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(54) Title: HEAD-TO-HEAD AND TOURNAMENT PLAY FOR ENRICHED GAME PLAY ENVIRONMENT

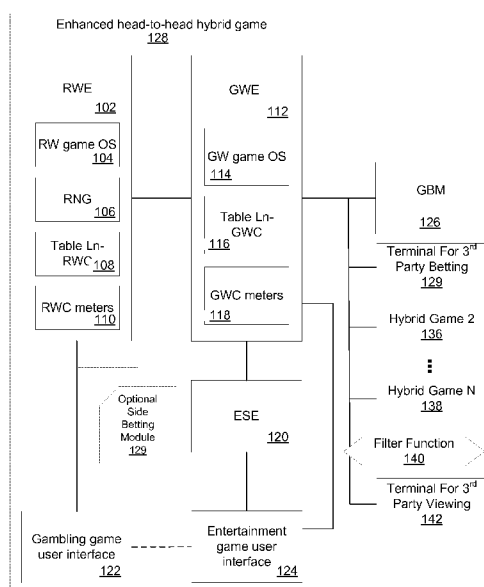


FIG. 1A

(57) Abstract: A method and system for an enhanced head-to-head hybrid game are provided. An enhanced head-to-head hybrid game system has: a gambling game with a real world engine that provides a randomly generated payout, an entertainment software engine that executes an entertainment game providing outcomes upon a player's execution, a game world engine that manages the entertainment software engine and communicates gameplay gambling based upon a player's execution. The system also has a global betting manager that: receives player performance measurements for at least one player from the game world engine, determines eligibility of a player for tournament play, assigns a tournament handicap to a player based in part upon performance measurements for the player, and sends information concerning tournament eligibility and handicaps to the game world engine that configures the game world engine to implement each assigned handicap and tournament eligibility within the enhanced head-to-head hybrid game.



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