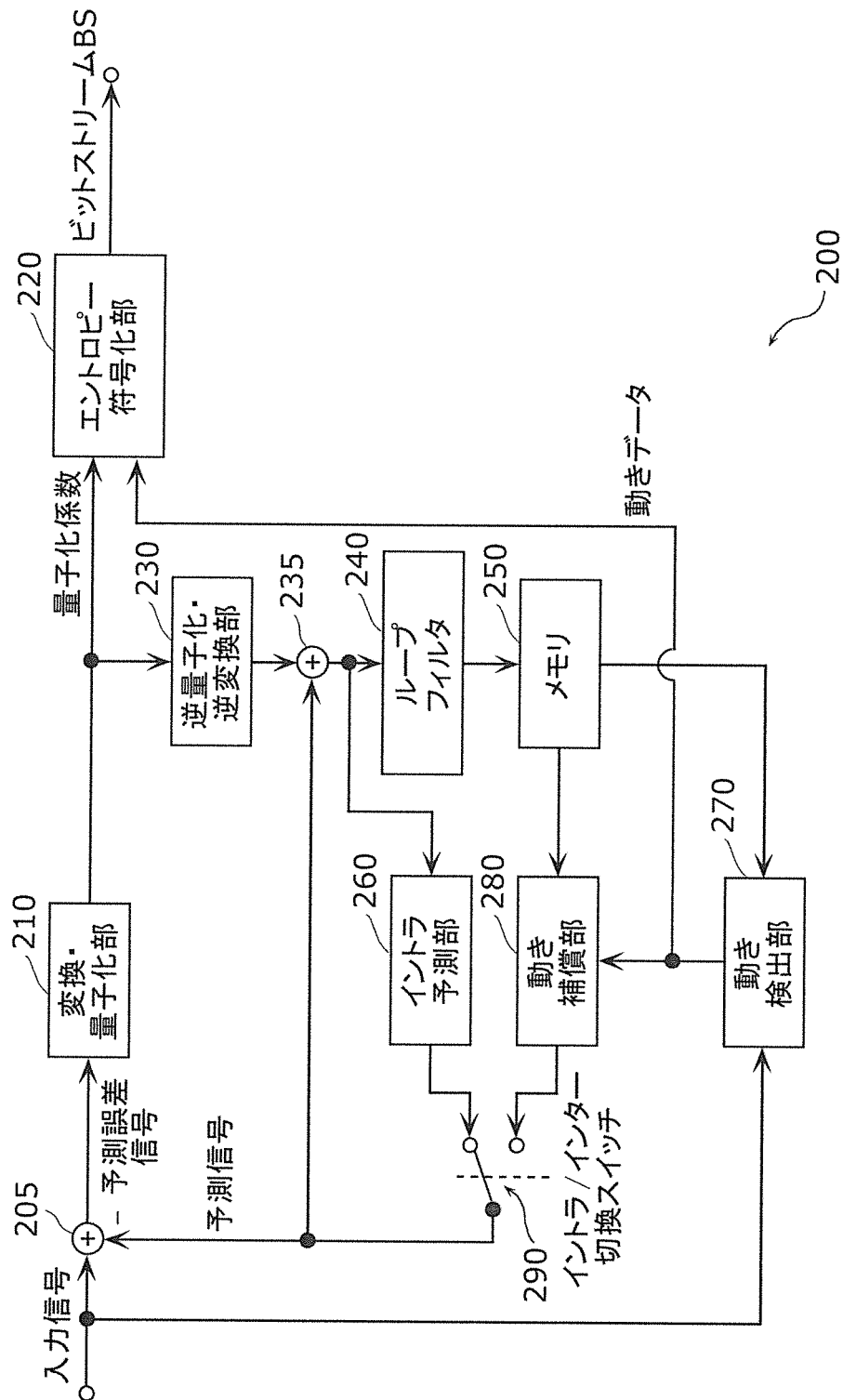
[図9]

slice_data() {	Descriptor
do {	
coding_tree_unit() 181	
end_of_slice_flag 182	ae(v)
CtbAddrTS++	
CtbAddrRS = CtbAddrTSorS[CtbAddrTS]	
if(!end_of_slice_flag && ((tiles_enabled_flag && TileId[CtbAddrTS] != TileId[CtbAddrTS - 1]) (entropy_coding_sync_enabled_flag && CtbAddrTS % PicWidthInCtbsY == 0)))	
{	
end_of_sub_stream_one_bit /* equal to 1 */ 184	ae(v)
byte_alignment() 185	
}	
while(!end_of_slice_flag)	
}	

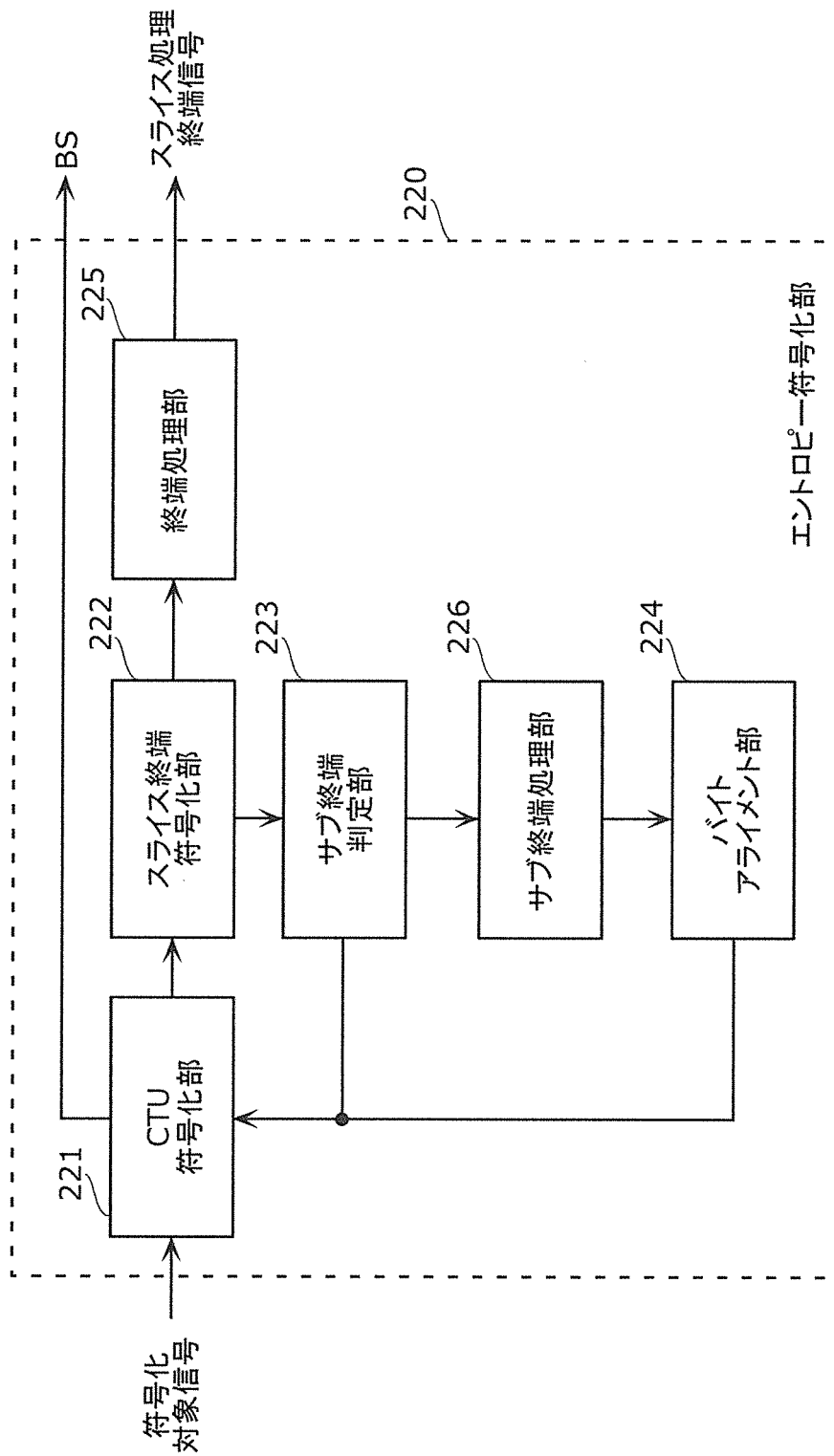
[図10]

byte_alignment()	Descriptor
{bit_equal_to_one /* equal to 1 */}	ae(v)
while(!byte_aligned())	
{bit_equal_to_zero /* equal to 0 */}	f(1)
}	

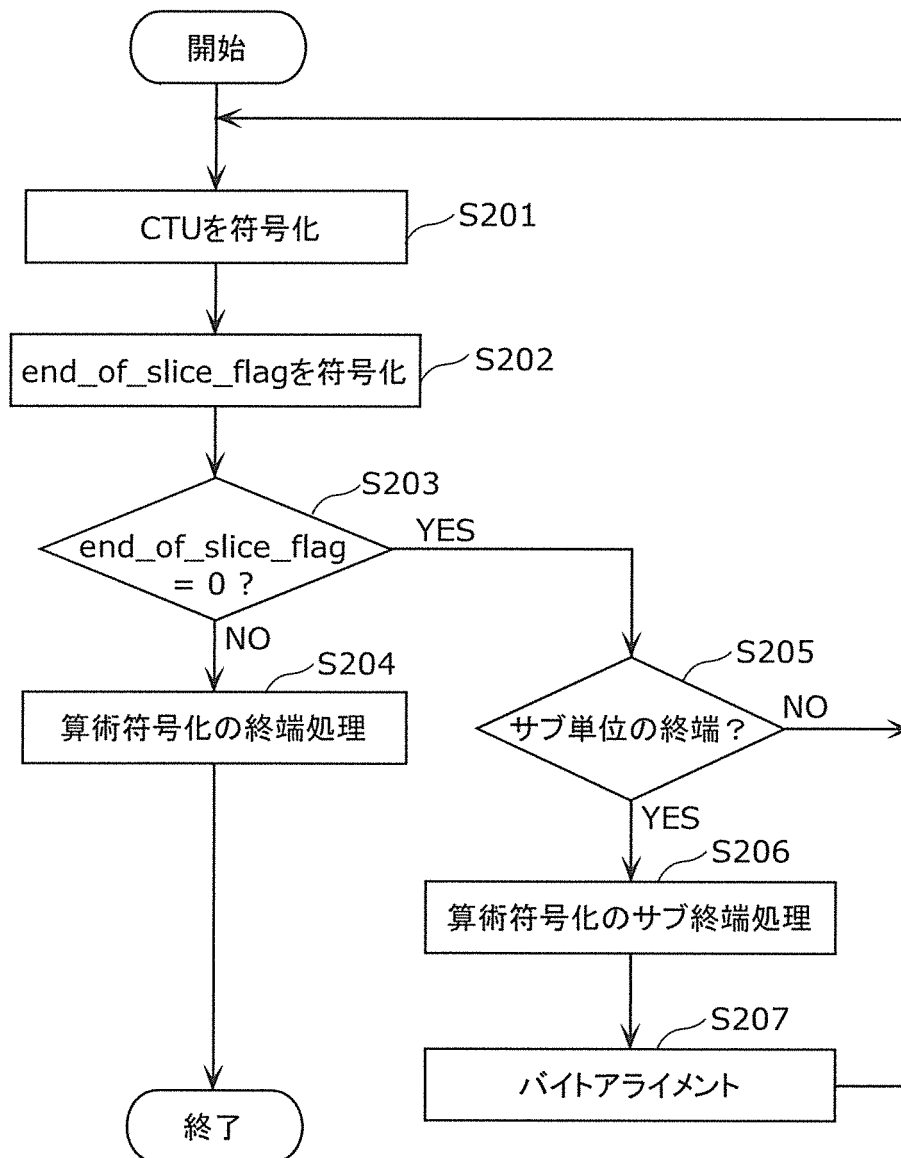
[図11]



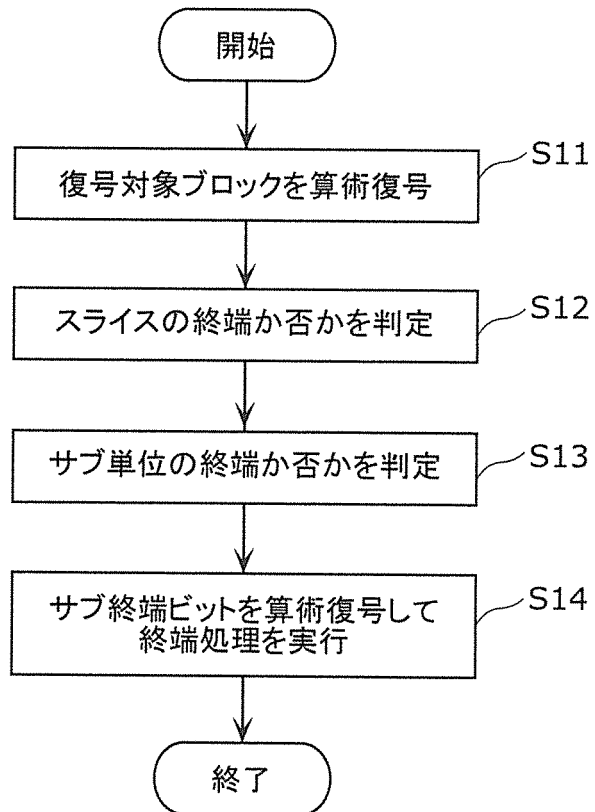
[図12]



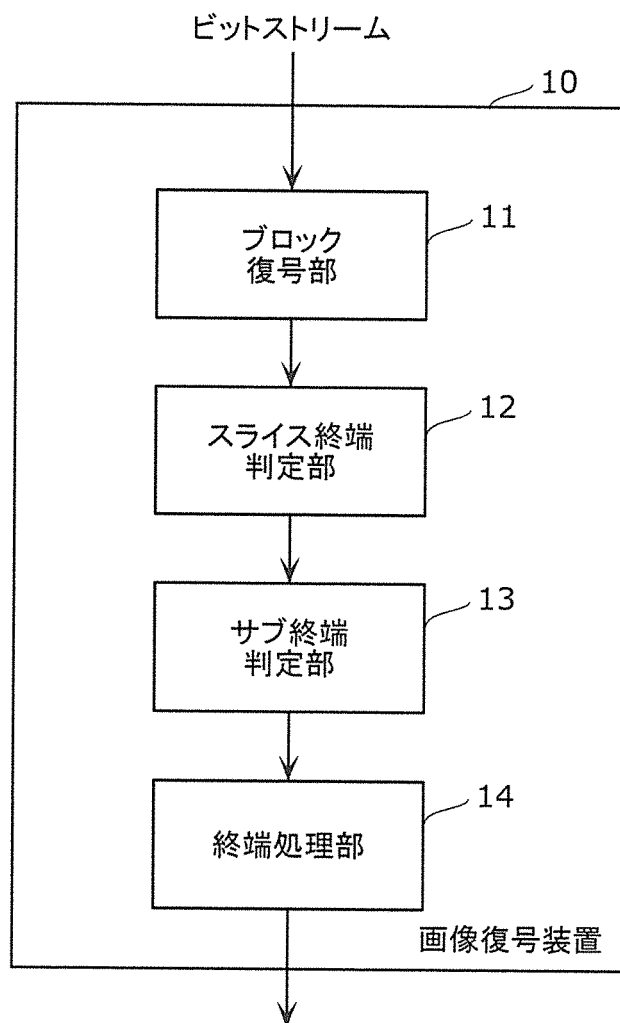
[図13]



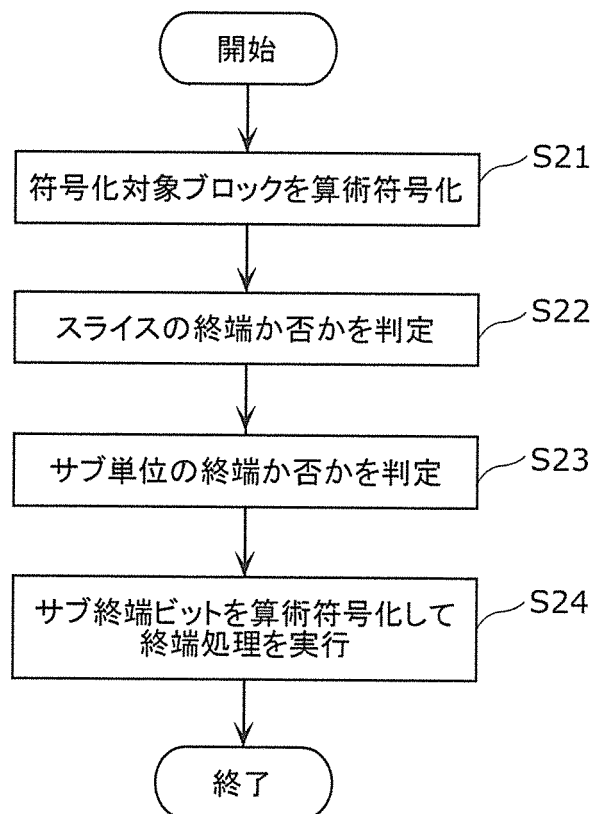
[図14A]



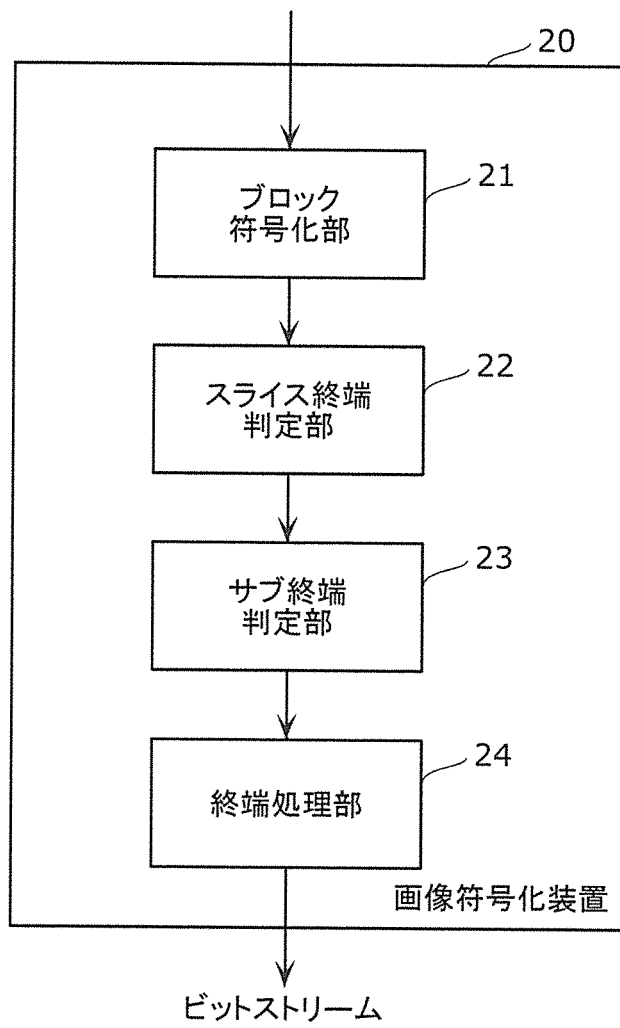
[図14B]



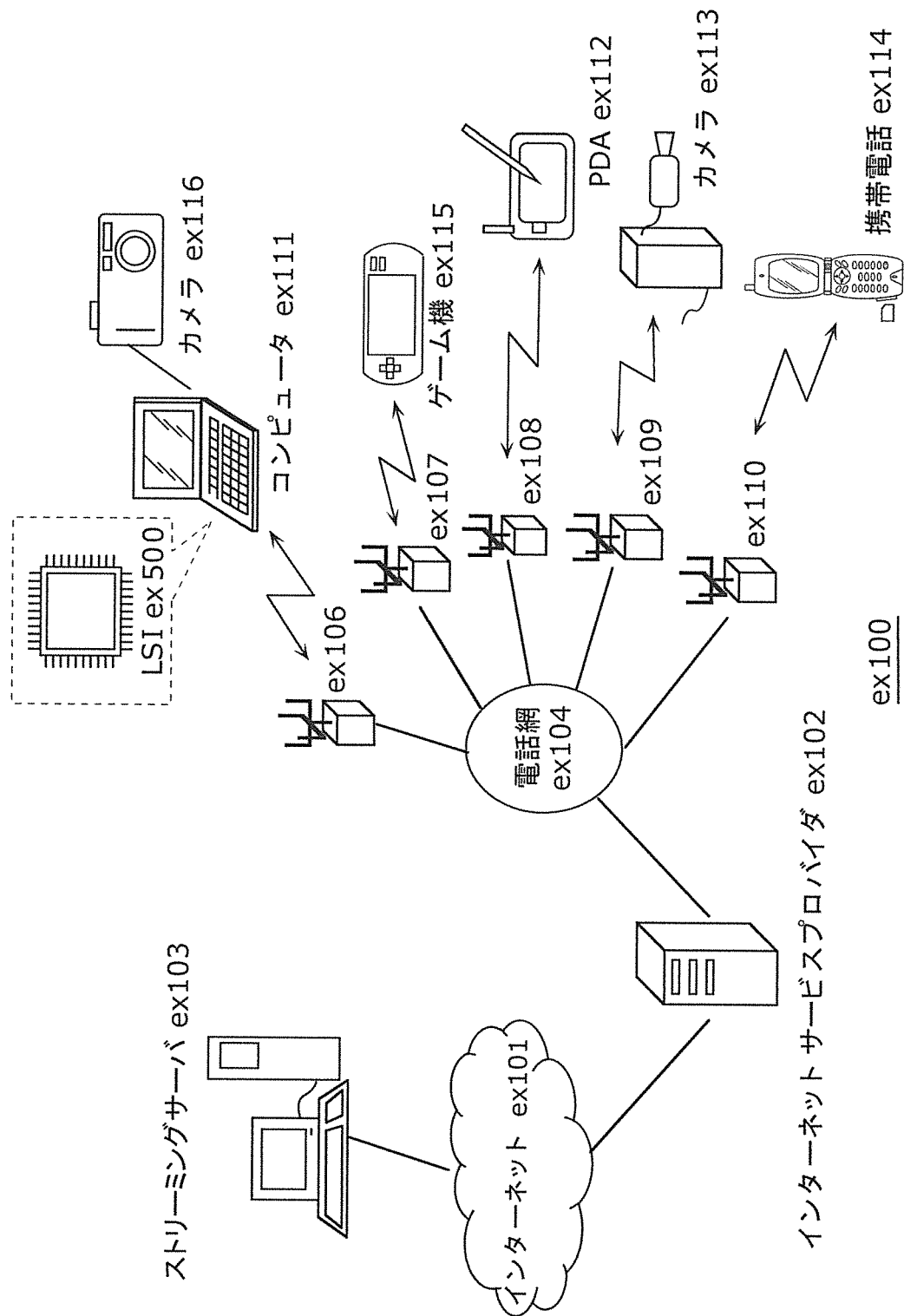
[図15A]



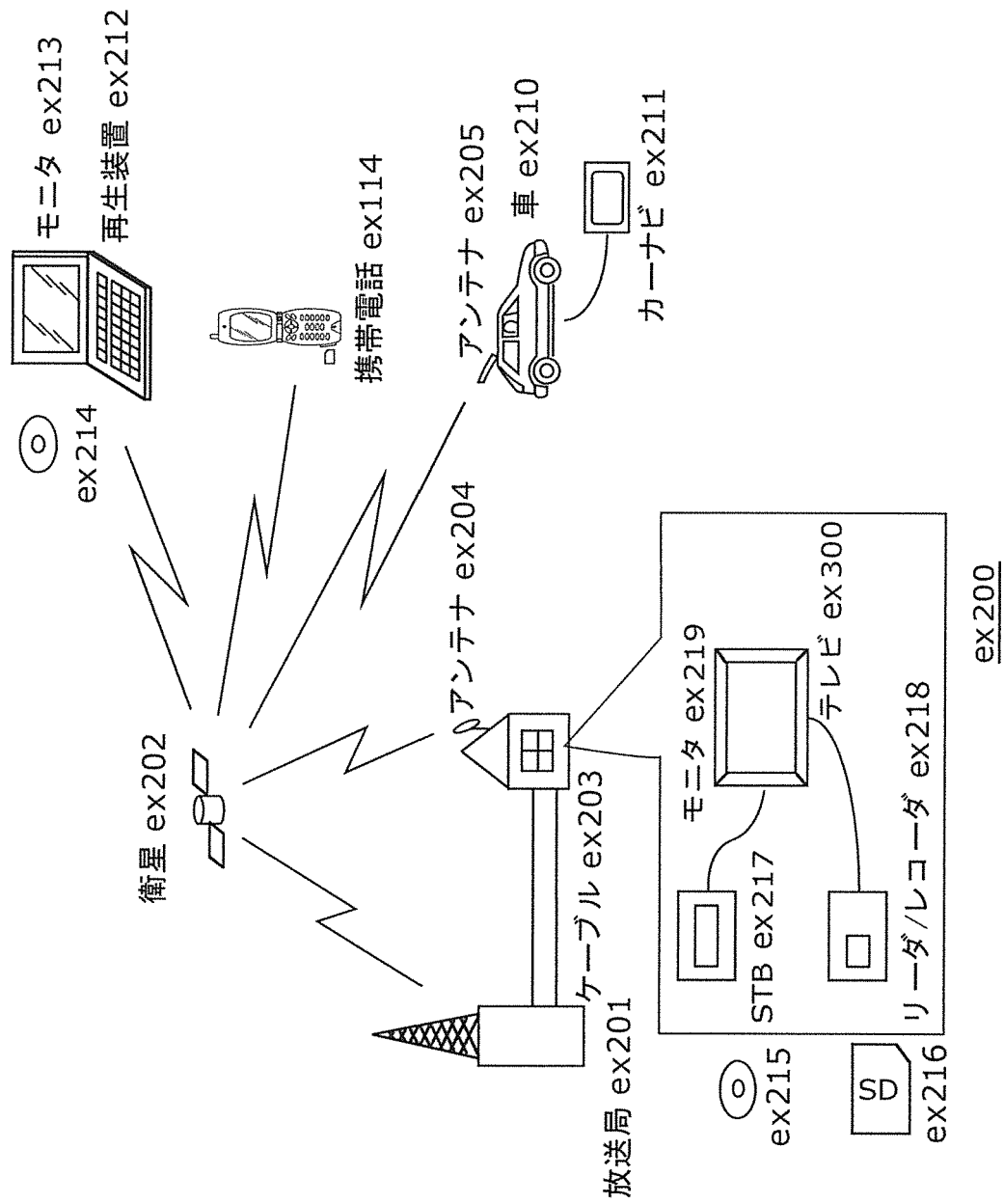
[図15B]



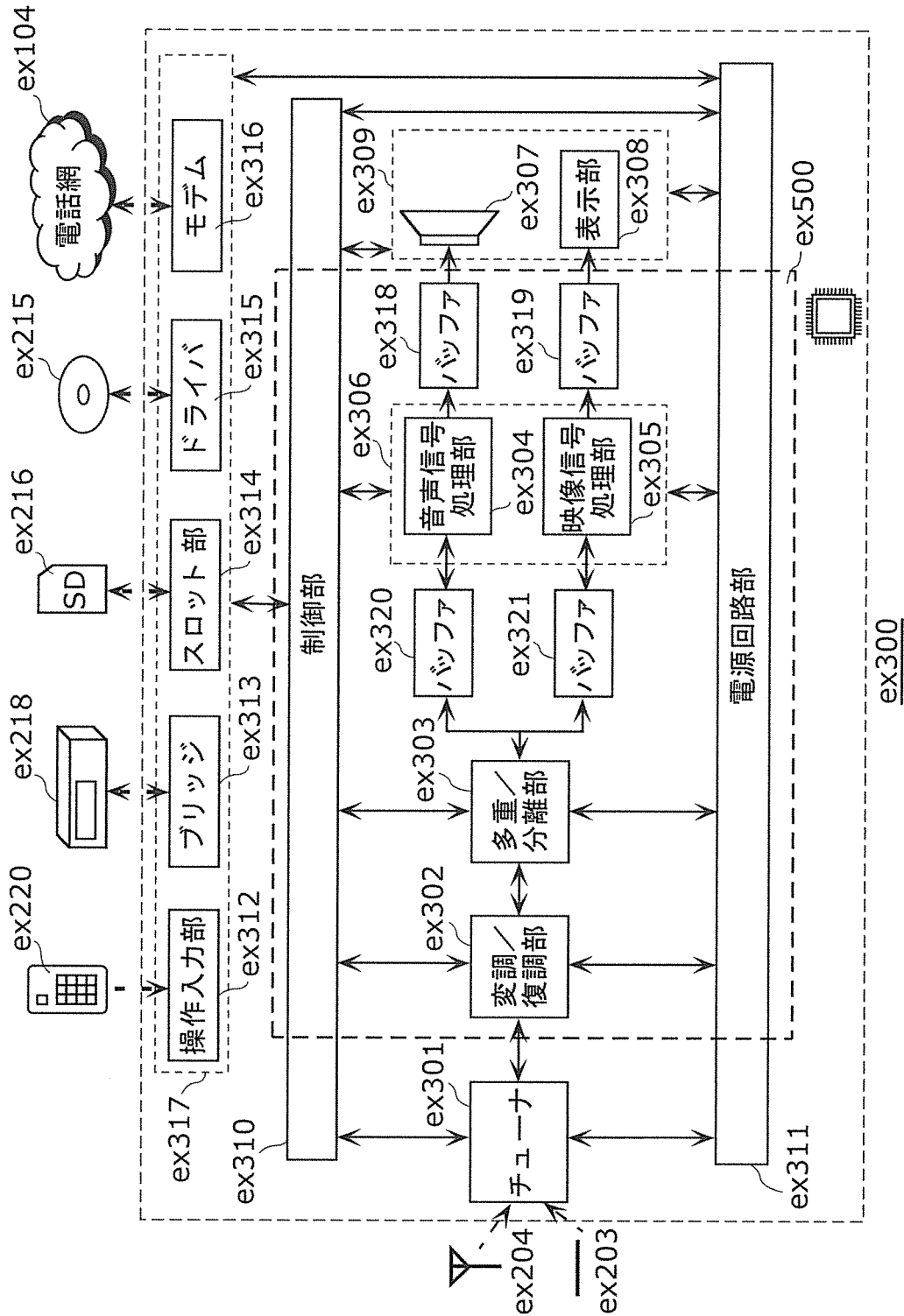
[図16]

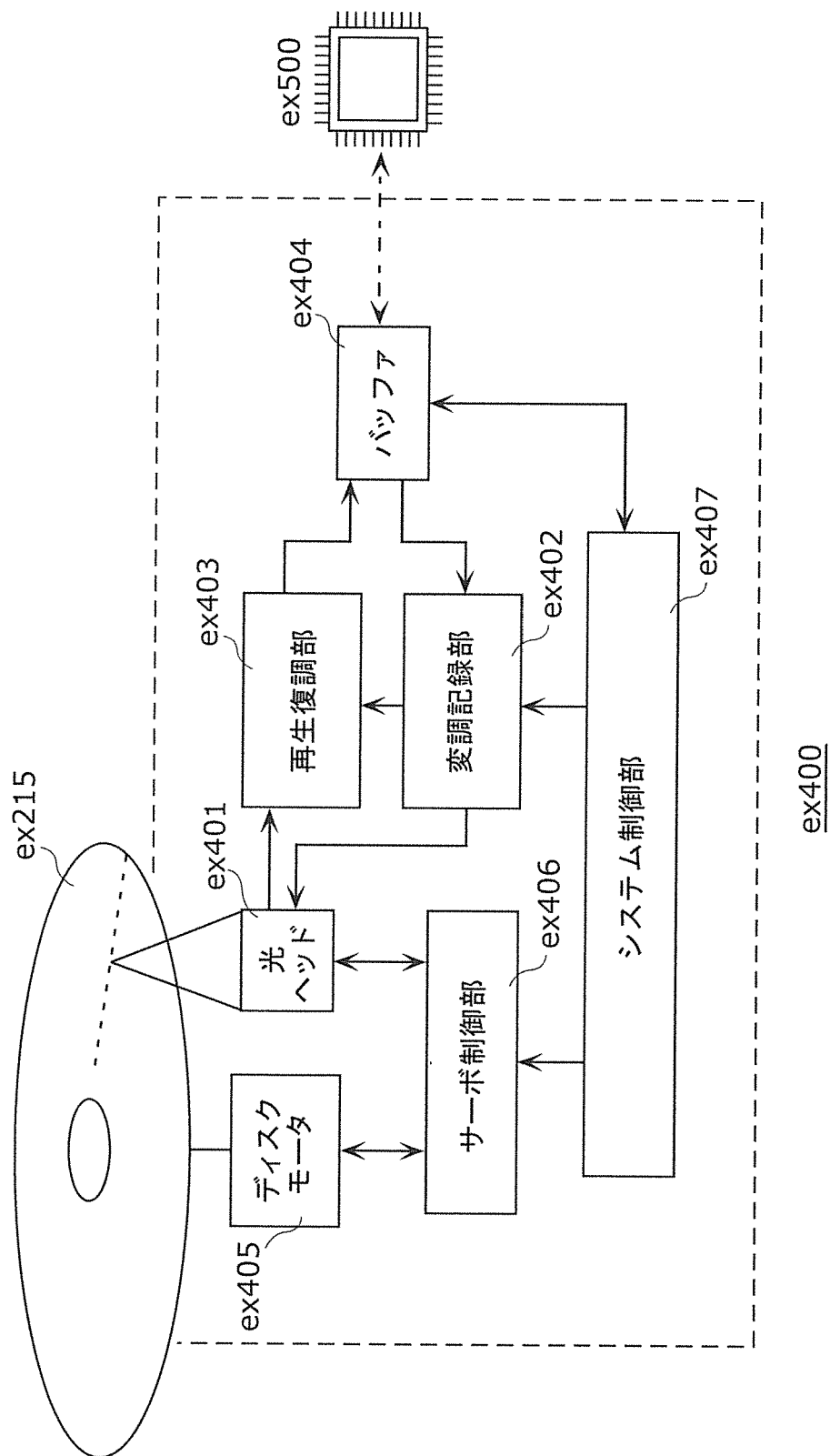


[図17]

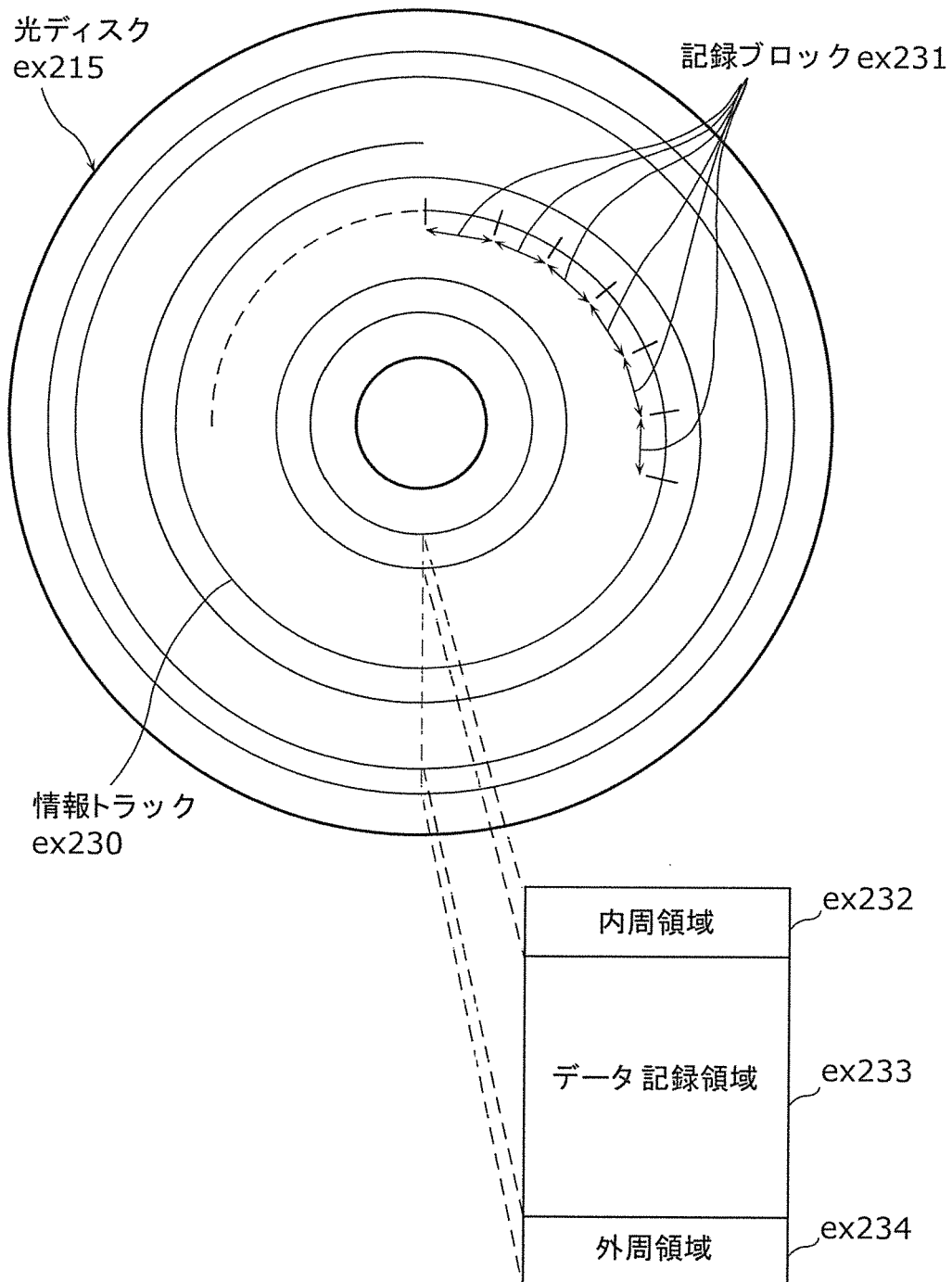


[図18]

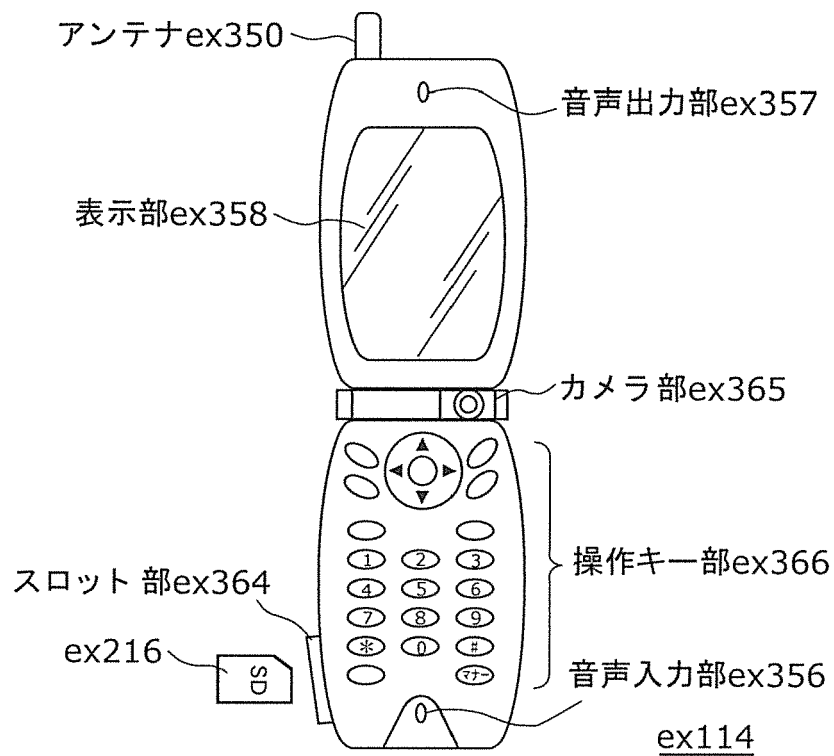




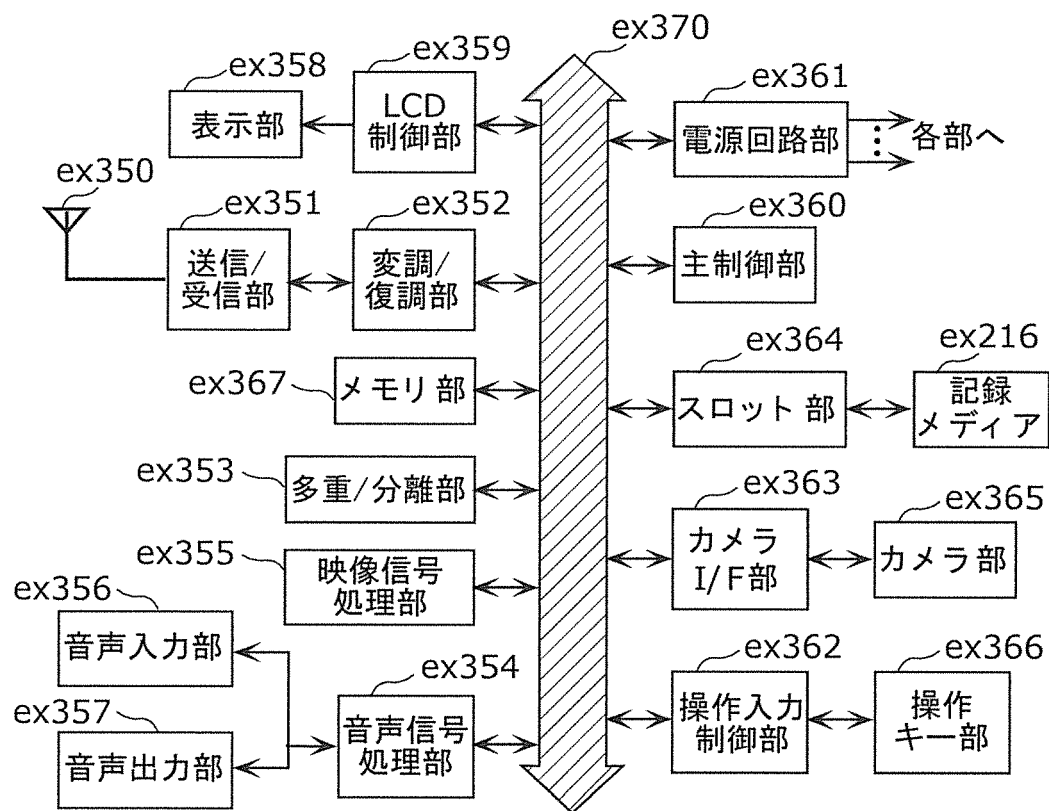
[図20]



[図21A]



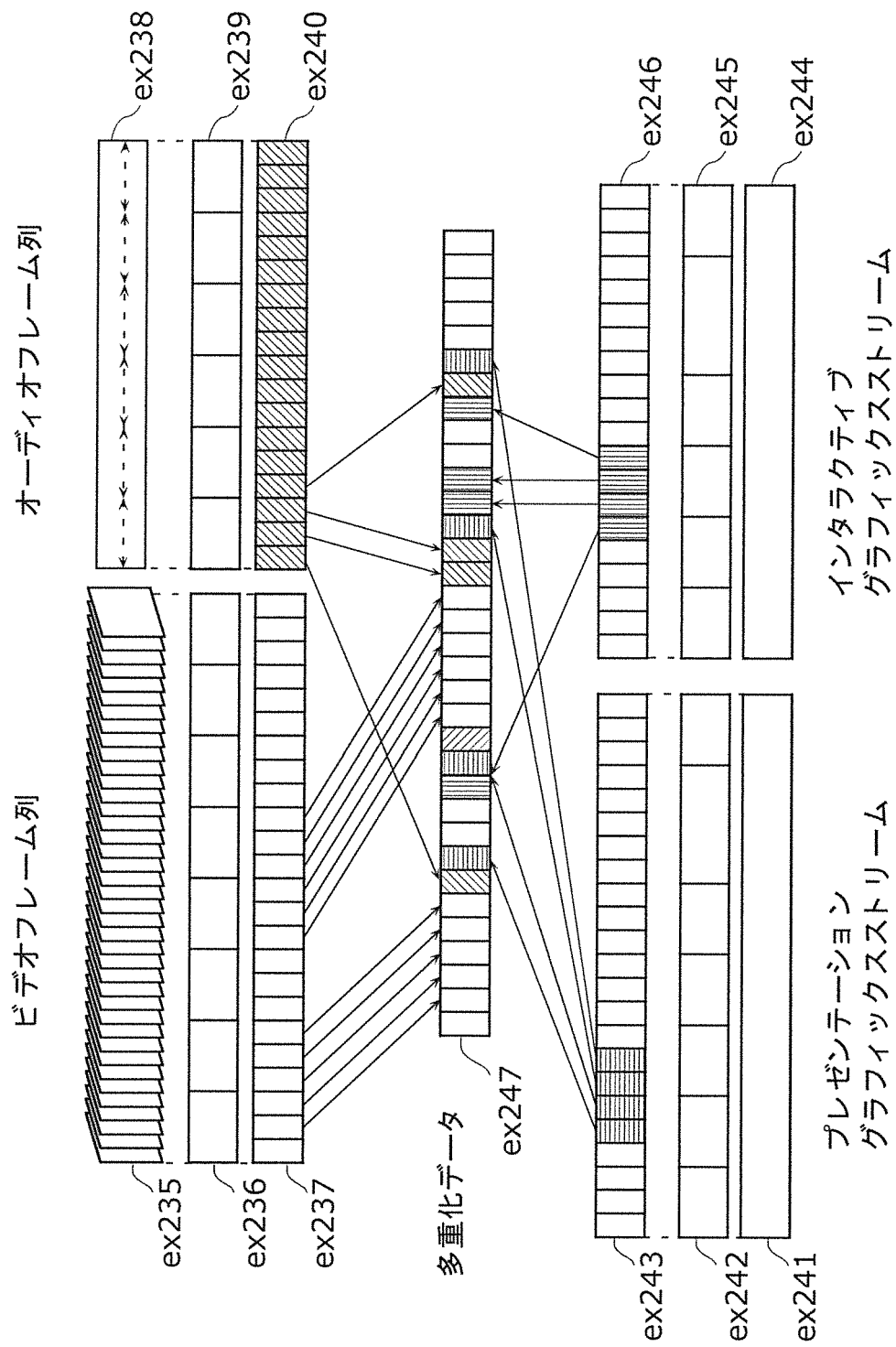
[図21B]



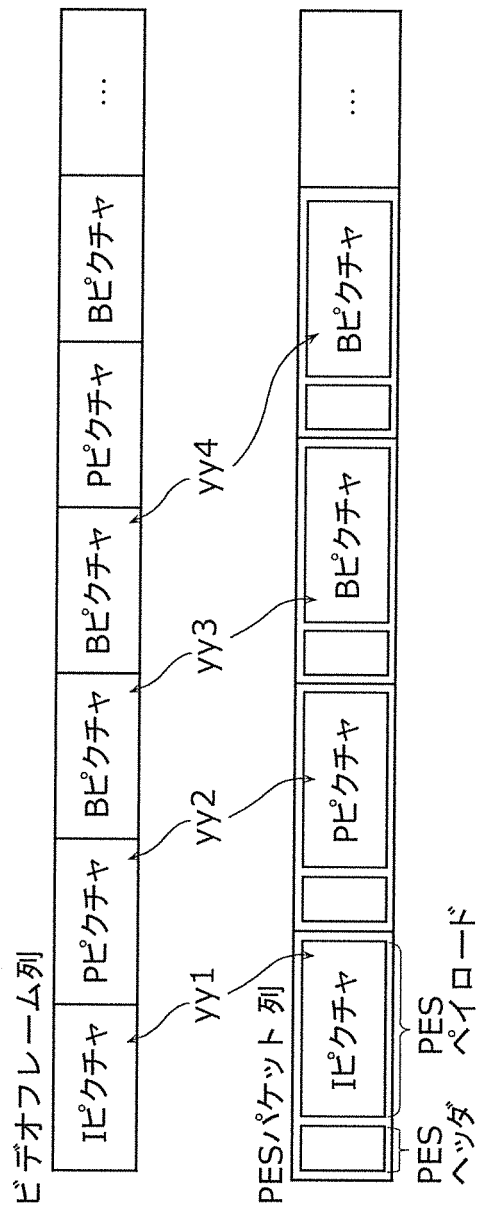
[図22]

ビデオストリーム(PID=0x1011 主映像)
オーディオストリーム(PID=0x1100)
オーディオストリーム(PID=0x1101)
プレゼンテーショングラフィックスストリーム(PID=0x1200)
プレゼンテーショングラフィックスストリーム(PID=0x1201)
インタラクティブグラフィックスストリーム(PID=0x1400)
ビデオストリーム(PID=0x1B00 副映像)
ビデオストリーム(PID=0x1B01 副映像)

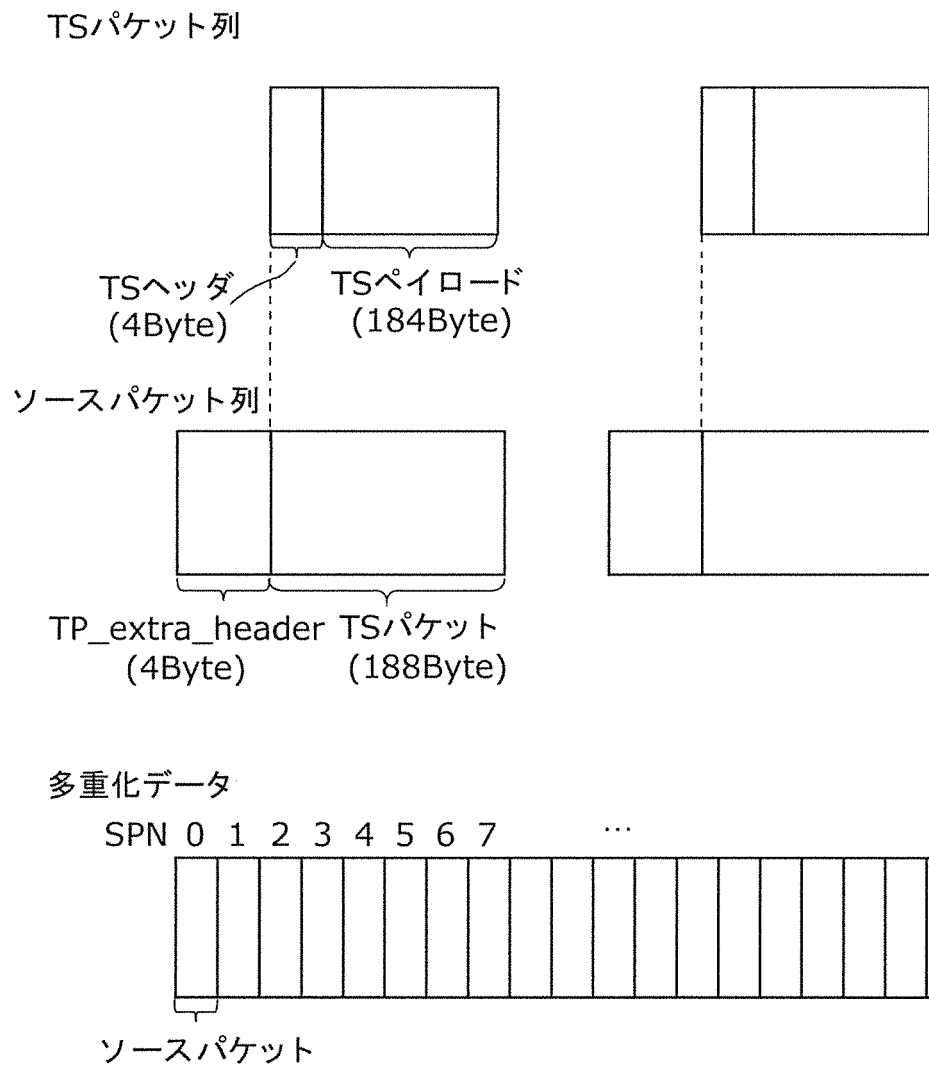
[図23]



[図24]

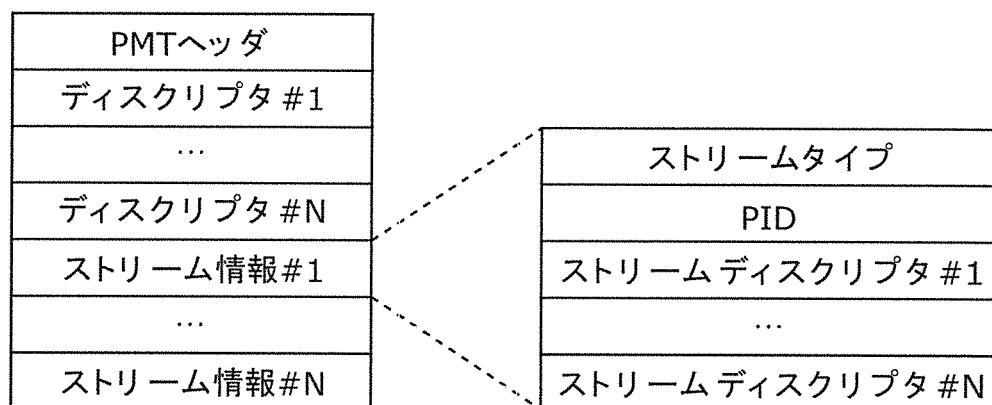


[図25]

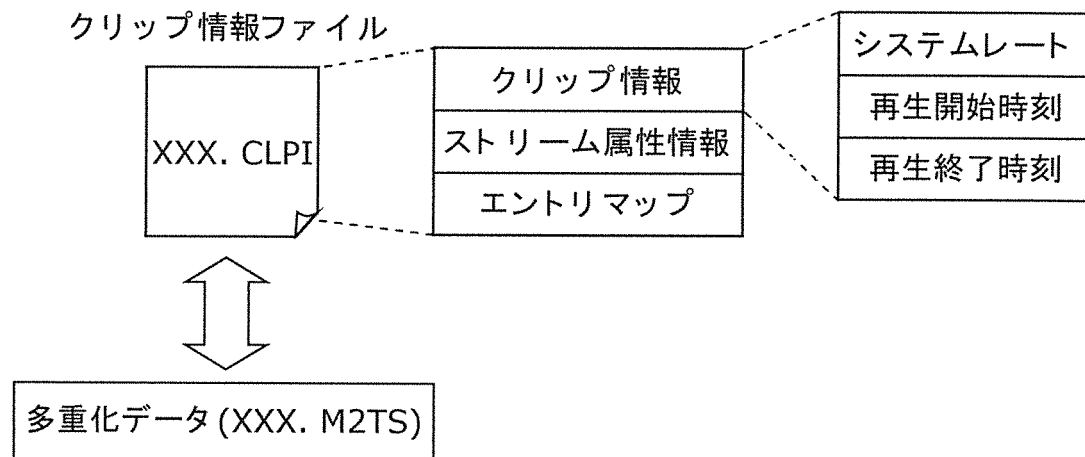


[図26]

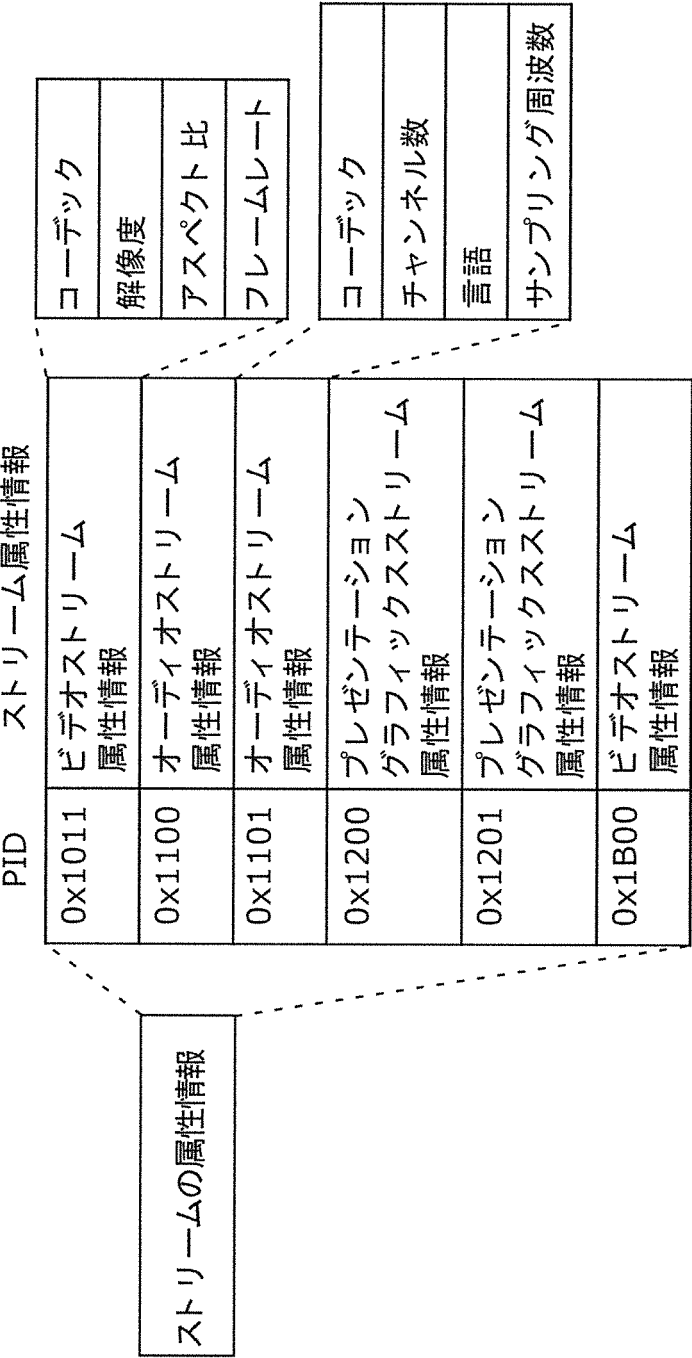
PMTのデータ構造



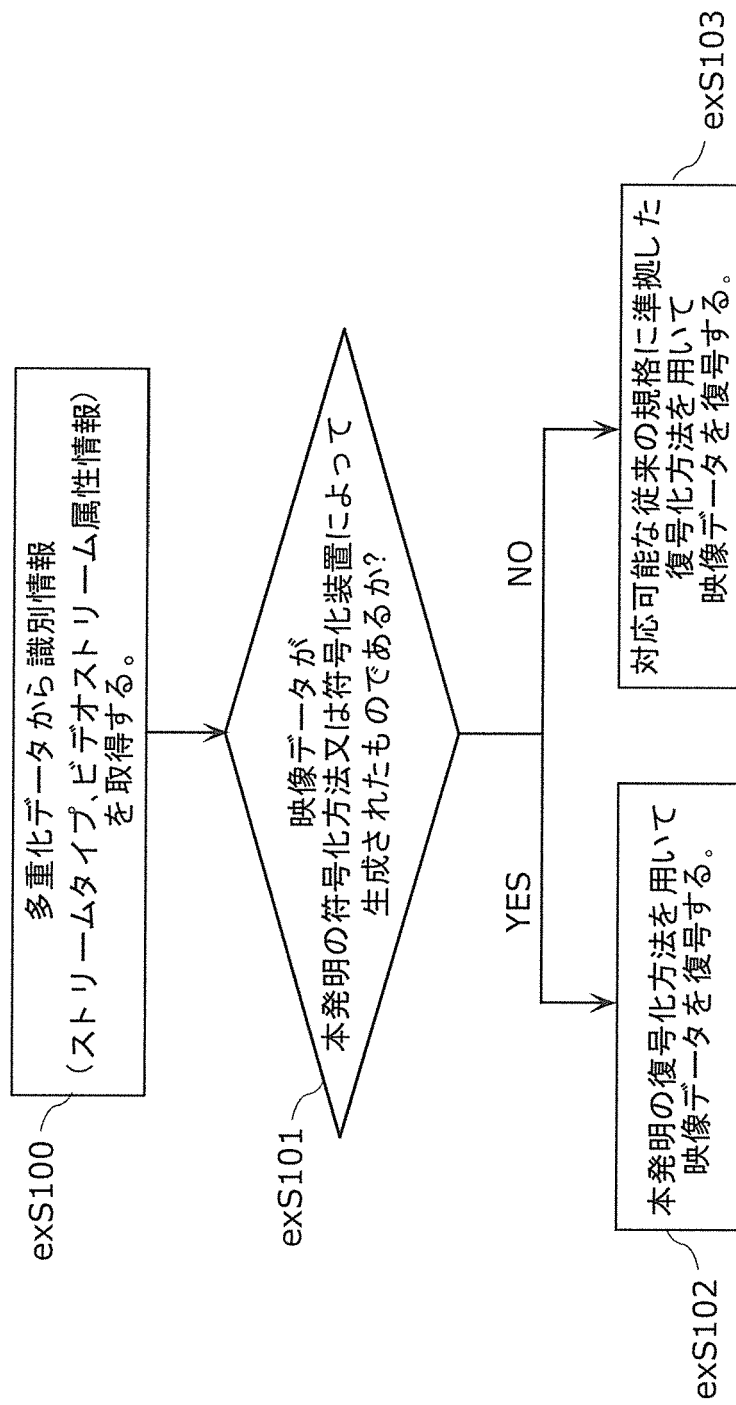
[図27]



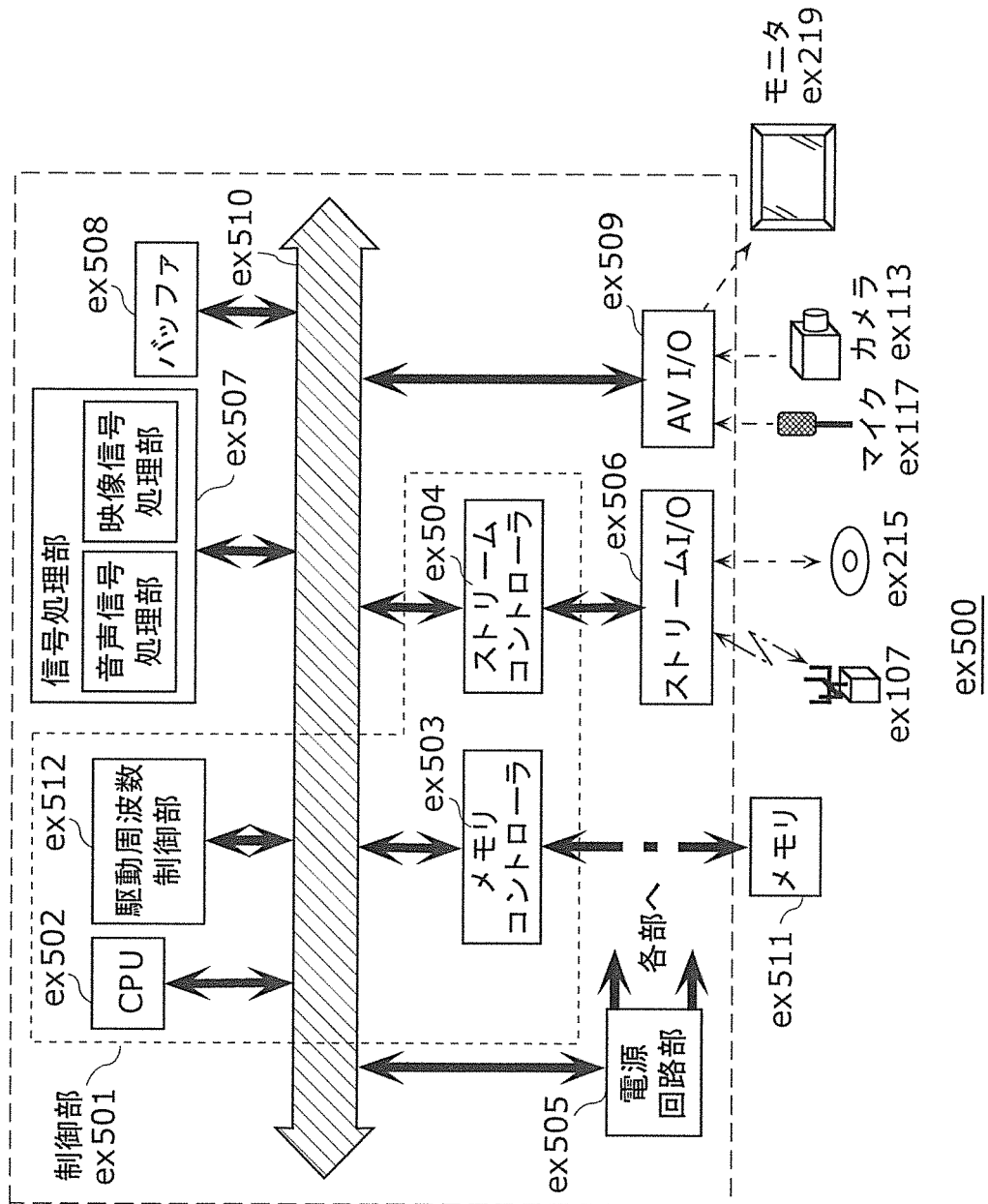
[図28]



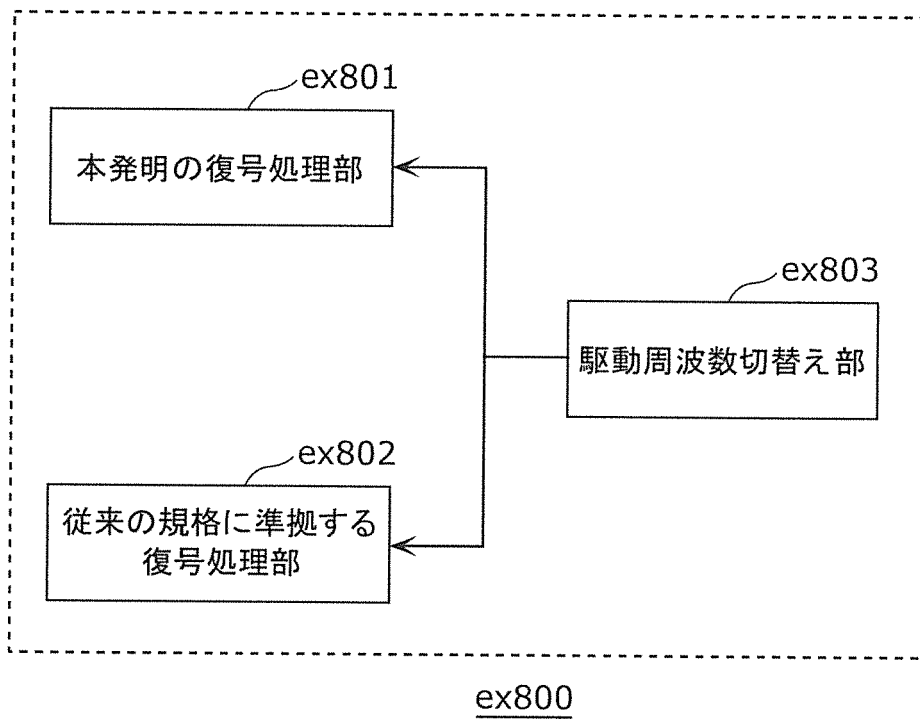
[図29]



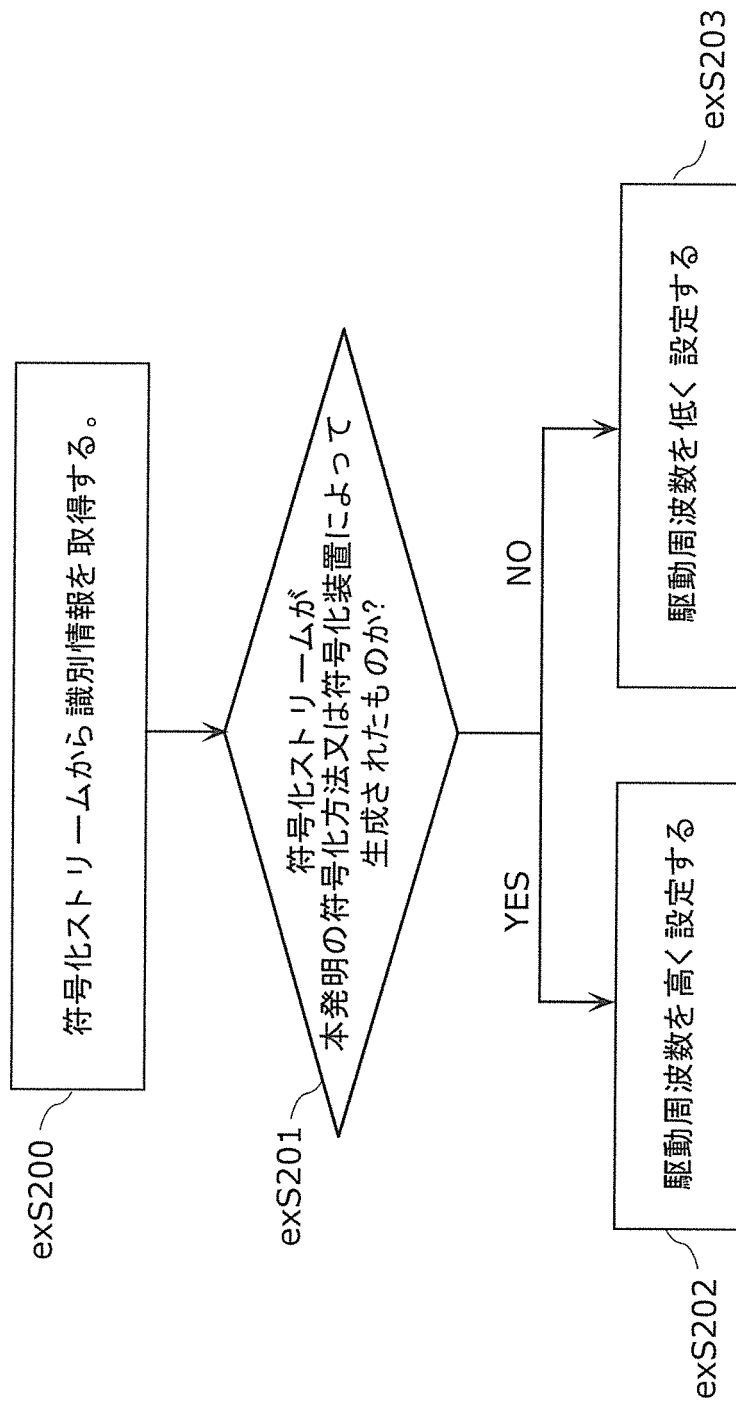
[図30]



[図31]



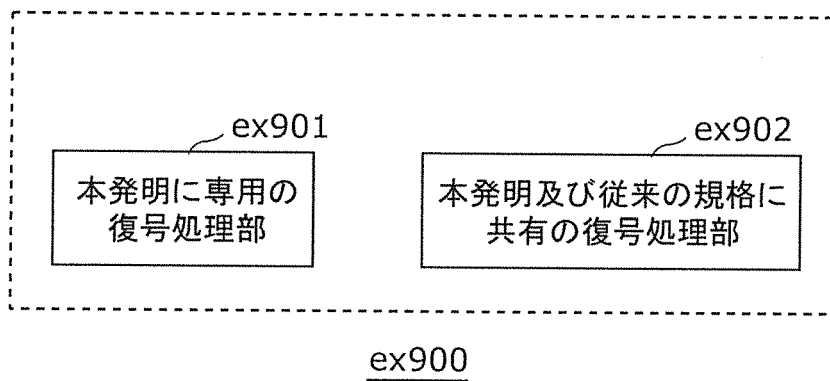
[図32]



[図33]

対応規格	駆動周波数
MPEG4.AVC	500MHz
MPEG2	350MHz
...	...

[図34A]



[図34B]

