

ABSTRACT

This application discloses an operation control method and device, a storage medium, and a device. The method includes: detecting a target distance between a first virtual object and a second virtual object in a process that a client runs a round of game, a position of the first virtual object being located behind a position of the second virtual object, the first virtual object being controlled by the client; triggering an operation instruction in a case of detecting that the target distance is less than or equal to a first distance threshold, the operation instruction being used for indicating that the first virtual object has satisfied a trigger condition for performing an acceleration operation; and responding to the operation instruction to control the first virtual object to perform the acceleration operation. In this application, an execution process of the acceleration operation is triggered, to prevent two virtual objects from maintaining a positional relationship of one following another subsequently, and implement a competitive process with fierce competition in the game.