Game table reading system

Abstract

The game table reading system 1 comprises: reading antennas 7 for each of a plurality of reading areas of a game table 2; read-restriction antennas 10 for each of the plurality of the reading areas, the read-restriction antennas 10 restricting the RFID tag embedded in a game token 5 placed in the corresponding reading area from being read by the reading antenna 7 corresponding to the other adjacent reading areas; a reading control device 9 that controls the reading antennas 7; and a read-restriction control device 12 that controls the read-restriction antennas 10. The read-restriction control device 12 causes the read-restriction antennas 10 corresponding to the reading areas adjacent to the reading areas corresponding to the reading antenna 7 that the reading control device 9 causes to read, in synchronization with the reading control device 9.

Fig. 1