



(43) International Publication Date
4 April 2013 (04.04.2013)

- (51) **International Patent Classification:**
A63F 13/10 (2006.01)
- (21) **International Application Number:**
PCT/US2012/058156
- (22) **International Filing Date:**
29 September 2012 (29.09.2012)
- (25) **Filing Language:** English
- (26) **Publication Language:** English
- (30) **Priority Data:**
61/626,653 30 September 2011 (30.09.2011) US
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(81) Designated States (*unless otherwise indicated, for every kind of national protection available*): AE, AG, AL, AM, AO, AT, AU, AZ, BA, BB, BG, BH, BN, BR, BW, BY, BZ, CA, CH, CL, CN, CO, CR, CU, CZ, DE, DK, DM, DO, DZ, EC, EE, EG, ES, FI, GB, GD, GE, GH, GM, GT, HN, HR, HU, ID, IL, IN, IS, JP, KE, KG, KM, KN, KP, KR, KZ, LA, LC, LK, LR, LS, LT, LU, LY, MA, MD, ME, MG, MK, MN, MW, MX, MY, MZ, NA, NG, NI, NO, NZ, OM, PA, PE, PG, PH, PL, PT, QA, RO, RS, RU, RW, SC, SD, SE, SG, SK, SL, SM, ST, SV, SY, TH, TJ, TM, TN, TR, TT, TZ, UA, UG, US, UZ, VC, VN, ZA, ZM, ZW.

(84) Designated States (*unless otherwise indicated, for every kind of regional protection available*): ARIPO (BW, GH, GM, KE, LR, LS, MW, MZ, NA, RW, SD, SL, SZ, TZ, UG, ZM, ZW), Eurasian (AM, AZ, BY, KG, KZ, RU, TJ, TM), European (AL, AT, BE, BG, CH, CY, CZ, DE, DK, EE, ES, FI, FR, GB, GR, HR, HU, IE, IS, IT, LT, LU, LV, MC, MK, MT, NL, NO, PL, PT, RO, RS, SE, SI, SK, SM, TR), OAPI (BF, BJ, CF, CG, CI, CM, GA, GN, GQ, GW, ML, MR, NE, SN, TD, TG).

Published:

— with international search report (Art. 21(3))

[Continued on next page]

(54) Title: ELECTROMECHANICAL HYBRID GAME

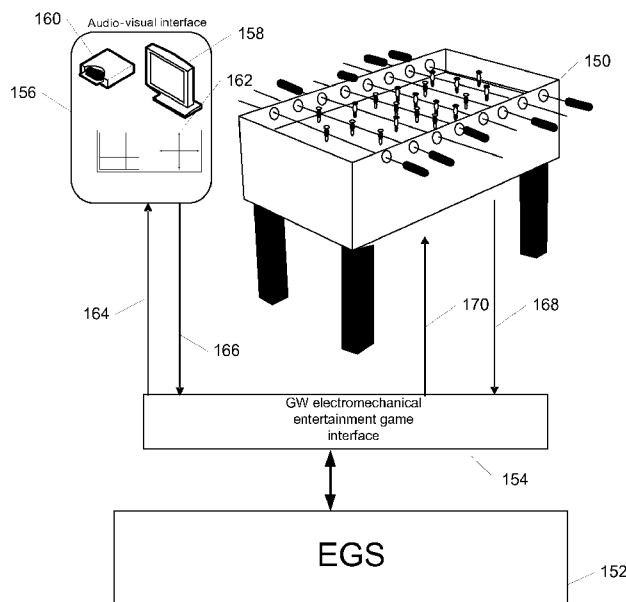


FIG. 1B

(57) Abstract: Systems and methods in accordance with embodiments of the invention operate an electromechanical hybrid game. One embodiment includes an electromechanical hybrid game, including: a gambling game including a real world engine configured to provide a randomly generated payout for the gambling game; and an entertainment game including: an electromechanical game system including an actuator that physically affects an element of the electromechanical game, where outcomes of the electromechanical game are based upon mechanical actions performed within the electromechanical game; and a game world engine that manages the entertainment game; where the entertainment game is configured to provide outcomes upon a player's skillful execution of the electromechanical game; and where gameplay gambling event occurrences trigger the randomly generated payout for the gambling game; and where the electromechanical game system is configured to operate the actuator based on an outcome of the randomly generated payout for the gambling game.



(88) Date of publication of the international search report:

15 May 2014