

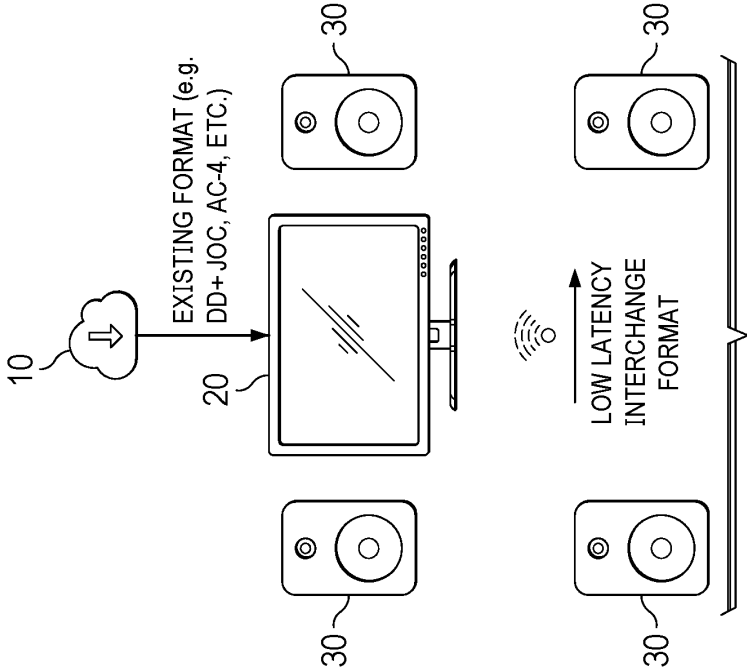


FIG. 1

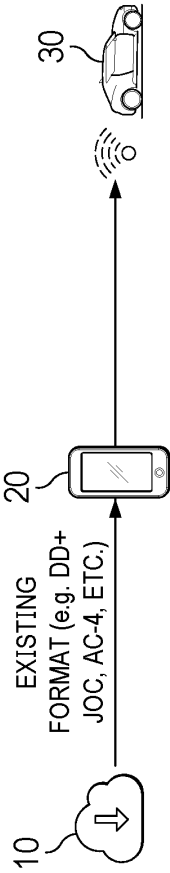


FIG. 2

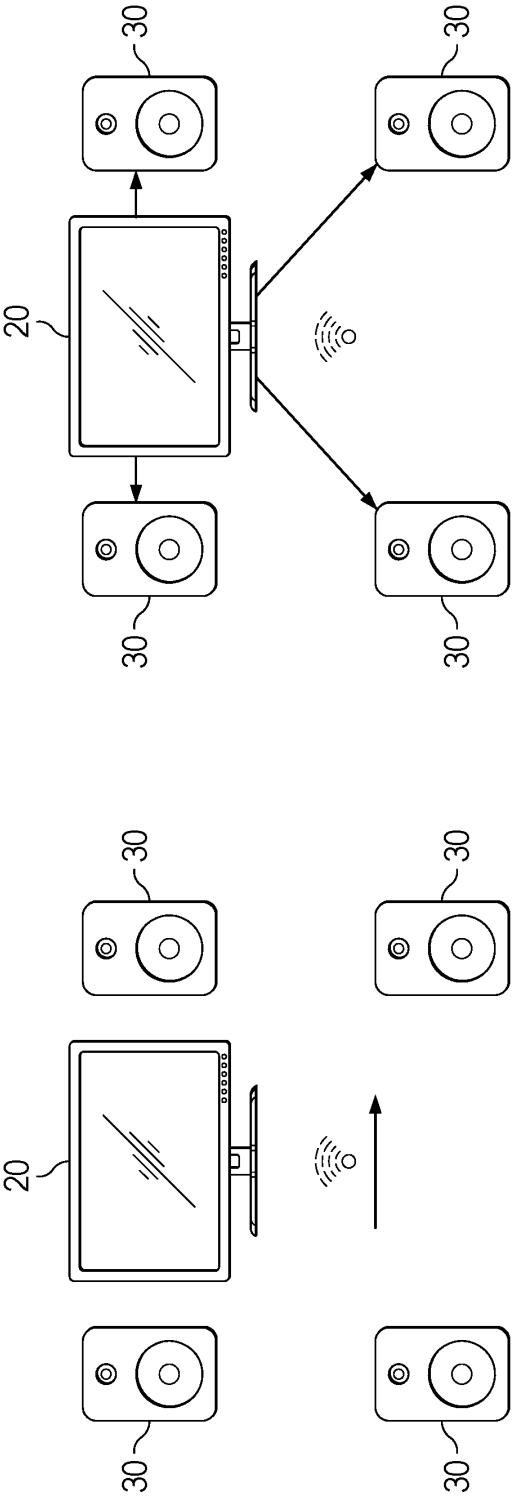


FIG. 3

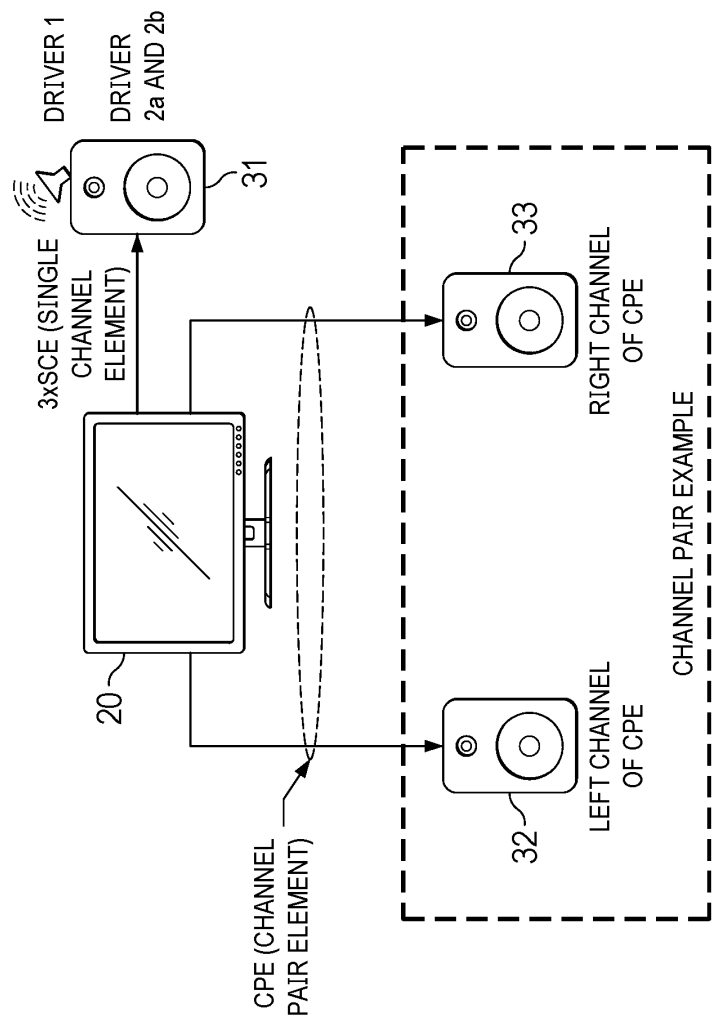


FIG. 4

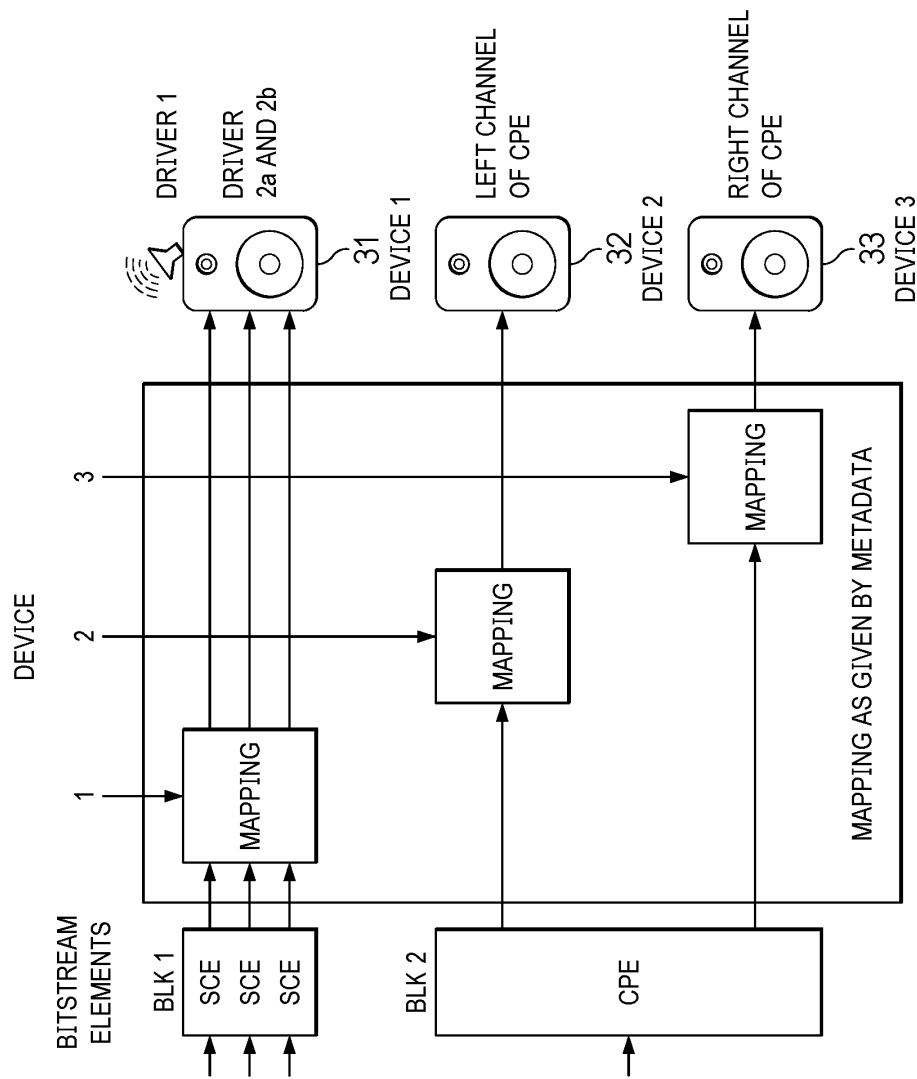


FIG. 5

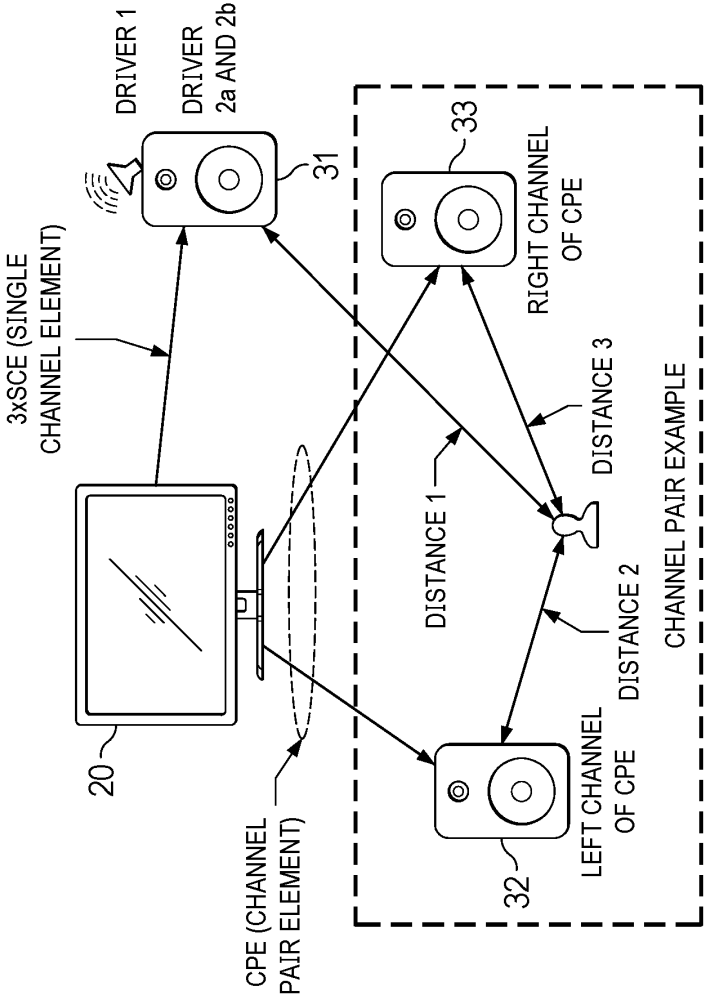


FIG. 6

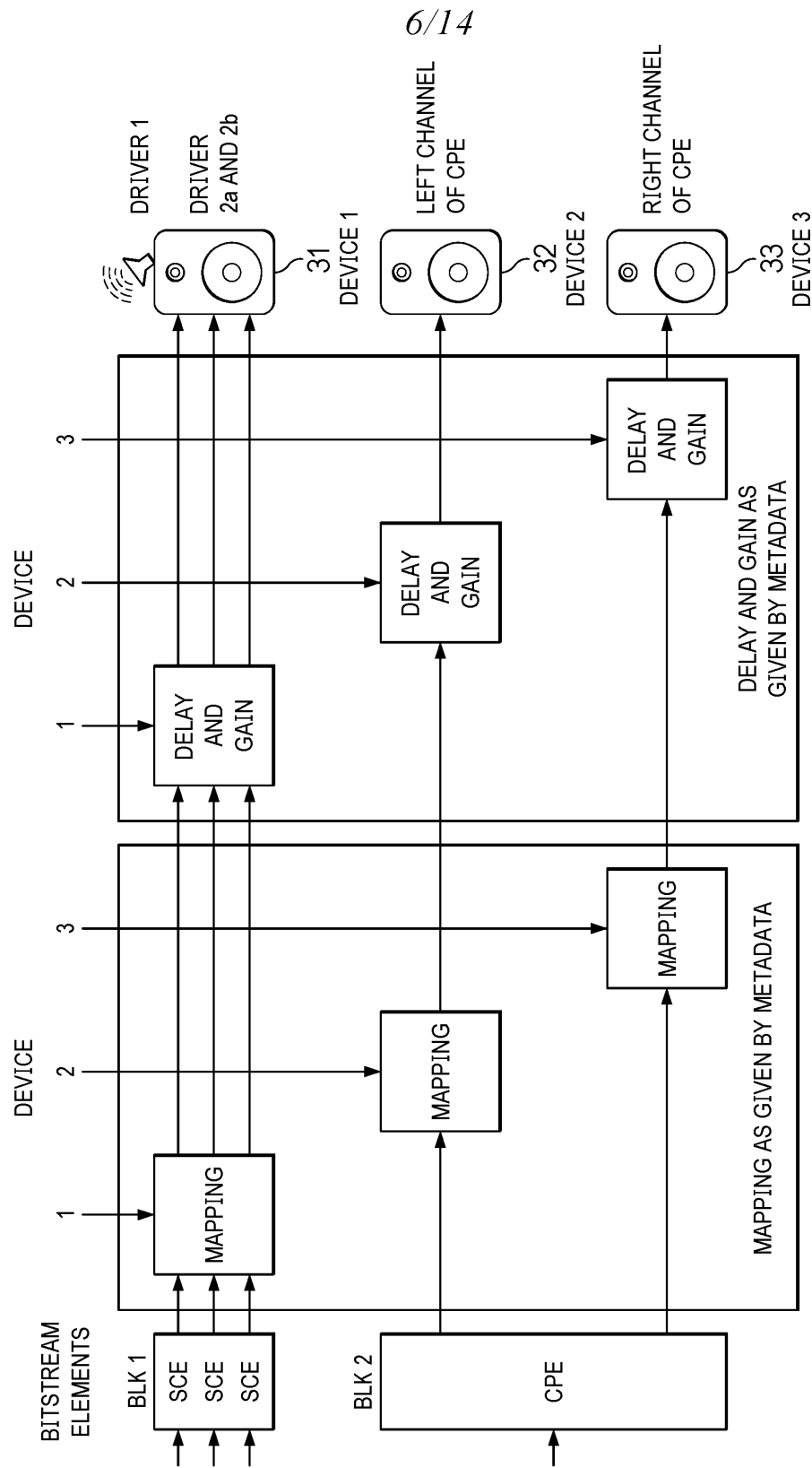


FIG. 7

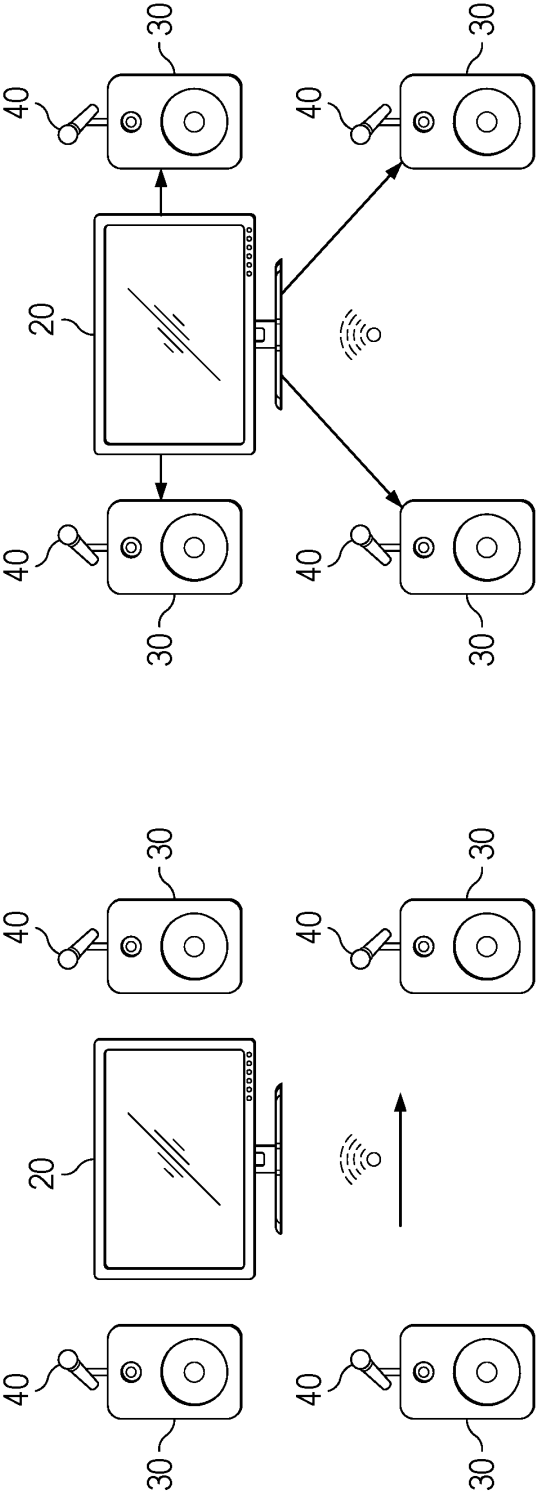


FIG. 8

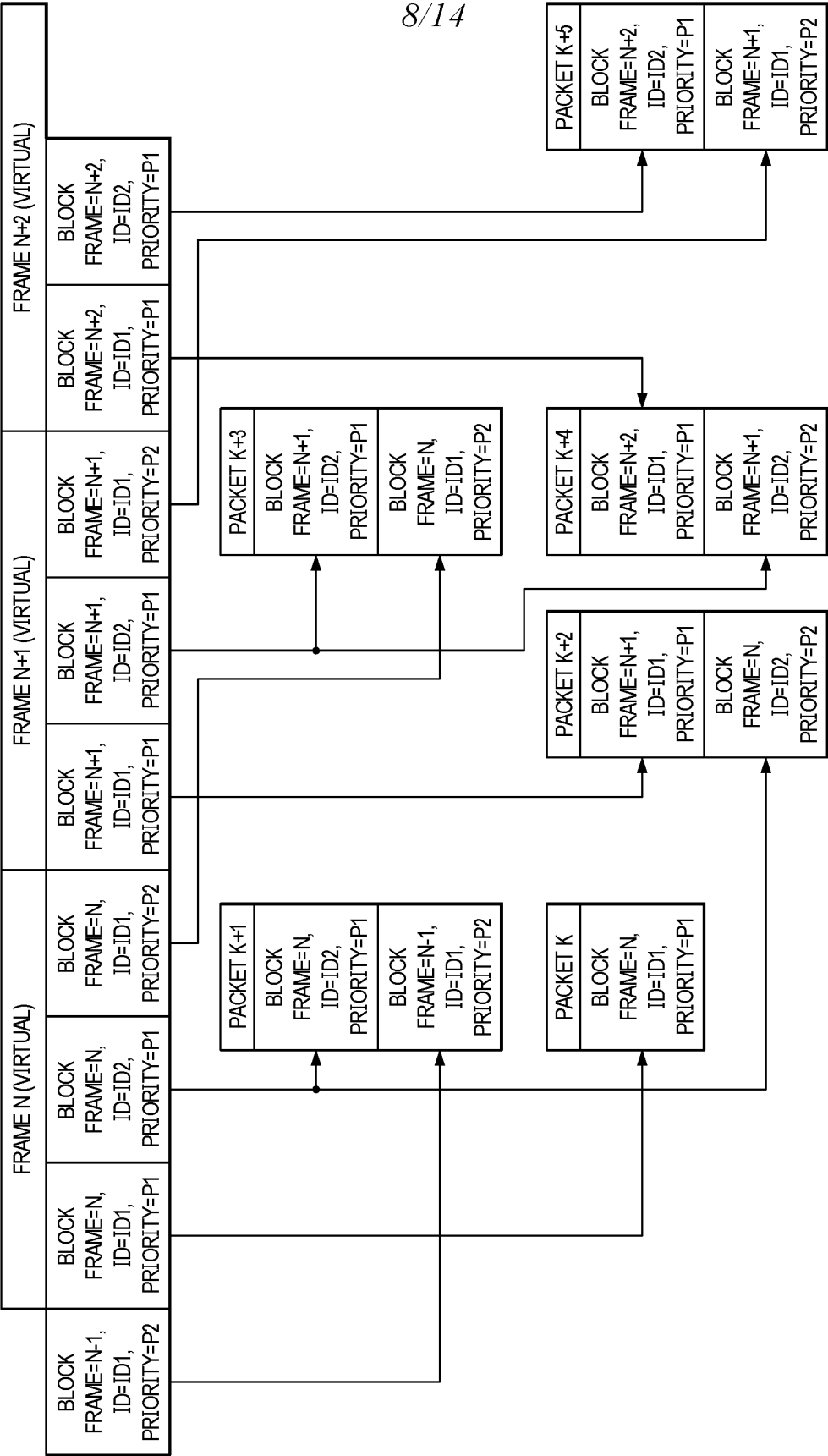


FIG. 9

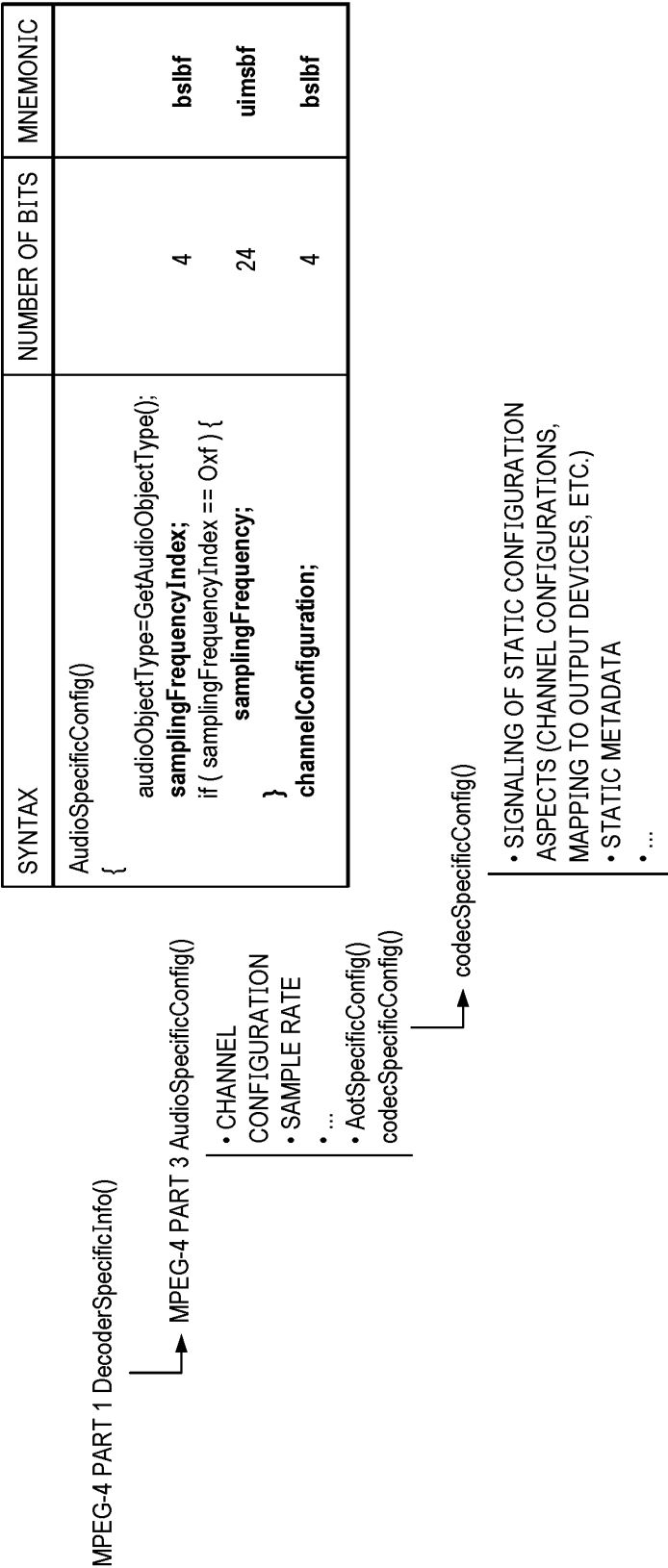


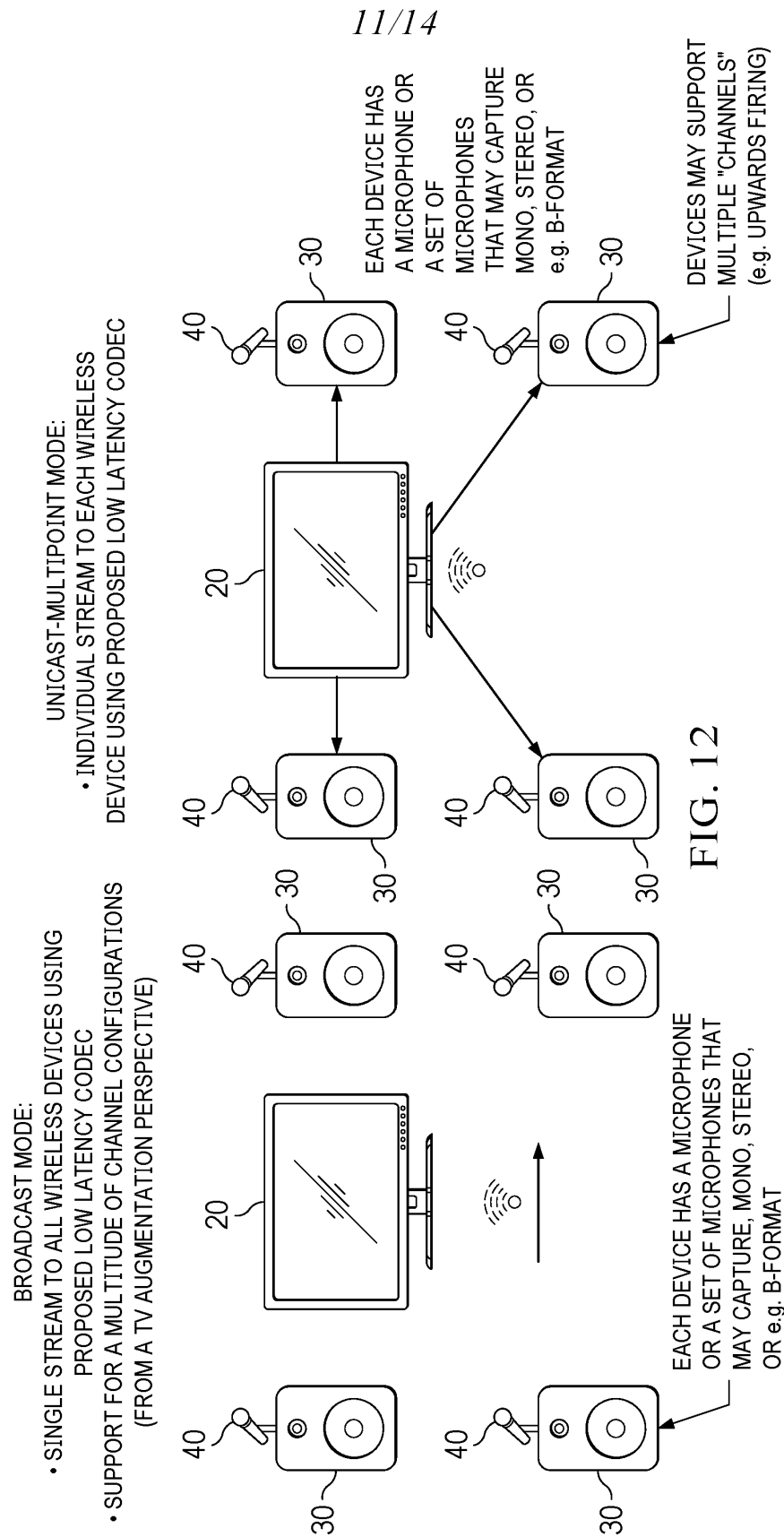
FIG. 10

SYNTAX	NUMBER OF BITS	MNEMONIC
<pre>raw_data_block() { while((id= id_syn_ele) != ID_END){ switch (id) { case ID_SCE: single_channel_element(); break; case ID_CPE: channel_pair_element(); break; case ID_CCE: coupling_channel_element(); break; case ID_LFE: life_channel_element(); break; case ID_DSE: data_stream_element(); break; case ID_PCE: program_config_element(); break; case ID_FIL: fill_element(); } } }</pre>	3	uimsbf

FIG. 11

raw_data_block_codec(configData)

- SIMILAR TO EXISTING RAW DATA BLOCKS IN MPEG-4
- WITH ADDITIONAL INFORMATION TO ENABLE SKIPPING OVER PART OF THE DATA BLOCK NOT NEEDED FOR A GIVEN DEVICE
- DYNAMIC METADATA



FRAME N-2	FRAME N-1	FRAME N
		ID=0, F=N, P=0
		BLOCK STREAM 0
		ID=1, F=N, P=0
		BLOCK STREAM 1
		ID=2, F=N, P=0
		BLOCK STREAM 2

FIG. 13

FRAME N		
BLOCK ID=0, F=N, P=0	BLOCK ID=1, F=N, P=0	BLOCK ID=2, F=N, P=0
0110010101	001100101010101	00101010011011010010101
0110010101		0100111010

FIG. 14

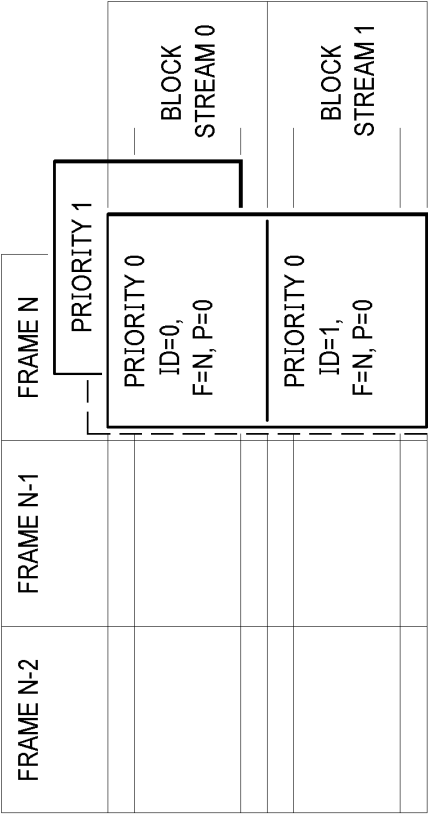


FIG. 15

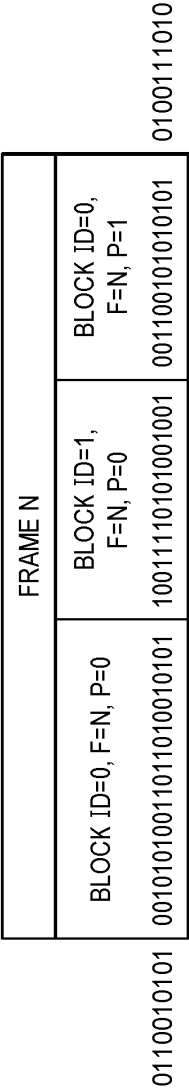


FIG. 16

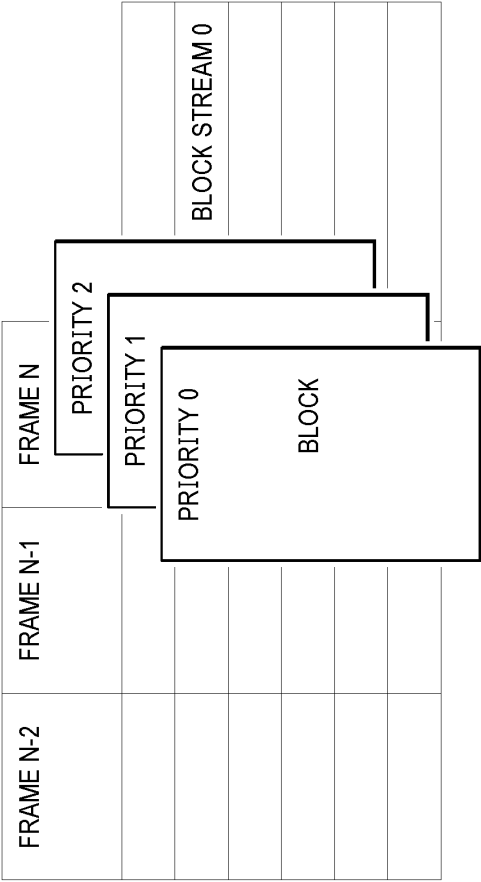


FIG. 17

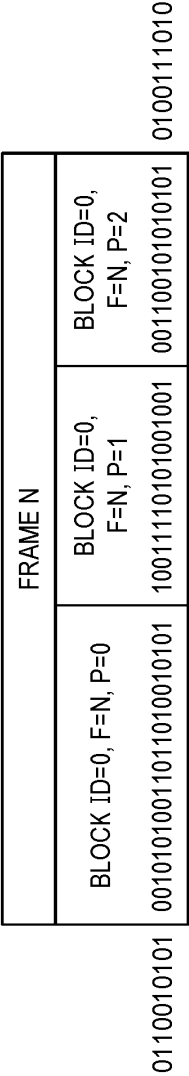


FIG. 18