CLAIMS

1. A computer-implemented method for transaction processing, comprising:

receiving, by a server, a group establishment request from an initial node for establishing an online social networking group, the group establishment request comprising a condition of acquiring a predetermined resource from each member of the online social networking group;

receiving, by the server, the predetermined resource from the initial node, the predetermined resource being placed into a shared resource pool that is accessible to each member of the online social networking group;

generating, by the server, the online social networking group that includes the initial node as a first member;

receiving, by the server, a correlation request from an object node to join the online social networking group;

initiating, by the server, a resource acquisition request preset by the condition of joining the online social networking group to the object node;

querying, by the server, creditable resources of the object node, and verifying whether the creditable resources comprise the predetermined resource required by the resource acquisition request to provide a verification result; and

when the verification result is yes,

extracting, by the server, the predetermined resource from the creditable resources of the object node,

injecting, by the server, the predetermined resource extracted from the creditable resources of the object node into the shared resource pool of the online social networking group, and

adding, by the server, the object node to the online social networking group as a second member, wherein after joining the online social networking group, the object node is capable of accessing resources in the shared resource pool.

2. The computer-implemented method of claim 1, wherein the group establishment request includes the resource acquisition request.

3. The computer-implemented method of claim 1, further comprising:

generating, by the server, a group identifier in response to receiving the group establishment request from the initial node; and

correlating, by the server, the group identifier with the resource acquisition request.

4. The computer-implemented method of claim 3, wherein the group identifier identifies a correlation relationship between a node and a corresponding node group.

5. The computer-implemented method of claim 1, wherein the initial node is a first instant messaging node and the object node is a second instant messaging node.

6. A computer-implemented system for transaction processing, comprising one or more computers, and one or more computer memory devices interoperably coupled with the one or more computers and having tangible, non-transitory, machine-readable media storing instructions that, when executed by the one or more computers, perform operations comprising:

receiving, by a server, a group establishment request from an initial node for establishing an online social networking group, the group establishment request comprising a condition of acquiring a predetermined resource from each member of the online social networking group;

receiving, by the server, the predetermined resource from the initial node, the predetermined resource being placed into a shared resource pool that is accessible to each member of the online social networking group;

generating, by the server, the online social networking group that includes the initial node as a first member;

receiving, by the server, a correlation request from an object node to join the online social networking group;

initiating, by the server, a resource acquisition request preset by the condition of joining the online social networking group to the object node;

querying, by the server, creditable resources of the object node, and verifying whether the creditable resources comprise the predetermined resource required by the resource acquisition request to provide a verification result; and

when the verification result is yes,

extracting, by the server, the predetermined resource from the creditable resources of the object node,

injecting, by the server, the predetermined resource extracted from the creditable resources of the object node into the shared resource pool of the online social networking group, and

adding, by the server, the object node to the online social networking group as a second member, wherein after joining the online social networking group, the object node is capable of accessing resources in the shared resource pool.

7. The computer-implemented system of claim 6, wherein the group establishment request includes the resource acquisition request.

8. The computer-implemented system of claim 6, wherein the operations further comprise:

generating, by the server, a group identifier in response to receiving the group establishment request from the initial node; and

correlating, by the server, the group identifier with the resource acquisition request.

9. The computer-implemented system of claim 8, wherein the group identifier identifies a correlation relationship between a node and a corresponding node group.

10. The computer-implemented system of claim 6, wherein the initial node is a first instant messaging node and the object node is a second instant messaging node.

11. A computer-implemented method for transaction processing, comprising:

receiving, by a server, a group establishment request from an initial node for establishing an online social networking group, the group establishment request comprising a condition of acquiring a predetermined resource from each member of the online social networking group;

receiving, by the server, the predetermined resource from the initial node, the predetermined resource being placed into a shared resource pool that is accessible to each member of the online social networking group;

generating, by the server, the online social networking group that includes the initial node as a first member;

transmitting, by the server, a correlation request to an object node, the correlation request comprising a resource acquisition request preset by the condition of joining the online social networking group;

querying, by the server, creditable resources of the object node, and verifying whether the creditable resources comprise the predetermined resource required by the resource acquisition request to provide a verification result; and

when the verification result is yes,

extracting, by the server, the predetermined resource from the creditable resources of the object node,

injecting, by the server, the predetermined resource extracted from the creditable resources of the object node into the shared resource pool of the online social networking group, and

adding, by the server, the object node to the online social networking group as a second member, wherein after joining the online social networking group, the object node is capable of accessing resources in the shared resource pool.

12. The computer-implemented method of claim 11, wherein the group establishment request includes the resource acquisition request.

13. The computer-implemented method of claim 11, further comprising:

generating, by the server, a group identifier in response to receiving the group establishment request from the initial node; and

correlating, by the server, the group identifier with the resource acquisition request.

14. The computer-implemented method of claim 13, wherein the group identifier identifies a correlation relationship between a node and a corresponding node group.

15. The computer-implemented method of claim 11, wherein the initial node is a first instant messaging node and the object node is a second instant messaging node.