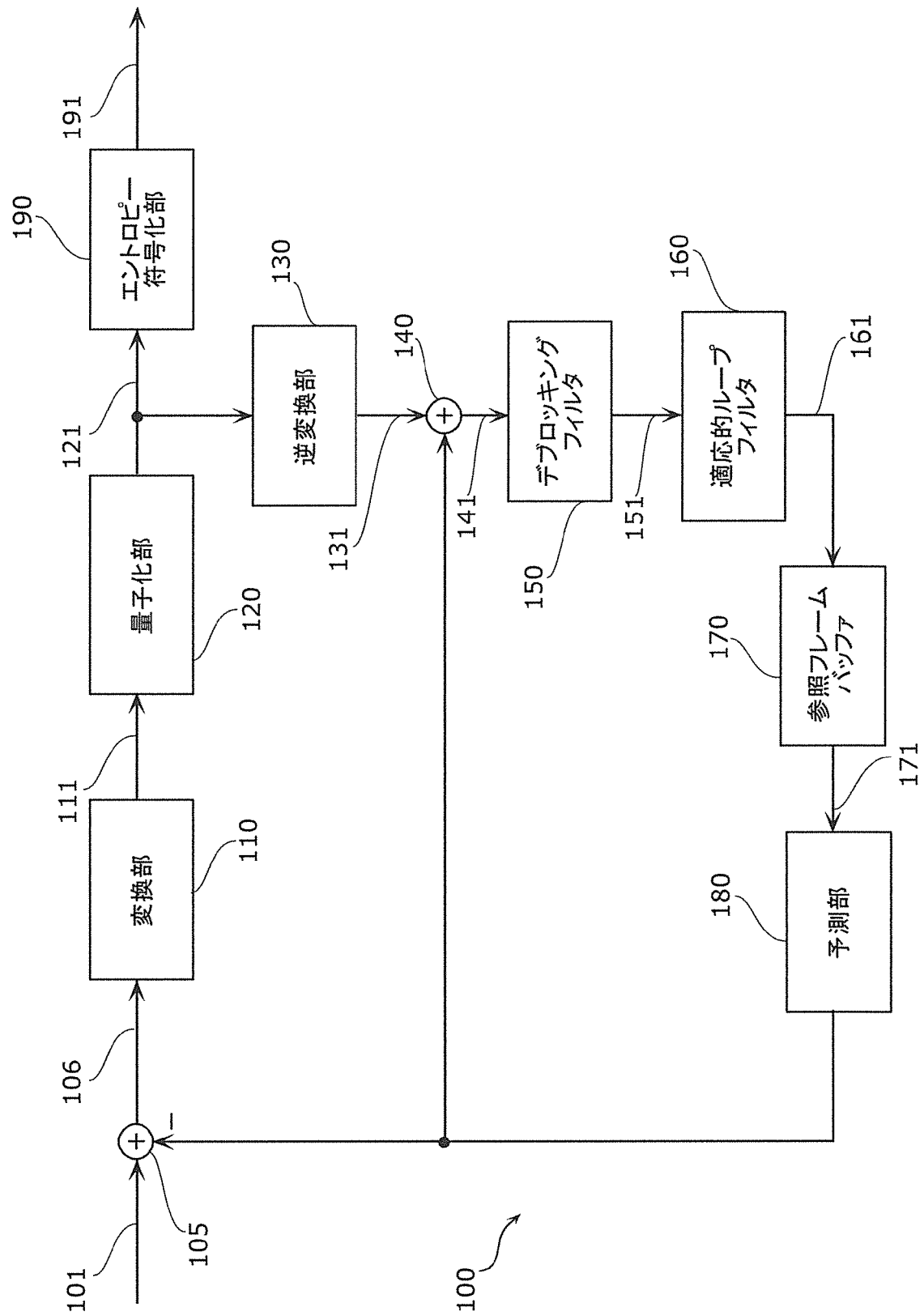
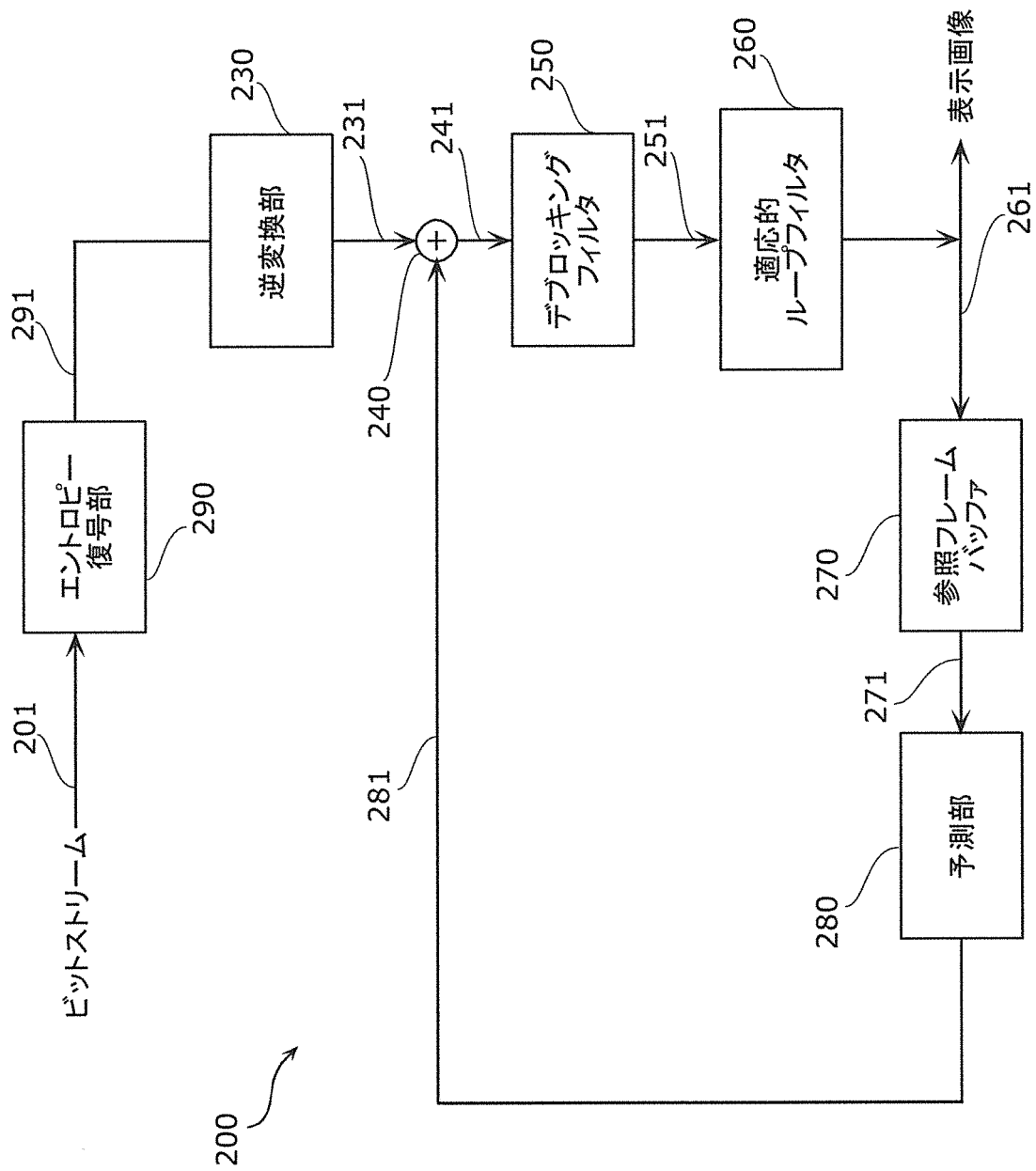


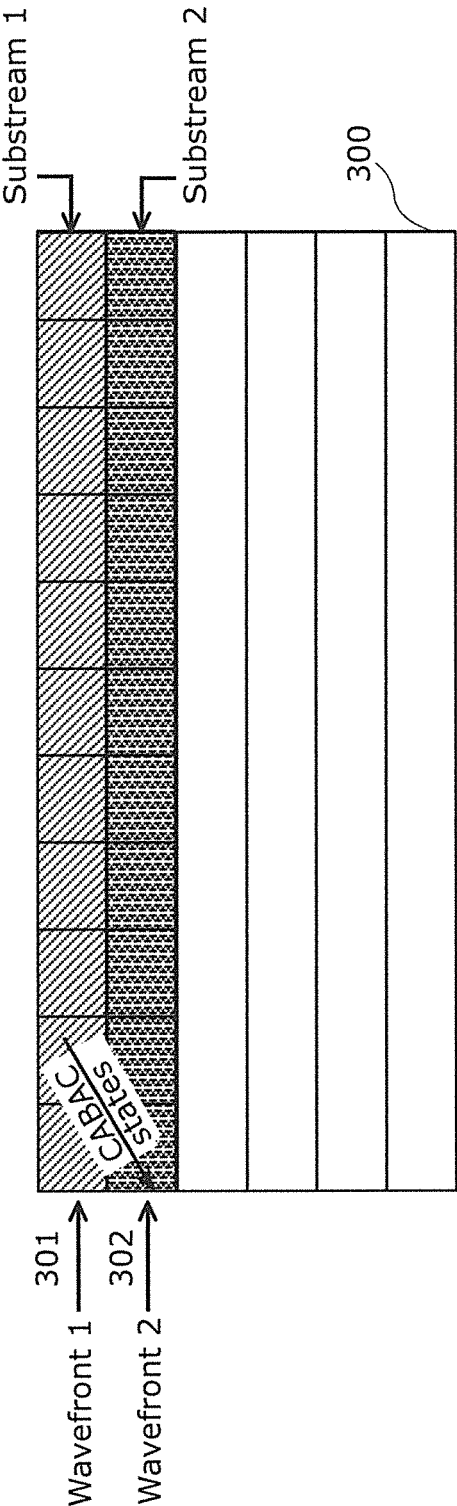
[図1]



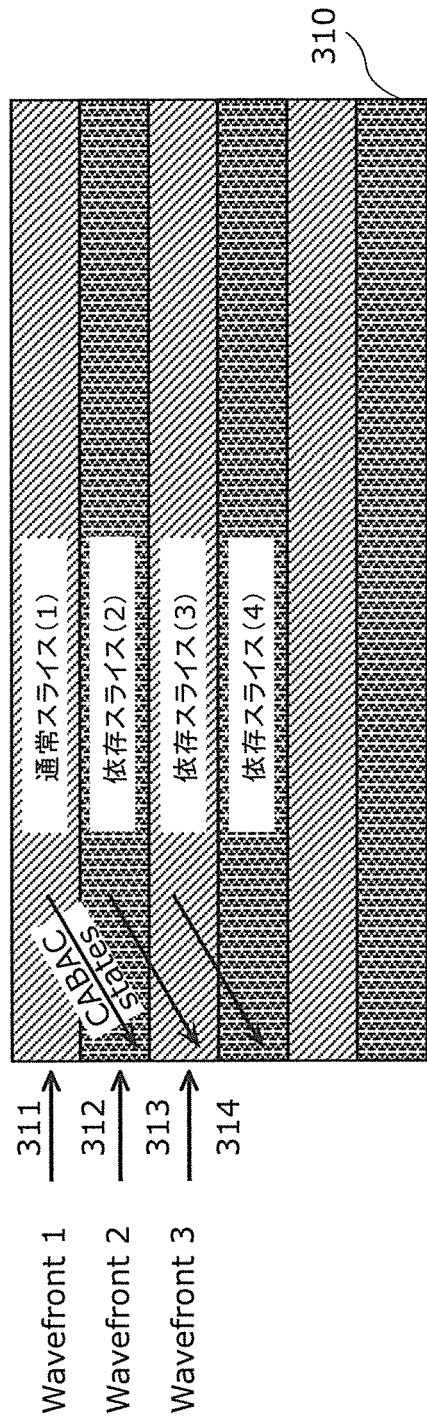
[図2]



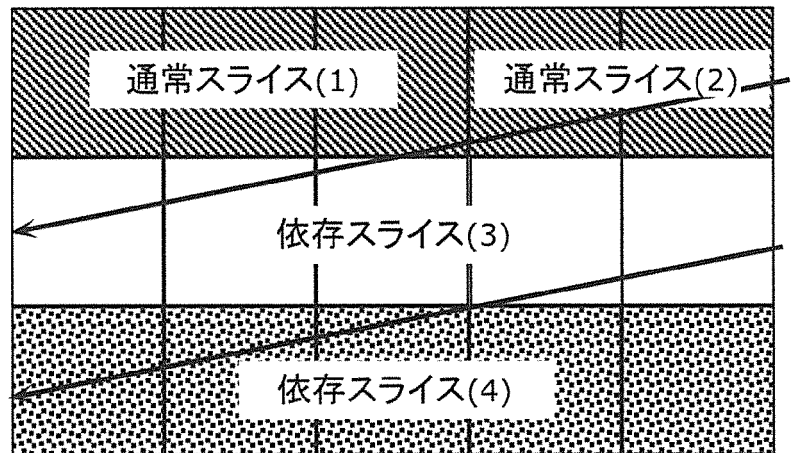
[図3A]



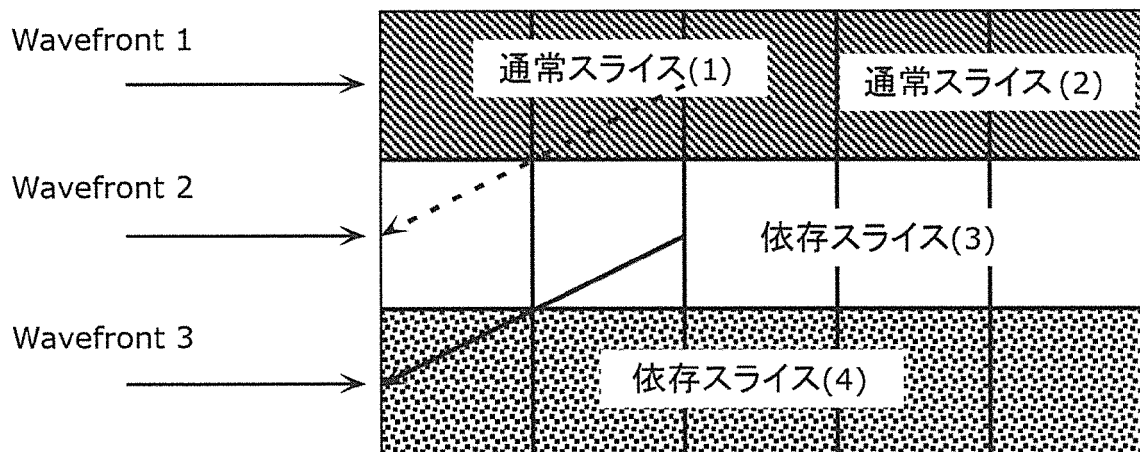
[図3B]



[図4A]



[図4B]



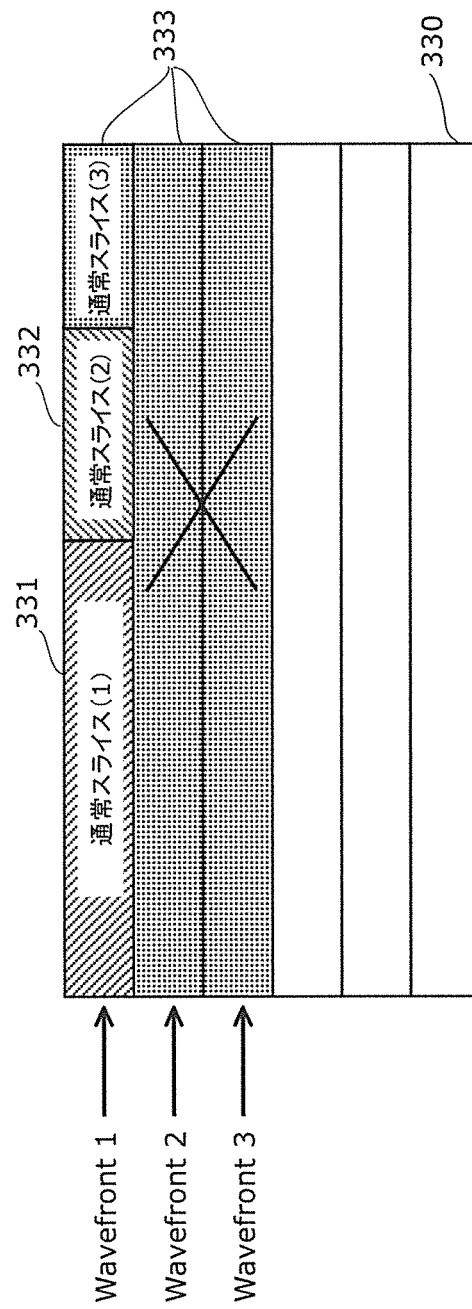
[図5]

320	slice_header(){		Descriptor
	first_slice_in_pic_flag		u(1)
	if(RapPicFlag)		
	no_output_of_prior_pics_flag		u(1)
	pic_parameter_set_id		ue(v)
	if(!first_slice_in_pic_flag)		
	sillice_address		u(v)
	if(dependent_slice_enabled_flag && !first_slice_in_pic_flag)		
	dependent_slice_flag		u(1)
	if(dependent_slice_flag==0){ slice header info }		
	if(tiles_or_entropy_coding_sync_idc == 1 tiles_or_entropy_coding_sync_idc == 2){		
	num_entry_point_offsets		ue(v)
	if(num_entry_point_offsets > 0){		
	offset_len_minus1		ue(v)
	for(i = 0; i < num_entry_point_offsets; i++) entry_point_offset [i]		u(v)
	}		
}			

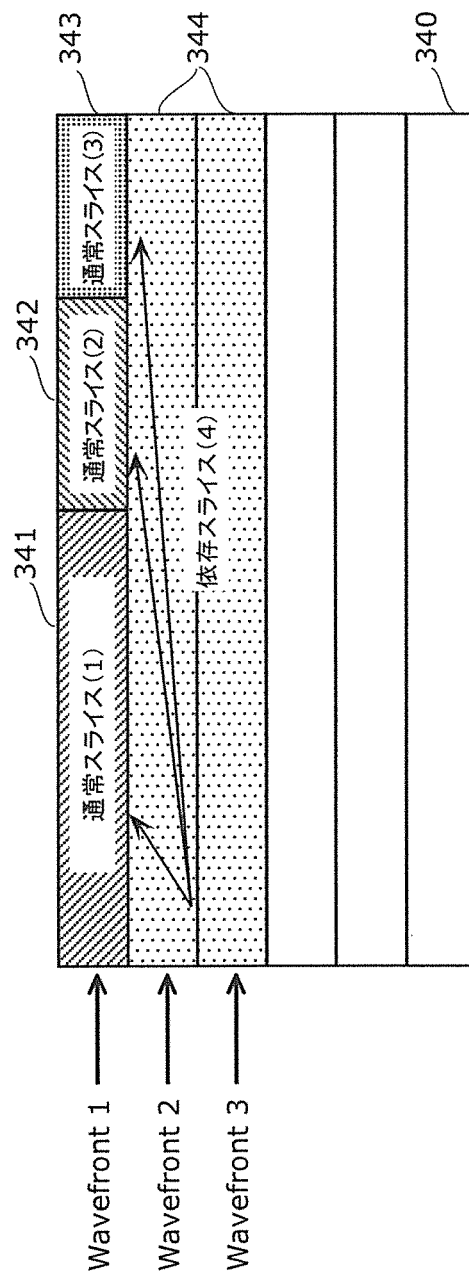
依存スライスフラグ

321

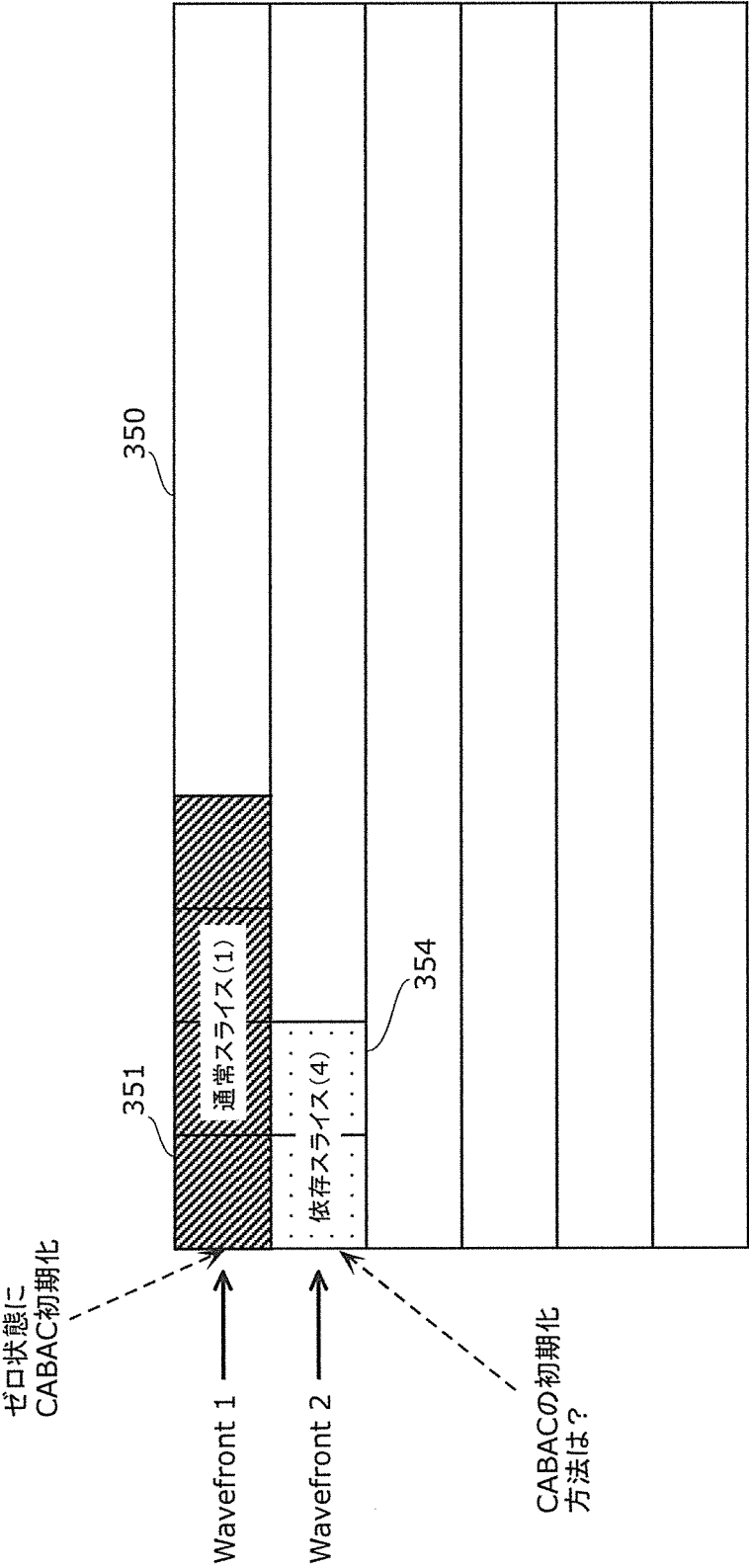
[図6]



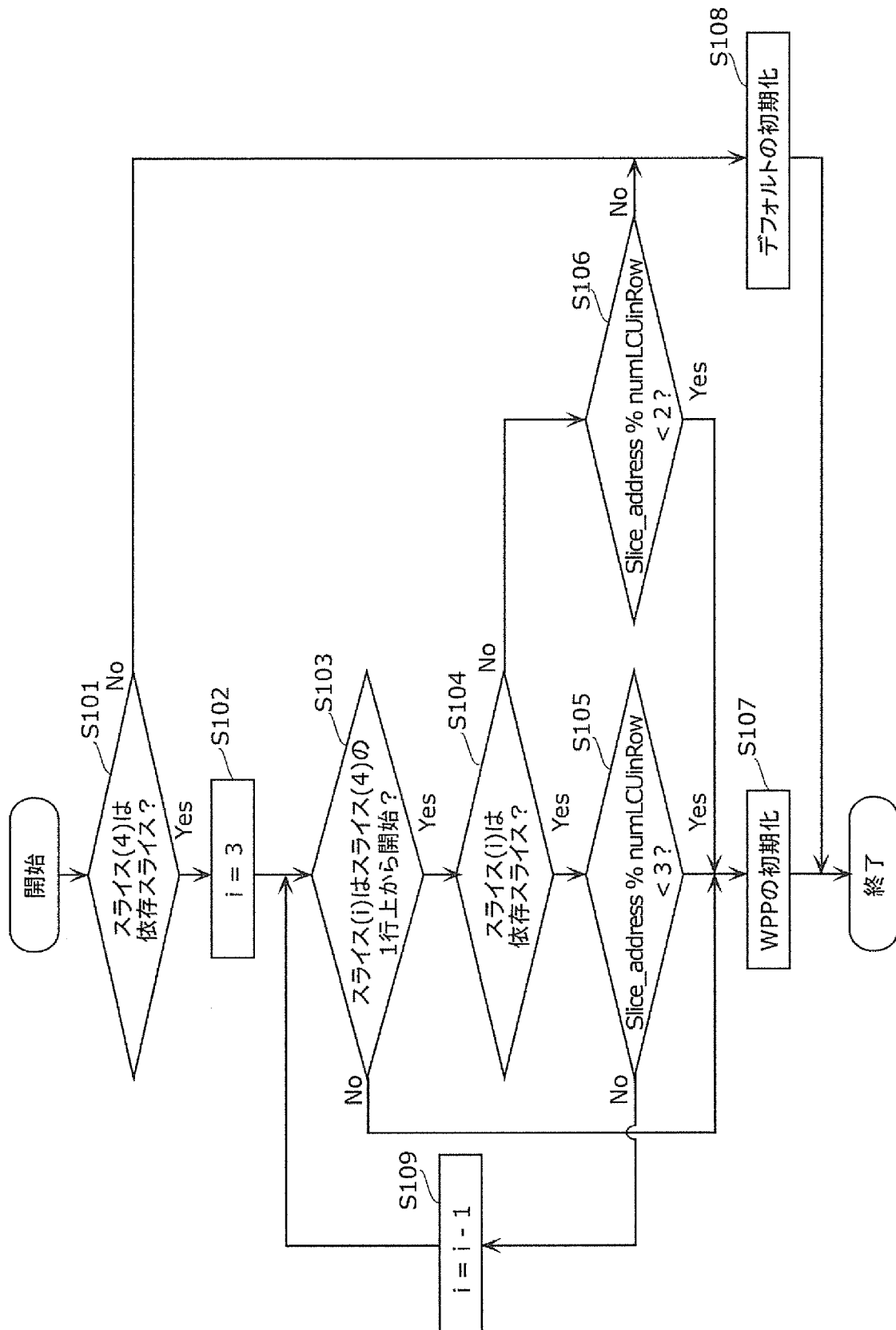
[図7]



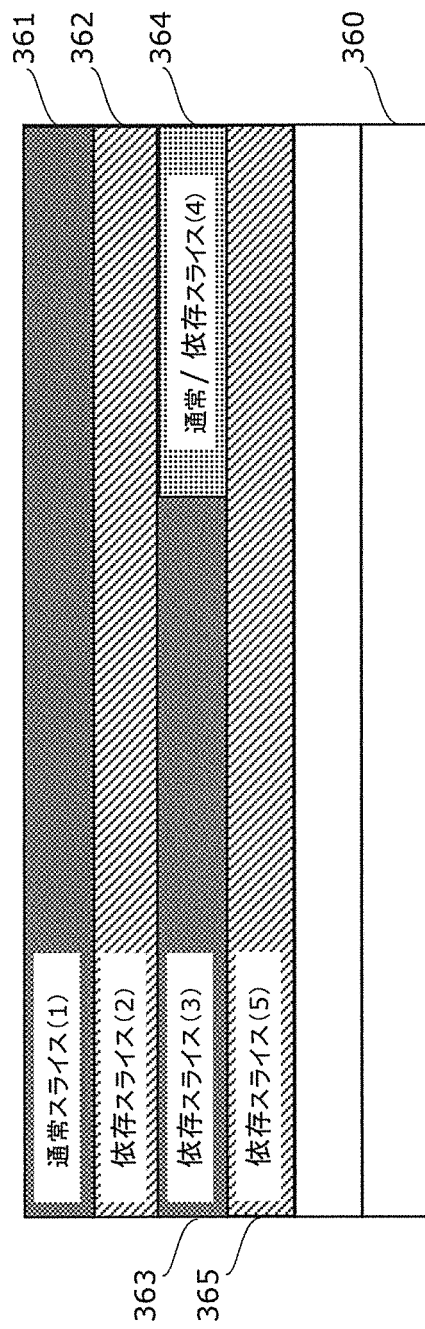
[図8]



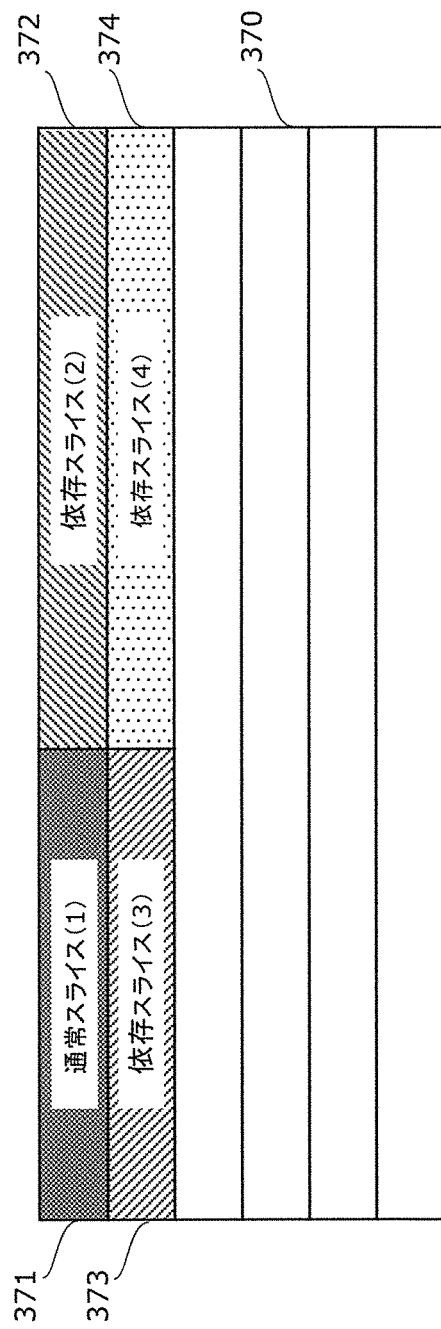
[図9]



[図10]



[図11]



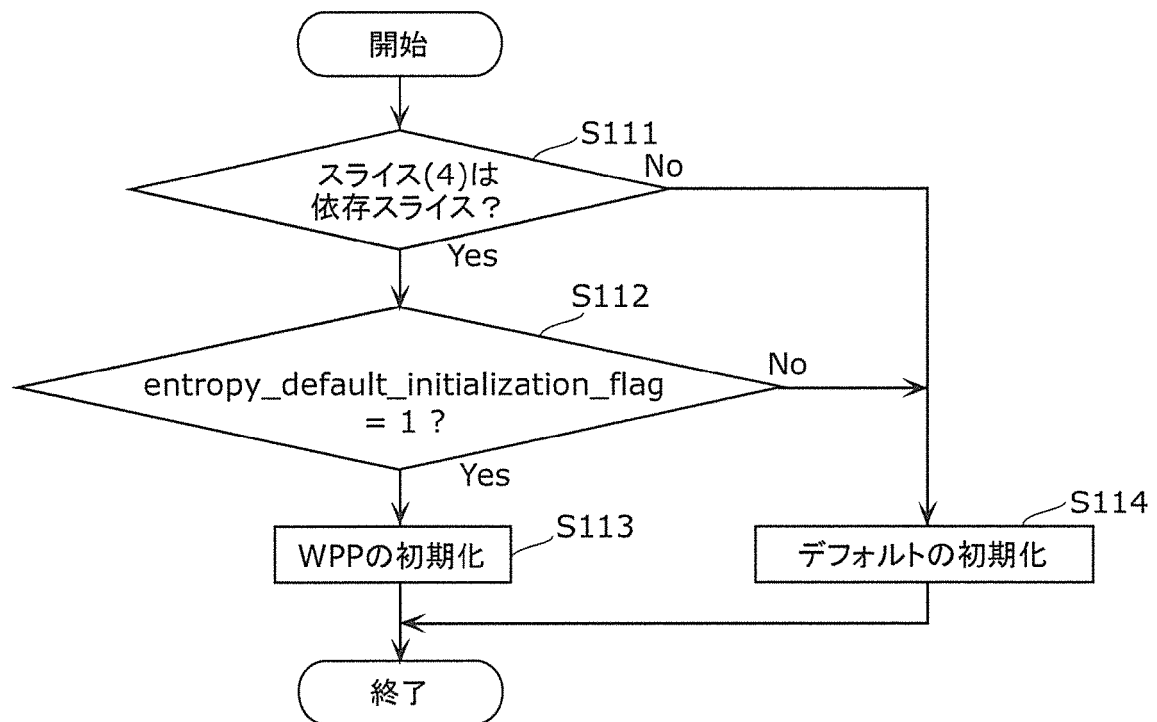
[図12]

	Descriptor
Slice_header() {	
first_slice_in_pic_flag = 0	u(1)
Pic_parameter_set_id	ue(v)
if(!first_slice_in_pic_flag)	
slice_address	u(v)
if(dependent_slice_enabled_flag && !first_slice_in_pic_flag)	
dependent_slice_flag	u(1)
if(dependent_slice_flag == 1 && entropy_coding_sync_enabled_flag == 1 && slice_address % PicWidthInCtbsY == 0)	
entropy_default_initialization_flag	u(1)
if(dependent_slice_flag ==) ({ slice header info })	
if(tiles_or_entropy_coding_sync_idc == 1 tiles_or_entropy_coding_sync_idc == 2) {	
num_entry_point_offsets	ue(v)
if(num_entry_point_offsets > 0) {	
offset_len_minus1	ue(v)
for(i = 0; i < num_entry_point_offsets; i++)	
entry_point_offset[i]	u(v)
}	
}	

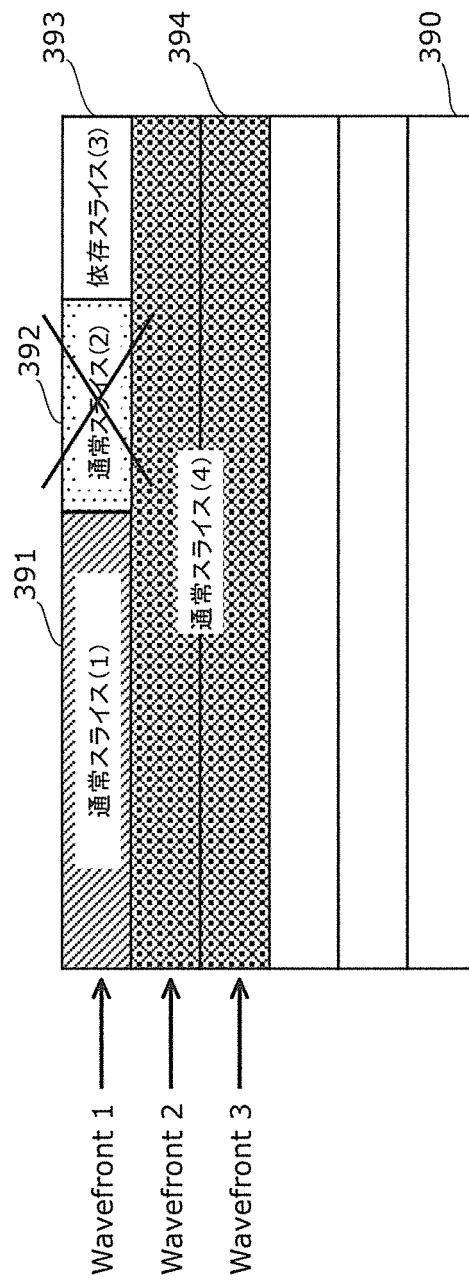
381

380

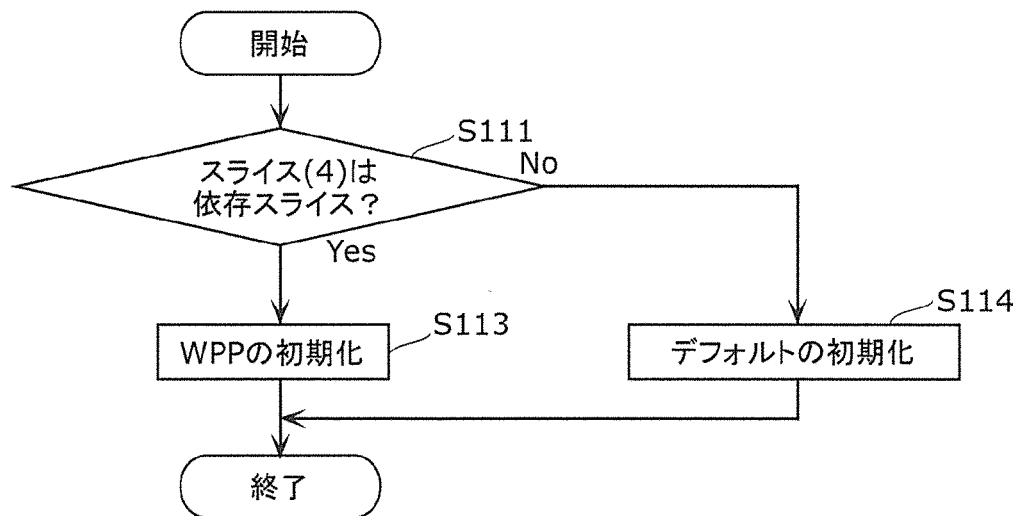
[図13]



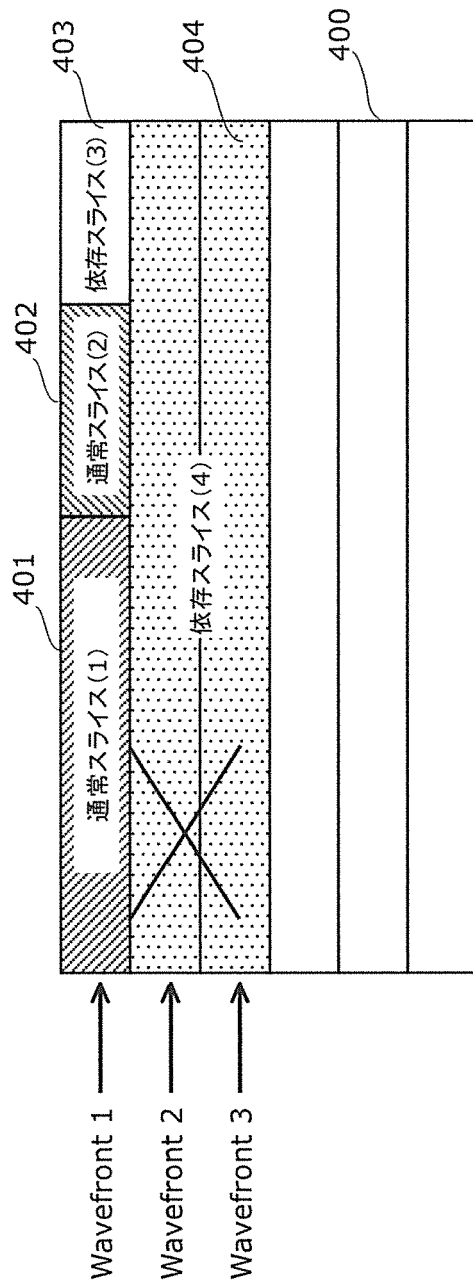
[図14]



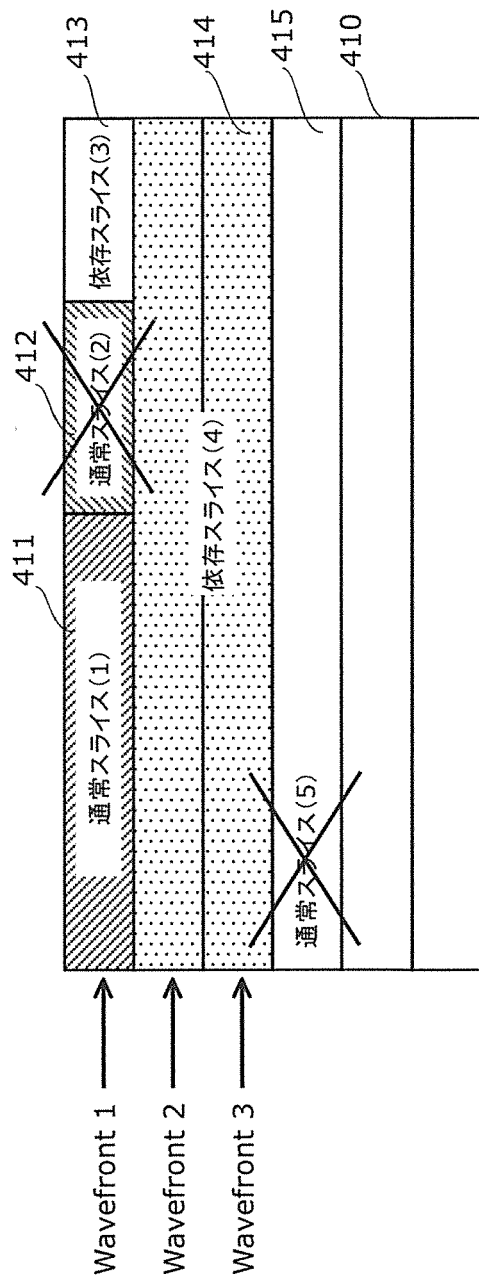
[図15]



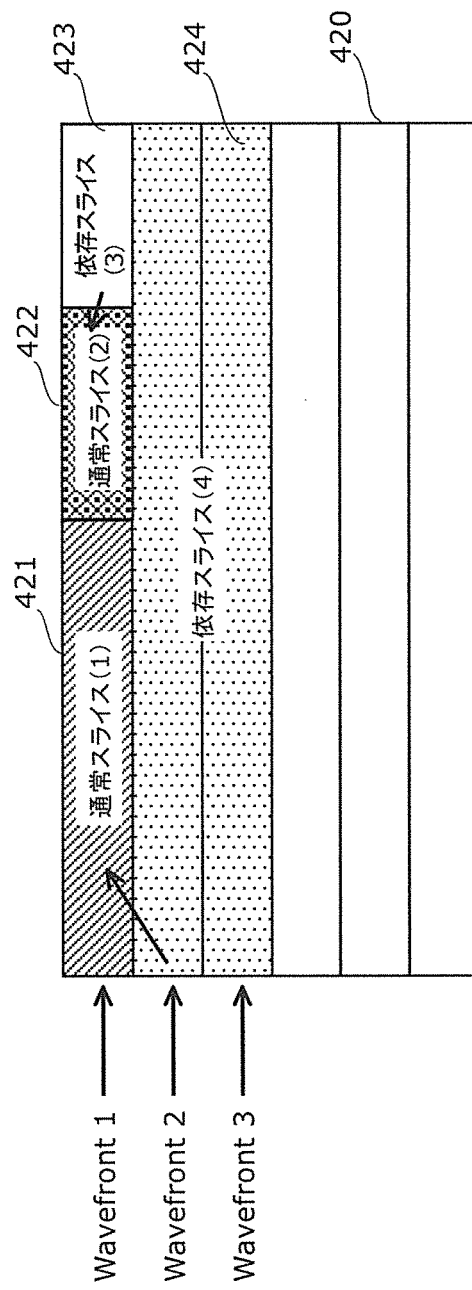
[図16]



[図17]



[図18]



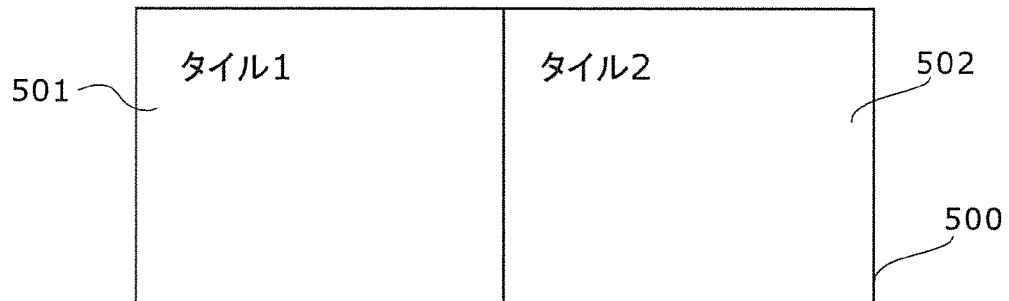
[図19]

	Descriptor
slice_header(){	
first_slice_in_pic_flag	u(1)
if(RapPicFlag)	
no_output_of_prior_pics_flag	u(1)
pic_parameter_set_id	ue(v)
if(!first_slice_in_pic_flag)	
slice_address	u(v)
if(dependent_slice_enabled_flag && !first_slice_in_pic_flag)	
dependent_slice_flag	u(1)
if(dependent_slice_flag == 0){ slice header info }	
if(tiles_or_entropy_coding_sync_idc == 1 tiles_or_entropy_coding_sync_idc == 2){	
num_entry_point_offsets	ue(v)
if(num_entry_point_offsets > 0){	
offset_len_minus1	ue(v)
for(i = 0; i < num_entry_point_offsets; i++)	
entry_point_offset [i]	u(v)
}	
}	

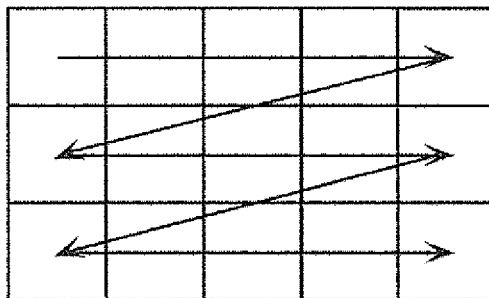
依存スライスフラグ



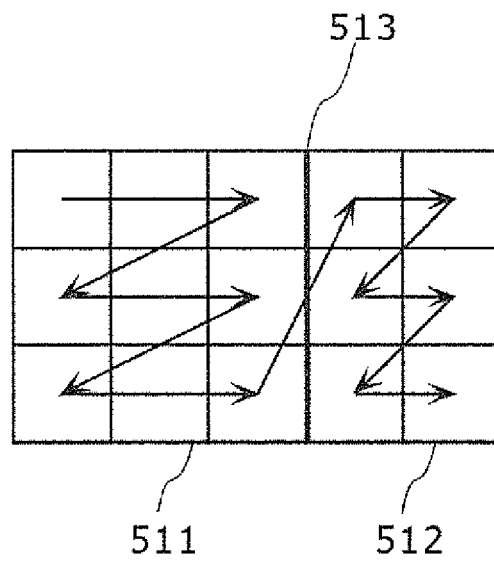
[図20]



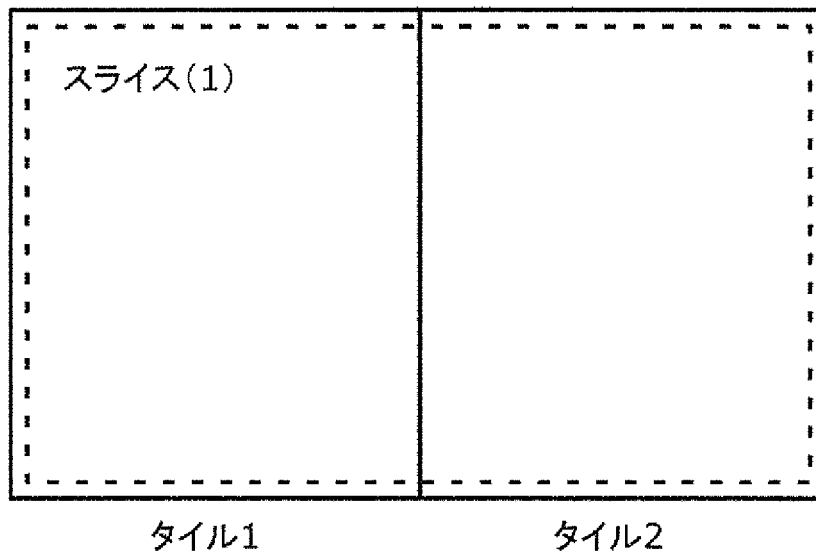
[図21A]



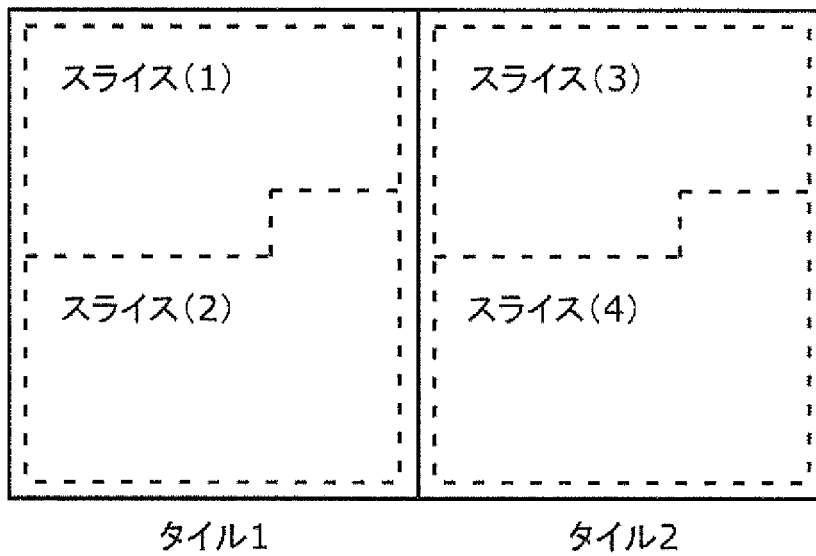
[図21B]



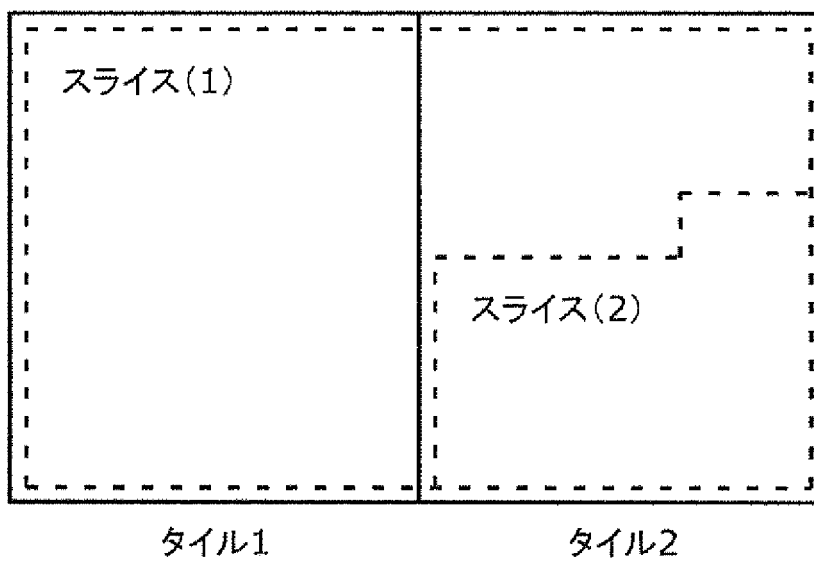
[図22A]



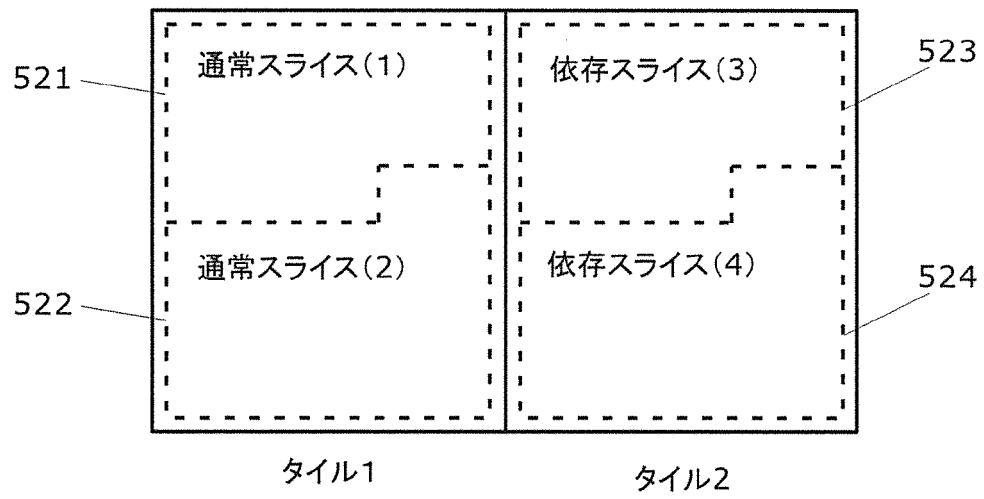
[図22B]



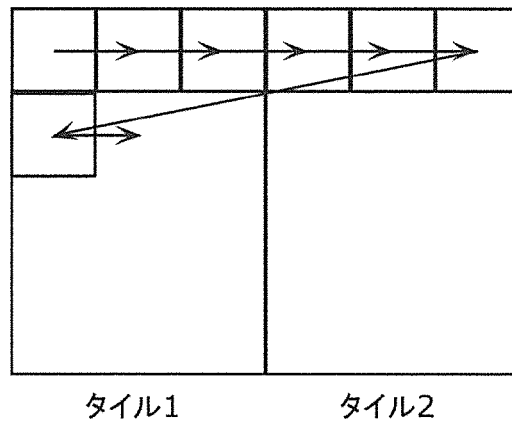
[図22C]



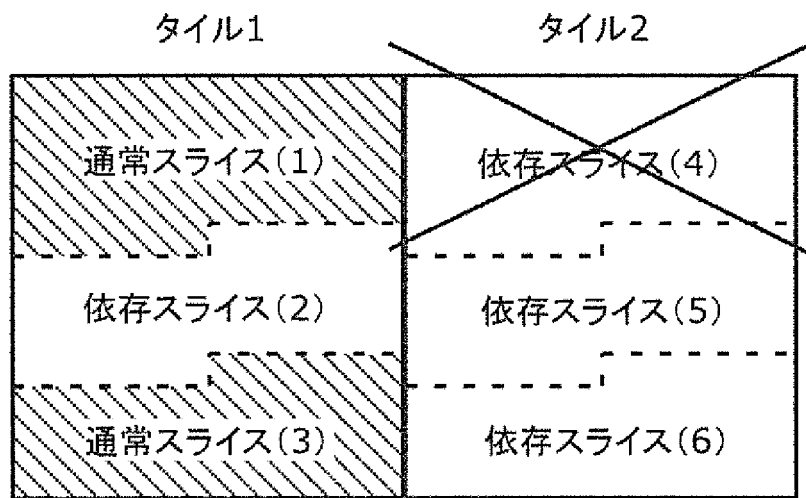
[図23]



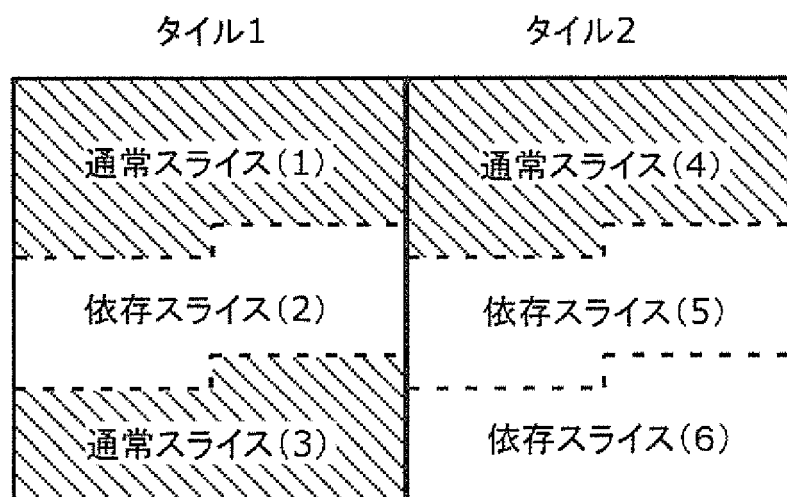
[図24]



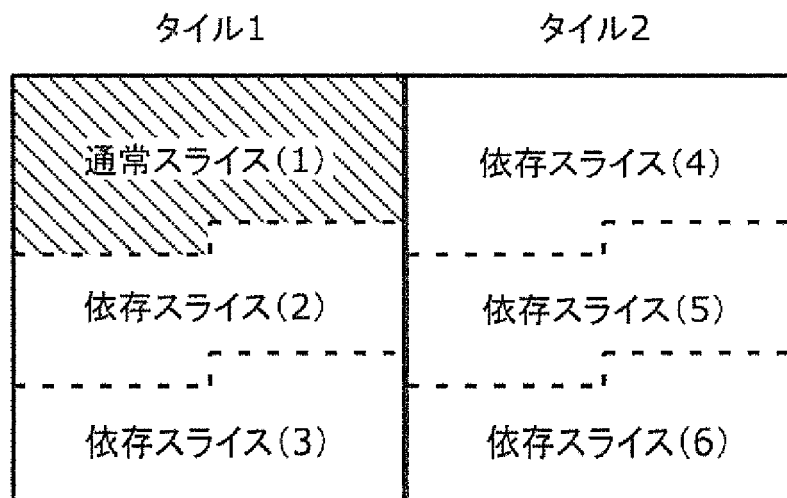
[図25A]



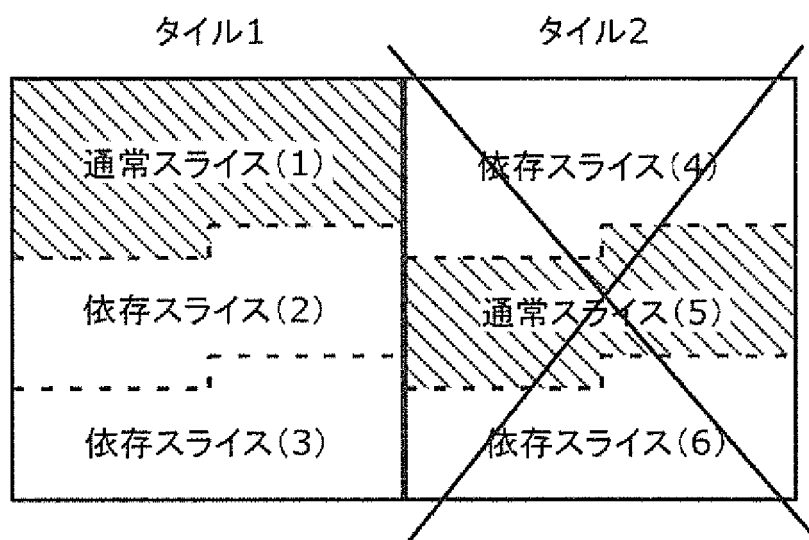
[図25B]



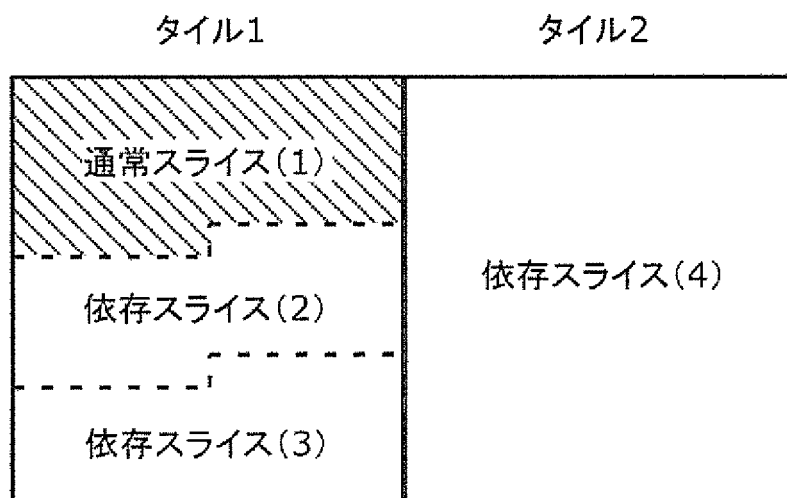
[図25C]



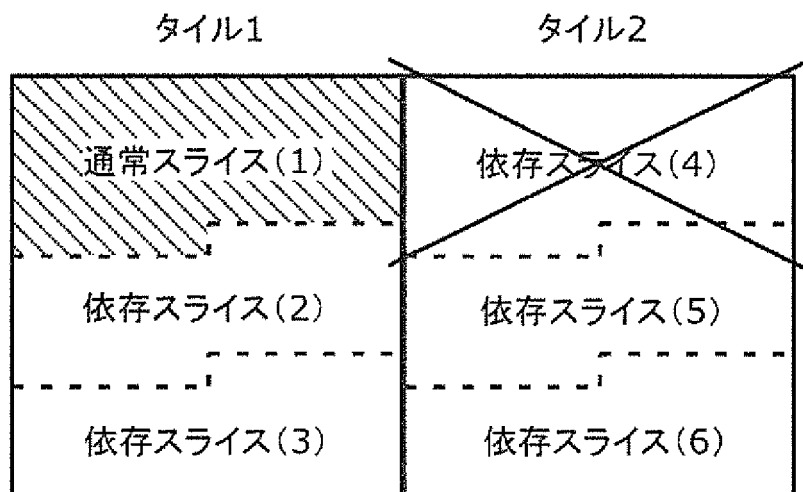
[図26A]



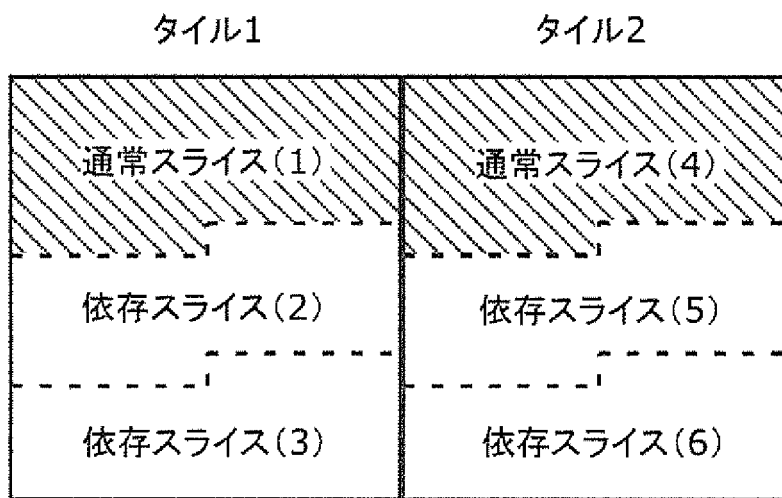
[図26B]



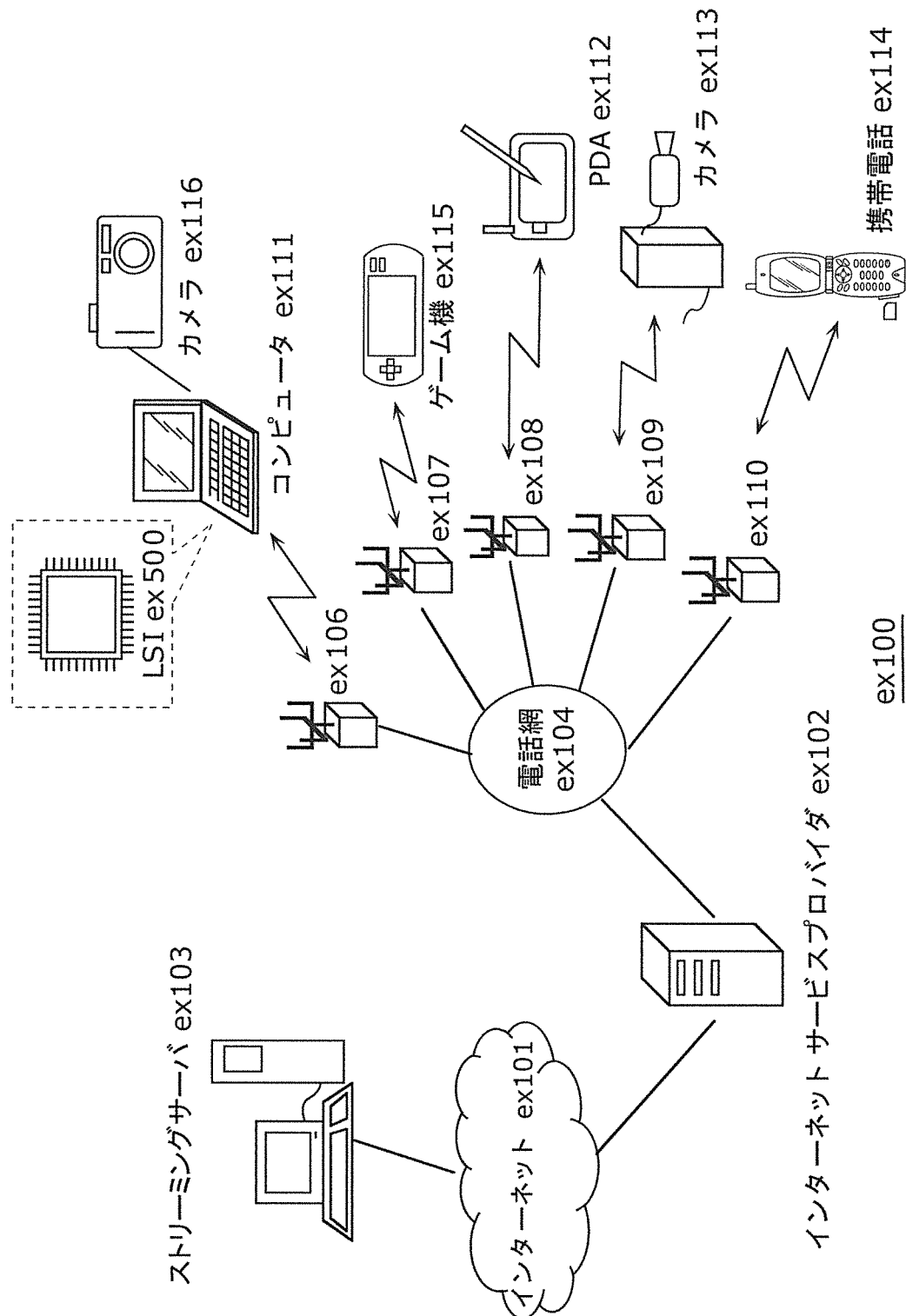
[図27A]



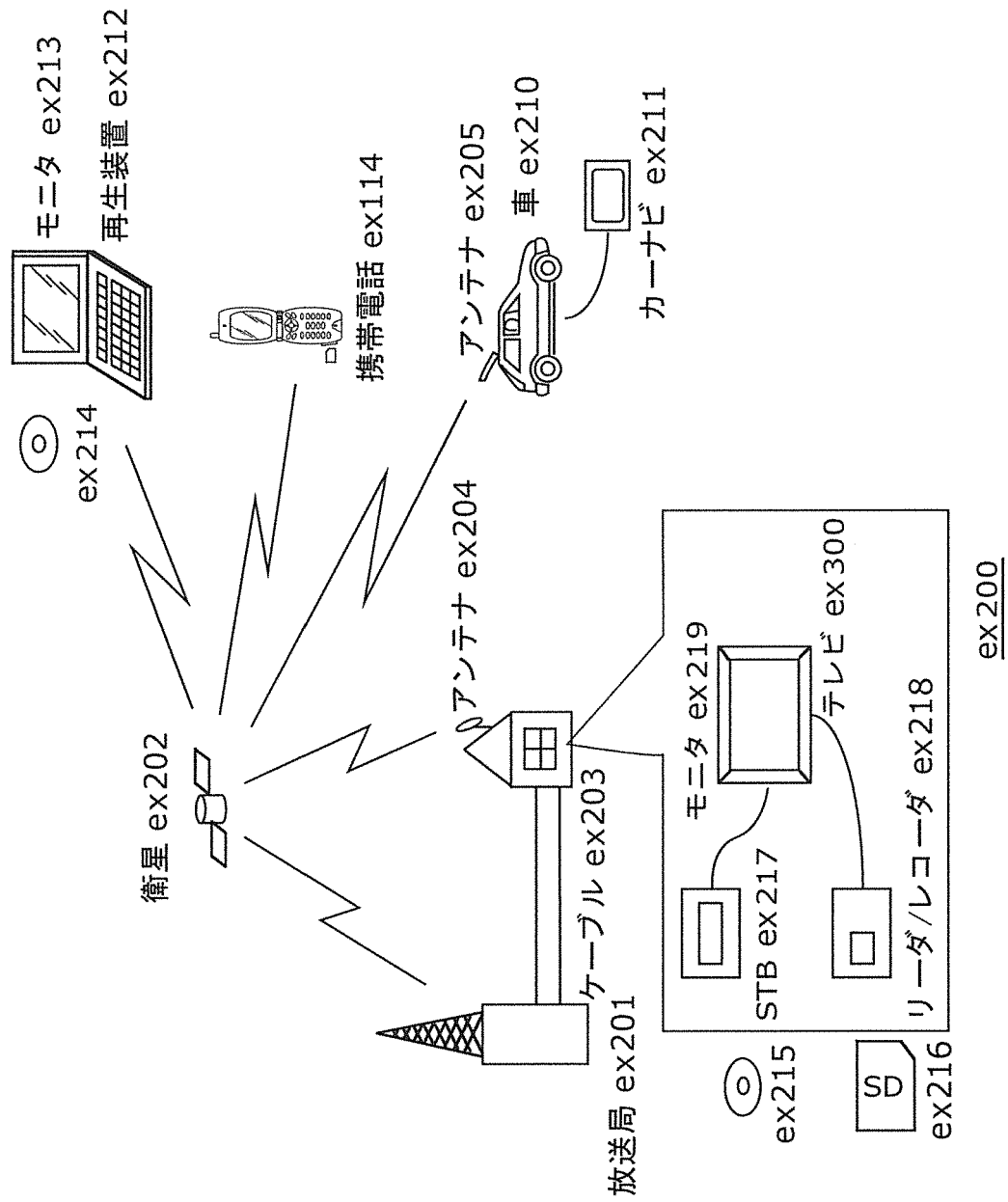
[図27B]



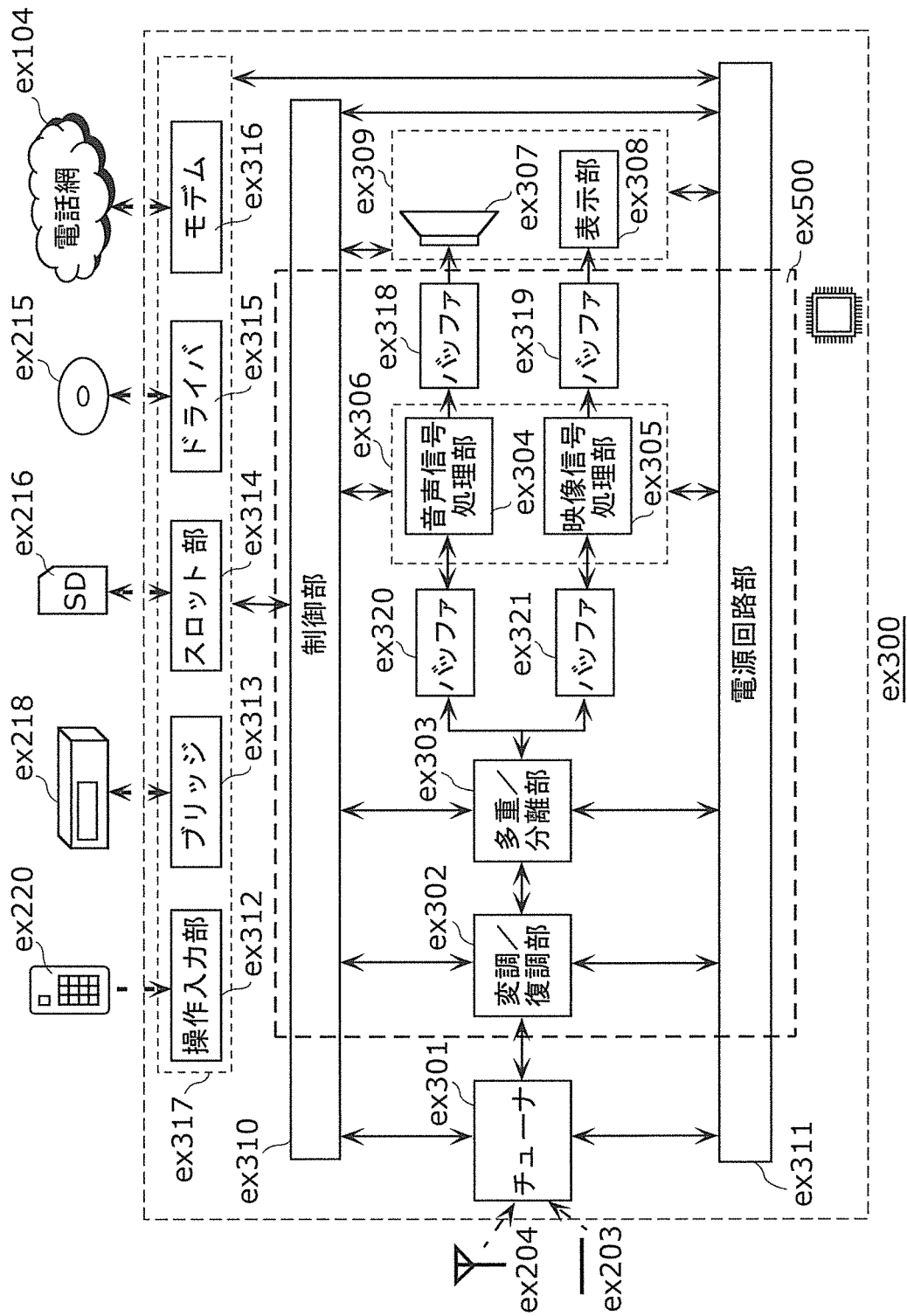
[図28]



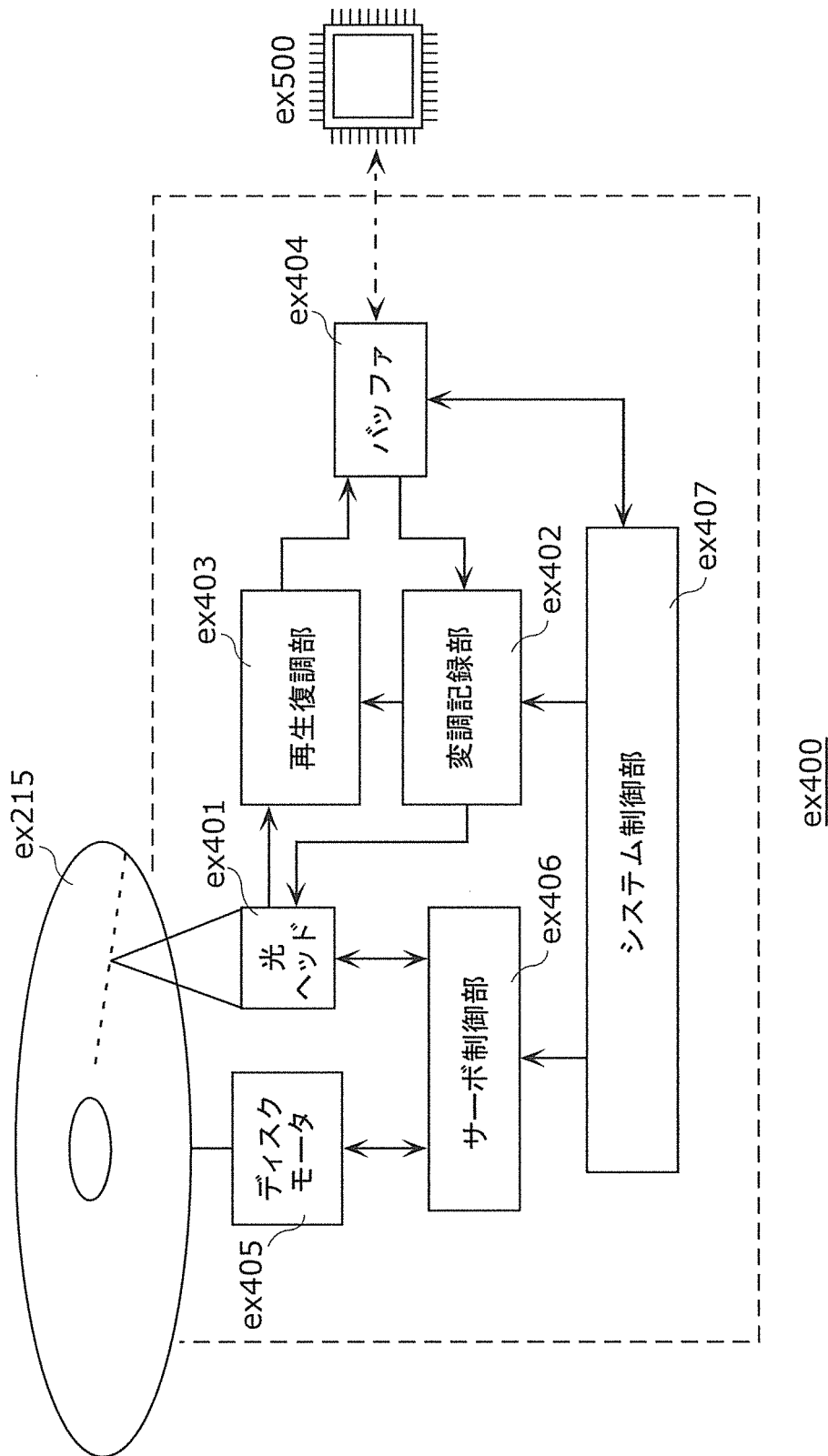
[図29]



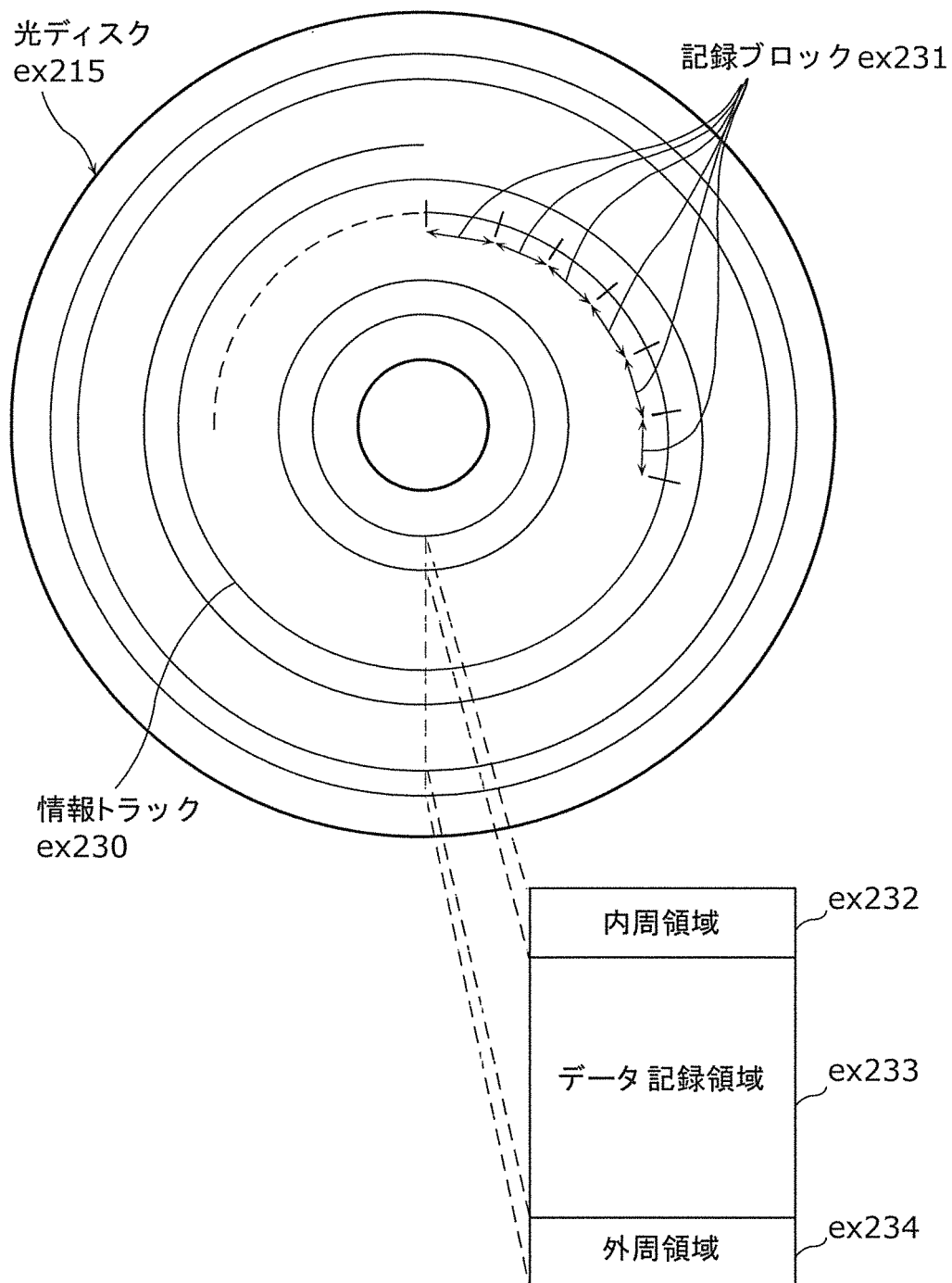
[図30]



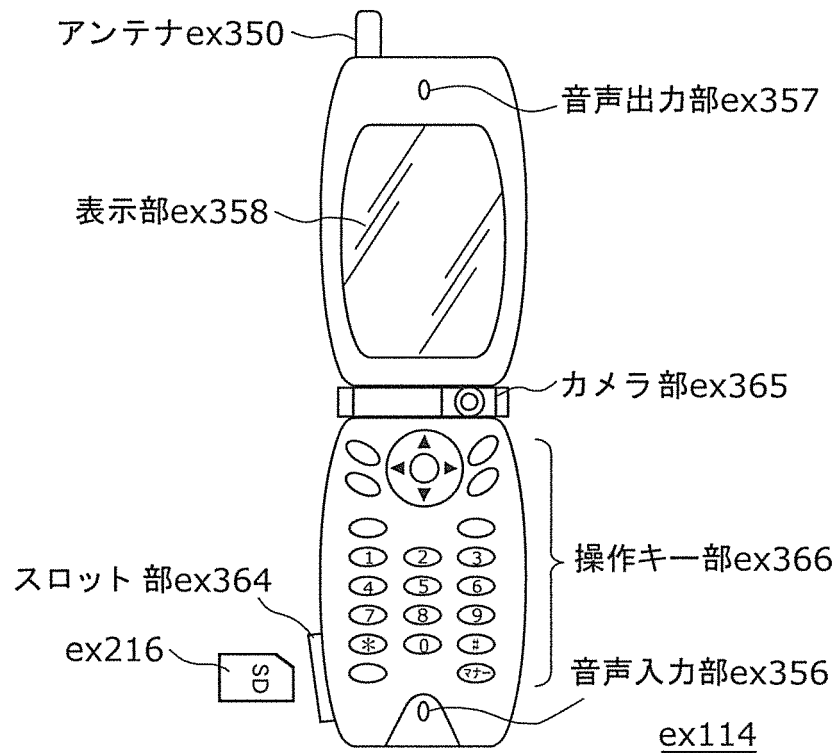
[図31]



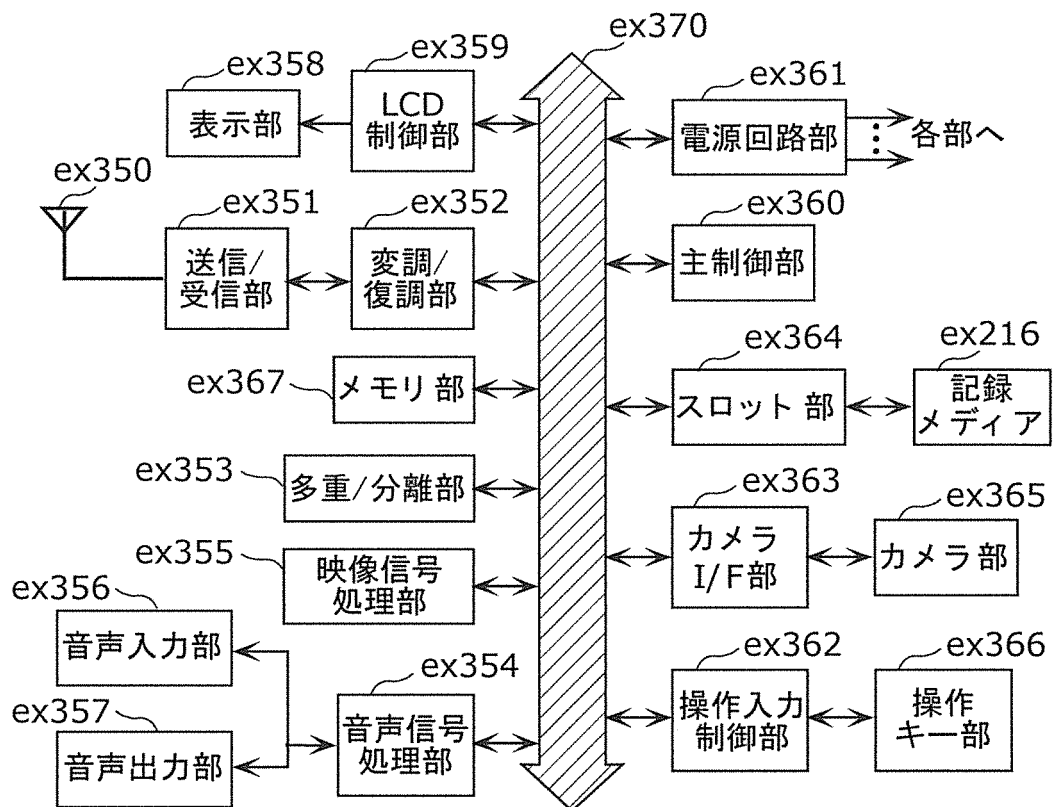
[図32]



[図33A]



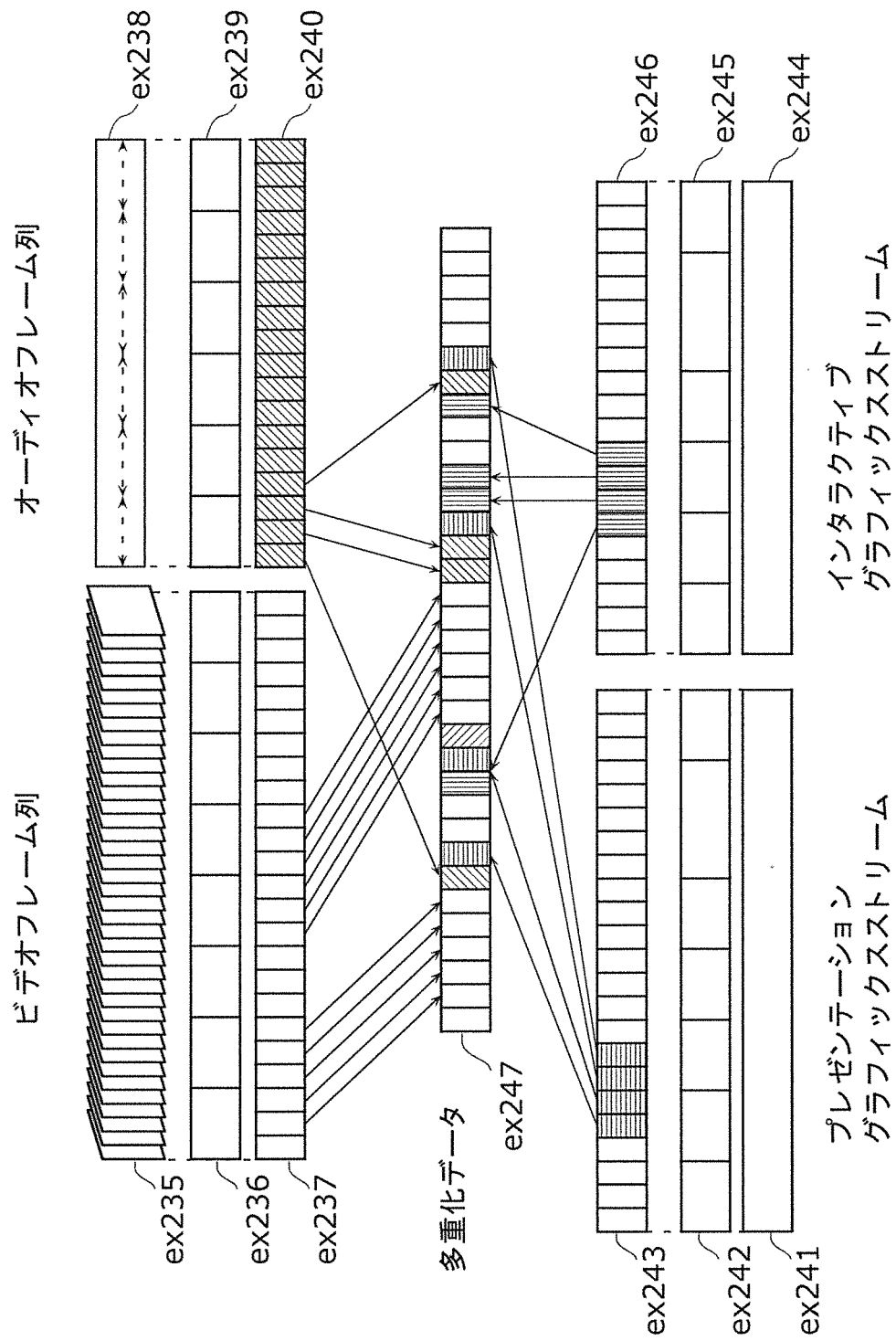
[図33B]



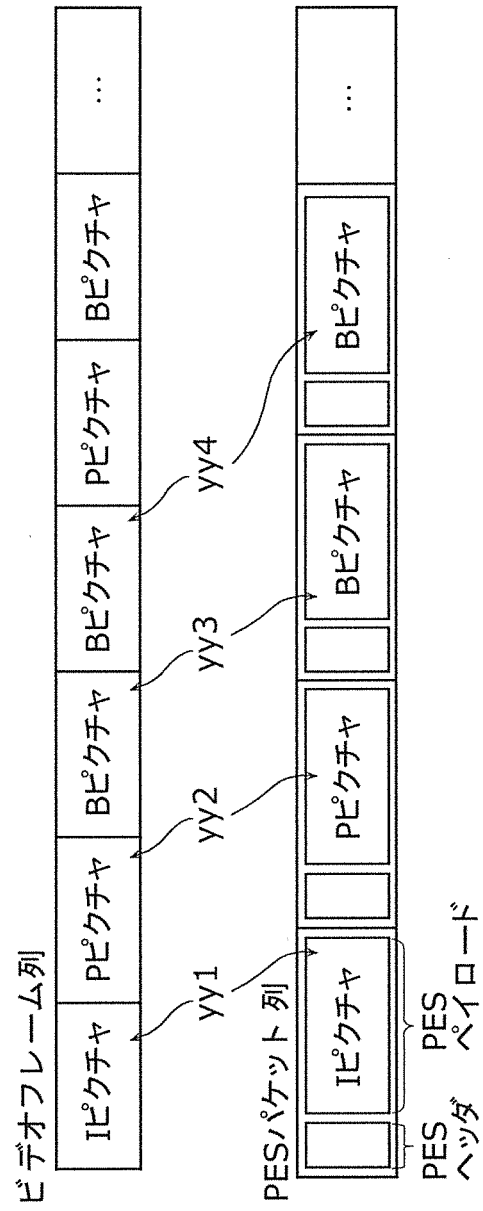
[図34]

ビデオストリーム(PID=0x1011 主映像)
オーディオストリーム(PID=0x1100)
オーディオストリーム(PID=0x1101)
プレゼンテーショングラフィックスストリーム(PID=0x1200)
プレゼンテーショングラフィックスストリーム(PID=0x1201)
インタラクティブグラフィックスストリーム(PID=0x1400)
ビデオストリーム(PID=0x1B00 副映像)
ビデオストリーム(PID=0x1B01 副映像)

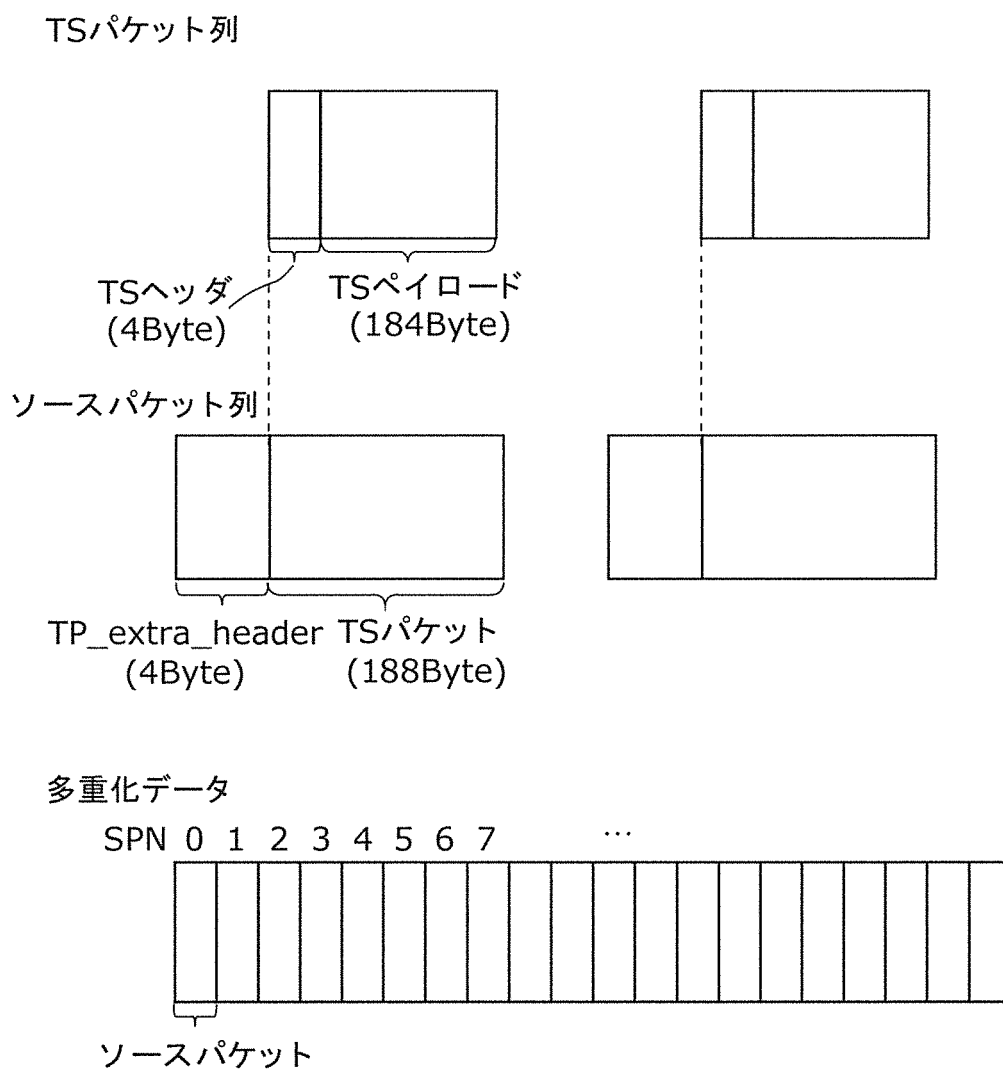
[図35]



[図36]

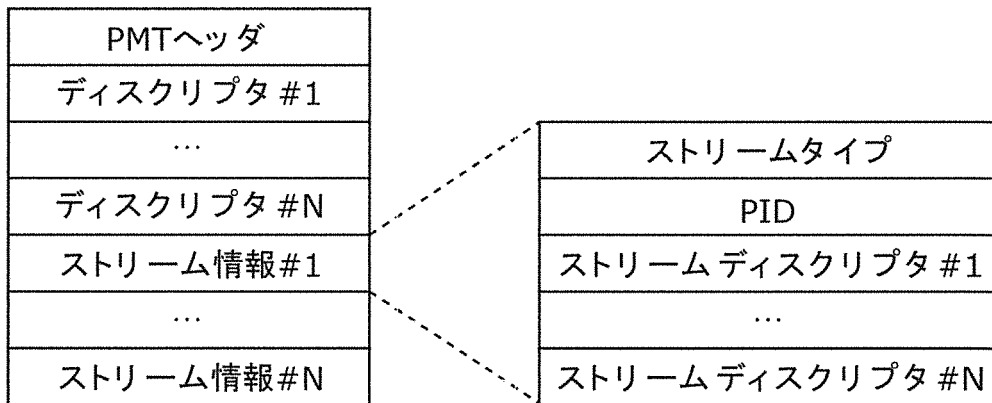


[図37]

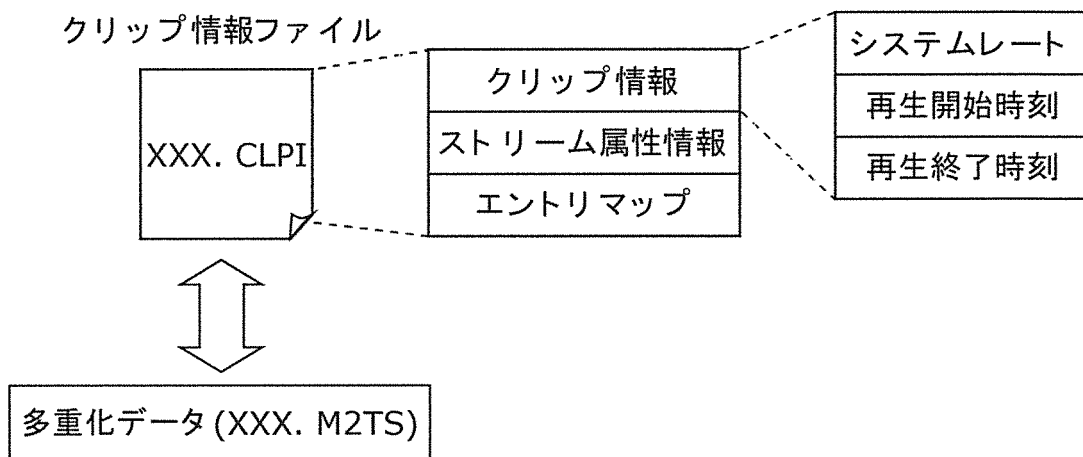


[図38]

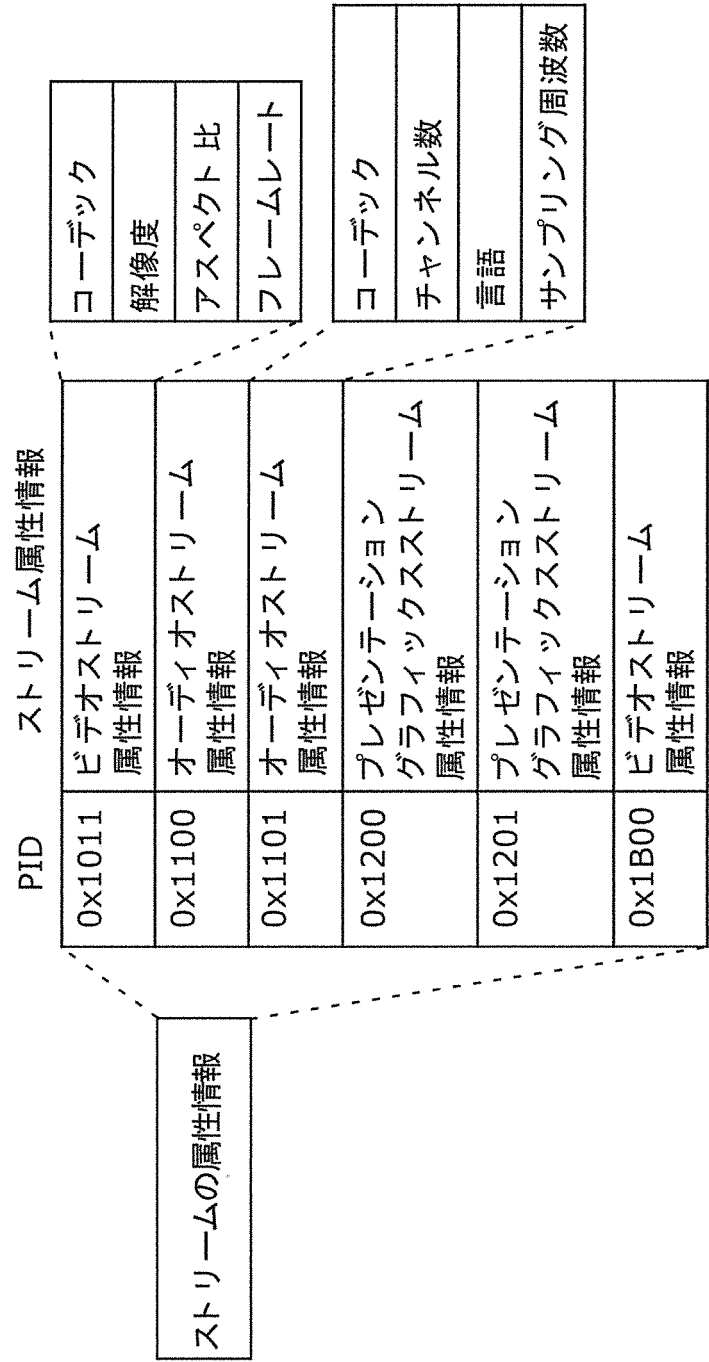
PMTのデータ構造



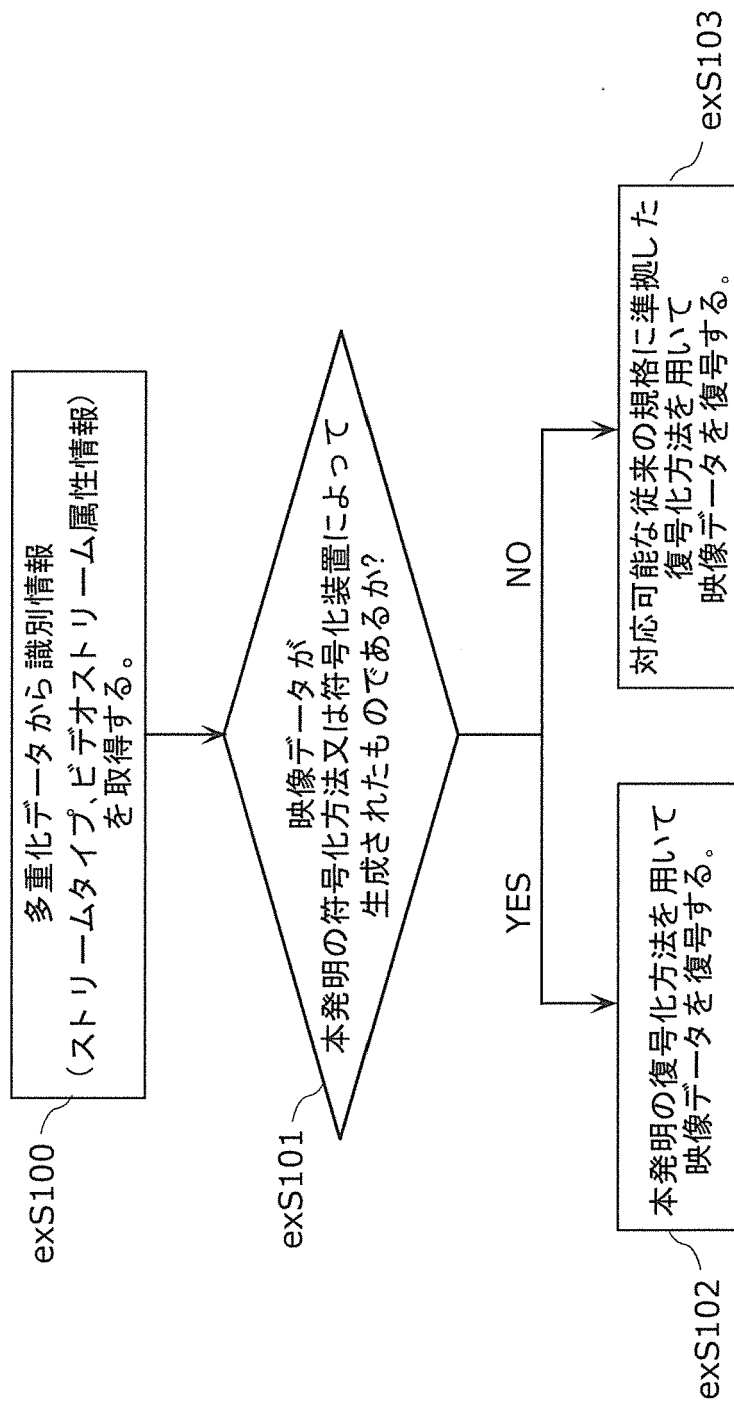
[図39]



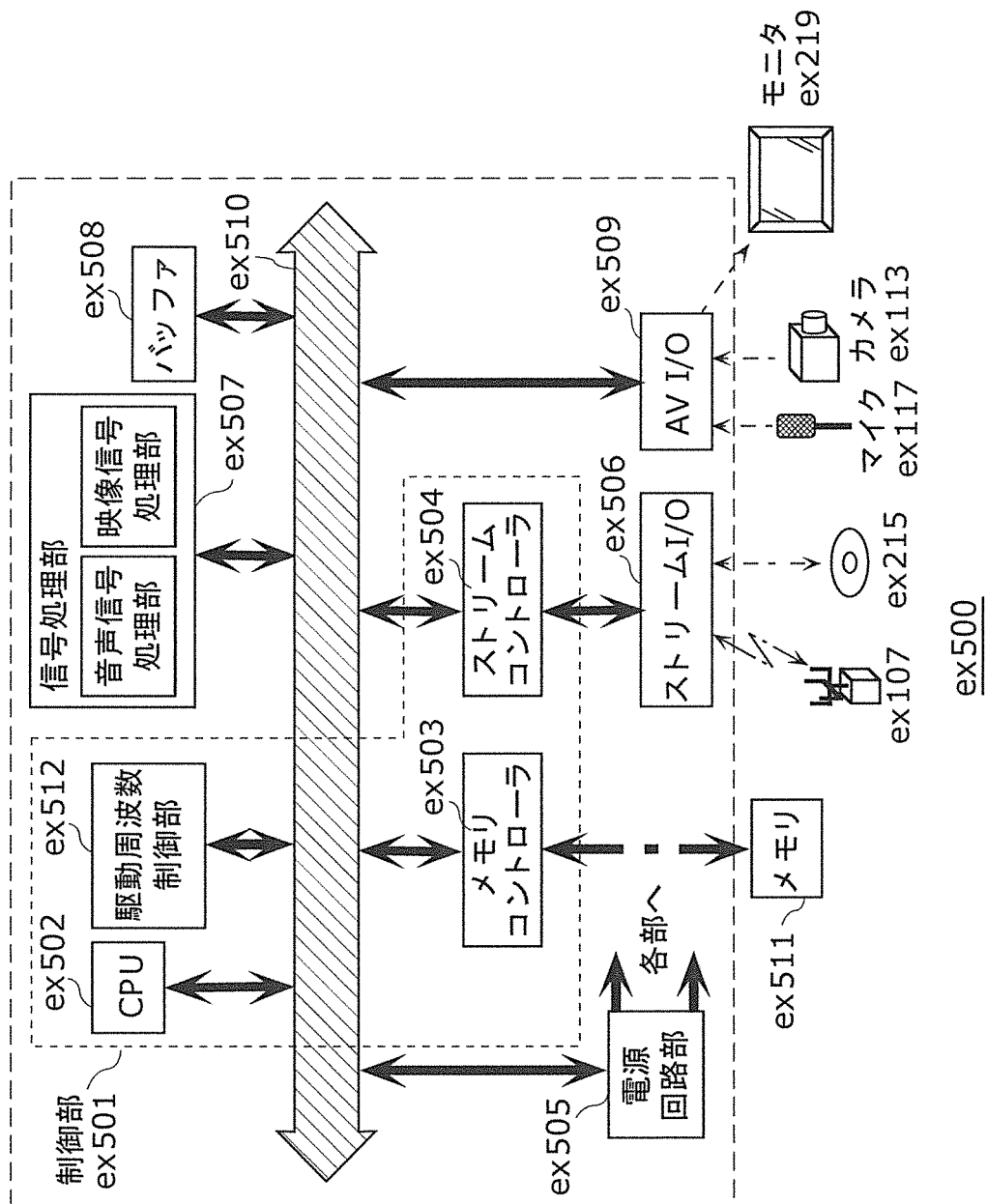
[図40]



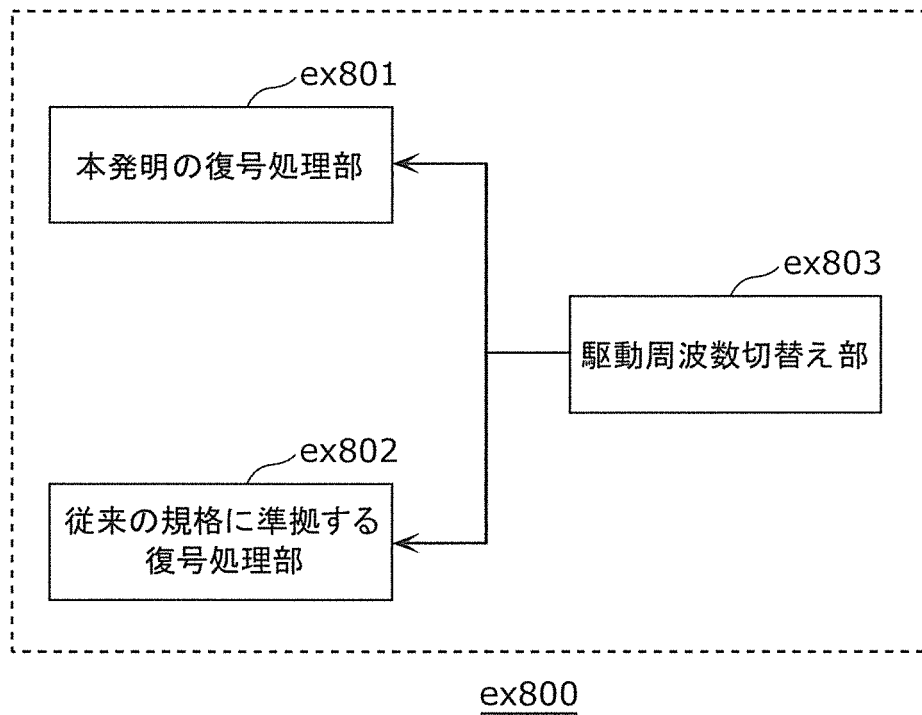
[図41]



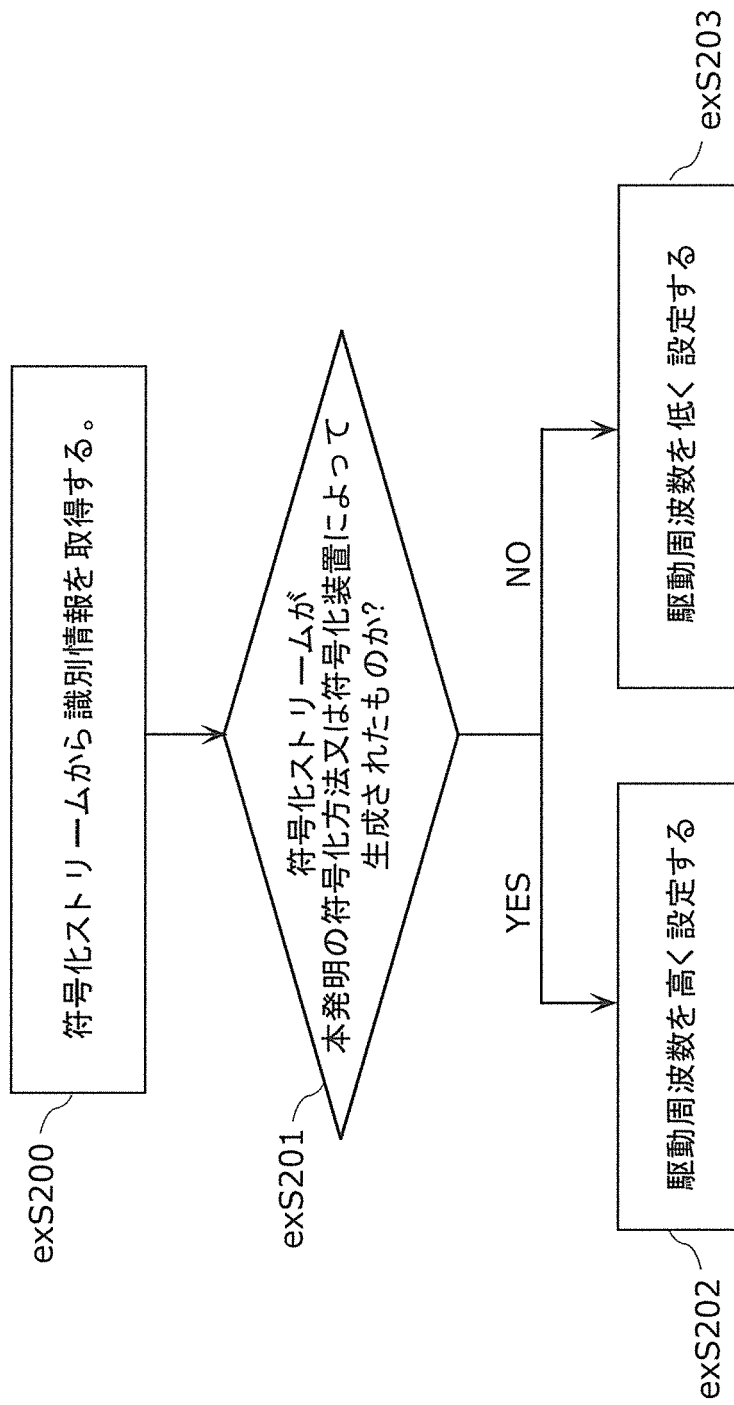
[図42]



[図43]



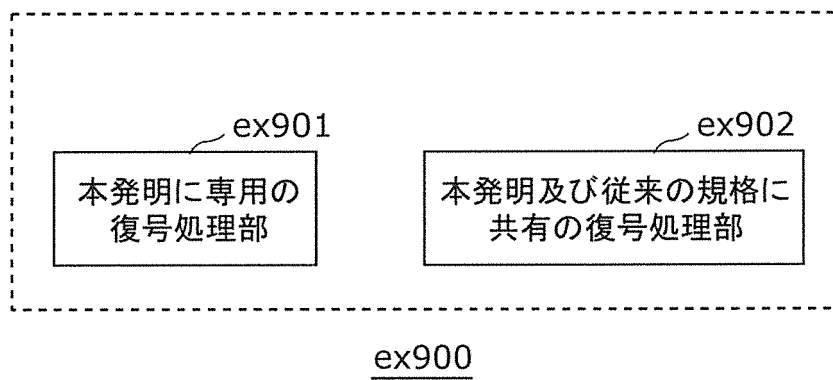
[図44]



[図45]

対応規格	駆動周波数
MPEG4.AVC	500MHz
MPEG2	350MHz
...	...

[図46A]



[図46B]

