

identification (RFID) tag attached for preventing use of a counterfeit game token. A game token with RFID is known and disclosed in International Application Publication No. WO2008/120749.

[0005]

With a game token based on conventional technology, it has been possible to determine authenticity of the game token itself by determining information written in a memory area by reading RFID. However, information obtained during use of the game token at a casino site, in particular, information about an owner of the game token has not been able to be recorded and determined. Therefore, it has not been possible to determine, by reading RFID, presence of a genuine game token having abnormal history in terms of usage, such as history of being used or exchanged by an owner different from an original owner, failing to prevent use of such a game token having strange use history in a casino.

[0006]

Therefore, it is desired to provide a system that may make it possible to determine and manage owner information of each game token.

[0006a]

According to an aspect, there is provided a table game management system for a game table for playing game with a gaming chip with an RFID storing a chip ID that can be individually identified, the table game management

system comprising: a bet chip determination unit configured to identify the chip ID of a bet chip by reading the RFID of the bet chip placed in a betting area; a payout chip determination unit configured to identify the chip ID of a payout chip to be paid from chip tray to a bet chip that won the game; a memory configured to store the chip ID of the gaming chip and an owner information of the gaming chip in association with each other; and an updating unit configured to rewrite an owner information associated with the chip ID of the payout chip to be paid to the bet chip that won game in the memory, to an owner information of the bet chip that won the game; wherein when a plurality of players place bet chips in the same bet area, the bet chip determination unit is configured to identify a chip ID of last remaining bet chip by reading the RFID of the last remaining bet chip, after the bet chip of winning player among the plurality of players and payout chips paid to them have been transferred outside the bet area first, and the updating unit is configured to rewrite the owner information associated with the chip ID of the payout chip identified by the payout chip determination means in the memory to the owner information associated with a chip ID of the last remaining bet chip, and wherein the payout chip determination unit is configured to: (1) identify the chip ID stored in the RFID, which is no longer being read in the chip tray by removing the payout chip from the chip tray, as a chip ID of the payment chip; (2) identify a chip ID of

the payout chip by reading, in a confirmation area of the gaming table, the RFID of the payout chip that has been removed from the chip tray and placed in the confirmation area; (3) identify a chip ID of the payout chip by reading the RFID of the payment chip by a reader for the RFID of the gaming chip bet in the betting area; or (4) identify the chip ID stored in the RFID, which is no longer read in the betting area due to the player taking the payment chip from the betting area, as a chip ID of the payment chip.

[0007]

There is also disclosed a game token management system that includes

a game token to which individually identifiable RFID