ABSTRACT

GAME MACHINE, GAME SYSTEM, ITS PROGRAM, AND RECORDING MEDIUM

A game machine which uses play items such as cards and which enables the player to play a game seriously and to concentrate in the game so as to win over the opponent is provided according to the present invention.

The game machine controls the progress of a game based on data read out from the play items, and issues a new play item for each game played. The game machine includes means for setting a game fee at a discount rate in accordance with the number of previous consecutive wins for the player to try a next post-victory bonus game after winning one game, and means for determining the number of games played based on the outcome (win or loss) of the player's previous games and for issuing new play items collectively to the player by the number corresponding to the determined number of games played.

Figure 11